MPI Tutorial

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What is MPI?

- The Message Passing Interface (MPI) is a standard that defines an interface for message-passing libraries.
 - It is NOT a language, a compiler or a library.
- MPI is language-independent.
- OpenMPI is an open-source implementation of MPI in C, C++ and Fortran.
- mpi4py is a Python library that implements MPI.

Why use MPI?

- Allows communication between processes, which is crucial for parallel computing.
 - Why is this crucial?
- Is powerful, portable, scalable, and widely used.

Point-to-point Communication

```
int count, // number of elements to send
        MPI_Datatype datatype, // type of elements
        int dest,  // rank of destination
        int tag,  // message tag
        MPI Comm comm // communicator
int count, // number of elements to receive
        MPI_Datatype datatype, // type of elements
        int source, // rank of source
        int tag, // message tag
        MPI_Comm comm, // communicator
        MPI Status* status // status object
```

Group Communication – Send Identical Copies

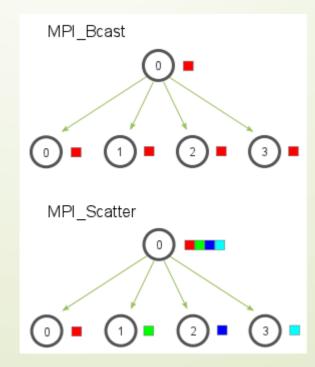
```
MPI_Datatype datatype, // type of elements
       MPI Comm comm // communicator
int MPI_Reduce(const void* sendbuf, // what to send
       void* recvbuf,  // where to receive
       MPI_Datatype datatype, // type of elements
       MPI_Op op, // operation to perform
       int root, // the rank of the process receiving the result
       MPI_Comm comm // communicator
```

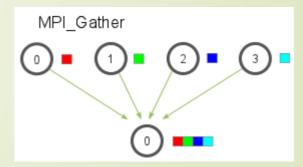
Group Communication – Partition & Transfer an Array

```
int MPI_Scatter(const void* sendbuf, // what to send
         MPI_Datatype sendtype, // type of elements
         void* recvbuf,  // where to receive
         MPI Datatype recvtype, // type of elements
         int root, // the rank of the process scattering the data
         MPI_Comm comm // communicator
int MPI_Gather(const void* sendbuf, // what to send
         MPI_Datatype sendtype, // type of elements
        void* recvbuf,  // where to receive
         MPI_Datatype recvtype, // type of elements
         int root, // the rank of the process gathering the data
         MPI_Comm comm // communicator
);
```

Communication

- MPI_Send, MPI_Recv, MPI_Bcast, MPI_Reduce, MPI_Scatter and MPI_Gather are blocking calls.
- Senders and receivers must explicitly call these functions.





Hello, World!

```
#include <mpi.h>
#include <stdio.h>
int main(int argc, char** argv) {
   MPI_Init(&argc, &argv); // initialises the MPI execution environment
   int rank, size;
   MPI_Comm_rank(MPI_COMM_WORLD, &rank); // gets the rank of this process
   MPI_Comm_size(MPI_COMM_WORLD, &size); // gets the number of processes
   printf("Hello, World! I am process %d out of %d processes.\n", rank, size);
   MPI_Finalize(); // terminates MPI execution environment
```

Compile & Run

Compile:

mpicc hello-world.c –o hello-world

Run:

- mpiexec -n 4 ./hello-world
- [aditya@indus mpi-tutorial]\$ mpiexec -n 4 ./hello-world Hello, World! I am process 3 out of 4 processes. Hello, World! I am process 1 out of 4 processes. Hello, World! I am process 0 out of 4 processes. Hello, World! I am process 2 out of 4 processes.

Suggested Resources

- https://rookiehpc.github.io/mpi/docs/index.html
- https://docs.open-mpi.org

