Triangle

nomForme : String -PointPlan p1
-PointPlan p2 -PointPlan p3

+Triangle()
+Triangle(unP1:PointPlan,
unP2:PointPlan, unP3:PointPlan)
+Triangle(unNom:String,
unP1:PointPlan, unP2:PointPlan,
unP3:PointPlan)
+Triangle(t:Triangle)
+getNomForme() : String
+setNomForme(nomForme:Stirng)
: void +dessiner() : ArrayList
+deplacer(deplacementX:int,
deplacementY:int) : void
+typeForme() : String +toString() :
String

Quadrilatere

nomForme : String -PointPlan p1
-PointPlan p2 -PointPlan p3
-PointPlan p4

+Quadrilatere()
+Quadrilatere(unP1:PointPlan,
unP2:PointPlan)
+Quadrilatere(unNom:String,
unP1:PointPlant, unP3:PointPlan)
+Quadrilatere(q:Quadrilatere)
+getNomForme() : String
+setNomForme(nomForme:Stirng)
: void +dessiner() : ArrayList
+deplacer(deplacementX:int,
deplacementY:int) : void
+typeForme() : String +toString() :
String

Chapeau

nomForme : String -PointPlan p1
-PointPlan p2 -PointPlan p3

+Chapeau()
+Chapeau(unP1:PointPlan,
unP2:PointPlan, unP3:PointPlan)
+Chapeau(unNom:String,
unP1:PointPlan, unP2:PointPlan,
unP3:PointPlan)
+Chapeau(c:Chapeau)
+getNomForme() : String
+setNomForme(nomForme:Stirng)
: void +dessiner() : ArrayList
+deplacer(deplacementX:int,
deplacementY:int) : void
+typeForme() : String +toString() :
String

Maison

-nomForme : String

+Maison()
+Maison(p1_corps:PointPlan,
p2_corps:PointPlan)
+Maison(unNom:String,
p1_corps:PointPlan,
p3_corps:PointPlan)
+Maison(m:Maison)
+getNomForme() : String
+setNomForme(nomForme:Stirng)
: void +dessiner() : ArrayList
+deplacer(deplacementX:int,
deplacementY:int) : void
+typeForme() : String +toString() :
String

Forme

-nomForme : String

+Etoile() +Etoile(unNom:String,
unP1:PointPlan, unP2:PointPlan,
p3:PointPlan, unP4:PointPlan)
+Etoile(unP1:PointPlan,
unP2:PointPlan, unP3:PointPlan,
unP4:PointPlan) +Etoile(e:Etoile)
+getNomForme() : String
+setNomForme(nomForme:Stirng)
: void +dessiner() : ArrayList
+deplacer(deplacementX:int,
deplacementY:int) : void
+typeForme() : String +toString() :
Strin