

Bark Samples - Gav Sarafian

The following are some examples of barks: one based on generic enemy chatter, the other specific to a character. See end of document for these barks in spreadsheet format.

Generic 'Soldier' Barks

Idle filler: Solder guarding objective, cautious

Wonder what's for chow tonight.
God, my back's killing me.
When's this shift gonna end?
My poor back.
My poor feet.
[Grunt] Ugh... my posture.
Gettin' tired of this shift.
[Deep sigh]
[Deep yawn]
[Mutters] Gotta keep sharp.

Alert: Soldier hunting for enemy

I know you're out there!
Come out and fight me!
Good, some action!
You want some of this??
Stop hiding, get out here!
I'm gonna *find* you!
When I find you...
I *love* a good hunt.

Alert: Soldier hunting for enemy, directed at Allies

Flush 'em out!
Gotta keep looking - they're near.

Combat: Soldier actively fighting enemy

EAT THIS!!!
[Vocalized scream]
GET SOME!
Light 'em up!
Hell yeah, action!
I'll make it quick!

Combat: Soldier in combat, directed at Player

Gonna GUT you!
You had your chance!
I'LL CRUSH YOU!
You're *finished!*

Alert: Soldier lost visual, exiting combat

Ahh... they vanished!
Where did...?
Damn it. Lost 'em.
Eh? Ah... Aw C'mon.

What, am I fighting a *ghost*?
Whatever, just stay away from me.
You *BETTER* run!
You can't hide forever!
Aw, don't run! Come back!
Lost visual on target.

Reloading, during combat

I'm out! Reloading!
Cover me, reloading!
Damn! Reloading.
Empty! Reloading!
Spent - Reloading!
Reloading, watch my back!

Taking Cover

Dive!
Incoming!
Get down!
Get to cover!
Taking cover!
Taking fire!
I'm taking cover!

Overwatch Style Hero Barks

Bio: *Goldie* is a bouncer and street medic. A toughie with a BIG heart. She puts the distressed at ease, and makes sure everyone makes it home in one piece.

Main Attack: Fists - Quick attack, slows enemies down.

Secondary Attack: Fists - Slow attack, debuffs enemies.

First Ability: Crowd Control - Jumps at enemy, stunning them, and pushes enemies away in a circle around where she lands.

Second Ability: Duty of Care - Buff one ally with healing over time.

Ultimate: Conflict Resolution - Prevent enemies from attacking in a large radius around her, also heals allies.

Passive: Community Support - Nearby allies take slightly less damage.

Spawning

First Spawn

Alright, door shift!

Mid-Game Spawn

Goldie, clockin' in!

Respawning

Tough job, but someone's gotta do it.
Just another battle souvenir.
Back at 'em.
I'm not licked yet!
Eh, I've had worse hangovers!
Gimme another shot!
Scratched, but not sunk!
Ahhhh, b'ye...
Takin' one for the team...
Just another late shift.
Like herdin' kittens!

Abilities

Fists (Primary, slows)

Back away from the premises!
Members only!
Take THIS!
[Vocalized roar]
Back off!

Fists (Primary, debuffs)

Are you on the guest list?
I'll show you the door!
No gettin' past me!
I am the threshold!

Crowd Control (Ability)

Muscle's here!
SIT. DOWN.
Sorry, private party tonight!
Party's full!

Duty of Care (Ability)

I know first aid!
You okay?
Patchin' you up!
Take a breather, bud
Lookin' wobbly! Here!
Think fast! Ha!
Good for what ails ya.

Conflict Resolution (Ultimate)

IT'S CLOSING TIME!

Combat

Enemy Seen

Troublemaker spotted!
Keeping an eye on you.
No talkin' your way outta this one

Taking Damage

Gettin' bottled out here!
Where's my backup?
Ah! Gettin' hecked up out here!

Picking up Health Pack

Sauced up!
[Sighs] Ahh... Sweet relief.
Better than a six pack.

Kills

You're cut off!
Tapped out.
You're done!
Escorted out!
You'll feel that in the mornin'!
Walk it off!
Another satisfied customer.
And stay out!
Lay off the sauce!
Takin' out the trash!
Trashed.

Melee Kills

Smashed.
Nuisance.
Another one bites the dust.
That might leave a mark.
No sweat.

Multi-Kills

Good night!
Almost broke a sweat!

Kill Assists

Teamwork makes the dream work!

Watching an ally get a kill

High-five!
You got this!

On Fire

I'm ablaze!
I'm on fire!

Game Objectives

Attacking Objective

Attacking the objective, join me!
Lighting up the objective!
Takin' on the objective!

Defending Objective

Defending, get at me!
Help me hold the objective!
Standing strong at the objective!

Escorting Payload

Moving the Payload!
Escorting the Payload through the premises!

Attacking Enemy Payload

Smashing enemy payload!
Showing the enemy payload the door.

Sees Enemy Ultimate

Hit the deck!

Communication Wheel

Hello

Howdy!
Hello there.

Need Healing

Patch me up!
I'm leakin' fluids here!
Heal me!

Group Up

On me!
Group up, let's go!
C'mon y'all, let's go!

Ultimate Status

Ready to ROCK!

Understood

I gotcha.
Copy that!

Thanks

Cheers!

Thanks!

Pre-Game Lines

Mess with MY crew, I'll put you down.

I've seen the worst sides of people.

Now I'M the gatekeeper!

New party... new trouble

I guard the threshold.

Service... with a smile!

Here to do my community proud.

Serving with Pride!

Generic 'Soldier' Barks - Spreadsheet

Context	Line ID	Bark Variations
<i>Idle filler: Solder guarding objective, cautious</i>	SOLDIER_PATROL_IDLE_01	Wonder what's for chow tonight.
	SOLDIER_PATROL_IDLE_02	God, my back's killing me.
	SOLDIER_PATROL_IDLE_03	When's this shift gonna end?
	SOLDIER_PATROL_IDLE_04	My poor back.
	SOLDIER_PATROL_IDLE_05	My poor feet.
	SOLDIER_PATROL_IDLE_06	[Grunt] Ugh... my posture.
	SOLDIER_PATROL_IDLE_07	Gettin' tired of this shift.
	SOLDIER_PATROL_IDLE_08	[Deep sigh]
	SOLDIER_PATROL_IDLE_09	[Deep yawn]
	SOLDIER_PATROL_IDLE_10	[Mutters] Gotta keep sharp.
<i>Alert: Soldier hunting for enemy</i>	SOLDIER_PATROL_HUNT_01	I know you're out there!
	SOLDIER_PATROL_HUNT_02	Come out and fight me!
	SOLDIER_PATROL_HUNT_03	Good, some action!
	SOLDIER_PATROL_HUNT_04	You want some of this??
	SOLDIER_PATROL_HUNT_05	Stop hiding, get out here!
	SOLDIER_PATROL_HUNT_06	I'm gonna <i>find</i> you!
	SOLDIER_PATROL_HUNT_07	When I find you...
	SOLDIER_PATROL_HUNT_08	I <i>love</i> a good hunt.
<i>Alert: Soldier hunting for enemy, directed at Allies</i>	SOLDIER_PATROL_HUNT_09	Flush 'em out!
	SOLDIER_PATROL_HUNT_10	Gotta keep looking - they're near.
<i>Combat: Soldier actively fighting enemy</i>	SOLDIER_PATROL_COMBAT_01	EAT THIS!!!
	SOLDIER_PATROL_COMBAT_02	[Vocalized scream]
	SOLDIER_PATROL_COMBAT_03	<i>GET SOME!</i>
	SOLDIER_PATROL_COMBAT_04	Light 'em up!
	SOLDIER_PATROL_COMBAT_05	Hell yeah, action!
	SOLDIER_PATROL_COMBAT_06	I'll make it quick!
<i>Combat: Soldier in combat, directed at Player</i>	SOLDIER_PATROL_COMBAT_07	Gonna GUT you!

	SOLDIER_PATROL_COMBAT_08	You had your chance!
	SOLDIER_PATROL_COMBAT_09	I'LL CRUSH YOU!
	SOLDIER_PATROL_COMBAT_10	You're <i>finished!</i>
Alert: Soldier lost visual, exiting combat	SOLDIER_PATROL_LOSINGTRAIL_01	Ahh... they vanished!
	SOLDIER_PATROL_LOSINGTRAIL_02	Where did...?
	SOLDIER_PATROL_LOSINGTRAIL_03	Damn it. Lost 'em.
	SOLDIER_PATROL_LOSINGTRAIL_04	Eh? Ah... Aw C'mon.
	SOLDIER_PATROL_LOSINGTRAIL_05	What, am I fighting a <i>ghost</i> ?
	SOLDIER_PATROL_LOSINGTRAIL_06	Whatever, just stay away from me.
	SOLDIER_PATROL_LOSINGTRAIL_07	You <i>BETTER</i> run!
	SOLDIER_PATROL_LOSINGTRAIL_08	You can't hide forever!
	SOLDIER_PATROL_LOSINGTRAIL_09	Aw, don't run! Come back!
	SOLDIER_PATROL_LOSINGTRAIL_10	Lost visual on target.
Reloading, during combat	SOLDIER_COMBAT_RELOAD_01	I'm out! Reloading!
	SOLDIER_COMBAT_RELOAD_02	Cover me, reloading!
	SOLDIER_COMBAT_RELOAD_03	Damn! Reloading.
	SOLDIER_COMBAT_RELOAD_04	Empty! Reloading!
	SOLDIER_COMBAT_RELOAD_05	Spent - Reloading!
	SOLDIER_COMBAT_RELOAD_06	Reloading, watch my back!
Taking Cover	SOLDIER_COMBAT_COVER_01	Dive!

	SOLDIER_COMBAT_COVER_0 2	Incoming!
	SOLDIER_COMBAT_COVER_0 3	Get down!
	SOLDIER_COMBAT_COVER_0 4	Get to cover!
	SOLDIER_COMBAT_COVER_0 5	Taking cover!
	SOLDIER_COMBAT_COVER_0 6	Taking fire!
	SOLDIER_COMBAT_COVER_0 7	I'm taking cover!

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Spawning

First Spawn	Alright, door shift!
Mid-Game Spawn	Goldie, clockin' in!
Respawning	Tough job, but someone's gotta do it.
	Just another battle souvenir.
	Back at 'em.
	I'm not licked yet!
	Eh, I've had worse hangovers!
	Gimme another shot!
	Scratched, but not sunk!
	Ahhhh, b'ye...
	Takin' one for the team...
	Just another late shift.
	Like herdin' kittens!

Abilities

Fists (Primary, slows)	Back away from the premises!
	Members only!
	Take THIS!
	[Vocalized roar]
	Back off!
Fists (Primary, debuffs)	Are you on the guest list?
	I'll show you the door!
	No gettin' past me!
	I am the threshold!
Crowd Control (Ability)	Muscle's here!
	SIT. DOWN.
	Sorry, private party tonight!
	Party's full!
Duty of Care (Ability)	I know first aid!
	You okay?
	Patchin' you up!

	Take a breather, bud
	Lookin' wobbly! Here!
	Think fast! Ha!
	Good for what ails ya.
Conflict Resolution (Ultimate)	IT'S CLOSING TIME!
Combat	
Enemy Seen	Troublemaker spotted!
	Keeping an eye on you.
	No talkin' your way outta this one
Taking Damage	Gettin' bottled out here!
	Where's my backup?
	Ah! Gettin' hecked up out here!
Picking up Health Pack	Sauced up!
	[Sighs] Ahh... Sweet relief.
	Better than a six pack.
Kills	You're cut off!
	Tapped out.
	You're done!
	Escorted out!
	You'll feel that in the mornin'!
	Walk it off!
	Another satisfied customer.
	And stay out!
	Lay off the sauce!
	Takin' out the trash!
	Trashed.
Melee Kills	Smashed.
	Nuisance.
	Another one bites the dust.
	That might leave a mark.
	No sweat.
Multi-Kills	Good night!
	Almost broke a sweat!
Kill Assists	Teamwork makes the dream work!
Watching an ally get a kill	High-five!
	You got this!
On Fire	I'm ablaze!

	I'm on fire!
Game Objectives	
Attacking Objective	Attacking the objective, join me!
	Lighting up the objective!
	Takin' on the objective!
Defending Objective	Defending, get at me!
	Help me hold the objective!
	Standing strong at the objective!
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	Escorting the Payload through the premises!
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	Showing the enemy payload the door.
Sees Enemy Ultimate	Hit the deck!
Communication Wheel	
Hello	Howdy!
	Hello there.
Need Healing	Patch me up!
	I'm leakin' fluids here!
	Heal me!
Group Up	On me!
	Group up, let's go!
	C'mon y'all, let's go!
Ultimate Status	Ready to ROCK!
Understood	I gotcha.
	Copy that!
Thanks	Cheers!
	Thanks!
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	I've seen the worst sides of people.
	Now I'M the gatekeeper!
	New party... new trouble
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