# Firstname Lastname

http://example.com user@example.com | 123.456.7890

http://linkedin.com/in/12346

# LIFELONG LEARNER

# **EXPERIENCE**

#### **COURSERA** | KPCB Fellow + Software Engineering Intern

Expected June 2014 - Sep 2014 | Mountain View, CA

• 52 out of 2500 applicants chosen to be a KPCB Fellow 2014.

#### **GOOGLE** | SOFTWARE ENGINEERING INTERN

May 2013 - Aug 2013 | Mountain View, CA

- Worked on the YouTube Captions team in primarily vanilla Javascript and Python to plan, design and develop the full stack implementation of a new framework to add and edit Automatic Speech Recognition captions.
- Created a backbone.js-like framework for the Captions editor.
- All code was reviewed, perfected, and pushed to production.

#### PHABRICATOR | OPEN SOURCE CONTRIBUTOR & TEAM LEADER

Jan 2013 - May 2013 | Palo Alto, CA & Ithaca, NY

- Phabricator is used daily by Facebook, Dropbox, Quora, Asana and more.
- I created the Meme generator, the entire Lipsum application, ported Tokens to different apps, fixed many bugs and more in PHP and Shell.
- Led a team from MIT, Cornell, IC London and UHelsinki for the project.

### RESEARCH

# CORNELL ROBOT LEARNING LAB | HEAD UNDERGRAD RESEARCH

Jan 2014 - Present | Ithaca, NY

Worked with Ashesh Jain and Prof Ashutosh Saxena to create PlanIt, a tool which learns from large scale user preference feedback to plan robot trajectories in human environments. Publication submitted.

#### **CORNELL PHONETICS LAB** | HEAD UNDERGRADUATE RESEARCHER

Mar 2012 - May 2013 | Ithaca, NY

Lead the development of QuickTongue, the first ever breakthrough tongue-controlled game with Prof Sam Tilsen to aid in Linguistics research. Publication submitted.

# **FDUCATION**

#### **CORNELL UNIVERSITY** | MENG IN COMPUTER SCIENCE

Expected Dec 2014 | Ithaca, NY · Cum. GPA: N/A

#### **CORNELL UNIVERSITY** | BS IN COMPUTER SCIENCE

Conc. in Software Engineering, College of Engineering | Expected May 2014 | Ithaca, NY Dean's List (All Semesters) • Cum. GPA: 3.92 / 4.0 • Major GPA: 3.94 / 4.0

# LANGUAGES

#### **PROGRAMMING**

Over 5000 lines:

Over 1000 lines:

C • C++ • CSS • PHP • Assembly

Familiar:

AS3 • iOS • Android • MySQL

#### **SPOKEN & WRITTEN**

Native fluency: English, Spanish Reading fluency: Chinese, Japanese