

Reminders

M a C^2 surface in \mathbb{R}^3

$x: U \subseteq \mathbb{R}^2 \xrightarrow{\text{open}} V \subseteq M$ a C^2 patch

$$x_i = \frac{\partial x}{\partial u^i} \quad g_{ij} = \langle x_i | x_j \rangle \quad g = \det(g_{ij})$$

$$n = \frac{x_1 \times x_2}{|x_1 \times x_2|} = \frac{x_1 \times x_2}{\sqrt{g}}$$

$p \in V$, $u_0 \in U$, $x(u_0) = p$.

$$L_p(X) = -n'(p)(X) \quad \forall X \in T_p M$$

↑ this is "the other n" composed w/ x^{-1} .

$$L_p(x_i(u_0)) = -\frac{\partial n}{\partial u^i}(u_0)$$

$$n: V \subseteq M \rightarrow \mathbb{S}^2 \quad n'(p): T_p M \rightarrow T_{n(p)} \mathbb{S}^2 = T_p M$$

$$\Pi_p(X, Y) = \langle L_p(X) | Y \rangle \quad \forall X, Y \in T_p M.$$

$$\text{If } X = \sum_i x^i x_i(u_0), \quad Y = \sum_j y^j x_j(u_0)$$

$$\begin{aligned} \Pi_p(X, Y) &= \sum_{i,j} L_{ij}(u_0) x^i y^j \quad \text{where } L_{ij}(u_0) = \Pi_p(x_i(u_0), x_j(u_0)) \\ &= \langle x_{ij}(u_0) | n(u_0) \rangle \end{aligned}$$

Since $x_{ij} = x_{ji}$, $L_{ij}(u_0) = L_{ji}(u_0)$, so $\langle L_p(X) | Y \rangle = \langle X | L_p(Y) \rangle$.

4-4 Normal Curvature, Geodesic Curvature, and Gauss's Formulae.

M a C^2 surface in \mathbb{R}^3 . $\chi: u \in \mathbb{R} \xrightarrow{\text{onto}} V \subseteq M$.

$\gamma: (a, b) \rightarrow V$ a C^2 unit-speed curve in $V \subseteq M$.

T is the unit tangent vector field for γ . $T: (a, b) \rightarrow \mathbb{S}^2$.

$$S = n \times T, \quad S(s) = n(\gamma(s)) \times T(s).$$

S is called the intrinsic normal of γ relative to M .

For each $s \in (a, b)$, $S(s)$ is tangent to M at $\gamma(s)$, and orthogonal to γ at s .

$$S(s) \in T_{\gamma(s)} M$$

$$\text{Now } T'(s) = \gamma''(s) = W(s) + X(s)$$

where $W(s)$ is normal to M at $\gamma(s)$ and $X(s) \in T_{\gamma(s)} M$.

$$W(s) = k_n(s) n(\gamma(s)).$$

k_n is called the normal curvature of γ .

$$\begin{aligned} \langle T | T \rangle &= 1 \quad \text{so } \langle T | T \rangle' = 0 \quad \text{so } \langle T' | T \rangle = \frac{1}{2} (\langle T' | T \rangle + \langle T | T' \rangle) \\ &= \frac{1}{2} \langle T | T \rangle' = 0 \end{aligned}$$

$$\text{so } \langle W + X | T \rangle = 0 \quad \text{but } \langle W | T \rangle = 0 \quad \text{so } \langle X | T \rangle = 0.$$

Thus X is perpendicular to both n and T , so $X(s) = K_g(s) S(s)$.

K_g is called the geodesic curvature of γ (relative to M).

We started with $T' = \gamma'' = W + X$.

Thus $\kappa N = T' = \gamma'' = \kappa_n n + \kappa_g S$

So $K = \sqrt{\kappa_n^2 + \kappa_g^2}$

to say that γ is a geodesic on M

means that $\kappa_g \equiv 0$.

[D] igration (light) Done

$$\chi_{ij} = \frac{\partial^2 x}{\partial u^i \partial u^j} \quad L_{ij} = \langle \chi_{ij} | n \rangle.$$

Propn 4.2

(a) (Gauss's Formula)

$$\chi_{ij} = L_{ij} n + \sum_k \Gamma_{ij}^k \chi_k$$

where the functions $\Gamma_{ij}^k = \sum_l \langle \chi_{ij} | \chi_l \rangle g^{lk}$ are called the Christoffel Symbols (of the second kind, also denoted $\{\cdot\}^k_{ij}$).

(b) for any C^2 unit speed curve $s \mapsto \gamma(s) = \chi(\gamma^1(s), \gamma^2(s))$

$$\text{We have } \kappa_n = \sum_{i,j} L_{ij} \frac{d\gamma^i}{ds} \frac{d\gamma^j}{ds}$$

$$\text{and } \kappa_g S = \sum_k \left[\frac{d^2 \gamma^k}{ds^2} + \sum_{i,j} \Gamma_{ij}^k \frac{d\gamma^i}{ds} \frac{d\gamma^j}{ds} \right] \chi_k$$

It follows that all C^2 unit-speed curves in V passing through a point p in a given tangential direction $T \in (T_p M) \cap S^2$ have the same normal curvature at that point, so this

Normal curvature does not depend on γ except through p and T ,

So it's a property of the surface M , point p , and direction T .

It also follows that a C^2 unit-speed curve in M is a geodesic iff its curvature K is as small as possible, consistent with the curve remaining on M .

$$\text{Pf (a)} \quad x_{ij} = a_{ij} n + \sum_m b_{ij}^m x_m. \quad \langle n, n \rangle = 1, \quad \langle x_m, n \rangle = 0,$$

$$\text{so } a_{ij} = \langle x_{ij} | n \rangle = L_{ij}.$$

$$\begin{aligned} \text{Also } \langle x_{ij} | x_k \rangle &= \langle a_{ij} + \sum_m b_{ij}^m x_m | x_k \rangle \\ &= 0 + \sum_m b_{ij}^m \langle x_m | x_k \rangle \\ &= \sum_m b_{ij}^m g_{mk} \end{aligned}$$

$$\text{so } \langle x_{ij} | x_k \rangle g^{lk} = \sum_m b_{ij}^m g_{mk} g^{lk}$$

$$\text{so } \sum_k \langle x_{ij} | x_k \rangle g^{lk} = \sum_m b_{ij}^m \delta_m^k = b_{ij}^k,$$

$$\text{so } b_{ij}^k = T_{ij}^k \quad \text{as required.} \quad \blacksquare$$