EE5609 Assignment 1

Vimal K B
Roll No - AI20MTECH14002

Abstract—**This assignment involves finding a vector which is perpendicular to given two vectors and non-perpendicular to a third vector.**

The python solution code for this problem can be downloaded from

```
https://github.com/vimalkb007/EE5609/
    blob/master/Assignment_1/codes/
    assignment1_solution.py
```

The python verification code for this problem can be downloaded from

```
https://github.com/vimalkb007/EE5609/
    blob/master/Assignment_1/codes/
    assignment1_solution_verify.py
```

1 Problem Statement

Let $\mathbf{a} = \begin{pmatrix}1\\4\\2\end{pmatrix}, \mathbf{b} = \begin{pmatrix}3\\-2\\7\end{pmatrix}$ and $\mathbf{c} = \begin{pmatrix}2\\-1\\4\end{pmatrix}$. Find a vector $\mathbf{d}$ such that $\mathbf{d} \perp \mathbf{a}, \mathbf{d} \perp \mathbf{b}$ and $\mathbf{d}^T\mathbf{c} = 15$.

2 Theory

If two vectors are perpendicular, then their dot product is 0. If we have two vectors $\mathbf{x}$, $\mathbf{y}$ is given by $\mathbf{x}\cdot\mathbf{y} = |\mathbf{x}||\mathbf{y}|\cos(\theta)$.

When $\theta = \pi/2 \ \ (90°)$,then $\cos\theta = 0 \implies \mathbf{x}\cdot\mathbf{y} = 0$.

If we have 3 equations and 3 unknowns, we can use Guassian Elimination method in order to find the unknowns.

3 Solution

Lets consider vector $\mathbf{d}$ as $\begin{pmatrix}x\\y\\z\end{pmatrix}$.

It is given that $\mathbf{d} \perp \mathbf{a}$, then their correponding dot product will be 0.

$$\mathbf{d}^T\mathbf{a} = 0 \implies \begin{pmatrix}x\\y\\z\end{pmatrix}^T \begin{pmatrix}1\\4\\2\end{pmatrix} = 0$$

$$x + 4y + 2z = 0 \tag{3.0.1}$$

Similarly, as $\mathbf{d} \perp \mathbf{b}$,

$$\mathbf{d}^T\mathbf{b} = 0 \implies \begin{pmatrix}x\\y\\z\end{pmatrix}^T \begin{pmatrix}3\\-2\\7\end{pmatrix} = 0$$

$$3x - 2y + 7z = 0 \tag{3.0.2}$$

Since, it is given that $\mathbf{d}^T\mathbf{c} = 15$, we can write it as $\begin{pmatrix}x & y & z\end{pmatrix}\begin{pmatrix}2\\-1\\4\end{pmatrix} = 15$.

$$2x - y + 4z = 15 \tag{3.0.3}$$

Using equations 3.0.1, 3.0.2, 3.0.3, we can use Guassian Elimination Method in order to find the values of x, y, z.

$$\left(\begin{array}{ccc|c}1 & 4 & 2 & 0\\3 & -2 & 7 & 0\\2 & -1 & 4 & 15\end{array}\right) \tag{3.0.4}$$

$$\xleftrightarrow[R_2\leftarrow R_2-3R_1]{R_3\leftarrow R_3-2R_1}\left(\begin{array}{ccc|c}1 & 4 & 2 & 0\\0 & -14 & 1 & 0\\0 & -9 & 0 & 15\end{array}\right) \tag{3.0.5}$$

$$\xleftrightarrow{R_3\leftarrow R_3-\frac{9}{14}R_2}\left(\begin{array}{ccc|c}1 & 4 & 2 & 0\\0 & -14 & 1 & 0\\0 & 0 & \frac{-9}{14} & 15\end{array}\right) \tag{3.0.6}$$

$$\xleftrightarrow[R_2\leftarrow \frac{-1}{14}R_2]{R_3\leftarrow \frac{-14}{9}R_2}\left(\begin{array}{ccc|c}1 & 4 & 2 & 0\\0 & 1 & \frac{-1}{14} & 0\\0 & 0 & 1 & \frac{-210}{9}\end{array}\right) \tag{3.0.7}$$

$$\xleftrightarrow{R_1\leftarrow R_1+\frac{1}{14}R_3}\left(\begin{array}{ccc|c}1 & 4 & 2 & 0\\0 & 1 & 0 & \frac{-210}{126}\\0 & 0 & 1 & \frac{-210}{9}\end{array}\right) \tag{3.0.8}$$

$$\tag{3.0.9}$$

$$\xleftrightarrow{R_1 \leftarrow R_1 - 4R_3} \left(\begin{array}{ccc|c} 1 & 0 & 2 & \frac{840}{126} \\ 0 & 1 & 0 & \frac{-210}{126} \\ 0 & 0 & 1 & \frac{-210}{9} \end{array}\right) \tag{3.0.10}$$

$$\xleftrightarrow{R_1 \leftarrow R_1 - 2R_3} \left(\begin{array}{ccc|c} 1 & 0 & 0 & \frac{6720}{126} \\ 0 & 1 & 0 & \frac{-210}{126} \\ 0 & 0 & 1 & \frac{-210}{9} \end{array}\right) \tag{3.0.11}$$

By using Guassian Elimination Method, we were able to get the vector $\mathbf{d}$ as $\begin{pmatrix} \frac{6720}{126} \\ \frac{-210}{126} \\ \frac{-210}{9} \end{pmatrix}$

The resultant vector $\mathbf{d} = \begin{pmatrix} 53.333 \\ -1.667 \\ -23.333 \end{pmatrix}$