```cpp
#include "Vehicle.h"
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#include <BasicInputOutput.hpp >
#include <string>

void Vehicle::drive( )
{
  this->distance = this->distance + 1;
}

int Vehicle::getSpeed( )
{
  return 5;
}

void Vehicle::defaultStartEngine( )
{
  alf::library::BasicInputOutput ::WriteLine(std::string("Vehicle engine started" ));
}
```