

# Volodymyr Khreptak

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## Software Engineer

github.com/villaclara

### /about

Software Engineer focused on C# and .Net platform.

I am using .NET to develop Desktop and Web apps for personal purposes and to create small useful tools for my friends.

Communicative, responsible, fast learning guy, I want to be a part of some cool project.

### /skills

#### Languages:

C#, TypeScript

#### Web Development:

ASP.NET Core, Angular, Blazor

#### Database Management:

SQL Server, PostgreSQL, Entity Framework

#### Version Control:

Git, GitHub

#### UI/UX Design:

HTML, CSS, Bootstrap

### /education

2017 - 2018

Master of Project Management  
LPNU

2013 - 2017

Bachelor of SE  
TNTU

### /recent\_projects

#### '/baby-est' - BabyEST

Developed a web app to help parents track their toddler's sleep and eating schedules as they grow.

**Tech used:** ASP.NET Core Minimal API with Cookie-based Authentication, Angular SPA frontend with PWA, mobile-first UI using CSS + Bootstrap, PostgreSQL/SQLite (With Entity Framework ORM) as database.

#### '/ata-reborn' - ATA Reborn

Developed a desktop application for tracking usage time of Windows processes in real-time.

**Tech used:** WPF Framework, MVVM design pattern with CommunityToolkit, Interface-driven architecture and Dependency Injection for modularity.

#### '/Road23.WebApi' & '/Road23.AdminApp' - Road23

Developed a web app for my wife small candle shop to manage products/orders.

**Tech used:** ASP.NET Core Controller-based Web Api following Repository design pattern, Blazor WASM with PWA as fronted with mobile-first UI using CSS + Bootstrap, SQLite (EF Core ORM) database.

### /experience

#### QA at Gameloft (Dec 2018 - present)

QA

- UX testing multi-platform project Disney Dreamlight Valley.
- creating and executing testcases, manual testing apps;
- bug reporting and result tracking;
- working with internal tools like CRM.

QA Lead

- team management;
- delegating tasks;
- providing reports on project status.