Network Engineer

Professional Integrity:
Experienced network engineer with 2+ years of professional experience, including direct design and architecture of new and existing systems. I possess over 7 years of administrative expertise in networking, storage systems, and operating systems. I am proficient in C++, C#, Python, and PowerShell programming. I demonstrated success in automating, deploying, and maintaining large-scale infrastructures to ensure impeccable reliability and seamless scalability.

Vincent Doh

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Portfolio: https://vindoh-3.github.io/vindoh

SUMMARY

I am an experienced network professional and exceptionally talented motivated individual, with a strong background in systems design, administration, and development. I am currently seeking a challenging career opportunity with a progressive organization that will allow me to both apply and enhance my technical skills and expertise. My goal is to make a significant impact by contributing to meaningful projects in the dynamic role of a Network Engineer, while actively contributing to the organization's continued growth and success.

TECHNICAL SKILLS

C++, C#, Python, PowerShell, GitHub, JavaScript, CSS3, HTML5, SQL, MySQL.

EXPERTISE

- Technical Support.
- Test and Debug.
- Script and Tool Creation.
- Technical Representation.
- Cross platforms.
- Acute thinker.

AUTODIDACT CERTIFIED

- AWS Certified Solutions Architect.
- Oracle Cloud Infrastructure.
- Code Academy Game Development.
- Udemy AI Assistant Automation.
- Udemy Networking Mastery.
- CI/CD pipelines build.

PROJECTS

Game Music Career | https://github.com/vindoh-3/GameMusicCareer
- Summary: A C++ class definition with an interactable object for the Rise to Fame through music game simulation.
- Role: Game simulator.
- Tools : C++.

vinAI Assistant Automation | https://github.com/vindoh-3/vinAI-Assistant-Automation
- Summary: My personal AI assistant.

- Role: AI virtual assistant.
- Tools: Python, Google speech recognition, GPT technology powered.

PROFESSIONAL EXPERIENCE

Desktop Support & Network Administrator   **2015-Present**
Freelancer / KenTech Inc
Administrative, technical support, computer networking and volunteering services.
Key Accomplishments:
- Comprehensive understanding of IT systems and network infrastructure.
- Collaborates with professionals in providing technical assistance, troubleshooting, and ensuring seamless operations for end-users.
- Proficient in managing network configurations, security protocols, and system maintenance.

Software Engineer   **2021–Present**
Hod / Electronic Arts
Software Engineer virtual experience programme and freelance operations.
Key Accomplishments:
- Used a high-level programming language to build a game class feature.
- Maintained existing code and functionality during assimilation into ongoing operations of development optimization.
- Composed notable feature proposal and character creation for The Sims.
- Earned the highest satisfaction rating from a crucial long-term client.

Network Engineer   **2022–Present**
3D Wireless
Network Engineer, support person and internet services.
Key Accomplishments:
- Plan and recommend network hardware, systems management software, and design.
- Configure and maintain routers, switches, and network systems. e.g., Mikrotic routers, tender routers.
- Troubleshoot and resolve network hardware and software related issues.
- Prepared recommendations for implementation of new systems, procedures, and organizational changes

CERTIFICATION

- Electronic Arts, Software Engineering Virtual Experience Programme on Forage.   **December 2022**
- Mastercard, Cybersecurity Virtual Experience Programme on Forage.   **July 2023**

EDUCATION

Diploma, Certificate in Software Development   **2021**
Ghana – India Kofi Annan Centre of Excellence in ICT (GI – KACE)   **Accra, Ghana.**

ACHIEVEMENTS
- Team leader on a Software Development Project.
- Stood as a presenter on a Flowchart Management System