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# EE5609 Assignment 1

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Abstract—This assignment involves finding a vector which is perpendicular to given two vectors and non-perpendicular to a third vector.

The python solution code for this problem can be downloaded from

https://github.com/vimalkb007/EE5609/blob/master/Assignment\_1/codes/assignment1 solution.py

The python verification code for this problem can be downloaded from

https://github.com/vimalkb007/EE5609/blob/master/Assignment\_1/codes/assignment1 solution verify.py

#### 1 PROBLEM STATEMENT

Let 
$$\mathbf{a} = \begin{pmatrix} 1 \\ 4 \\ 2 \end{pmatrix}$$
,  $\mathbf{b} = \begin{pmatrix} 3 \\ -2 \\ 7 \end{pmatrix}$  and  $\mathbf{c} = \begin{pmatrix} 2 \\ -1 \\ 4 \end{pmatrix}$ . Find a

vector **d** such that  $\mathbf{d} \perp \mathbf{a}, \mathbf{d} \perp \mathbf{b}$  and  $\mathbf{d}^T \mathbf{c} = 15$ .

### 2 Theory

If two vectors are perpendicular, then their dot product is 0. If we have two vectors  $\mathbf{x}$ ,  $\mathbf{y}$  is given by  $\mathbf{x} \cdot \mathbf{y} = |\mathbf{x}| |\mathbf{y}| \cos(\theta)$ .

When  $\theta = \pi/2$  (90°), then  $\cos \theta = 0 \implies \mathbf{x} \cdot \mathbf{y} = 0$ .

If we have 3 equations and 3 unknowns, we can use Guassian Elimination method in order to find the unknowns.

### 3 Solution

Lets consider vector **d** as  $\begin{pmatrix} x \\ y \\ z \end{pmatrix}$ .

It is given that  $\mathbf{d} \perp \mathbf{a}$ , then their corresponding dot product will be 0.

$$\mathbf{d}^T \mathbf{a} = 0 \implies \begin{pmatrix} x \\ y \\ z \end{pmatrix}^T \begin{pmatrix} 1 \\ 4 \\ 2 \end{pmatrix} = 0$$

$$x + 4y + 2z = 0 (3.0.1)$$

Similarly, as  $\mathbf{d} \perp \mathbf{b}$ ,

$$\mathbf{d}^{T}\mathbf{b} = 0 \implies \begin{pmatrix} x \\ y \\ z \end{pmatrix}^{T} \begin{pmatrix} 3 \\ -2 \\ 7 \end{pmatrix} = 0$$
$$3x - 2y + 7z = 0 \tag{3.0.2}$$

Since, it is given that  $\mathbf{d}^T \mathbf{c} = 15$ , we can write it

as 
$$(x \ y \ z) \begin{pmatrix} 2 \\ -1 \\ 4 \end{pmatrix} = 15.$$

$$2x - y + 4z = 15 \tag{3.0.3}$$

Using equations 3.0.1, 3.0.2, 3.0.3, we can use Guassian Elimination Method in order to find the values of x, y, z.

$$\begin{pmatrix}
1 & 4 & 2 & 0 \\
3 & -2 & 7 & 0 \\
2 & -1 & 4 & 15
\end{pmatrix}$$
(3.0.4)

$$\xrightarrow[R_2 \leftarrow R_2 - 3R_1]{R_3 \leftarrow R_3 - 2R_1} \begin{pmatrix} 1 & 4 & 2 & 0 \\ 0 & -14 & 1 & 0 \\ 0 & -9 & 0 & 15 \end{pmatrix}$$
(3.0.5)

$$\stackrel{R_3 \leftarrow R_3 - \frac{9}{14}R_2}{\longleftrightarrow} \begin{pmatrix} 1 & 4 & 2 & 0 \\ 0 & -14 & 1 & 0 \\ 0 & 0 & \frac{-9}{14} & 15 \end{pmatrix}$$
(3.0.6)

$$\stackrel{R_3 \leftarrow \frac{-14}{9}R_2}{\underset{R_2 \leftarrow \frac{-1}{14}R_2}{\longleftrightarrow}} \begin{pmatrix} 1 & 4 & 2 & 0 \\ 0 & 1 & \frac{-1}{14} & 0 \\ 0 & 0 & 1 & \frac{-210}{9} \end{pmatrix}$$
(3.0.7)

$$\stackrel{R_1 \leftarrow R_1 + \frac{1}{14}R_3}{\longleftrightarrow} \begin{pmatrix} 1 & 4 & 2 & 0 \\ 0 & 1 & 0 & -1.667 \\ 0 & 0 & 1 & -23.333 \end{pmatrix}$$
(3.0.8)

$$\stackrel{R_1 \leftarrow R_1 - 4R_3}{\longleftrightarrow} \begin{pmatrix} 1 & 0 & 2 & \frac{840}{126} \\ 0 & 1 & 0 & -1.667 \\ 0 & 0 & 1 & -23.333 \end{pmatrix}$$
(3.0.9)

$$\stackrel{R_1 \leftarrow R_1 - 2R_3}{\longleftrightarrow} \begin{pmatrix} 1 & 0 & 0 & 53.333 \\ 0 & 1 & 0 & -1.667 \\ 0 & 0 & 1 & -23.333 \end{pmatrix}$$
(3.0.10)

By using Guassian Elimination Method, we were able to get the vector **d** coordinates as x = 53.333, y = -1.667, z = -23.333

The resultant vector 
$$\mathbf{d} = \begin{pmatrix} 53.333 \\ -1.667 \\ -23.333 \end{pmatrix}$$