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RESEARCH INTERESTS Auditory Perception, Physical Inference, Computational Cognitive Science Artificial Intelligence, Physics Simulations, Acoustics, Psychophysics

EDUCATION

Massachusetts Institute of Technology (MIT)

Sep '18 - Present

Doctor of Philosophy, Department of Mechanical Engineering

- Proposed Thesis: Physics-based synthesis and perception of rigid body contact sounds
- Thesis Advisor: Prof. Josh McDermott; Laboratory of Computational Audition
- Activities: Vice President, Tang Hall; Founder, MIT Shruti

Indian Institute of Technology Bombay (IITB)

July'13 - June'18

Master of Technology, Department of Mechanical Engineering

- Specialization in Computer Aided Design and Automation with a focus on Acoustics
- Thesis Advisor: Prof. Sripriya Ramamoorthy; Acoustics and Hearing Lab

Bachelor of Technology (Hons.), Department of Mechanical Engineering

- Completed a minor degree in management at SJM School of Management
- Activities: Founder, English Learning Program; Senior Mentor, Student Mentorship Program

Research Experience

Graduate Researcher, Laboratory of Computational Audition

Department of Brain and Cognitive Sciences

Feb '20 - present

Massachusetts Institute of Technology

Graduate Researcher, Laboratory of Underwater Remote Sensing

Department of Mechanical Engineering Massachusetts Institute of Technology Sep '18 - Jan '20

Undergraduate Research Assistant, Acoustics and Hearing Lab

Department of Mechanical Engineering

May '16 - July '18

IIT Bombay, India

Research Intern

School of Contemporary Arts Simon Fraser University, Vancouver May '16 - July '16

Research Intern, Equipe Sons

Laboratoire de mécanique et d'acoustique

May '15 - July '15

CNRS, Marseille, France

Undergraduate Research Assistant, Refrigeration and Cryogenics Lab

Department of Mechanical Engineering

Aug '14 - April '15

IIT Bombay, India

PUBLICATIONS

Agarwal V., Cusimano M., Traer J., McDermott J., 2021. Object-based synthesis of scraping and rolling sounds based on non-linear physical constraints. Proceedings of the 24th International Conference on Digital Audio Effects(DAFx2021), Vienna, 136–143.

Agarwal V., Cusimano M., Hu J., Traer J., McDermott J., 2022. Perceptual separation of object and room decays in contact sounds through generative inference in humans. (in prep).

Agarwal V., McDermott J., 2022. Robust physical inconsistency detection reveals multi-modal intuitive physics through sound in humans. (in prep).

Traer J.*, Agarwal V.*, McDermott J., 2022. Intuitive Physics in auditory scene analysis of impact sounds. (in prep).

Agarwal V. and Ramamoorthy S., 2017. Predicting the acoustical characteristics of reticulated periodic foam. Proceedings of the National Symposium on Acoustics, Aligarh, 28-30 Oct.

SELECTED TALKS AND POSTERS

Agarwal V., McDermott J., 2022. Real-time differentiable synthesis and perception of instantaneous and sustained contact sounds . 25th International Conference on Digital Audio Effects (DAFx2022) (**Invited Talk**)

Agarwal V., Cusimano M., Traer J., McDermott J., 2021. Object-based synthesis of scraping and rolling sounds based on non-linear physical constraints. 24th International Conference on Digital Audio Effects (DAFx2021) (**Long Talk**)

Agarwal V. and Ramamoorthy S., 2017. Predicting the acoustical characteristics of reticulated periodic foam. National Symposium on Acoustics, Aligarh. (**Long Talk**)

Agarwal V. 2018. Introduction to Mohan Veena and Hindustani Instrumental Music from the Maihar Tradition. Berklee College of Music. (**Invited Lecture**)

Agarwal V. and McDermott J., 2022. Inferring object interactions from scraping and rolling sounds. Annual Meeting of the Cognitive Science Society (CogSci 2022). (Poster)

Agarwal V. and McDermott J., 2023. Auditory intuitive physics revealed by sensitivity to physical inconsistencies. Association for Research in Otolaryngology (ARO 2023). (Poster)

Agarwal V. and McDermott J., 2022. Differentiable object-based synthesis of contact sounds. Society for Speech and Audio in the North-East (SANE 2022). (Poster)

DOCTORAL THESIS RESEARCH

Physics-based synthesis of instantaneous and sustained contact sounds

- Proposed novel state-of-the-art sound synthesis models for impact, scraping and rolling sounds that are differentiable and based on real-time acoustics simulations
- Added perceptually-relevant control knobs for physical quantities like mass, scraper trajectory and normal pushing force
- Designed and conducted psychophysical experiments that show that the proposed model is more realistic and expressive than all the previous counterparts
- Mentored an undergraduate researcher and worked with her to obtain micrometer-level textures of everyday materials using a laser confocal microscope

Physics perception from contact sounds

- Provided the first account of auditory intuitive physics in humans
- Designing and performing psychophysical experiments for evaluating the nature and extent of physical inference from sound in humans
- Identifying perceptually-relevant statistics of the surface texture of everyday materials that are expressed in scraping and rolling sounds
- Computationally modelling inference within the generative model using physical simulations within the differentiable generative models

Cross-modal perception of physics through audio-visual cue integration

- Implemented real-time physics-based audio synthesis in the simulation engine, ThreeDWorld
- Working closely with researchers and engineers from IBM-Watson AI lab to augment audiovisual physics simulations and help them add audition capabilities to their machine perception algorithms
- Supervising a junior grad student to test the internal consistency of perceived physics from audition and vision in humans

Separating object and environmental decay in contact sounds using generative inference

- Testing if humans can separate out different stages of the generative process using psychophysics and computational model for generative inference
- Implementing a differentiable reverb synthesis model to add to the differentiable audio synthesis pipeline for generative inference
- Computationally learnt a model to replicate human competence in material discrimination using analysis-by-synthesis

Fellowships and Awards

The K.Lisa Yang ICON Graduate Student Fellowship

Ministry of Human Resource Development Fellowship

MITACS Summer Research Fellowship

Charpak Research Fellowship

Undergraduate Research Award

IISc KVPY Fellowship (top 0.071 %ile)

National Talent Search Scholarship (top 0.013 %ile)

Fall '22

Summer '17

Summer '16

Symmer '15

Spring '15

Spring '17

Spring '17

Master's Thesis

Acoustic analysis and design of periodic rigid foams

Spring '16 - Summer '18

Thesis advisor: Prof. Sripriya Ramamoorthy, Mechanical Engineering Co-advisor: Prof. Shankar Krishnan, Mechanical Engineering

Forward Characterization

- Validated a CFD model against existing literature to predict macro flow parameters of proposed foams
- Predicted the absorption coefficient on the basis of microscopic parameters of the designed foams using viscous and electric flow simulations; Followed a bottom up approach

Inverse Characterization

- Simulated an impedance tube numerically to predict experimental behavior of stochastic foams
- Developed and compared algorithms for the inference of microscopic parameters from in-house impedance tube and flow experiments using state-of-the-art computational models
- Designed and performed impedance tube experiments to validate the theoretical predictions

TEACHING EXPERIENCE

Teaching Assistant @ MIT

2.095: Finite Element Methods for Mechanical Engineers Prof. Anthony Patera Spring '20

Teaching Assistant @ IITB

Responsible for conducting weekly tutorial sessions, assisting the instructor & grading all test papers

ME 310: Automatic Control Lab	Prof. Shashikanth S.	Spring '17
ME 311: Microprocessors and Automatic Control	Prof. Shashikanth S.	Autumn '17
BB 101: Introduction to Biology	Prof. A. Kunwar & Prof. P. Tayalia	Spring'17
BB 101: Introduction to Biology	Prof. Ranjith P.	Autumn' 14
PH 108: Basics of Electricity and Magnetism	Prof. Umasankar	Summer '14

OUTREACH

IDKAT podcast with Jim Jeffries

Summer '22

Joined the famous late night show host for a podcast episode as a subject expert having a fun and light-hearted discussion around acoustics and hearing

Skype a Scientist

Spring '22

Conducted a guest lecture on how processes around us generate sound and how the human auditory system processes sound to fifth graders

Department DEIJ representative

Fall '20 - present

Organized monthly in-lab discussions to brainstorm solutions to DEIJ issues in the department and regularly met with other departmental representatives to carve out department level policies to promote diversity and inclusion in the BCS research community

MIT Splash Fall '21

Exposed high school and middle school students to the world of auditory and visual illusions and how scientists use them to understand human perception

Indian Classical Music

Instrumental: Mohan Veena

Spring '09- Present

Guru: Pt. Devendra Mishra, Maihar Gharana

Trained under the school of music propagated by Pt. Ravi Shankar. Learning according to the traditional Gurukul system; International semi-professional performer

- Invited for a lecture demonstration at the Berklee College of Music
- Won the freshmen instrumental competition open for musicians of all genres
- Collaborated with jazz and blues music to work on fusion music projects
- Composed live music for dance and drama; performed in the second largest auditorium of Mumbai
- Regularly performed for an audience of 1000+ in showcase events held in 4 different countries
- Proficient with the use of Indian rhythm theory and Tabla paterns

TECHNICAL SKILLS

Programming Languages: Python, C++, Embedded C, FORTRAN

Packages: PyTorch, TensorFlow, SciPy, Scikit-learn

Simulation: Unity, FLUENT, ANSYS, COMSOL, ADAMS, FANUC

Algorithm Development Environments: MAX/MSP, LabVIEW, MATLAB CAD Software: SolidWorks, AutoCAD, Catia, SketchUp, Design Modeler

Hardware: CNC, Additive Manufacturing, VICON

MISC. ENGINEERING RESEARCH PROJECTS

Investigation of near-source artifacts in continental shelf imaging using wide-area acoustic remote sensing system Sep '18 to Jan '20

Guide: Prof. Nicholas Makris

Laboratory of Undersea remote sensing, MIT

- Worked on identifying large fish shoals using active sensing data collected through a ship expedition in the Atlantic Ocean near the Norwegian coast
- Characterized the effect of seabed scattering on the near-field sensing through Ocean Acoustic Waveguide Remote Sensing (OAWRS)
- Simulated broadband waveguide propogation through the Nordic Seas to quantify the effect of seabed variation and ocean depth on near-field sensing
- Improved near-field sensing accuracy by characterizing the resolution footprint in the near-field using state-of-the-art matched filtering and beamforming techniques

Gesture-controlled music generation using an augmented drumstick

Summer '15

Guide: Dr. Mitsuko Aramaki

LMA-CNRS

- Added an Inertial Measurement Unit to a drumstick to extract position, rotation and orientation data
- Implemented a gesture following algorithm in MAX/MSP to learn and follow gestures in real time
- Conducted motion capture experiments on VICON apparatus with a professional drummer to study drumming movements; Successfully tested a prototype in a live concert

Automatic song transcription for electronic music

Summer '16

Guide: Prof. Arne Eigenfeldt

Simon Fraser University

- Trained an SVM based model to identify change points in electronic music
- Identified change points in audio by attribution of specific audio features to form and pattern changes in breakbeat and house music; Extended the tool for transcription of other genres

Optimization of Printed Circuit Heat Exchangers

Spring '15

Guide: Prof. Milind Atrey

Cryogenic Engineering

- Modeled and simulated different designs using SolidWorks and ANSYS Workbench
- Utilized FLUENT and CFD Post for handling and processing fluid data for computation
- Proposed an alternate design for a 3D printed Printed Circuit Heat Exchanger optimal for cryogenic applications with s-shaped channels

Graph Signal Processing On Brain Signals

Spring '17

Guide: Prof. Vikram Gadre

Digital Signal Processing

- Modeled brain signals in the form of graphs by using a dynamic functional approach
- Used data from existing psychological experiments and filtered it to get meaningful information
- Presented a poster in a workshop on signal processing organized by the Government of India

Hi-Fi Audio Amplifier

Summer '14

Guide: Prof. Dipankar

Audio Engineering

- Designed a cost effective amplifier with high quality reproduction of sound
- Used LM386, LMC6482, TL071 IC's and basic circuit components to develop a Type A amplifier
- Successfully reduced noise by using analog filters and added bass, treble controls

Finite Element Analysis of Periodic Metal foams

Autumn '16

Guide: Prof. P. Seshu

Finite Element Methods

- Tested a new FEA software developed by ISRO by making it go through challenging applications
- Performed static and vibrational analysis on proposed unit cells of periodic metal foam geometries to find out the various structural and forced modes of vibrations

Design of a Continuously Variable Transmission (CVT) system

Autumn '16 Machine Design

Guide: Prof. T. Bhandakkar

• Modeled a CVT system in SolidWorks with variable belt sizes

• Analyzed static and vibrational strength of the system by simulating motion and performing finite element testing