



## Viktor Yakovenko

Unity Developer

Phone:

+38 (067) 872-18-78

E-mail:

viktor.yakovenko.228@gmail.com

Telegram:

t.me/viktoryakovenkoo

---

### Summary

I'm 21 years old a student at Kharkiv National University of Radioelectronics. I am interested in game development with a focus on Unity technology. I have experience in developing arcade games oriented on PC and WebGL users.

### Experience

03/2021 – 09/2021: Development of the WEB application for Company Resource management by using ASP.NET Core MVC and Angular.

07/2023 – 09/2023: Development of the endless Arcade Game “Space Shooter” on Unity Engine.

### Skills

English (intermediate, advanced in reading and understanding of technical documentation).

Git

Knowledge of C# and its standard library

Unity

Understanding of algorithms and data structures

Zenject, Unity Assets

### Education

Kharkiv National University of Radioelectronics. 2019 – 2023

CLR via C#, 4th edition © 2012 Jeffrey Richter

Complete C# Unity Game Developer 2D course