Execution

Compile and start listener using server script

```
phenodiss1de@Phen0:-/ccode/Project1$ gcc -g tcp_client.c -o tcp_client phenodiss1de@Phen0:-/ccode/Project1$ ./tcp_server I Am Listening... Client Connected! Client: What's up Vinay? Client: This is Great!
```

Compile and execute client script. The message you send after that get's echoed from server side.

```
🄥 phenodiss1de@Phen0: ~/ccode/Project1
   henodiss1de@Phen0:~$ ls
  ools ccode snap wl
henodiss1de@Phen0:~$ cd ccode
henodiss1de@Phen0:~/ccode$ ls
 phenodiss1de@Phen0:~/ccode$ cd Project1
phenodiss1de@Phen0:~/ccode/Project1$ ls
tcp_server tcp_server.c
  henodiss1de@Phen0:~/ccode/Project1$ gedit tcp_client.c
(gedit:5273): Gdk-WARNING **: 18:02:37.763: Failed to read portal settings: GDBus.Error:org.freedesktop.DBus.Error.Servi
ceUnknown: The name org.freedesktop.portal.Desktop was not provided by any .service files
(gedit:5273): IBUS-WARNING **: 18:02:37.895: Failed to mkdir /home/phenodiss1de/snap/gedit/697/.config/ibus/bus: Not a directory
phenodiss1de@Phen0:~/ccode/Project1$ ./tcp_client
phenodessidegrhend:-//cook
You: What's up Vinay?
Server: What's up Vinay?
You: This is Great!
Server: This is Great!
You:
```

Connection closes once client types exit.

```
qpnenodiss1de@Phen0:~/ccode/Project1$ ./tcp_client
You: What's up Vinay?
Server: What's up Vinay?
IYou: This is Great!
QYou: exit
phenodiss1deer
      henodiss1de@Phen0:~/ccode/Project1$
```