



# Tone List

## PIANO

GBN	PC	CC00	CC32	Sound Name	Voices
A11	01	00	0	Piano 1	1
A11 <sub>1</sub>		08	0	Piano1w	2
A11 <sub>2</sub>		16	0	Piano1d	1
A12	02	00	0	Piano 2	1
A12 <sub>1</sub>		08	0	Piano2w	2
A13	03	00	0	Piano 3	1
A13 <sub>1</sub>		08	0	Piano 3w	2
A14	04	00	0	HonkTonk	2
A14 <sub>1</sub>		08	0	HonkTnkW	1
A15	05	00	0	E.Piano1	1
A15 <sub>1</sub>		08	0	DetunEP1	2
A15 <sub>2</sub>		16	0	EPiano1v	2
A15 <sub>3</sub>		24	0	60'Piano	2
A16	06	00	0	E.Piano2	1
A16 <sub>1</sub>		08	0	DetunEP2	2
A16 <sub>2</sub>		16	0	EPiano2v	2
A17	07	00	0	Harpsi	1
A17 <sub>1</sub>		08	0	CouplHps	2
A17 <sub>2</sub>		16	0	Harpsi.w	2
A17 <sub>3</sub>		24	0	Harpsi.o	2
A18	08	00	0	Clav.	1

## CHROMATIC PERCUSSION

GBN	PC	CC00	CC32	Sound Name	Voices
A21	09	00	0	Celesta	1
A22	10	00	0	Glocken	1
A23	11	00	0	MusicBox	1
A24	12	00	0	Vib	1
A24 <sub>1</sub>		08	0	Vib.w	2
A25	13	00	0	Marimba	1
A25 <sub>1</sub>		08	0	MarimbaW	2
A26	14	00	0	Xylophon	1
A27	15	00	0	Tub-bell	1
A27 <sub>1</sub>		08	0	ChurcBel	1
A27 <sub>2</sub>		09	0	Carillon	1
A28	16	00	0	Santur	1

## ORGAN

GBN	PC	CC00	CC32	Sound Name	Voices
A31	17	00	0	Organ 1	1
A31 <sub>1</sub>		08	0	DetunOr1	2
A31 <sub>2</sub>		16	0	60'sOrg1	1
A31 <sub>3</sub>		32	0	Organ 4	1
A32	18	00	0	Organ 2	1
A32 <sub>1</sub>		08	0	DetunOr2	2
A32 <sub>2</sub>		32	0	Organ 5	1
A33	19	00	0	Organ 3	2
A34	20	00	0	Church1	1
A34 <sub>1</sub>		08	0	Church2	2
A34 <sub>2</sub>		16	0	Church3	2
A35	21	00	0	Reed Org	1
A36	22	00	0	AccordFr	2
A36 <sub>1</sub>		08	0	AccordIt	2
A37	23	00	0	Harmonic	1
A38	24	00	0	Bandneon	2

## GUITAR

GBN	PC	CC00	CC32	Sound Name	Voices
A41	25	00	0	NylonGtr	1
A41 <sub>1</sub>		08	0	Ukulele	1
A41 <sub>2</sub>		16	0	NylonGto	2
A41 <sub>3</sub>		32	0	NylonGt2	1
A42	26	00	0	StStrGt	1
A42 <sub>1</sub>		08	0	12-strGt	2
A42 <sub>2</sub>		16	0	Mandolin	1
A43	27	00	0	Jazz Gtr	1
A43 <sub>1</sub>		08	0	HawaiGt	1
A44	28	00	0	CleanGtr	1
A44 <sub>1</sub>		08	0	ChorusGt	2
A45	29	00	0	MutedGtr	1
A45 <sub>1</sub>		08	0	FunkGtr	1
A45 <sub>2</sub>		16	0	FunkGtr2	1
A46	30	00	0	OvdrvGt1	1
A47	31	00	0	DstortG1	1
A47 <sub>1</sub>		08	0	FeedbGtr	2

GBN	PC	CC00	CC32	Sound Name	Voices
A48	32	00	0	GtrHarmo	1
A48 <sub>1</sub>		08	0	GtrFeedb	1

## BASS

GBN	PC	CC00	CC32	Sound Name	Voices
A51	33	00	0	AcouBass	1
A52	34	00	0	FingBass	1
A53	35	00	0	PickBass	1
A54	36	00	0	Fretless	1
A55	37	00	0	Slap Bs1	1
A56	38	00	0	Slap Bs2	1
A57	39	00	0	SynthBs1	1
A57 <sub>1</sub>		01	0	SyBas101	1
A57 <sub>2</sub>		08	0	SyBass 3	1
A58	40	00	0	SynthBs2	2
A58 <sub>1</sub>		08	0	SyBass 4	2
A58 <sub>2</sub>		16	0	RubrBass	2

## ORCHESTRA

GBN	PC	CC00	CC32	Sound Name	Voices
A61	41	00	0	Violin	1
A61 <sub>1</sub>		08	0	SViolin	1
A62	42	00	0	Viola	1
A63	43	00	0	Cello	1
A64	44	00	0	Contrabs	1
A65	45	00	0	TremoStr	1
A66	46	00	0	Pizzicat	1
A67	47	00	0	Harp	1
A68	48	00	0	Timpani	1

## ENSEMBLE

GBN	PC	CC00	CC32	Sound Name	Voices
A71	49	00	0	Strings	1
A71 <sub>1</sub>		08	0	Orchestr	2
A72	50	00	0	SlowStr	1
A73	51	00	0	Syn Str1	1
A73 <sub>1</sub>		08	0	SyStrng3	2

GBN	PC	CC00	CC32	Sound Name	Voices
A74	52	00	0	<i>Syn.Str2</i>	2
A75	53	00	0	<i>ChoirAah</i>	1
A75 <sub>1</sub>		32	0	<i>ChoirAh2</i>	1
A76	54	00	0	<i>VoiceOoh</i>	1
A77	55	00	0	<i>SynVox</i>	1
A78	56	00	0	<i>Orch Hit</i>	2

**BRASS**

GBN	PC	CC00	CC32	Sound Name	Voices
A81	57	00	0	<i>Trumpet</i>	1
A82	58	00	0	<i>Trombone</i>	1
A82 <sub>1</sub>		01	0	<i>Trombne2</i>	2
A83	59	00	0	<i>Tuba</i>	1
A84	60	00	0	<i>MutedTp</i>	1
A85	61	00	0	<i>Fr Horn</i>	2
A85 <sub>1</sub>		01	0	<i>FrHorn2</i>	2
A86	62	00	0	<i>Brass 1</i>	1
A86 <sub>1</sub>		08	0	<i>Brass 2</i>	2
A87	63	00	0	<i>SyBrass1</i>	2
A87 <sub>1</sub>		08	0	<i>SyBrass3</i>	2
A87 <sub>2</sub>		16	0	<i>AnBrass1</i>	2
A88	64	00	0	<i>SyBrass2</i>	2
A88 <sub>1</sub>		08	0	<i>SyBrass4</i>	1
A88 <sub>2</sub>		16	0	<i>AnBrass2</i>	2

**REED**

GBN	PC	CC00	CC32	Sound Name	Voices
B11	65	00	0	<i>SoprSax</i>	1
B12	66	00	0	<i>Alto Sax</i>	1
B13	67	00	0	<i>TenorSax</i>	1
B14	68	00	0	<i>BaritSax</i>	1
B15	69	00	0	<i>Oboe</i>	1
B16	70	00	0	<i>EnglHorn</i>	1
B17	71	00	0	<i>Bassoon</i>	1
B18	72	00	0	<i>Clarinet</i>	1

**PIPE**

GBN	PC	CC00	CC32	Sound Name	Voices
B21	73	00	0	<i>Piccolo</i>	1
B22	74	00	0	<i>Flute</i>	1
B23	75	00	0	<i>Recorder</i>	1
B24	76	00	0	<i>PanFlute</i>	1
B25	77	00	0	<i>BotBlow</i>	2
B26	78	00	0	<i>Shakuhac</i>	2
B27	79	00	0	<i>Whistle</i>	1
B28	80	00	0	<i>Ocarina</i>	1

**SYNTH LEAD**

GBN	PC	CC00	CC32	Sound Name	Voices
B31	81	00	0	<i>Square W</i>	2
B31 <sub>1</sub>		01	0	<i>Square</i>	1
B31 <sub>2</sub>		08	0	<i>SineWave</i>	1
B32	82	0	0	<i>Saw Wave</i>	2
B32 <sub>1</sub>		01	0	<i>Saw</i>	1
B32 <sub>2</sub>		08	0	<i>DoctSolo</i>	2
B33	83	00	0	<i>SynCall</i>	2
B34	84	00	0	<i>ChifferL</i>	2
B35	85	00	0	<i>Charang</i>	2
B36	86	00	0	<i>Solo Vox</i>	2
B37	87	00	0	<i>5th SawW</i>	2
B38	88	00	0	<i>Bas&amp;Lead</i>	2

**SYNTH PAD**

GBN	PC	CC00	CC32	Sound Name	Voices
B41	89	00	0	<i>Fantasia</i>	2
B42	90	00	0	<i>Warm Pad</i>	1
B43	91	00	0	<i>Polysynt</i>	2
B44	92	00	0	<i>SpVoice</i>	1
B45	93	00	0	<i>BowGlass</i>	2
B46	94	00	0	<i>MetalPad</i>	2
B47	95	00	0	<i>Halo Pad</i>	2
B48	96	00	0	<i>SweepPad</i>	1

**SYNTH SFX**

GBN	PC	CC00	CC32	Sound Name	Voices
B51	97	00	0	<i>Ice Rain</i>	2
B52	98	00	0	<i>Soundtrk</i>	2
B53	99	00	0	<i>Crystal</i>	2
B53 <sub>1</sub>		01	0	<i>SyMallet</i>	1
B54	100	00	0	<i>Atmosph</i>	2
B55	101	00	0	<i>Brightns</i>	2
B56	102	00	0	<i>Goblin</i>	2
B57	103	00	0	<i>EchoDrop</i>	1
B57 <sub>1</sub>		01	0	<i>EchoBell</i>	2
B57 <sub>2</sub>		02	0	<i>Echo Pan</i>	2
B58	104	00	0	<i>StarThem</i>	2

**ETHNIC MISC**

GBN	PC	CC00	CC32	Sound Name	Voices
B61	105	00	0	<i>Sitar</i>	1
B61 <sub>1</sub>		01	0	<i>Sitar 2</i>	2
B62	106	00	0	<i>Banjo</i>	1
B63	107	00	0	<i>Shamisen</i>	1
B64	108	00	0	<i>Koto</i>	1
B64 <sub>1</sub>		08	0	<i>TKoto</i>	2
B65	109	00	0	<i>Kalimba</i>	1
B66	110	00	0	<i>Bag Pipe</i>	1
B67	111	00	0	<i>Fiddle</i>	1
B68	112	00	0	<i>Shanai</i>	1

**PERCUSSIVE**

GBN	PC	CC00	CC32	Sound Name	Voices
B71	113	00	0	<i>TinkBell</i>	1
B72	114	00	0	<i>Agogo</i>	1
B73	115	00	0	<i>SteelDrm</i>	1
B74	116	00	0	<i>Woodblk</i>	1
B74 <sub>1</sub>		08	0	<i>Castanet</i>	1
B75	117	00	0	<i>Taiko</i>	1
B75 <sub>1</sub>		08	0	<i>ConcrtBD</i>	1
B76	118	00	0	<i>MeloTom1</i>	1
B76 <sub>1</sub>		08	0	<i>MeloTom2</i>	1
B77	119	00	0	<i>SynthDrm</i>	1
B77 <sub>1</sub>		08	0	<i>808 Tom</i>	1
B77 <sub>2</sub>		09	0	<i>ElecPerc</i>	1



GBN	PC	CC00	CC32	Sound Name	Voices
<b>B78</b>	<b>120</b>	<b>00</b>	<b>0</b>	<b>RevrsCym</b>	<b>1</b>

<b>SFX</b>					
GBN	PC	CC00	CC32	Sound Name	Voices
<b>B81</b>	<b>121</b>	<b>00</b>	<b>0</b>	<b>GFrtnois</b>	<b>1</b>
B811		01	0	GtCNoise	1
B812		02	0	StrSlap	1
<b>B82</b>	<b>122</b>	<b>00</b>	<b>0</b>	<b>Brtnois</b>	<b>1</b>
B821		01	0	FLKClick	1
B83	123	00	0	Seashore	1
B831		01	0	Rain	1
<b>B832</b>		<b>02</b>	<b>0</b>	<b>Thunder</b>	<b>1</b>
B833		03	0	Wind	1
B834		04	0	Stream	2
B835		05	0	Bubble	2
<b>B84</b>	<b>124</b>	<b>00</b>	<b>0</b>	<b>Bird</b>	<b>2</b>
B841		01	0	Dog	1
B842		02	0	HorseGlp	1
B843		03	0	Bird 2	1
<b>B85</b>	<b>125</b>	<b>00</b>	<b>0</b>	<b>Telephn1</b>	<b>1</b>
B851		01	0	Telephn2	1
B852		02	0	DCreakng	1
B853		03	0	Door	1
B854		04	0	Scratch	1
B855		05	0	Windchim	2
B86	126	00	0	Helicptr	1
<b>B861</b>		<b>01</b>	<b>0</b>	<b>CarEngin</b>	<b>1</b>
B862		02	0	Car Stop	1
B863		03	0	Car Pass	1
B864		04	0	CarCrash	2
B865		05	0	Siren	1
B866		06	0	Train	1
B867		07	0	Jetplane	2
B868		08	0	Starship	2
B869		09	0	BrstNois	2

GBN	PC	CC00	CC32	Sound Name	Voices
<b>B87</b>	<b>127</b>	<b>00</b>	<b>0</b>	<b>Applause</b>	<b>2</b>
B871		01	0	Laughing	1
B872		02	0	Screamin	1
B873		03	0	Punch	1
B874		04	0	Heart	1
B875		05	0	Footstep	1
B88	128	00	0	Gun Shot	1
B881		01	0	MachGun	1
B882		02	0	Lasergun	1
<b>B883</b>		<b>03</b>	<b>0</b>	<b>Explosion</b>	<b>2</b>

Names in **bold** type: automatic “best-of” selection when you use the numeric keypad for selecting Tones. This may be a Variation rather than the intended main (“Capital”) Tone.

# Music Style list

No.	Name	BPM	TimeS	CC00	CC32
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## ROCK & DANCE

11	Rock1	90	4/4	1	43
12	Rock2	120	4/4	1	44
13	Rock3	126	4/4	1	46
14	Sh Rock	120	4/4	1	45
15	Hip Hop	88	4/4	2	93
16	Techno	137	4/4	2	95
17	House	130	4/4	2	94
18	Dance	108	4/4	2	96

## POP

21	8B Pop1	60	4/4	6	60
22	8B Pop2	68	4/4	6	59
23	8B Pop3	73	4/4	6	58
24	8B Pop4	88	4/4	6	57
25	16B Pop1	77	4/4	7	63
26	16B Pop2	94	4/4	7	65
27	16B Pop3	98	4/4	7	66
28	16B Pop4	100	4/4	7	64

## 50's & 60's

31	Sl Rock1	98	6/8	5	23
32	Sl Rock2	92	4/4	5	24
33	Ballad1	75	4/4	4	20
34	Ballad2	116	4/4	4	21
35	Rock'N1	180	4/4	10	27
36	Rock'N2	185	4/4	10	28
37	Boogie	156	4/4	9	10
38	Twist	162	4/4	10	32

No.	Name	BPM	TimeS	CC00	CC32
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## JAZZ

41	Sl Swing	56	4/4	13	19
42	MedSwing	134	4/4	13	13
43	Sw Combo	150	4/4	12	20
44	BrtSwing	190	4/4	12	21
45	FstSwing	208	4/4	12	22
46	BigBand1	96	4/4	14	14
47	BigBand2	136	4/4	14	12
48	JazzWltz	100	3/4	17	26

## LATIN

51	Bossa1	150	4/4	22	23
52	Bossa2	168	4/4	22	24
53	Samba1	103	4/4	27	13
54	Samba2	117	4/4	27	14
55	ChaCha	132	4/4	24	8
56	Mambo	95	4/4	38	8
57	Salsa	98	4/4	25	10
58	Merengue	138	4/4	59	5

## VARIETY 1

61	Blues	61	4/4	44	19
62	R&B	105	4/4	44	16
63	Shuffle	145	4/4	15	7
64	Foxtrot	185	4/4	34	8
65	Charlest	205	4/4	11	5
66	PopRock	138	4/4	39	17
67	Rhumba	100	4/4	23	7
68	Beguine	110	4/4	39	15

No.	Name	BPM	TimeS	CC00	CC32
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## VARIETY 2

71	March	125	4/4	20	14
72	Polka	130	4/4	19	11
73	PDoble	122	4/4	40	3
74	Country	130	4/4	16	9
75	Musette	175	3/4	17	25
76	Sl Waltz	90	3/4	18	9
77	Tango	120	4/4	26	8
78	Reggae	140	4/4	8	9

## ACOUSTIC

81	G Slow	93	4/4	6	40
82	G Bossa	144	4/4	22	21
83	G Pop	100	4/4	7	40
84	G FstPop	85	4/4	22	22
85	P Ballad	55	4/4	5	17
86	P Shuffl	180	4/4	15	6
87	P Night	60	4/4	13	11
88	P Jazz	150	4/4	12	19

# Drum Sets

	PC 1 STANDARD	PC 9 ROOM	PC 17 POWER	PC 25 ELECTRON	PC 26 TR-808	PC 33 JAZZ	PC 41 BRUSH	PC 49 ORCHSTRA	PC 57 SFX
27	High Q	<--	<--	<--	<--	<--	<--	Closed Hi-Hat [EXC1]	---
28	Slap	<--	<--	<--	<--	<--	<--	Pedal Hi-Hat [EXC1]	---
29	Scratch Push	<--	<--	<--	<--	<--	<--	Open Hi-Hat [EXC1]	---
30	Scratch Pull	<--	<--	<--	<--	<--	<--	Ride Cymbal	---
31	Sticks	<--	<--	<--	<--	<--	<--	<--	---
32	Square Click	<--	<--	<--	<--	<--	<--	<--	---
33	Metronome Click	<--	<--	<--	<--	<--	<--	<--	---
34	Metronome Bell	<--	<--	<--	<--	<--	<--	<--	---
35	Kick Drum 2	<--	<--	<--	<--	<--	<--	Concert BD 2	---
36	Kick Drum 1	<--	MONDO Kick	Elec BD	808 Bass Drum	<--	<--	Concert BD 1	---
37	Side Stick	<--	<--	<--	808 Rim Shot	<--	<--	<--	---
38	Snare Drum 1	<--	Gated SD 1	Elec SD	808 Snare Drum	<--	Brush Tap	Concert SD	---
39	Hand Clap	<--	<--	<--	<--	<--	Brush Slap	Castanets	High Q
40	Snare Drum 2	<--	<--	Gated SD	<--	<--	Brush Swirl	Concert SD	Slap
41	Low Tom 2*	Room Low Tom 2	Room Low Tom 2	Elec Low Tom 2	808 Low Tom 2	<--	<--	Timpani F	Scratch Push
42	Closed Hi-Hat [EXC1]	<--	<--	<--	808 Closed Hi-Hat [EXC1]	<--	<--	Timpani F#	Scratch Pull
43	Low Tom1	Room Low Tom 1	<--	Elec Low Tom 1	808 Low Tom 1	<--	<--	Timpani G	Sticks
44	Pedal Hi-Hat [EXC1]	<--	<--	<--	808 Closed Hi-Hat2 [EXC1]	<--	<--	Timpani G#	Square Click
45	Mid Tom2	Room Mid Tom 2	<--	Elec Mid Tom 2	808 Mid Tom 2	<--	<--	Timpani A	Metronome Click
46	Open Hi-Hat [EXC1]	<--	<--	<--	808 Open Hi-Hat [EXC1]	<--	<--	Timpani A#	Metronome Bell
47	Mid Tom 1	Room Mid Tom 1	<--	Elec Mid Tom 1	808 Mid Tom 1	<--	<--	Timpani B	Guitar Sliding Finger
48	High Tom 2	Room High Tom 2	<--	Elec High Tom 2	808 High Tom 2	<--	<--	Timpani c	Guitar cutting noise (down)
49	Crash Cymbal 1	<--	<--	<--	808 Cymbal	<--	<--	Timpani d#	Guitar cutting noise (up)
50	High Tom 1	Room High Tom 1	<--	Elec High Tom 1	808 High Tom 1	<--	<--	Timpani d	String Slap of double bass
51	Ride Cymbal 1	<--	<--	<--	<--	<--	<--	Timpani e	Key Click
52	Chinese Cymbal	<--	<--	Reverse Cymbal	<--	<--	<--	Timpani f	Laughing
53	Ride Bell	<--	<--	<--	<--	<--	<--	Timpani f	Screaming
54	Tambourine	<--	<--	<--	<--	<--	<--	<--	Punch
55	Splash Cymbal	<--	<--	<--	<--	<--	<--	<--	Heart Beat
56	Cowbell	<--	<--	<--	808 Cowbell	<--	<--	<--	Footsteps 1
57	Crash Cymbal 2	<--	<--	<--	<--	<--	<--	Concert Cymbal 2	Footsteps 2
58	Vibra-slap	<--	<--	<--	<--	<--	<--	Applause	Applause
59	Ride Cymbal 2	<--	<--	<--	<--	<--	<--	Concert Cymbal 1	Door Creaking
60	High Bongo	<--	<--	<--	<--	<--	<--	<--	Door
61	Low Bongo	<--	<--	<--	<--	<--	<--	<--	Scratch
62	Mute High Conga	<--	<--	<--	808 High Conga	<--	<--	<--	Wind Chimes
63	Open High Conga	<--	<--	<--	808 Mid Conga	<--	<--	<--	Car Engine
64	Low Conga	<--	<--	<--	808 Low Conga	<--	<--	<--	Car Stop
65	High Timbale	<--	<--	<--	<--	<--	<--	<--	Car Passing
66	Low Timbale	<--	<--	<--	<--	<--	<--	<--	Car Crash
67	High Agogo	<--	<--	<--	<--	<--	<--	<--	Siren
68	Low Agogo	<--	<--	<--	<--	<--	<--	<--	Train
69	Cabasa	<--	<--	<--	<--	<--	<--	<--	Jetplane
70	Maracas	<--	<--	<--	808 Maracas	<--	<--	<--	Helicopter
71	Short High Whistle [EXC2]	<--	<--	<--	<--	<--	<--	<--	Starship
72	Long Low Whistle [EXC2]	<--	<--	<--	<--	<--	<--	<--	Gun Shot
73	Short Guiro [EXC3]	<--	<--	<--	<--	<--	<--	<--	Machine Gun
74	Long Guiro [EXC3]	<--	<--	<--	<--	<--	<--	<--	Laser Gun
75	Claves	<--	<--	<--	808 Claves	<--	<--	<--	Explosion
76	High Wood Block	<--	<--	<--	<--	<--	<--	<--	Dog
77	Low Wood Block	<--	<--	<--	<--	<--	<--	<--	Horse Gallop
78	Mute Cuica [EXC4]	<--	<--	<--	<--	<--	<--	<--	Birds
79	Open Cuica [EXC4]	<--	<--	<--	<--	<--	<--	<--	Rain
80	Mute Triangle [EXC5]	<--	<--	<--	<--	<--	<--	<--	Thunder
81	Open Triangle [EXC5]	<--	<--	<--	<--	<--	<--	<--	Wind
82	Shaker	<--	<--	<--	<--	<--	<--	<--	Seashore
83	Jingle Bell	<--	<--	<--	<--	<--	<--	<--	Stream
84	Bell Tree	<--	<--	<--	<--	<--	<--	<--	Bubble
85	Castanets	<--	<--	<--	<--	<--	<--	<--	---
86	Mute Surdo [EXC6]	<--	<--	<--	<--	<--	<--	<--	---
87	Open Surdo [EXC6]	<--	<--	<--	<--	<--	<--	<--	---
88	---	---	---	---	---	---	---	Applause	---

PC: Program change number (Drum Set Number)  
<--: Same as the percussion sound of "STANDARD" (PC1)  
--: No sound  
[EXC]: Percussion sounds of the same EXC number cannot be played simultaneously.