Coding Assignment 3

Posting ID: 0970-503

1. Reflection

In this coding assignment, I am able to successfully complete seam carving of a given image.

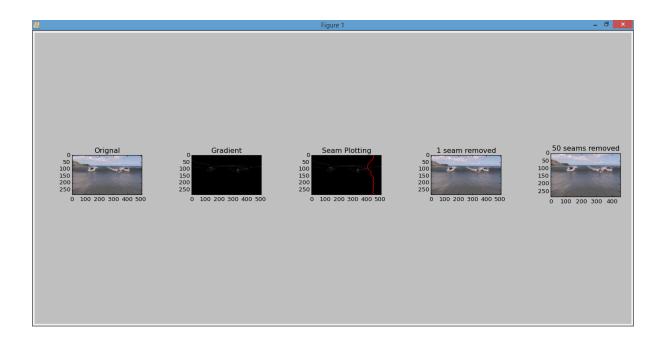
Seam carving is an approach to change the aspect ratio of an image without stretching any of the important objects depicted in it. The seam carving algorithm uses the **dual gradient energy** function as a disruption measure.

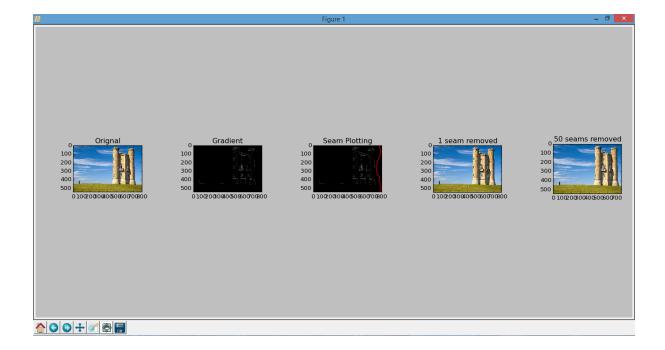
The code displays the minimum cost of the each seam removed and shows the image after one seam removal and after removing 50 seams. The output also displays the image after calculating dual gradient energy and the image after finding the first seam.

During this coding assignment, I was able to learn the following things:

- a. Manipulation of images using **skimage** and **numpy** python package.
- b. Calculating the energy of each pixel using **hsobel** and **vsobel** function.
- c. Identified and removed a vertical seam of minimum energy, using the **dynamic programming** algorithm for shortest-path problem.

2. Testing Output





3. Static Analysis / Compilation Output

```
C:\Users\ashok\flake8.exe --max-complexity 10 "C:\Users\ashok\PycharmProjects\Co oding Assignment 3\seam_carving.py"
C:\Users\ashok\PycharmProjects\Coding Assignment 3\seam_carving.py:1:1: F403 'fr om pylab import *' used; unable to detect undefined names
C:\Users\ashok\PycharmProjects\Coding Assignment 3\seam_carving.py:4:1: F403 'fr om numpy import *' used; unable to detect undefined names
C:\Users\ashok\PycharmProjects\Coding Assignment 3\seam_carving.py:15:1: C901 'f ind_seam' is too complex (14)
C:\Users\ashok\
```

Image 1:

```
### C1Python2Typython.exe "C:/Users/ashok/PytharmProjects/Coding Assignment 5/seam_carving.py" ### Removing only 1 seam...

Cott of Minimum seams: 0.488050766739

Width of the inage is: 506

Cott of Minimum seams: 0.48905766739

Width of the inage is: 506

Cott of Minimum seams: 0.48905766739

Width of the inage is: 506

Cott of Minimum seams: 0.48905766739

Width of the inage is: 505

Cott of Minimum seams: 0.489057108974

Width of the inage is: 505

Cott of Minimum seams: 0.489057108974

Width of the inage is: 505

Cott of Minimum seams: 0.50506737366

Width of the inage is: 502

Cott of Minimum seams: 0.50506737366

Width of the inage is: 501

Cott of Minimum seams: 0.50506737367

Width of the inage is: 498

Cott of Minimum seams: 0.5050673767

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Cott of Minimum seams: 0.505067776

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Cott of Minimum seams: 0.505077768

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```

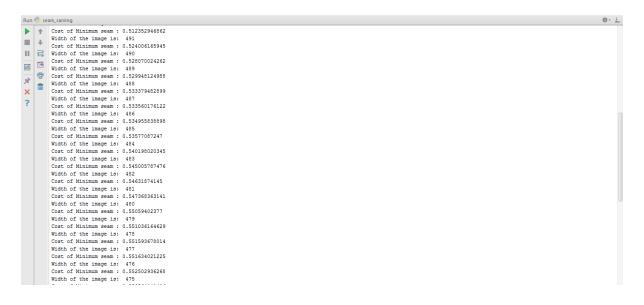
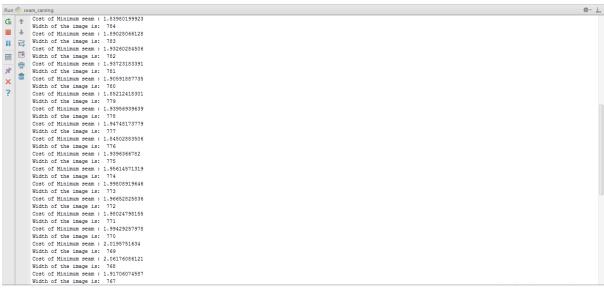


Image 2:





```
### Width of the image is: 767

Cost of Miniman seem: 2.061786225

**Cost of Miniman seem: 2.079826713

**Cost of Miniman seem: 2.079826713

**Cost of Miniman seem: 2.108980705

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**Cost of Miniman seem: 2.128980705

**Cost of Miniman seem: 2.108980705

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**Cost of Miniman seem: 2.0857472126

**Kidth of the image is: 758

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**Cost of Miniman seem: 2.0858262505

**Cost of Miniman seem: 2.0858262505

**Cost of Miniman seem: 2.1288625207

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**Cost of Mi
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4. Source Code

```
from pylab import *
1
2
     from skimage import img_as_float
3
     from skimage.filters import sobel_h, sobel_v
4
     from numpy import *
5
6
7
     def dual_gradient_energy(img):
8
       R = img[:, :, 0]
9
       G = img[:, :, 1]
       B = img[:, :, 2]
10
       return sobel_h(R)**2 + sobel_v(R)**2 + sobel_h(G)**2 + \setminus
11
12
          sobel v(G)^{**2} + sobel h(B)^{**2} + sobel v(B)^{**2}
13
14
15
     def find_seam(img):
       x = dual\_gradient\_energy(img)
16
17
       x = x[1:-1, 1:-1]
18
       \mathbf{w} = \text{len}(\mathbf{x}[0])
19
       h = len(x)
20
       newarr = zeros((h, w))
21
       index = zeros((h, w), dtype=int32)
22
       seam = zeros(len(x), dtype=int32)
23
24
       for i in range(0, h):
25
          for j in range(0, w):
```

```
26
            if i == 0:
27
               newarr[i][j] = x[i][j]
28
               index[i][j] = 0
29
            else:
30
               newarr[i][j] = Infinity
31
               index[i][j] = -1
32
33
       for i in range(1, h):
34
          for j in range(0, w):
35
            shortest = Infinity
36
            Imin = -1
            if j is not 0:
37
38
               if newarr[i-1][j-1] < shortest:
39
                 shortest = newarr[i-1][j-1]
                 Imin = j-1
40
            if newarr[i-1][j] < shortest:</pre>
41
42
               shortest = newarr[i-1][j]
43
               Imin = i
44
45
            if j != w-1:
46
               if newarr[i-1][j+1] < shortest:
47
                 shortest = newarr[i-1][j+1]
48
                 Imin = j+1
49
50
            newarr[i][j] = shortest + x[i][j]
51
            index[i][j] = Imin
52
53
       min = Infinity
       tmin = -1
54
55
56
       for j in range(0, w):
57
          shortest = newarr[h-1][j]
          if shortest < min:
58
59
            min = shortest
60
            tmin = j
61
62
       seam = zeros(h, dtype=int32)
63
       seam[h-1] = tmin
64
       for i in range(h-2, -1, -1):
65
          seam[i] = index[i+1][seam[i+1]]
       seam = insert(seam, 0, seam[0])
66
67
       seam = append(seam, seam[h-1])
68
       print "Cost of Minimum seam :", min
69
       return seam
70
71
72
    def plot_seam(img, seam):
73
       x = dual\_gradient\_energy(img)
74
       s = []
75
       for i in range(0, len(x)):
```

```
76
          s.append((seam[i], i))
77
       plt.tight_layout()
78
       plt.plot(*zip(*s), color='r')
79
       plt.imshow(x)
80
81
82
     def remove seam(img, seam):
       img = img_as_float(img)
83
84
       img = img.tolist()
85
       seam = seam.tolist()
86
       for i in range(0, len(img)):
          del img[i][seam[i]]
87
       plt.imshow(img)
88
       print "Width of the image is: ", len(img[0])
89
90
       return img
91
92
93
     def remove_multiple_pixels(img, count):
94
       for i in range(0, count):
95
          img = remove_seam(img, find_seam(img))
96
          img = img_as_float(img)
97
       plt.imshow(img)
98
99
100 if __name__ == '__main__':
       img = imread("test1.png")
101
       img = img_as_float(img)
102
       print " Removing only 1 seam..."
103
       seam1 = find seam(img)
104
105
       figure()
106
       gray()
107
       subplot(1, 5, 1)
108
       imshow(img)
109
       title("Orignal")
110
       subplot(1, 5, 2)
       imshow(dual_gradient_energy(img))
111
112
       title("Gradient")
113
       subplot(1, 5, 3)
114
       plot_seam(img, seam1)
115
       title("Seam Plotting")
116
       subplot(1, 5, 4)
117
       remove_seam(img, seam1)
118
       title("1 seam removed")
119
       print "Now Removing 50 seam..."
       subplot(1, 5, 5)
120
121
       remove_multiple_pixels(img, 50)
122
       title("50 seams removed")
123
       plt.imsave("carved.jpg", img)
124
       show()
```

Revised rubric for coding assignments.

This is a 5-point rubric for coding projects. Graders should refrain from using fractional points (they are a pain to defend), choose the one one number that best reflects the assignment. For assignments with multiple parts, choose the lowest scoring part.

This rubric is based on the idea that students submit PDF write-ups with their coding assignment. Write-ups *must* be PDF's with the source code so that graders can quickly view them annotate them using blackboard. The rubric does not address specific learning objectives — the assumption is that by completing the assignment the student has implicitly demonstrated some set objectives in addition to coding.

- 0 points Student does not submit <u>all</u> parts of the assignment, meaning *both* a <u>PDF</u> writeup (all sections) that includes source code and output of testing, as well as a .<u>zip</u> file with source code.
- 2 points The code does not run or does not appear to be able to run. The code it much longer than it should be, or does not appear to follow the scaffolding provided. The grader can but does not have to verify that it does not run, it is the student's responsibility to provide a writeup that is sufficiently convincing. Student may not appeal by coming after the fact and showing that code runs on their machine.
 When grading, the grader should indicate portions of the code by annotating the
 - When grading, the grader should indicate portions of the code by annotating the writeup that are suspicious.
- 3 points The code runs or looks like it would run, but the student has not shown via their writeup that it produces the correct result on reasonable inputs. Or, the student has implemented algorithms using approaches other than the ones indicated in the assignment, or the implementation has the wrong asymptotic complexity or that demonstrates a lack of understanding of the assignments objectives. The grader can, but does not have to run the code to verify correctness it is the student's responsibility to make a convincing case that the output and the algorithm is correct.
 - When grading, the grader should indicate by annotating the write-up where results
- 4 points The code runs or appears to run correctly, but has readability or style issues.

 The student has not demonstrated that their code has passed style guidelines, or the student's implementation appears to be unnecessarily complex (even though it looks like it works).
 - When grading, the grader should indicate the style problems.
- 5 points No issues that we can spot.