

- neighboring points are based on distances:

- Classification of Δ is based:

① Majority vote

when we have ties:

- ① flip coin - Randomly pick one.
- ② Choose class which neighbor is closest.

"IDEAL" (no ties): $K = \# \text{ classes} + 1$.

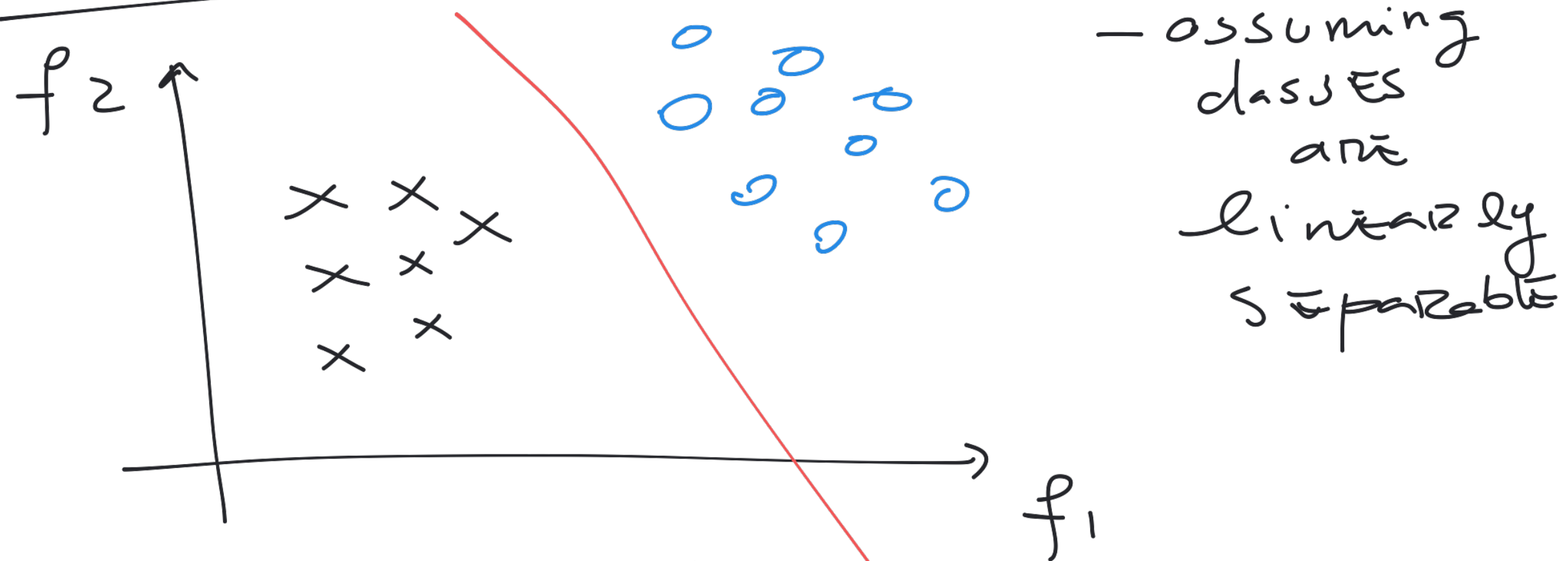


① when we have data with outliers, KNN will "fit" outliers with neighboring.

② Maybe we just don't enough data for class X in the further-right region of feature.

Weighted K-NN: each neighbor will be weight parameter $\frac{1}{d(N_i, \Delta)}$
 \Rightarrow neighbor points that are closest will have larger weight on the Δ classification label.

Discriminative Classifier



Methods to optimize the linear discriminant fct y :

$$y = wx + b$$

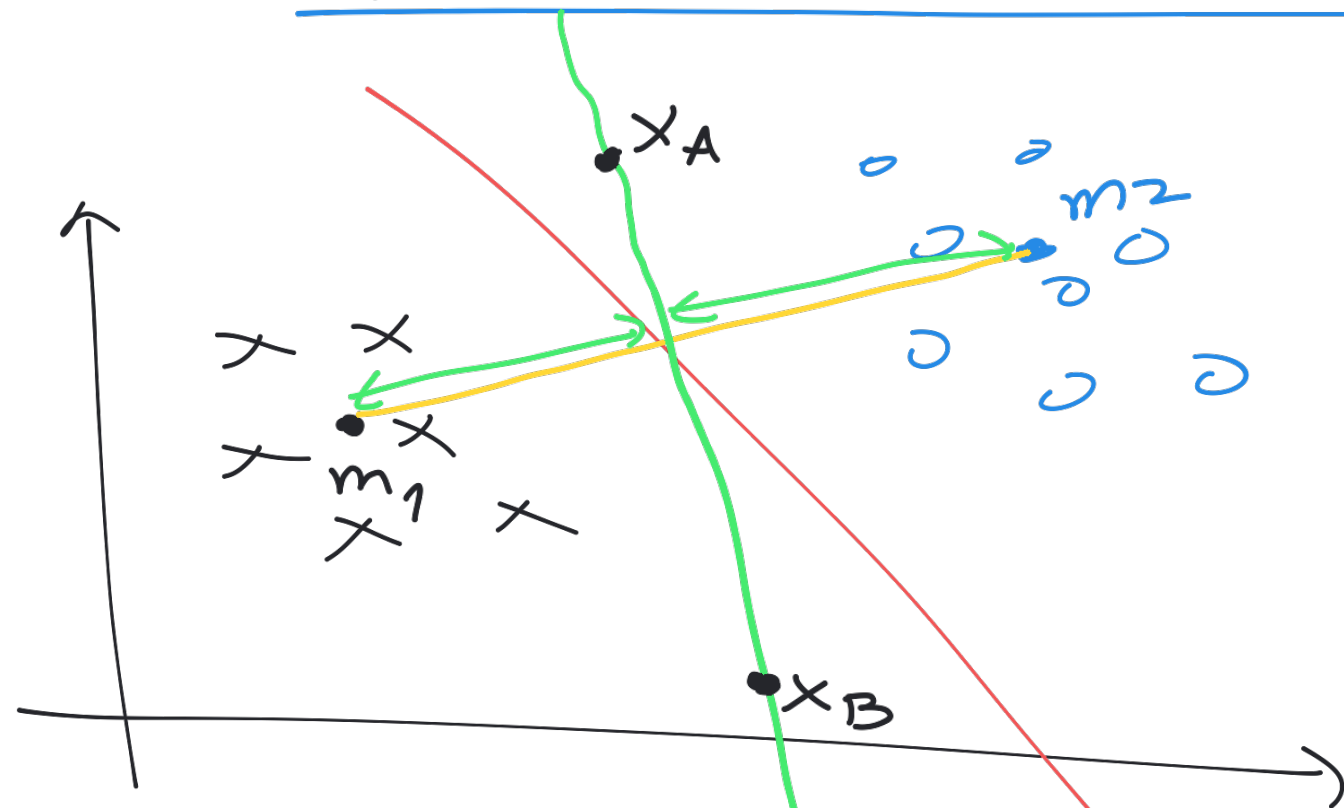
① Least Squares classification

② Fisher's Linear Discriminant

③ Perceptron Algorithm.

← Has some disadvantages (more later)

Fisher's Discriminant Function

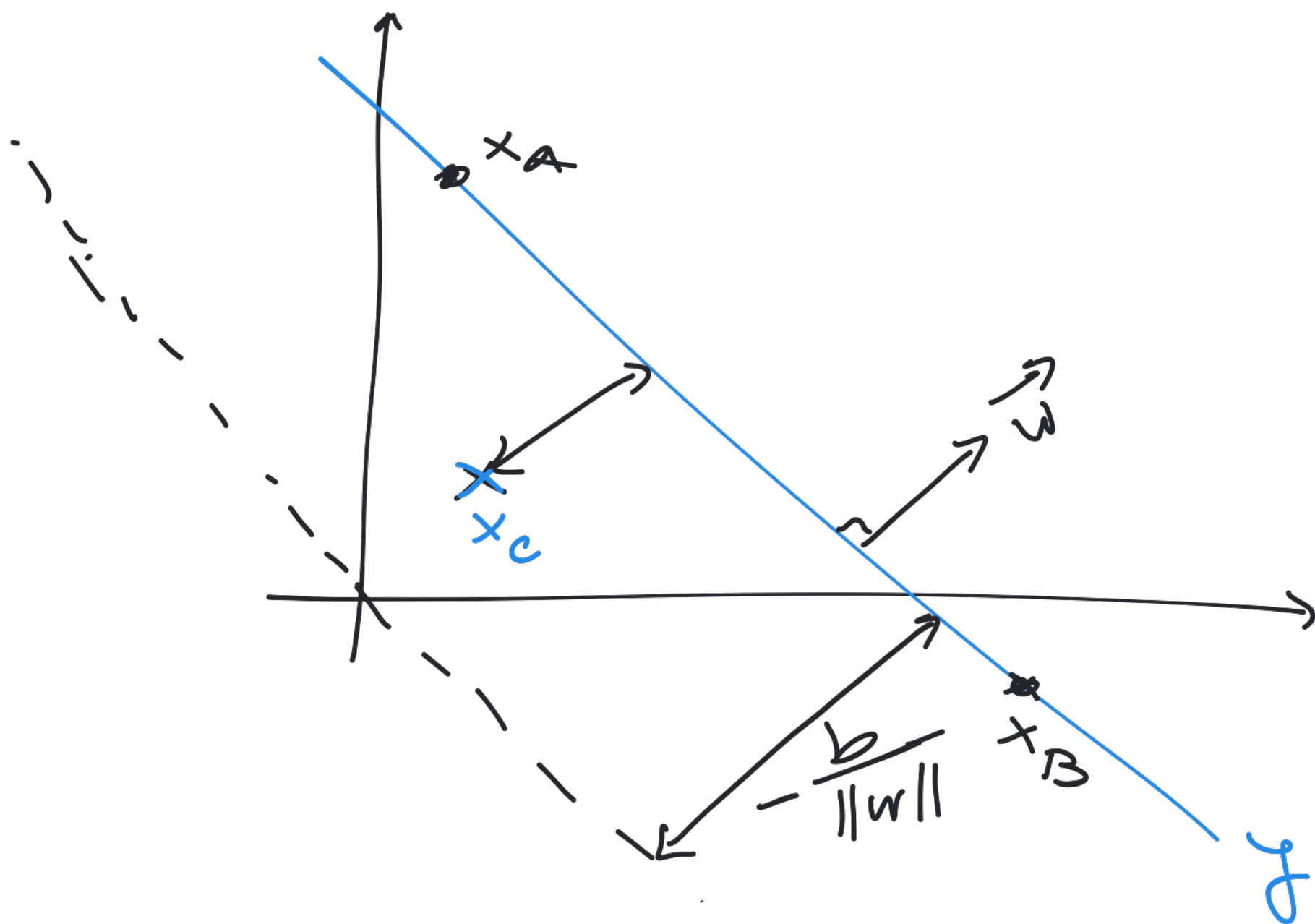


$y = w^T x + b \leftarrow$ linear discriminant fct for high-dimensions.

$$y(x_A) = 0 = y(x_B)$$

$$\Rightarrow w^T x_A + b = w^T x_B + b \Leftrightarrow \underbrace{w^T (x_A - x_B) = 0}$$

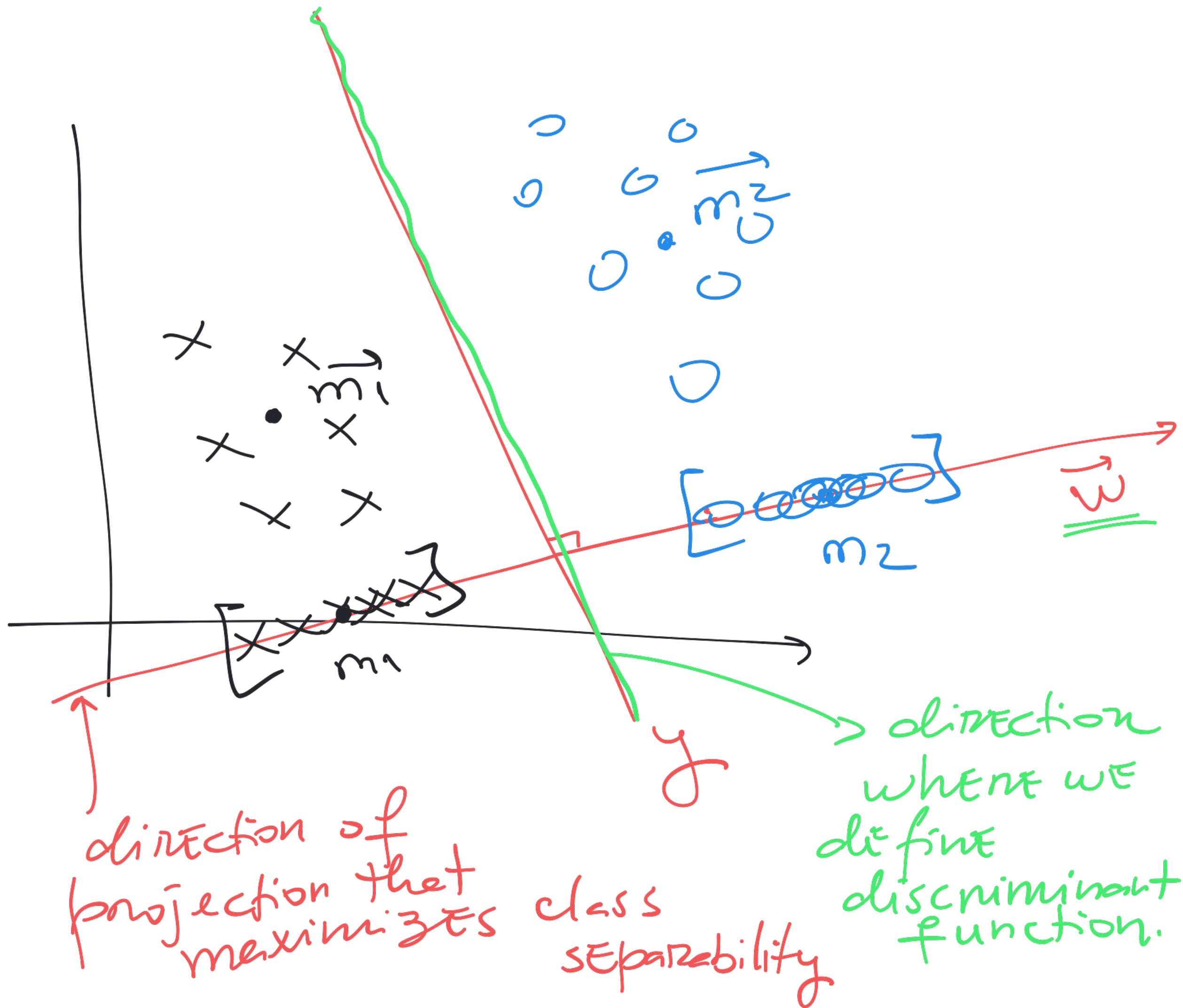
$$x_A \neq x_B \Rightarrow w^T \perp x_A - x_B$$



$$y = w^T x + b$$

$$\frac{y}{\|w\|} = \frac{w^T x}{\|w\|} + \frac{b}{\|w\|}$$

$$D(x_c, y) = \frac{y(x_c)}{\|\vec{w}\|}$$



• Mean of each class:

$$\vec{m}_1 = \frac{1}{N_1} \sum_{n \in C_1} \vec{x}_n \quad (2-D)$$

$$\vec{m}_2 = \frac{1}{N_2} \sum_{n \in C_2} \vec{x}_n \quad (2-D)$$

$$m_2 - m_1 = \vec{w}^T (\vec{m}_2 - \vec{m}_1)$$

↳ we want to maximize this difference in means.

within class variance:

$$S_k^2 = \sum_{n \in C_k} (y_n - m_k)^2$$

$$= \sum_{n \in C_k} \left(\vec{w}^T \vec{x}_n - m_k \right)$$

$$= \vec{w}^T \sum_{n \in C_k} (\vec{x}_n - \vec{m}_k)(\vec{x}_n - \vec{m}_k)^T. \quad \square$$

Fisher's Discriminant function:

$$J(w) = \frac{(m_2 - m_1)^2}{s_1^2 + s_2^2}$$

$s_B \equiv$ between class distance

$$= \frac{\vec{w}^T (\vec{m}_2 - \vec{m}_1) (\vec{m}_2 - \vec{m}_1)^T \vec{w}}{\vec{w}^T \left(\sum_{n \in C_1} (\vec{x}_n - \vec{m}_1) (\vec{x}_n - \vec{m}_1)^T + \sum_{n \in C_2} (\vec{x}_n - \vec{m}_2) (\vec{x}_n - \vec{m}_2)^T \right) \vec{w}}$$

$$= \frac{\vec{w}^T s_B \vec{w}}{\vec{w}^T s_w \vec{w}}$$

s_w
 \equiv within class distance

$$\arg \max_w J(w)$$