# **Thread Dump - Intelligence Report**

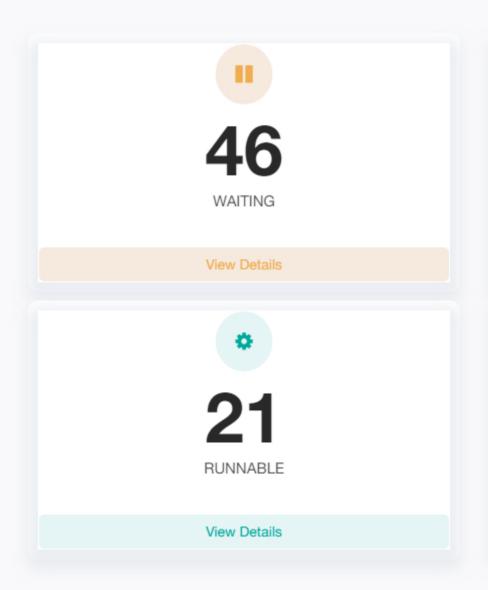
ு File: inbound-thread dumps.txt

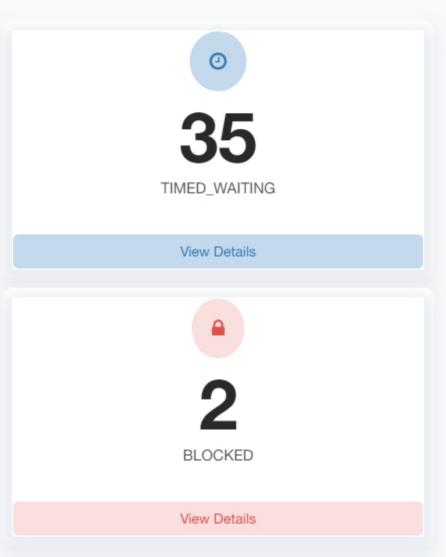
① Timestamp: 2024-10-13 07:08:22

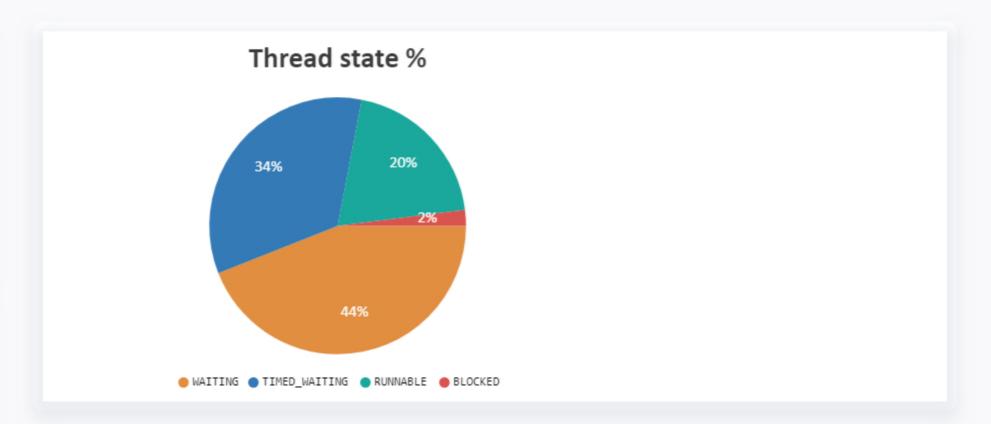
# **Thread Count Summary**

□ To learn about different thread states through real-life example, check out this video tutorial

#### **Total Threads count: 104**

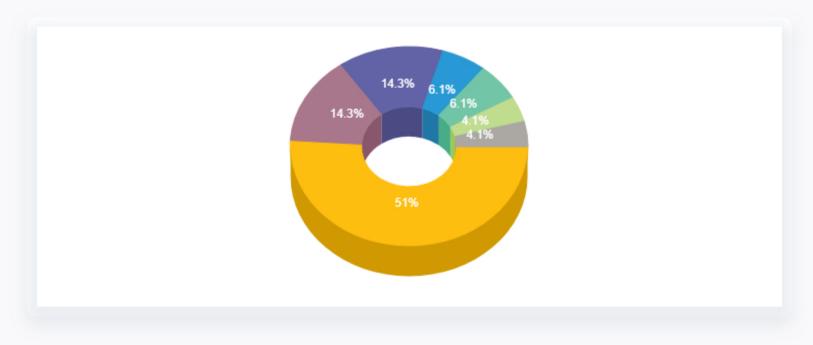






### **Thread Pools**

Threads with similar names are grouped in this section



•	Thread Pool	Count	States
•	[prod-b2b-inbound-as2-qeew].ObjectStoreManager-M	25 threads	WAITING:25—O
•	qtp1898563665	7 threads	TIMED_WAI
•	[prod-b2b-inbound-as2	7 threads	RUNNABLE: WAITING:1
•	connection-pool-delays-thre ad	3 threads	TIMED_WAI
•	Grizzly-IdleTimeoutFilter	3 threads	TIMED_WAI
•	servo-gauge	2 threads	TING:1 WAITING:1

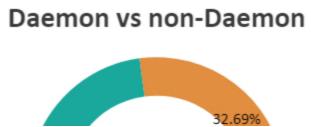
Show all thread groups >>

### Daemon vs non-Daemon

Learn more about daemon and non-daemon (i.e. user threads)







34
DAEMON

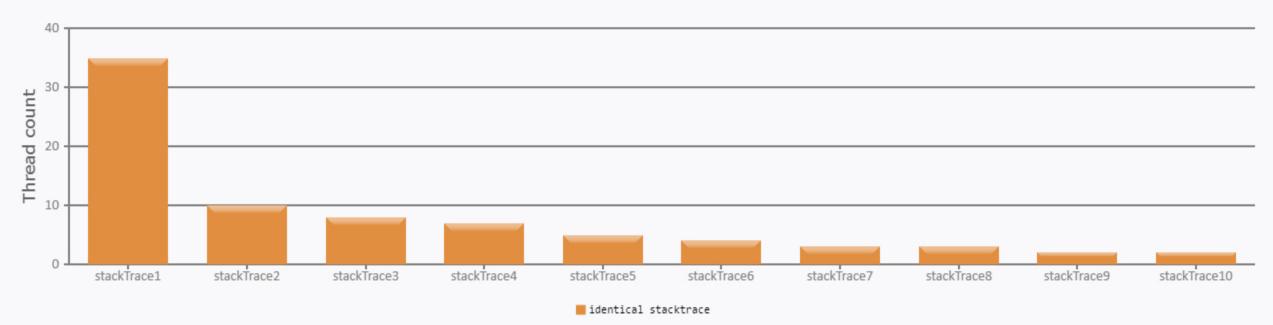
View Details



#### Threads with identical stack trace

R Become Performance Expert! Training from FastThread Architect!

Threads with identical stack traces are grouped here. If lot of threads start to exhibit identical stack trace it might be a concern, learn RSI Pattern



**Thread Count Identical Stack trace** 35 WAITING java.lang.Thread.State: WAITING (parking) threads at sun.misc.Unsafe.park(Native Method) parking to wait for <0x00000000e5532110> (a java.util.concurrent.locks.AbstractQueuedSynchronizer\$ConditionObject) at java.util.concurrent.locks.LockSupport.park(LockSupport.java:175) at java.util.concurrent.locks.AbstractQueuedSynchronizer\$ConditionObject.await(AbstractQueuedSynchronizer.java:2039) See complete stacktrace. 10 TIMED\_WAITING java.lang.Thread.State: TIMED\_WAITING (parking) at sun.misc.Unsafe.park(Native Method) threads parking to wait for <0x00000000e5530df8> (a java.util.concurrent.locks.AbstractQueuedSynchronizer\$ConditionObject) at java.util.concurrent.locks.LockSupport.parkNanos(LockSupport.java:215) at java.util.concurrent.locks.AbstractQueuedSynchronizer\$ConditionObject.awaitNanos(AbstractQueuedSynchronizer.java:2078) See complete stacktrace. java.lang.Thread.State: RUNNABLE 8 RUNNABLE at sun.nio.ch.EPollArrayWrapper.epollWait(Native Method) threads at sun.nio.ch.EPollArrayWrapper.poll(EPollArrayWrapper.java:269) at sun.nio.ch.EPollSelectorImpl.doSelect(EPollSelectorImpl.java:93) at sun.nio.ch.SelectorImpl.lockAndDoSelect(SelectorImpl.java:86) See complete stacktrace. java.lang.Thread.State: TIMED\_WAITING (on object monitor) 7 TIMED\_WAITING at java.lang.Object.wait(Native Method) threads at java.lang.Object.wait(Object.java:460) at org.apache.logging.log4j.core.async.TimeoutBlockingWaitStrategy.awaitNanos(TimeoutBlockingWaitStrategy.java:130) at org.apache.logging.log4j.core.async.TimeoutBlockingWaitStrategy.waitFor(TimeoutBlockingWaitStrategy.java:86) See complete stacktrace. 5 RUNNABLE java.lang.Thread.State: RUNNABLE threads See complete stacktrace. 4 TIMED\_WAITING java.lang.Thread.State: TIMED\_WAITING (parking) at sun.misc.Unsafe.park(Native Method) threads - parking to wait for <0x00000000e0c86c20> (a java.util.concurrent.locks.AbstractQueuedSynchronizer\$ConditionObject) at java.util.concurrent.locks.LockSupport.parkNanos(LockSupport.java:215) at java.util.concurrent.locks.AbstractQueuedSynchronizer\$ConditionObject.awaitNanos(AbstractQueuedSynchronizer.java:2078) See complete stacktrace. java.lang.Thread.State: TIMED\_WAITING (on object monitor) 3 TIMED\_WAITING at java.lang.Object.wait(Native Method) threads at org.glassfish.grizzly.utils.DelayedExecutor\$DelayedRunnable.run(DelayedExecutor.java:187) locked <0x00000000e489cc08> (a org.glassfish.grizzly.utils.DelayedExecutor) at org.glassfish.grizzly.threadpool.AbstractThreadPool\$Worker.doWork(AbstractThreadPool.java:593) See complete stacktrace. 3 TIMED\_WAITING java.lang.Thread.State: TIMED\_WAITING (on object monitor) at java.lang.Object.wait(Native Method) threads at org.glassfish.grizzly.utils.DelayedExecutor\$DelayedRunnable.run(DelayedExecutor.java:187) locked <0x0000000e489cdd8> (a org.glassfish.grizzly.utils.DelayedExecutor) at java.util.concurrent.ThreadPoolExecutor.runWorker(ThreadPoolExecutor.java:1149)

	See complete stacktrace.
2 RUNNABLE threads	stacktrace See complete stacktrace.
2 TIMED_WAITING threads	java.lang.Thread.State: TIMED_WAITING (on object monitor) at java.lang.Object.wait(Native Method) at org.glassfish.grizzly.utils.DelayedExecutor\$DelayedRunnable.run(DelayedExecutor.java:187) - locked <0x00000000e41047b8> (a org.glassfish.grizzly.utils.DelayedExecutor) at java.util.concurrent.Executors\$RunnableAdapter.call(Executors.java:511) See complete stacktrace.

### Last executed methods

Methods that threads were executing when thread dump was captured is reported. Learn All roads lead to Rome pattern

Thread Count	Method	Percentage
56 threads	sun.misc.Unsafe.park(Native Method)  To see stack trace click here.	54%
22 threads	java.lang.Object.wait(Native Method)  To see stack trace click here.	21%
10 threads	sun.nio.ch.EPollArrayWrapper.epollWait(Native Method)  To see stack trace click here.	10%
2 threads	java.lang.Thread.sleep(Native Method)  To see stack trace click here.	2%
2 threads	java.net.SocketInputStream.socketRead0(Native Method)  To see stack trace click here.	2%

Show all methods >>

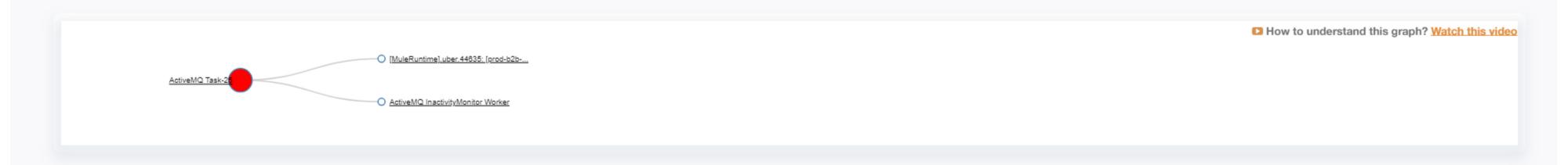
## **CPU** consuming threads

If application is consuming high CPU, investigate below threads. Learn Athlete pattern

Thread	CPU consuming thread's stacktrace
qtp1898563665-25 nativeld: 188	java.lang.Thread.State: RUNNABLE at sun.management.DiagnosticCommandImpl.executeDiagnosticCommand(Native Method) at sun.management.DiagnosticCommandImpl.access\$000(DiagnosticCommandImpl.java:40) at sun.management.DiagnosticCommandImpl\$Wrapper.execute(DiagnosticCommandImpl.java:139) at sun.management.DiagnosticCommandImpl.invoke(DiagnosticCommandImpl.java:230) See complete stacktrace.
Need help diagnosing high CPU consumption? Learn our Fffective Tips	

line #576 of org.apache.activemq.transport.failover.FailoverTransport file in oneway() method is blocking 2 threads.

Blocking threads makes application unresponsive, learn Traffic Jam pattern



### **GC Threads**

Garbage collection threads count reported. Learn Scavengers pattern

O Not reported in the thread dump

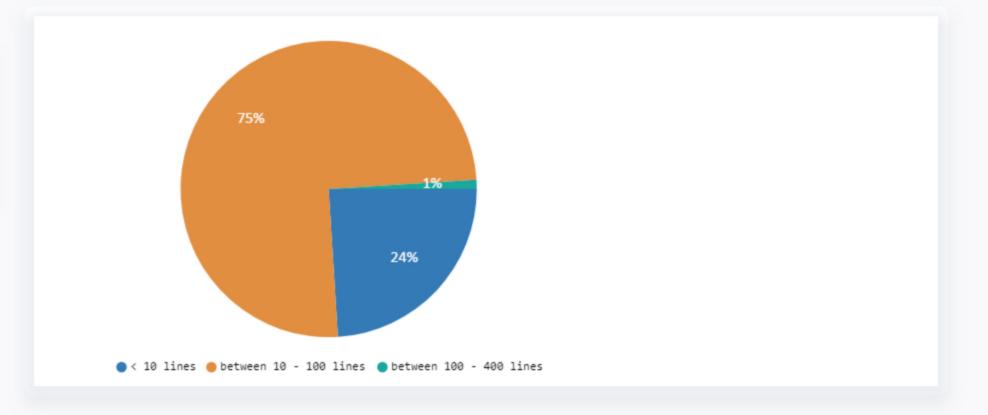
#### THEAUS STACK FELIAM

Lengthy stacks can cause StackOverflowError. Learn more



No Problem in Stack trace length.

Stack Length	Thread count
< 10 lines	25
between 10 - 100 lines	78
between 100 - 400 lines	1



### Complex DeadLocks

Learn more about Complex Deadlock



No Complex Deadlocks found

### **Dead Lock**

Learn more about **Deadlock** 



No Deadlock found

### **Finalizer Thread**

If finalizer thread is BLOCKED or WAITING for a prolonged period, it can result in OutOfMemoryError, to learn more visit Leprechaun Trap pattern



No problem with Finalizer Thread.

### **Exception**

Threads throwing commonly known Exceptions/Errors are reported here. Learn more



No known exceptions are reported.

# **Bottom up Call Stack Tree**

◆ Reverse Call stack

All threads stacktrace are combined in to one single tree. Learn it's benefits.

