

## SYBCA – (SEM –IV) 403-JAVA Programming Journal Programs

- 1. WAJP to illustrate example of Command line arguments.
- 2. WAJP to create a Player class. Inherit the classes Cricket \_Player, Football \_Player and Hockey\_ Player from Player class.
- 3. Define a class called Student. Store roll no. & name of the student. Define member functions to assign & display value of roll no. & name.
- 4. Create a method area (), overload it to calculate area of circle, rectangle and square.
- 5. WAJP to create an interface area. Create three classes called rectangle, triangle, and square calculate areas respectively.
- 6. Write a JAVA program to solve problem of multiple inheritance using Interface.
- 7. You are given a sting str ="SDJ International College". Perform the following operation on it.
  - > Find the length of string
  - Replace the character 'e' by 'E'
  - > convert all character in uppercase
- 8. WAJP that reads two integers and display their division. Handle Arithmetic Exception.
- 9. Write an applet that gets number of square from the user using PARAM tag and draw the square on diff position
- 10. Write an applet to set a background color of an applet by passing parameters
- 11. Write an Applet to draw smiley.
- 12. Write a Menu Driven program to perform following operation on Singly Linked List.
  - 1. Insert node at end of link list.
  - 2. Insert node at beginning of link list.
  - 3. Insert node at particular position of link list.
  - 4. Delete note from particular position from link list.
  - 5. Display link list

## Note:

- Lab journals are to be submitted in journal files only.
- Index with proper page number is mandatory.
- Journal submission date will be declared during lectures.

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