

# 安卓 SDK 使用手册

Version 1.3

微目电子科技

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<http://www.vimu.top/>

# 升级记录

V1.0 (2023.9.20)

初始版本

V1.1 (2023.11.20)

增加 MSO10 和 MSO20 支持

增加 DDS API

V1.1 (2024.7.18)

修复 DDS 打开导致 aar 崩溃 bug

增加 MSO41 支持

修改说明书描述

V1.3 (2025.3.26)

增加重新扫描设备功能

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## 1. 简介

MSO 混合信号示波器配备的安卓 aar 接口，通过这个接口可以直接控制混合信号示波器。

该接口可以在支持 USB Host 的安卓系统上面使用。

## 2. 权限申请

AndroidManifest.xml 文件中添加如下信息：

### 2.1. USB 权限

```
<uses-feature
    android:name="android.hardware.usb.host"
    android:required="true" />

<uses-permission android:name="android.hardware.usb.host"/>
<uses-permission android:name="android.permission.HARDWARE_TEST"/>
<uses-permission android:name="android.permission.SYSTEM_ALERT_WINDOW"/>

<intent-filter>
    <action android:name="android.hardware.usb.action.USB_DEVICE_ATTACHED" />
</intent-filter>

<meta-data
    android:name="android.hardware.usb.action.USB_DEVICE_ATTACHED"
    android:resource="@xml/device_filter" />
```

将 device\_filter.xml 拷贝到 res/xml 目录下。

### 2.2. 大堆栈权限

因为采集卡最大支持 32MB 存储深度，为了让 app 申请更多的内存，加入下面的内容。

```
android:largeHeap="true"
```

## 3. UsbDevMng

UsbDevMng 用来管理设备的插入和拔出检测，并通过 UsbDevMng.UsbDevDetectListener 接口来通知。

### 3.1. 创建和初始化

```
usbManger = new UsbDevMng(UsbDevDetectListener UsbDevDetectListener);
usbManger.intiDetect(Context context);
```

### 3.2. 设备状态改变通知处理

```
public void UsbDevDetectCallback(UsbDevMng.DEVICE_DETECT_STATE state, boolean
success, BasicUsbDev dev) {
    if (state == UsbDevMng.DEVICE_DETECT_STATE.DEVICE_ADD) {
        //设备插入处理
    }
    else if (state == UsbDevMng.DEVICE_DETECT_STATE.DEVICE_REMOVE) {
        //设备拔出处理
    }
}
```

```

        else if (state == UsbDevMng.DEVICE_DETECT_STATE.NEED_PERMISSION) {
            //没有权限处理
        }
        else if (state == UsbDevMng.DEVICE_DETECT_STATE.NEED_RSCAN) {
        }
    }
}

```

### 3.3. 重新扫描已经插入设备

有一些系统，授权以后，广播信息获取会失败，需要手动重新扫描设备，并连接。

**boolean scanDevice(Context context, boolean requestDialog);**

Description: Re-scan the USB device plugged into the system

Input: **context**

**requestDialog** If there is no permission, whether to reapply

Output: **Return value** success or failed

## 4. OscDdsFactory

OscDdsFactory 用来根据 BasicUsbDev 设备，创建示波器、DDS 或其他对应功能的控制类。

CreateSbqCardWave 创建示波器的控制类

**BasicSbqUsbCardVer12 CreateSbqCardWave(BasicSbqUsbCardVer12.WaveReceiveLisener callback, BasicUsbDev dev)**

Description: Create an oscilloscope's control class.

Input: **BasicSbqUsbCardVer12.WaveReceiveLisener** Waveform update notification

**BasicUsbDev** MSO USB device class

Output: **Return value** oscilloscope's control class

CreateDDSWave 创建 DDS 信号源的控制类

**BasicHsfUsbWaveV12 CreateDDSWave(BasicUsbDev dev)**

Description: Create an dds control class.

Input: **BasicUsbDev** MSO USB device class

Output: **Return value** DDS control class

## 5. 示波器

### 5.1. 采集范围设置

设备的前级带有程控增益放大器，当采集的信号小于 AD 量程的时候，增益放大器可以把信号放大，更多的利用 AD 的位数，提高采集信号的质量。SDK 会根据设置的采集范围，自动的调整前级的增益放大器。

**int SetRange(int channel, double minv, double maxv);**

Description: Set the range of input signal.

Input: **channel** the set channel

**0** channel 1

**1** channel 2

**minv** the minimum voltage of the input signal (V)

**maxv** the maximum voltage of the input signal (V)

Output **Return value** 0 Success

- 1 Device Not Open
- 3 Not Support

double GetRangeMinV(byte channel);

Description: Get the min range of input signal.

Input: **channel** the set channel

**0** channel 1

**1** channel 2

Output **Return value** **minv** the minimum voltage of the input signal (V)

-1 Device Not Open

-3 Not Support

double GetRangeMaxV(byte channel);

Description: Get the max range of input signal.

Input: **channel** the set channel

**0** channel 1

**ss1** channel 2

Output **Return value** **minv** the maximum voltage of the input signal (V)

-1 Device Not Open

-3 Not Support

说明：最大的采集范围为探头 X1 的时候，示波器可以采集的最大电压。比如 MSO20 为[-12000mV,12000mV]。

注意：为了达到更好波形效果，一定要根据自己被测波形的幅度，设置采集范围。必要时，可以动态变化采集范围。

## 5.2. 采样率

int GetSamplesNum ();

Description: Get the number of samples that the equipment support.

Input: -

Output **Return value** the support sample number

int GetSamples(int[] sample, int maxnum);

Description: Get support samples of equipment.

Input: **sample** the array store the support samples of the equipment

**maxnum** the length of the array

Output **Return value** the sample number of array stored

int SetSample(int sample);

Description: Set the sample.

Input: **sample** the set sample

Output **Return value** **0** Success

-1 Device Not Open

-3 Not Support

**int GetSample();**

Description Get the sample.

Input: -

Output **Return value** sample

### 5.3. 触发(硬件触发)

触发模式

enum TRIGGER\_MODE {

AUTO(0),

LIANXU(1)

};

触发条件

enum TRIGGER\_STYLE {

NONE(0), //not trigger

RISE\_EDGE(1), //Rising edge

FALL\_EDGE(2), //Falling edge

EDGE(4), //Edge

PULSE\_P\_MORE(8), //Positive Pulse width(>)

PULSE\_P\_LESS(16), //Positive Pulse width(<)

PULSE\_P(32), //Positive Pulse width(<=)

PULSE\_N\_MORE(64), //Negative Pulse width(>)

PULSE\_N\_LESS(128), //Negative Pulse width(<)

PULSE\_N(256); //Negative Pulse width(<=)

};

**TRIGGER\_MODE GetTriggerMode();**

Description: Get the trigger mode.

Input: -

Output **Return value** TRIGGER\_MODE

**void SetTriggerMode(TRIGGER\_MODE mode);**

Description: Set the trigger mode.

Input: **mode** TRIGGER\_MODE

Output **Return value** 0 Success

-1 Device Not Open

-3 Not Support

**TRIGGER\_STYLE GetTriggerStyle();**

Description: Get the trigger style.

Input: -

Output **Return value** TRIGGER\_STYLE

**void SetTriggerStyle(TRIGGER\_STYLE style);**

Description: Set the trigger style.

Input: **style** TRIGGER\_STYLE

Output	<b>Return value</b>	0 Success
		-1 Device Not Open
		-3 Not Support

#### **int GetTriggerPulseWidthNsMin();**

Description: Get the min time of pulse width.

Input: -

Output Return min time value of pulse width(ns)

#### **int GetTriggerPulseWidthNsMax();**

Description: Get the max time of pulse width.

Input: -

Output Return max time value of pulse width(ns)

#### **int GetTriggerPulseWidthDownNs();**

Description: Get the down time of pulse width.

Input: -

Output Return down time value of pulse width(ns)

#### **int GetTriggerPulseWidthUpNs();**

Description: Set the down time of pulse width.

Input: down time value of pulse width(ns)

Output -

#### **void SetTriggerPulseWidthNs(int down\_ns, int up\_ns);**

Description: Set the up time of pulse width.

Input: **down\_ns**

**up\_ns** up time value of pulse width(ns)

Output	<b>Return value</b>	0 Success
		-1 Device Not Open
		-3 Not Support

#### **TRIGGER\_SOURCE GetTriggerSource();**

Description: Get the trigger source.

Input: -

Output **Return value**

TRIGGER_SOURCE.CH1	0x0000000000000001L	//CH1
TRIGGER_SOURCE.CH2	0x0000000000000002L	//CH2
TRIGGER_SOURCE.D0	0x0000000000010000L	//Logic 0
TRIGGER_SOURCE.D1	0x0000000000020000L	//Logic 1
TRIGGER_SOURCE.D2	0x0000000000040000L	//Logic 2
TRIGGER_SOURCE.D3	0x0000000000080000L	//Logic 3
TRIGGER_SOURCE.D4	0x0000000000100000L	//Logic 4
TRIGGER_SOURCE.D5	0x0000000000200000L	//Logic 5



```

TRIGGER_SOURCE.D6 0x0000000000400000L //Logic 6
TRIGGER_SOURCE.D7 0x0000000000800000L //Logic 7

```

**void SetTriggerSource(TRIGGER\_SOURCE source);**

Description: Set the trigger source.

```

Input:      source      TRIGGER_SOURCE.CH1 0x0000000000000001L //CH1
                                TRIGGER_SOURCE.CH2 0x0000000000000002L //CH2
                                TRIGGER_SOURCE.D0 0x0000000000010000L //Logic 0
                                TRIGGER_SOURCE.D1 0x0000000000020000L //Logic 1
                                TRIGGER_SOURCE.D2 0x0000000000040000L //Logic 2
                                TRIGGER_SOURCE.D3 0x0000000000080000L //Logic 3
                                TRIGGER_SOURCE.D4 0x0000000000100000L //Logic 4
                                TRIGGER_SOURCE.D5 0x0000000000200000L //Logic 5
                                TRIGGER_SOURCE.D6 0x0000000000400000L //Logic 6
                                TRIGGER_SOURCE.D7 0x0000000000800000L //Logic 7

```

```

Output      Return value      0  Success
                                -1 Device Not Open
                                -3 Not Support

```

注意：如果逻辑分析仪和IO是复用的（例如MSO10、MSO20、MSO21），需要将对应的IO打开，并设置为输入状态。

**int GetTriggerLevel();**

Description: Get the trigger level.

Input: -

Output **Return value** level (V)

**void SetTriggerLevel(int level);**

Description: Set the trigger level.

Input: level (V)

```

Output      Return value      0  Success
                                -1 Device Not Open
                                -3 Not Support

```

**int GetTriggerSenseDiv();**

Description: Get the trigger sense.

Input: -

Output **Return value** Sense (0-1 div)

**void SetTriggerSenseDiv(int sense, double y\_interval\_v);**

Description: Set the trigger sense.

Input: Sense (0-1 div)

Interval(V)

```

Output      Return value      0  Success
                                -1 Device Not Open
                                -3 Not Support

```

说明: sense 触发灵敏度的范围为 0.1 Div-1.0 Div。

y\_interval\_v 示波器软件使用的是垂直灵敏度设置,即每个格的电压值。

SDK 可以使用采集范围除以 10 来设置,即  $(m\_osc\_range\_maxv - m\_osc\_range\_minv)/10.0$ ,最后设置的灵敏度电压就是  $(m\_osc\_range\_maxv - m\_osc\_range\_minv)/10.0 * sense$ 。

#### **int GetTriggerFrontPercent ();**

Description: Get the Pre-trigger Percent.

Input: -

Output Return value Percent (5-95)

#### **void SetTriggerFrontPercent (int front);**

Description: Set the Pre-trigger Percent.

Input: Percent (5-95)

Output **Return value**

0	Success
-1	Device Not Open
-3	Not Support

#### **int IsSupportTriggerForce();**

Description: Get the equipment support trigger force or not.

Input: -

**Return value**

1	support
0	not support

#### **void SetTriggerForce();**

Description: Force capture once.

Input: -

Output:

0	Success
-1	Device Not Open
-3	Not Support

### **5.4. AC/DC**

#### **int IsSupportAcDc(int channel);**

Description: Get the device support AC/DC switch or not.

Input: **channel**

0	:channel 1
1	:channel 2

Output **Return value**

0	: not support AC/DC switch
1	: support AC/DC switch

#### **void SetAcDc(int channel, int ac);**

Description: Set the device AC coupling.

Input: **channel**

0	:channel 1
1	:channel 2

**ac**

1	: set AC coupling
0	: set DC coupling

Output      0   Success  
              -1   Device Not Open  
              -3   Not Support

**int GetAcDc(int channel);**

Description:    Get the device AC coupling.

Input:            **channel**    0 :channel 1  
                                      1 :channel 2

Output            **Return value**    1 : AC coupling  
    0 : DC coupling

## 5.5. 采集

调用**Capture**函数开始采集数据，**length**就是你想要采集的长度，以K为单位，比如**length=10**,就是10K 10240个点。对于采样率的大于等于存储深度的采集长度，取**length**和存储深度的最小值；对于采样率小于存储深度，取**length**和1秒采集数据的最小值。函数会返回实际采集数据的长度。**force\_length**可以强制取消只能采集1秒的限制。

**int Capture(int length, short capture\_channel, byte force\_length);**

Description:    Set the capture length and start capture.

Input:            **length**    capture length(KB)  
                                      **capture\_channel**  
                                      ch1=0x0001 ch2=0x0002 ch3=0x0004 ch4=0x0008 logic=0x0100  
                                      ch1+ch2 0x0003  
                                      ch1+ch2+ch3 0x0007  
                                      ch1+logic 0x0101

**force\_length** 1: force using the length, no longer limits the max collection 1 seconds

Output            **Return value**    >0 Success 返回采集长度/1024  
    -1   Device Not Open  
    -2   Mem Allocate Failed

使用正常触发模式（**TRIGGER\_MODE.LIANXU**）的时候。发送了采集命令，还没有收到采集完成数据通知。现在，想要停止软件。

1、推荐方式：你把触发模式改成**TRIGGER\_MODE.AUTO**，等待收到采集完成数据通知，再停止软件。

2、使用 **AbortCapture**.

**DLL\_API int WINAPI AbortCapture();**

Description:    Set the abort capture

Input:

Output            Return value 1:success 0:failed

**int GetHardMemoryDepth();**

Description:    Get memory depth of equipment (KB).

Input:            -

Output            memory depth of equipment(KB)

## 5.6.采集完成通知

当数据采集完成时，通过 **BasicSbqUsbCardVer12.WaveReceiveLister** 回掉通知主程序。

说明：通知回调函数不能访问安卓的 UI 数据，所以需要使用 `runOnUiThread` 来运行 UI 相应的数据处理函数。

```
int ReadVoltageDatas(byte channel, double[] buffer, int length);
```

**int IsVoltageDatasOutOfRange(byte channel);**

```
double GetVoltageResolution(byte channel);
```

**int ReadLogicDatas(byte[] buffer, int length);**



**arb\_buffer** the dac buffer  
**arb\_buffer\_length** the dac buffer length need equal to the dds depth

Output: -

**void SetFreq (int channel\_index, int freq);**

Description: Set frequency

Input: **channel\_index** 0 :channel 1  
1 :channel 2  
**freq** frequency

Output: -

**void SetDutyCycle(int channel\_index, int cycle);**

Description: Set duty cycle

Input: **channel\_index** 0 :channel 1  
1 :channel 2  
**cycle** duty cycle

Output: -

**int GetCurBoxingAmplitudeMv(BOXING\_STYLE boxing);**

Description: Get DDS amplitude of wave

Input: **boxing** BX\_SINE~BX\_ARB  
Output: Return the amplitude(mV) of wave

**void SetAmplitudeMv(int channel\_index, int amplitude);**

Description: Set DDS amplitude(mV)

Input: **channel\_index** 0 :channel 1  
1 :channel 2  
**amplitude** amplitude(mV)

Output: -

**int GetAmplitudeMv(int channel\_index);**

Description: Get DDS amplitude(mV)

Input: **channel\_index** 0 :channel 1  
1 :channel 2

Output: return amplitude(mV)

**int GetCurBoxingBiasMvMin(BOXING\_STYLE boxing);**

**int GetCurBoxingBiasMvMax(BOXING\_STYLE boxing);**

Description: Get DDS bias of wave

Input: **boxing** BX\_SINE~BX\_ARB  
Output: Return the bias(mV) range of wave

**void SetBiasMv(int channel\_index, int bias);**

Description: Set DDS bias(mV)

Input:       **channel\_index**           0 :channel 1  
  1 :channel 2

**bias**   bias(mV)

Output:       -

**int GetBiasMv(int channel\_index);**

Description:   Get DDS bias(mV)

Input:       **channel\_index**           0 :channel 1  
  1 :channel 2

Output:       Return the bias(mV) of wave

**void SetSweepStartFreq(int channel\_index, double freq);**

Description:   Set DDS sweep start freq

Input:       **channel\_index**           0 :channel 1  
  1 :channel 2

**freq**

Output:       -

**double GetSweepStartFreq(int channel\_index);**

Description:   Get DDS sweep start freq

Input:       **channel\_index**           0 :channel 1  
  1 :channel 2

Output:       **freq**

**void SetSweepStopFreq(int channel\_index, double freq);**

Description:   Set DDS sweep stop freq

Input:       **channel\_index**           0 :channel 1  
  1 :channel 2

**freq**

Output:       -

**double GetSweepStopFreq(int channel\_index);**

Description:   Get dds sweep stop freq

Input:       **channel\_index**           0 :channel 1  
  1 :channel 2

Output:       **freq**

**void SetSweepTime(int channel\_index, long time\_ns);**

Description:   Set DDS sweep time

Input:       **channel\_index**           0 :channel 1  
  1 :channel 2

**time/ns**

Output:       -

**long GetSweepTime(int channel\_index);**

Description: Get DDS sweep time

Input:       **channel\_index**       0 :channel 1  
                                  1 :channel 2

Output:       **time/ns**

**void SetTriggerSource(int channel\_index, DDS\_TRIGGER\_SOURCE src);**

Description: Set DDS trigger source

Input:       **channel\_index** 0 : channel 1  
                                  1: channel 1  
              **src**            0: internal 2  
                                  0: INTERNAL  
                                  1: EXTERNAL  
                                  2: MANUAL

Output:       —

**int GetTriggerSource(int channel\_index);**

Description: This routines get dds trigger source

Input:       **channel\_index**       0: channel 1  
                                  1: channel 2  
Output:       **trigger source**     0: INTERNAL  
                                  1: EXTERNAL  
                                  2: MANUAL

**void SetTriggerSourceIo(int channel\_index, int io);**

Description: Set DDS trigger source io

Input:       **channel\_index**       0 : channel 1  
                                  1 : channel 2  
              **io**               0 : DIO0  
                                  .....  
                                  7 : DIO7

Output:       —

Note: 需要使用DIO API, 将对应的DIO设置为输入/输出状态

**int GetTriggerSourceIo(int channel\_index);**

Description: Get DDS trigger source io

Input:       **channel\_index**       0     : channel 1  
                                  1     : channel 2  
Output:       **trigger source io**   0 : DIO0  
                                  .....  
                                  7 : DIO7

**void SetTriggerSourceEnge(int channel\_index, DDS\_ENGE enge);**

Description: Set DDS trigger source enge

Input:       **channel\_index**       0 : channel 1



1 : channel 2  
**enge** 0 : rising  
 1 : falling

Output: -

**int GetTriggerSourceEnge(int channel\_index);**

Description: Get DDS trigger enge

Input: **channel\_index** 0 : channel 1  
 1 : channel 2

Output: **enge** 0 : rising  
 1 : falling

**void SetOutputGateEnge(int channel\_index, DDS\_OUTPUT\_ENGE enge);**

Description: Set DDS output gate enge

Input: **channel\_index** 0 : channel 1  
 1 : channel 2

**enge** 0 : close  
 1 : rising  
 2 : falling

Output: -

**int GetOutputGateEnge(int channel\_index);**

Description: Get DDS output gate enge

Input: **channel\_index** 0 : channel 1  
 1 : channel 2

Output: **enge** 0 : close  
 1 : rising  
 2 : falling

**void ManualTrigger(int channel\_index);**

Description: Manual trigger DDS

Input: **channel\_index** 0 : channel 1  
 1 : channel 2

Output: -

**void ChannelStart (int channel\_index);**

Description: Enable DDS output or not

Input: **channel\_index** 0 : channel 1  
 1 : channel 2

Output: -

**boolean ChannelsStart (int channel\_index);**

Description: Get DDS output enable or not

Input: -

Output      **Return value** DDS enable or not