#### Phase-King Algorithm

- LSP requires f + 1 rounds and can tolerate upto f <= floor ([n-1] / 3) traitors but requires an exponential number of messages
- Phase King algorithm by Berman and Garay solves the problem under the same model, requiring f + 1 phases and a polynomial number of messages but can tolerate only f < ceil (n/4) traitors

## Phase-King

- Each phase has 2 rounds
  - Round 1:
    - Each process broadcasts its estimate of the consensus to all others and awaits the values broadcast by others
    - Counts the number of 1 votes and 0 votes
    - If either number > n/2, then it sets majority to that value and sets mult to the number of votes received for the majority value
    - If neither number of votes is greater than n/2, a default value is used fo rmajority value

## Phase-King

#### – Round 2:

- The phase king for phase k is P<sub>k</sub>
- P<sub>k</sub> broadcasts its majority value which serves as a tiebreaker for those which have a mult value less than n/2
   + f
- When a process receives the tie-breaker from the king,
  - If mult > n/2 + f then it updates its estimate of the decision variable v to its majority value
  - Otherwise it updates its estimate of the decision variable v to the tie-breaker value

## Phase King Algorithm

#### Code for each processor $p_i$ :

```
pref := my input
first round of phase k, 1 \le k \le f+1:
    send pref to all
    receive prefs of others
    let maj be value that occurs > n/2 times (0 if none)
    let mult be number of times maj occurs
second round of phase k:
    if i = k then send maj to all // I am the phase king
    receive tie-breaker from p_k (0 if none)
    if mult > n/2 + f
          then pref := maj
          else pref := tie-breaker
    if k = f + 1 then decide pref
```

#### Unanimous Phase Lemma

**Lemma (5.12):** If all nonfaulty processors prefer v at start of phase k, then all do at end of phase k.

#### **Proof:**

- Each nonfaulty proc. receives at least n f preferences for v in first round of phase k
- Since n > 4f, it follows that n f > n/2 + f
- So each nonfaulty proc. still prefers v.

## Phase King Validity

#### Unanimous phase lemma implies validity:

- Suppose all procs have input v.
- Then at start of phase 1, all nf procs prefer v.
- So at end of phase 1, all nf procs prefer v.
- So at start of phase 2, all nf procs prefer v.
- So at end of phase 2, all nf procs prefer v.
- ...
- At end of phase f + 1, all nf procs prefer v and decide v.

# Nonfaulty King Lemma

**Lemma (5.13):** If king of phase *k* is nonfaulty, then all nonfaulty procs have same preference at end of phase *k*.

**Proof:** Let  $p_i$  and  $p_i$  be nonfaulty.

Case 1:  $p_i$  and  $p_j$  both use  $p_k$  's tie-breaker. Since  $p_k$  is nonfaulty, they both have same preference.

## Nonfaulty King Lemma

Case 2:  $p_i$  uses its majority value v and  $p_j$  uses king's tie-breaker.

- Then  $p_i$  receives more than n/2 + f preferences for v
- So  $p_k$  receives more than n/2 preferences for v
- So  $p_k$  's tie-breaker is v

## Nonfaulty King Lemma

Case 3:  $p_i$  and  $p_j$  both use their own majority values.

- Suppose p<sub>i</sub> 's majority value is v
- Then  $p_i$  receives more than n/2 + f preferences for v
- So  $p_i$  receives more than n/2 preferences for v
- So  $p_i$  's majority value is also v

#### Phase King Agreement

Use previous two lemmas to prove agreement:

- Since there are f + 1 phases, at least one has a nonfaulty king.
- Nonfaulty King Lemma implies at the end of that phase, all nonfaulty processors have same preference
- Unanimous Phase Lemma implies that from that phase onward, all nonfaulty processors have same preference
- Thus all nonfaulty decisions are same.

# Complexities of Phase King

- number of processors n > 4f
- 2(f + 1) rounds
- $O(n^2f)$  messages, each of size  $\log |V|$