Javascript regular expression grammer

Token	Description
^	Match at start of input string
$	Match at end of input string
*	Match 0 or more times
+	Match 1 or more times
?	Match 0 or 1 time
a|b	Match a or b
{n}	Match the string n times
\d	Match a digit
\w	Match any alphanumeric chars or underscores
\s	Match a whitespace character
[…]	Create a set of chars, one of which must match
[^…]	Create a set of chars which must not match

Events for each HTML Tags

- **<A>**

  click (onClick) , mouseOver (onMouseOver) , mouseOut (onMouseOut)

- **<AREA>**

  mouseOver (onMouseOver) , mouseOut (onMouseOut)

- **<BODY>**

  blur (onBlur) , error (onError), focus (onFocus), load (onLoad)

  unload (onUnload)

- **<FORM>**

  submit (onSubmit) , reset (onReset

- **<FRAME>**

  blur (onBlur) , focus (onFocus)

- **<FRAMESET>**

  blur (onBlur) , error (onError) , focus (onFocus) , load (onLoad)

  unload (onUnload)

- **<IMG>**

  abort (onAbort) , error (onError) , load (onLoad)

- **<INPUT TYPE = "button">**
- **<INPUT TYPE = "checkbox">**
- **<INPUT TYPE = "reset">**
- **<INPUT TYPE = "submit">**

  click (onClick)

- **<INPUT TYPE = "text">**

  blur (onBlur) , focus (onFocus) , change (onChange) , select (onSelect)

- **<SELECT>**

  blur (onBlur) , focus (onFocus) , change (onChange)

- **<TEXTAREA>**

  blur (onBlur) , focus (onFocus)

  change (onChange) ,select (onSelect)

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