```
public import Cars::Car;

activity CarsTest() {
  let car: Cars::Car = new Cars::Car();
  car.startEngine();
  WriteLine(IntegerFunctions::ToString(car.distance));
  let vehicle: Cars::Vehicle = car;
  vehicle.drive();
  WriteLine(IntegerFunctions::ToString(vehicle.distance));
  WriteLine(IntegerFunctions::ToString(car.distance));
  car.drive();
  WriteLine(IntegerFunctions::ToString(car.distance));
  WriteLine(car.getColor());
  car.setColor("Red");
  WriteLine(car.getColor());
}
```