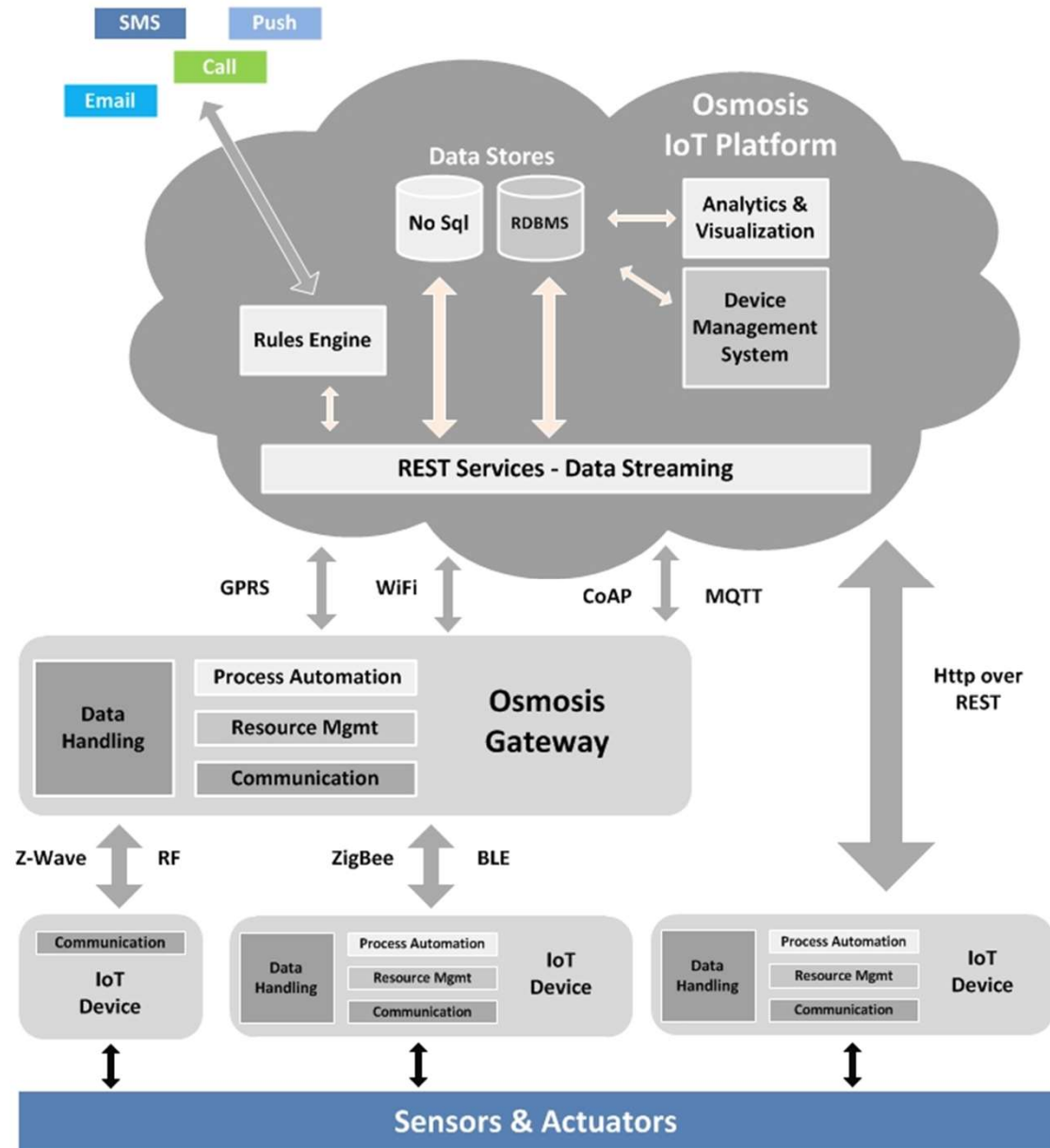
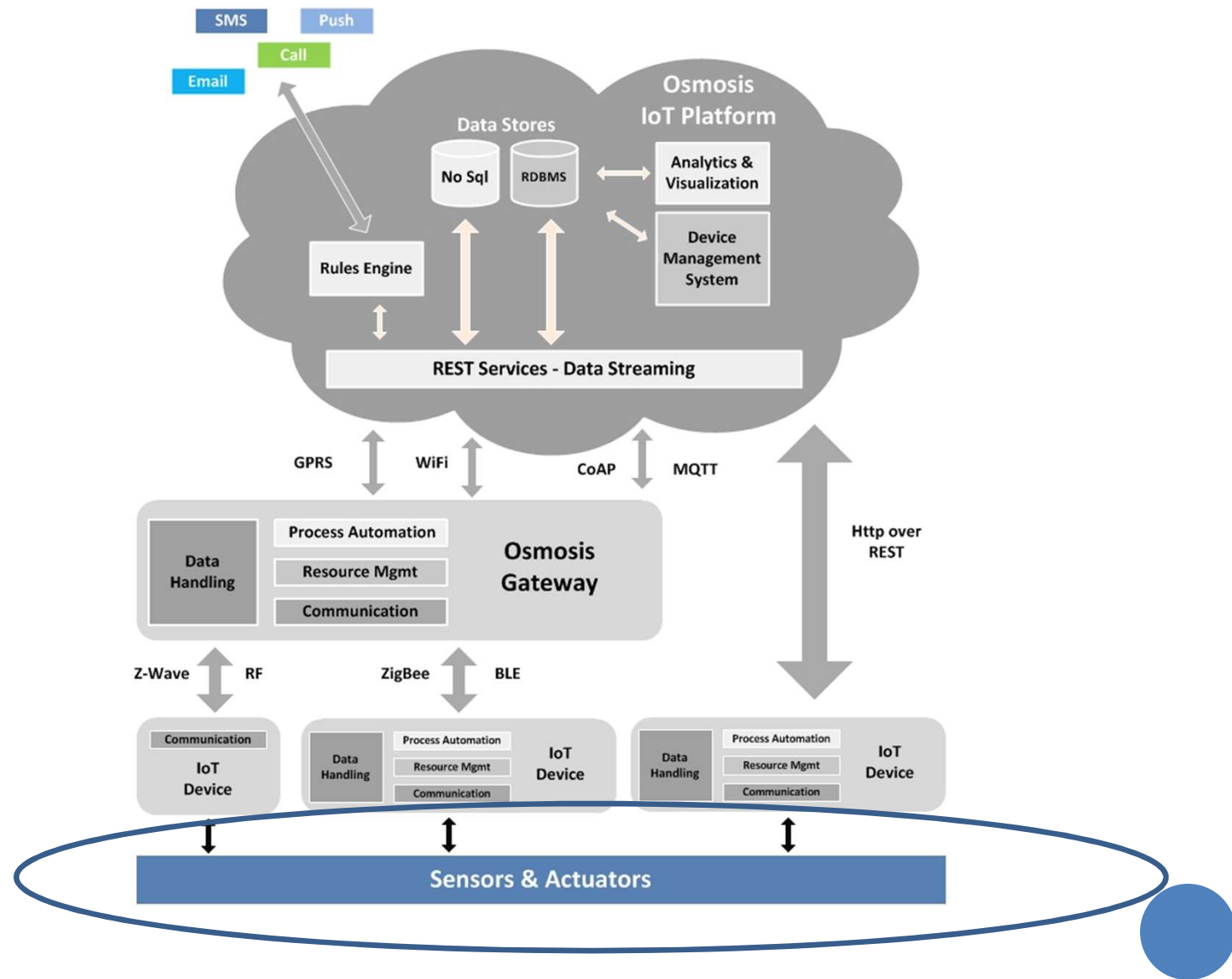




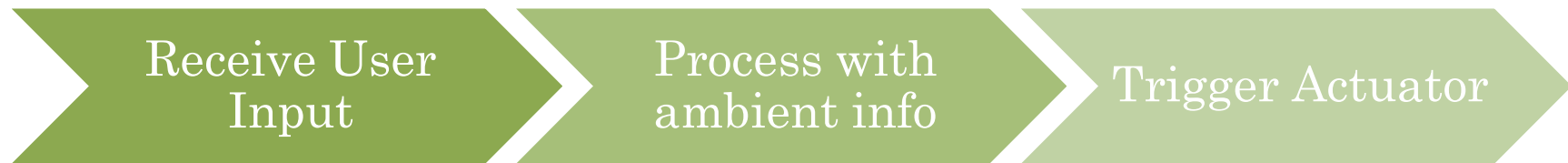
# Architecture

# ARCHITECTURE





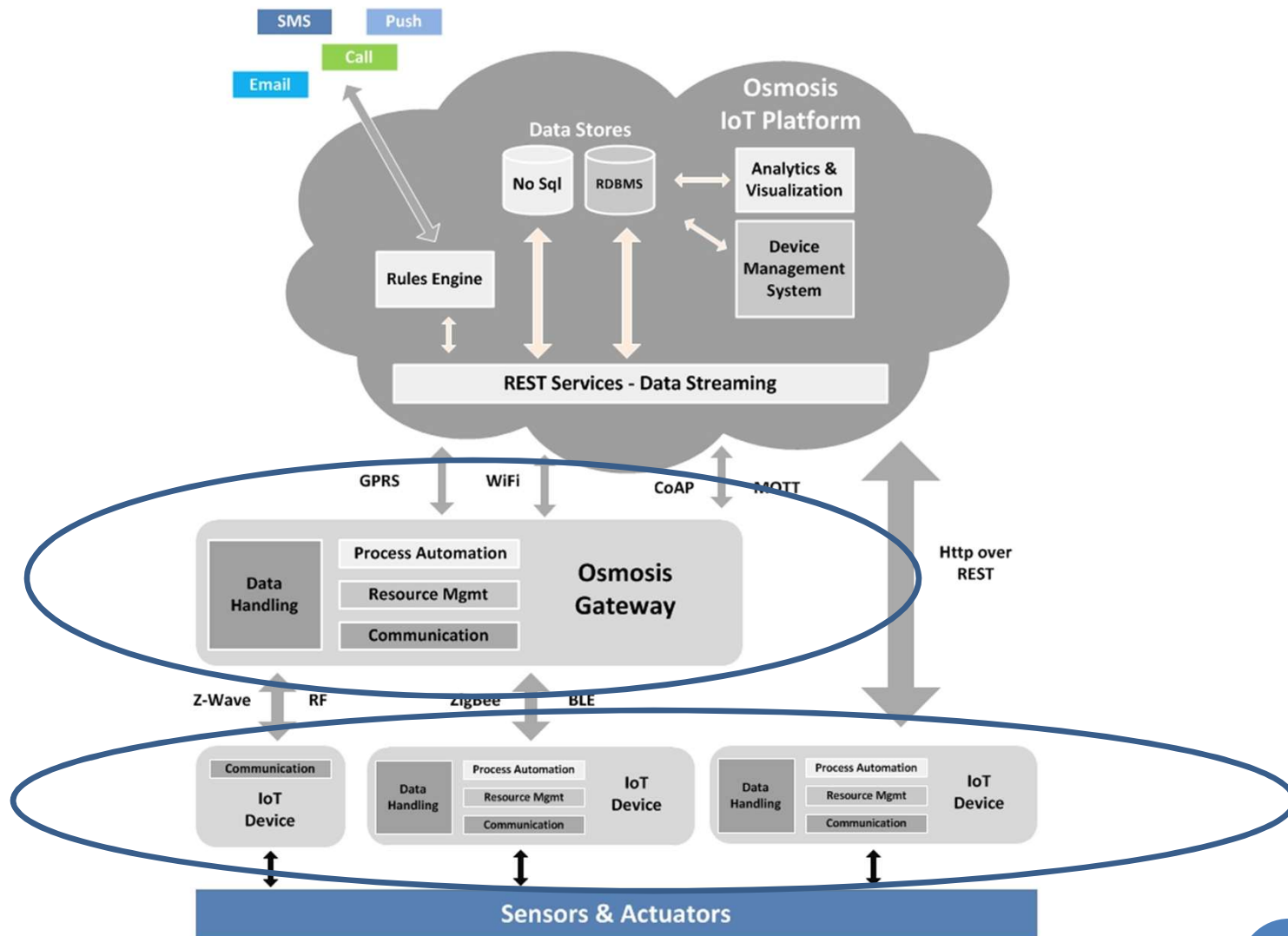
# COMMUNICATION FLOW





# Hardware





# HARDWARE

## Types

- Microcontrollers
- Microprocessors
- SoCs

## Chip Vendors

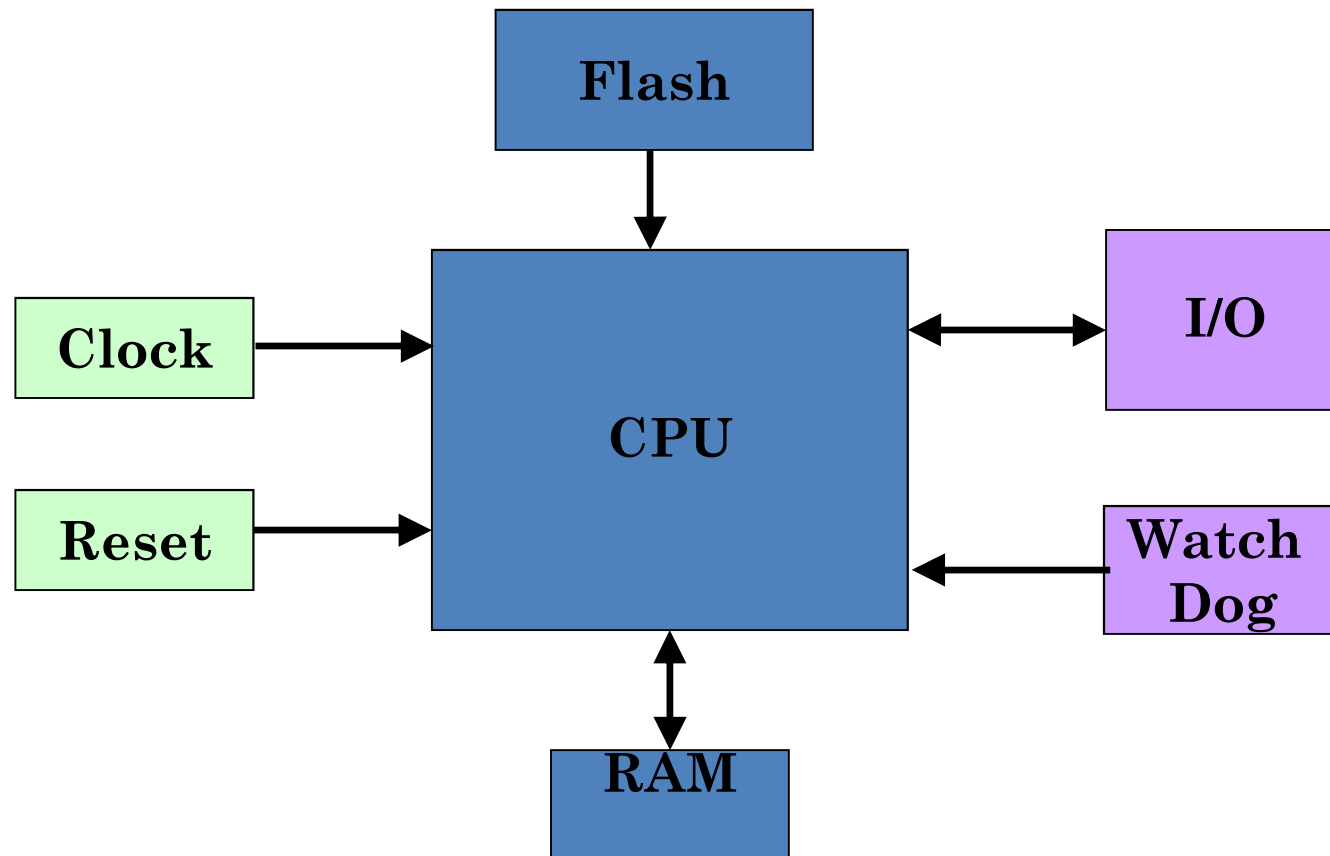
- ARM
- Atmel
- TI
- Intel

## Dev Boards

- Arduino
- ARM
- RaspberryPi
- BeagleBone
- Atmel
- Intel Galileo / Gen 2 / Edison

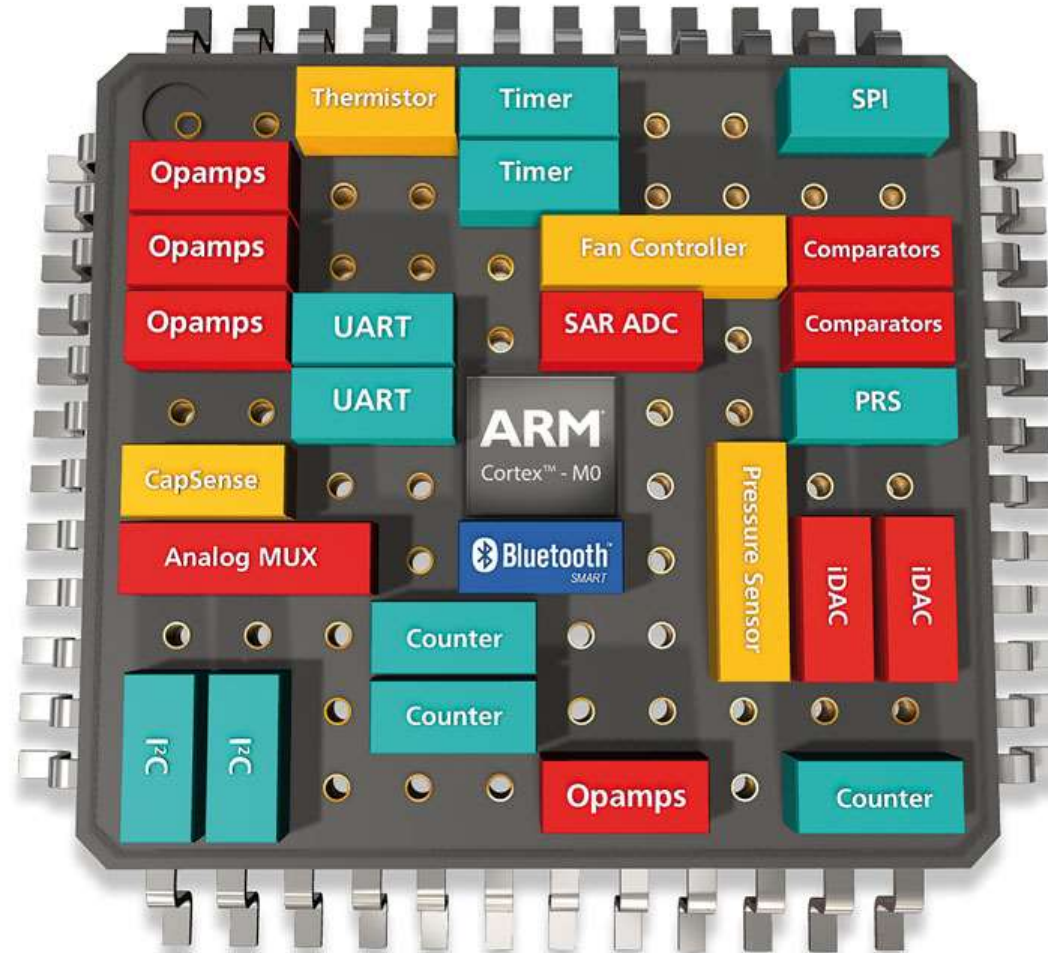


# Microcontroller

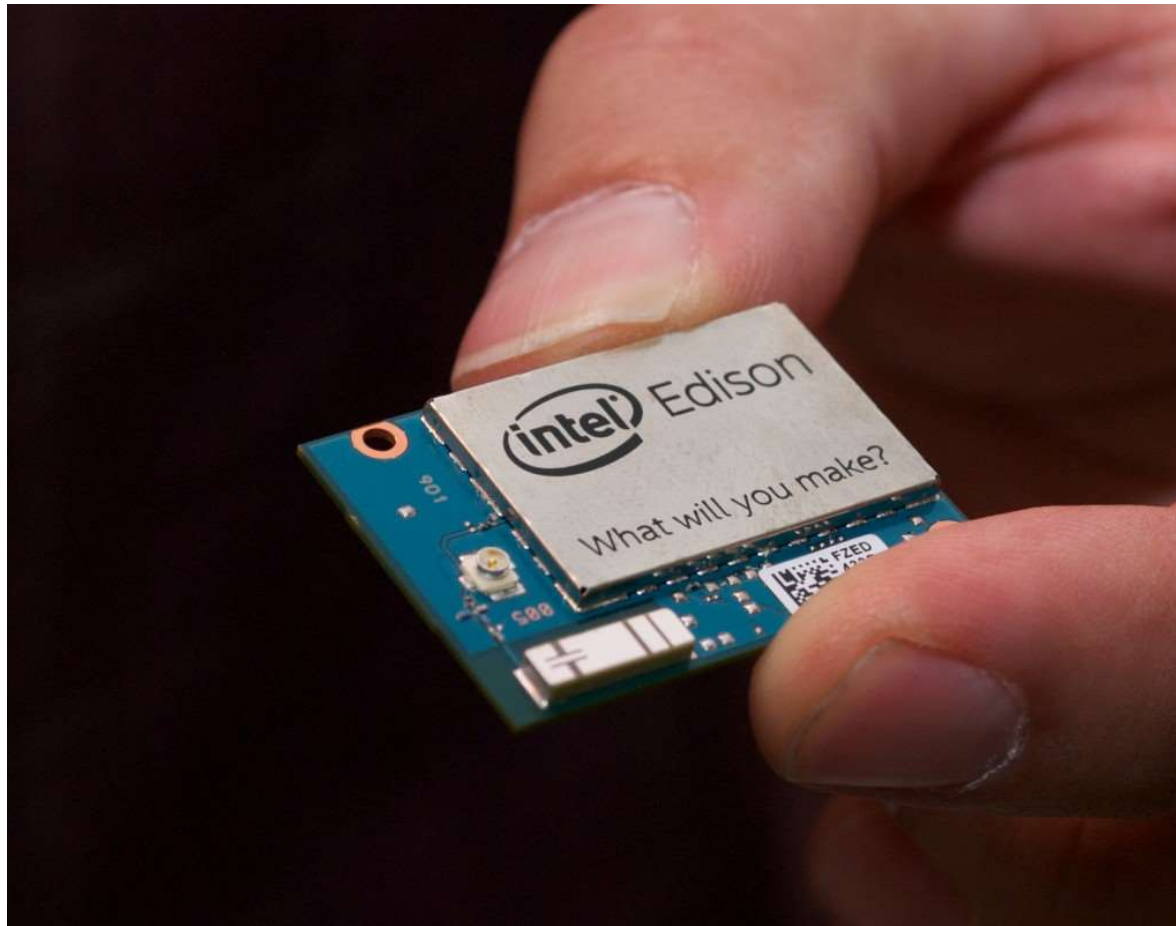




# SYSTEM ON CHIP



# INTEL EDISON



# TI – CC 2540



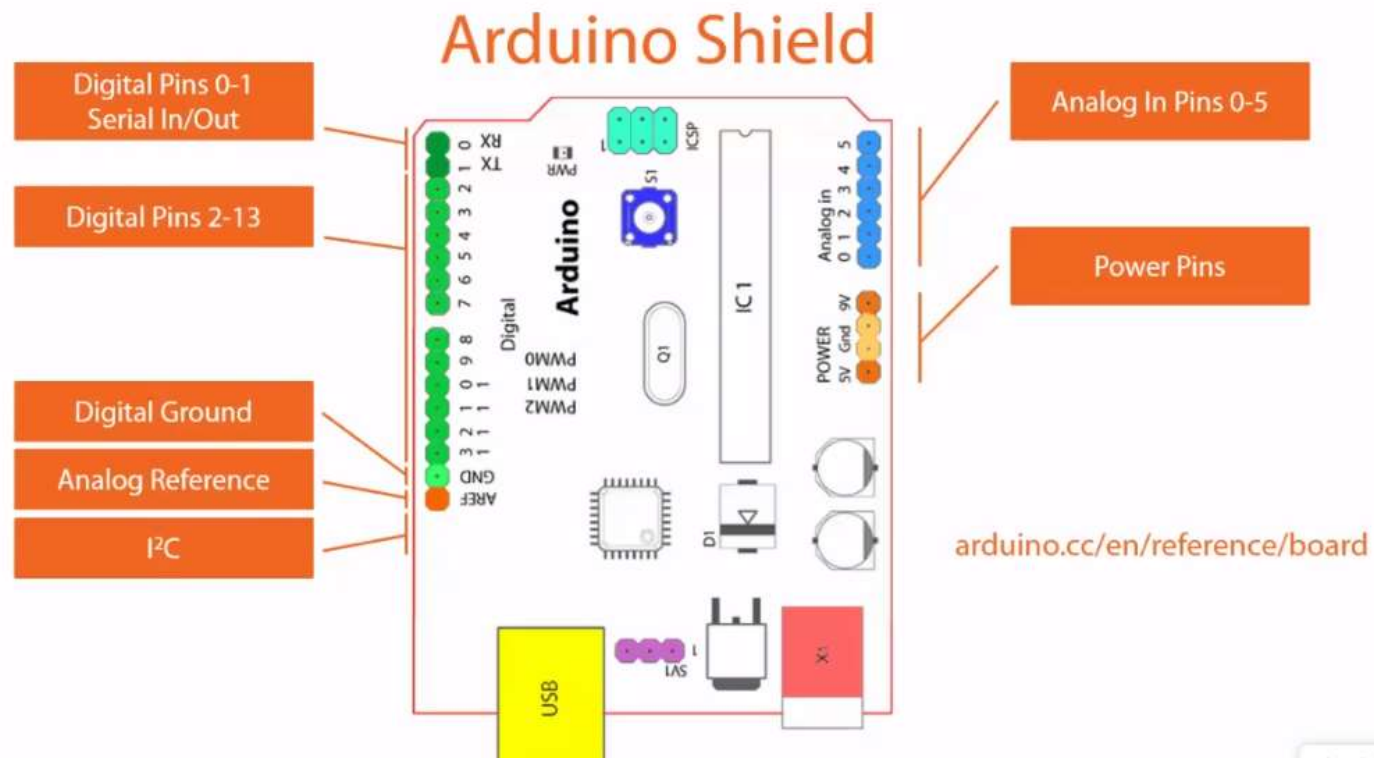
SOC

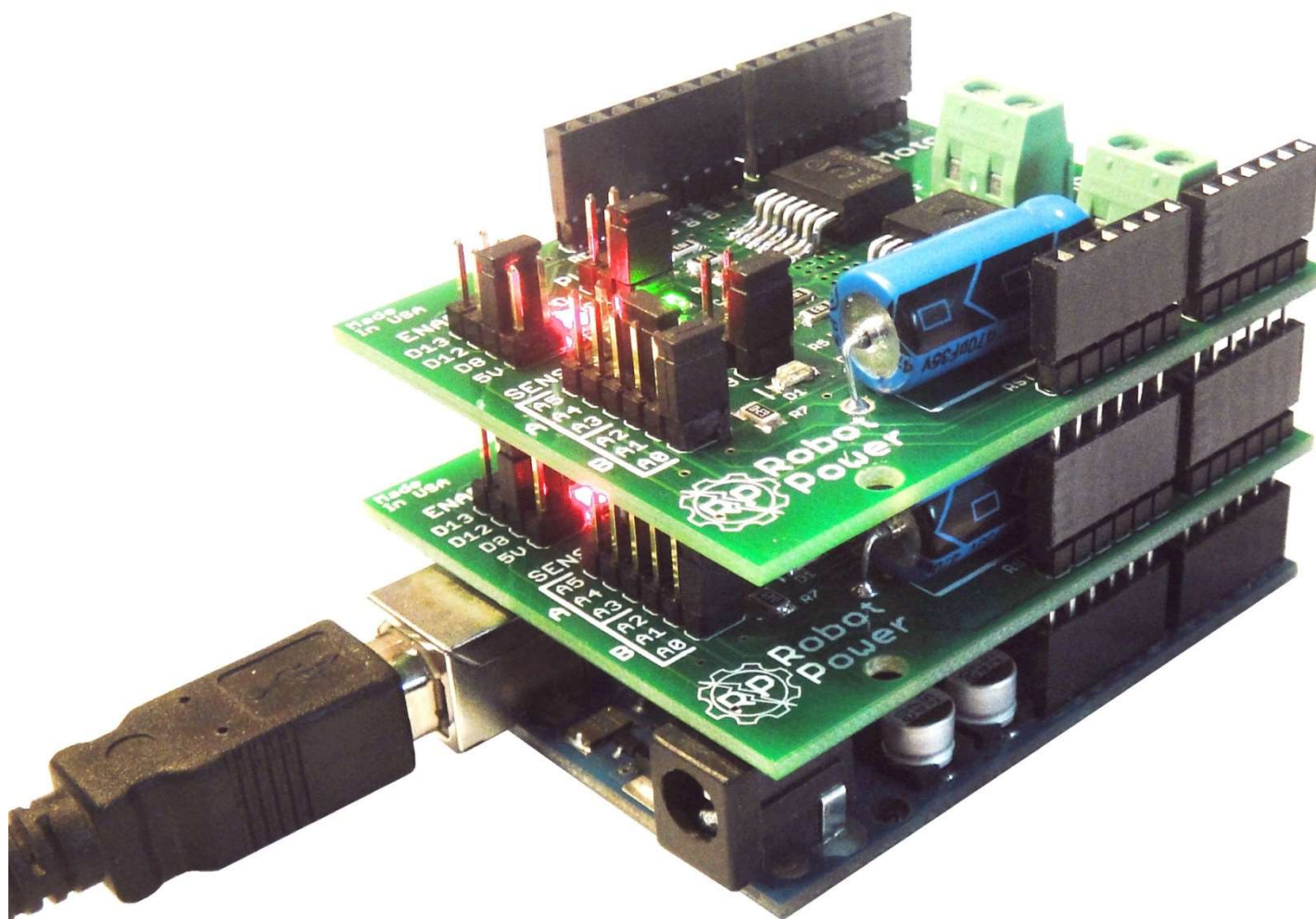


Red Bear

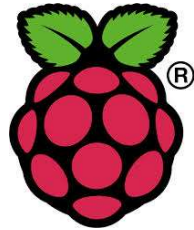


# ARDUINO









Raspberry Pi



STM32 Cortex M3



ARM7 LPC2148 Board



8051 ADVANCED  
TRAINER BOARD

# NODE VS GATEWAY

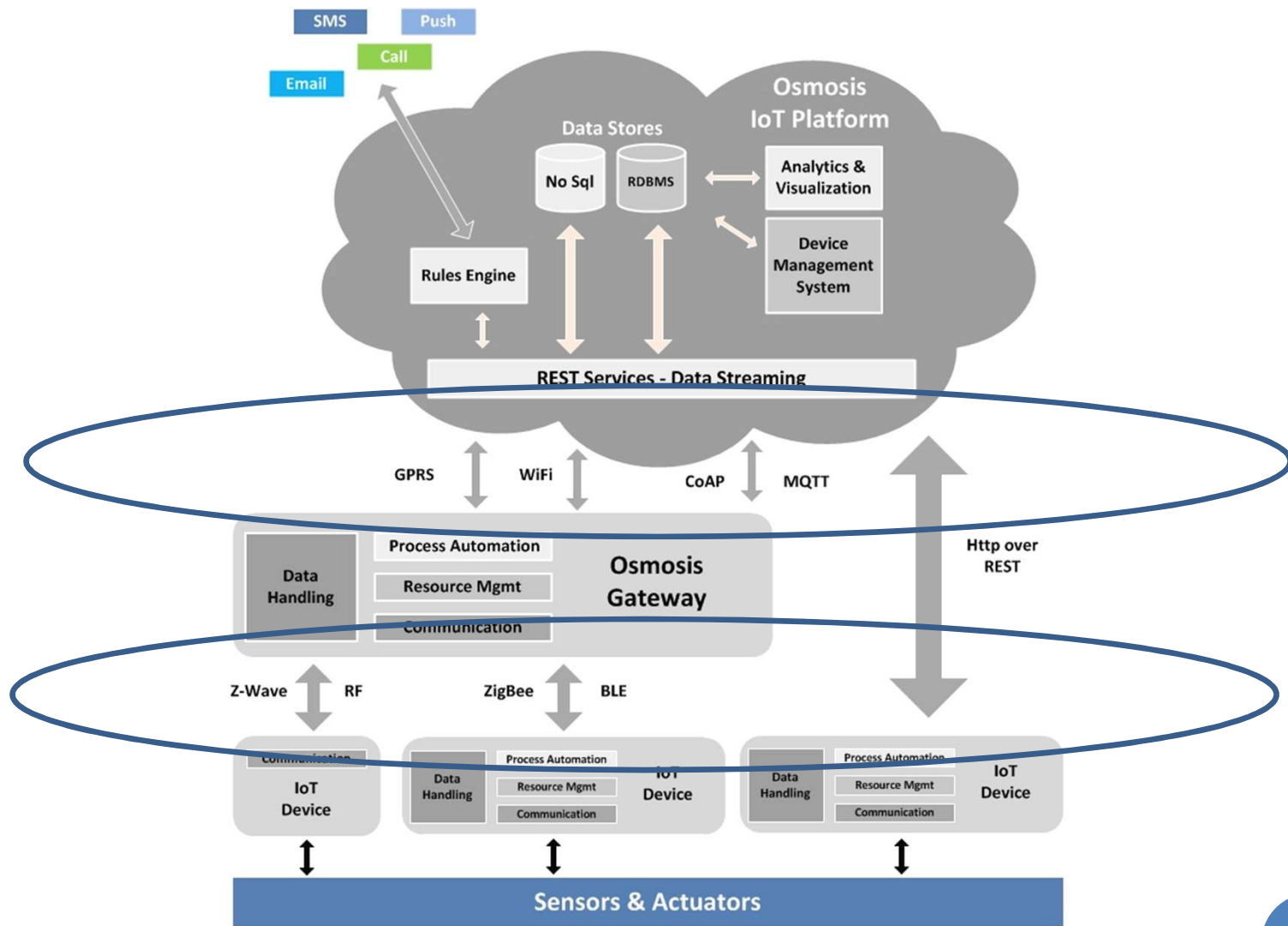
Parameter	Node	Gateway
Cost	\$10	\$80
Power	Battery	Continuous
Communication	Short Range Wireless	Cloud
Computing Power	Low	Medium
Size	1"	6"
Unique IP	Not necessary	Most likely







# Communication



# RF

## Components

- Transmitters
- Receivers
- Transceivers
- System on Chip [SoC]

## Typical Bands

- 433 Mhz
- 868 MHz –  
recommended for India
- 2.4 GHz

## Examples / Protocols

- ZigBee
- Z-Wave
- Blue Tooth
- BLE
- Wi-Fi
- Proprietary



# CLOUD COMMUNICATION

## Components

- Gateway
- Server

## Channels

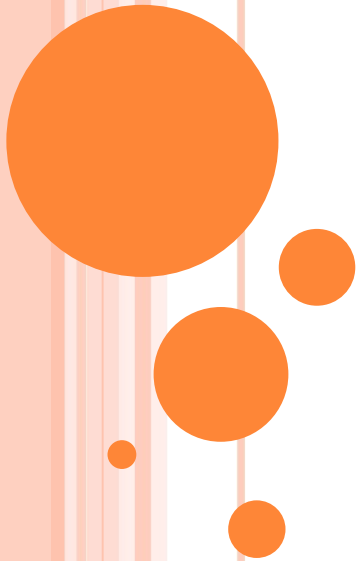
- WiFi
- Ethernet
- **GSM / GPRS**
- 3G
- LTE
- PLC

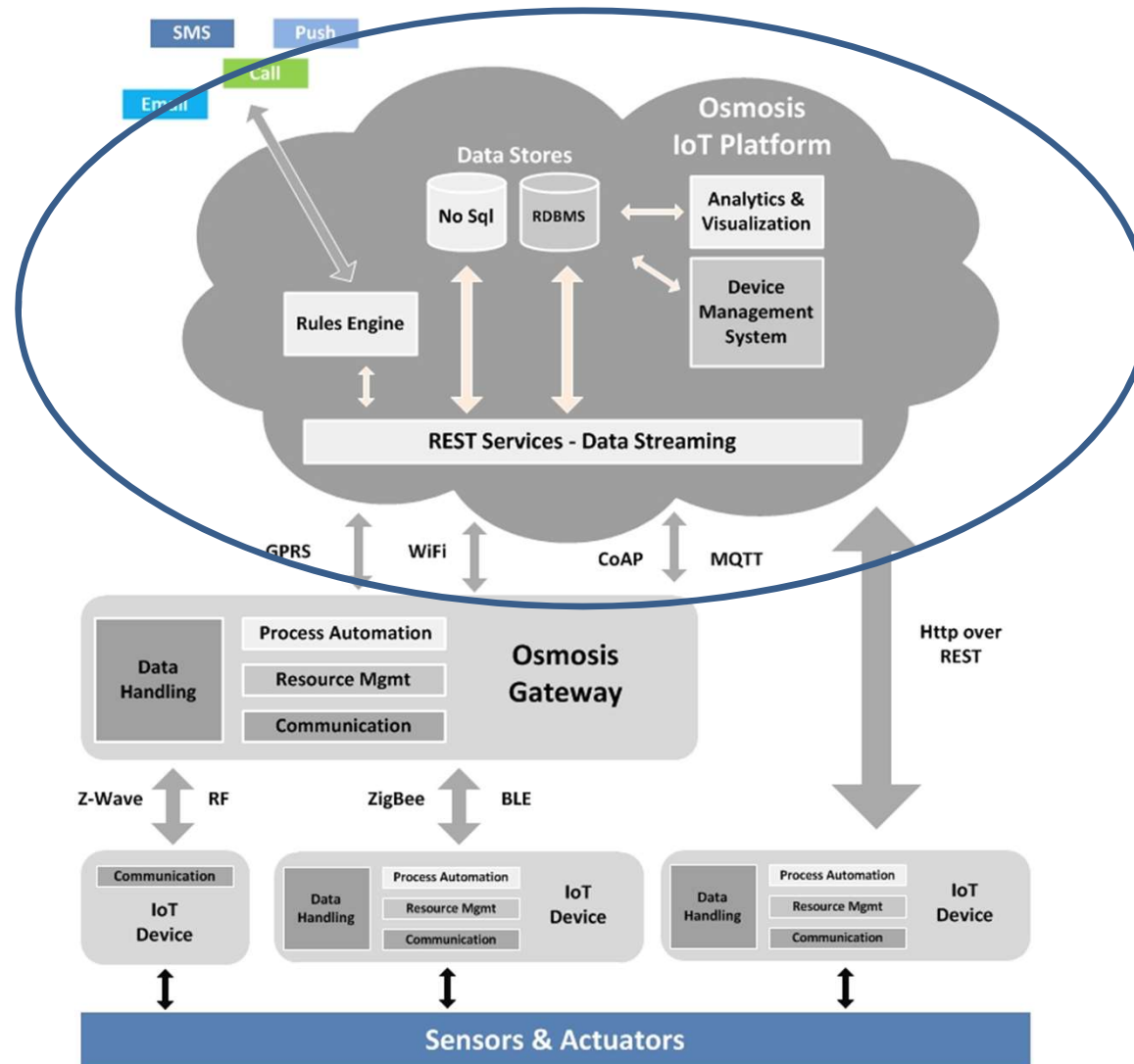
## Protocol Examples

- **Http** / **Https**
- TCP / IP
- UDP
- MQTT
- CoAP
- XMPP



# Cloud





# CLOUD

## Components

- Streaming
- Data Stores
- Rules processing & Notification
- Device Management Systems
- Analytics and Reporting Engines

## Examples

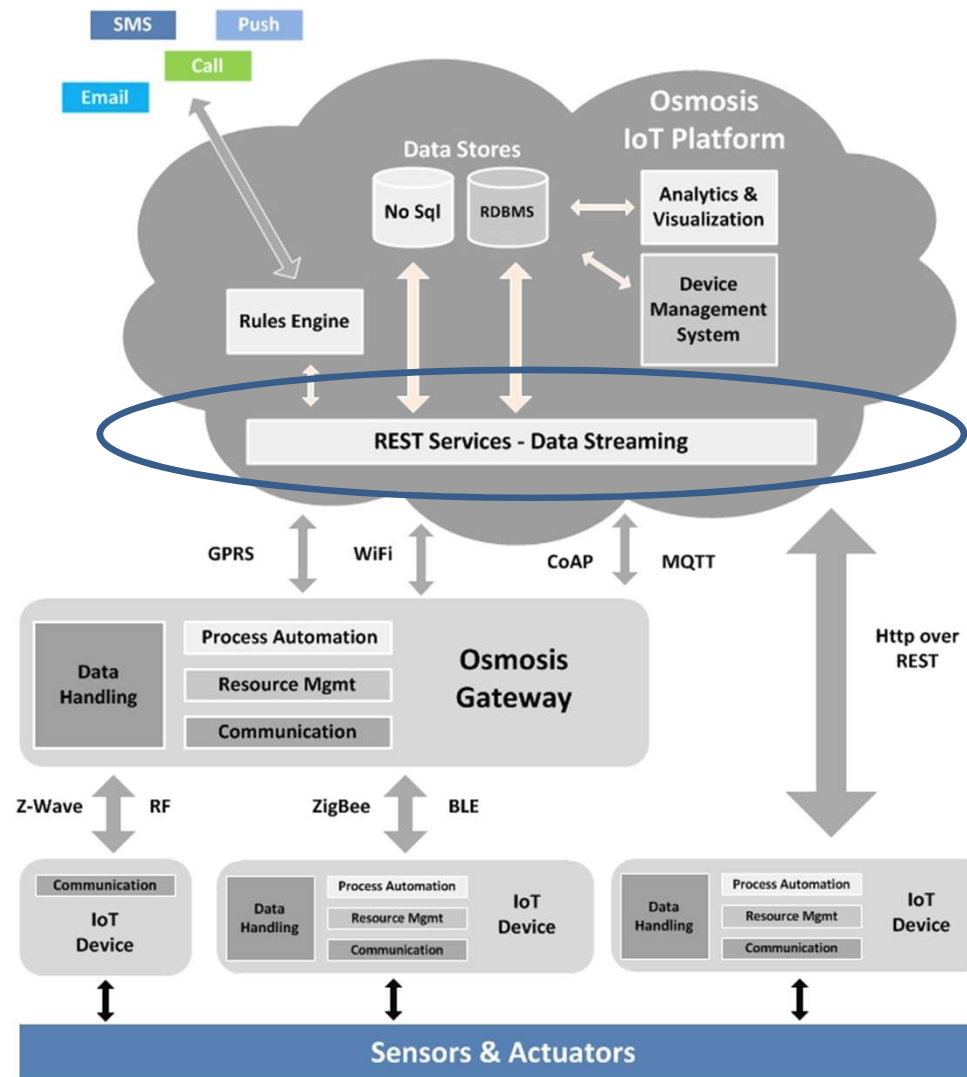
- AWS
- IBM
- CISCO
- Microsoft





# Data Streaming





# DATA STREAMING

## Components

- Streaming Server
- Actuation
- Over the Air Updates

## Examples

- Tomcat
- JBoss
- Websphere
- Mosquitto
- Node.js - TCP/IP

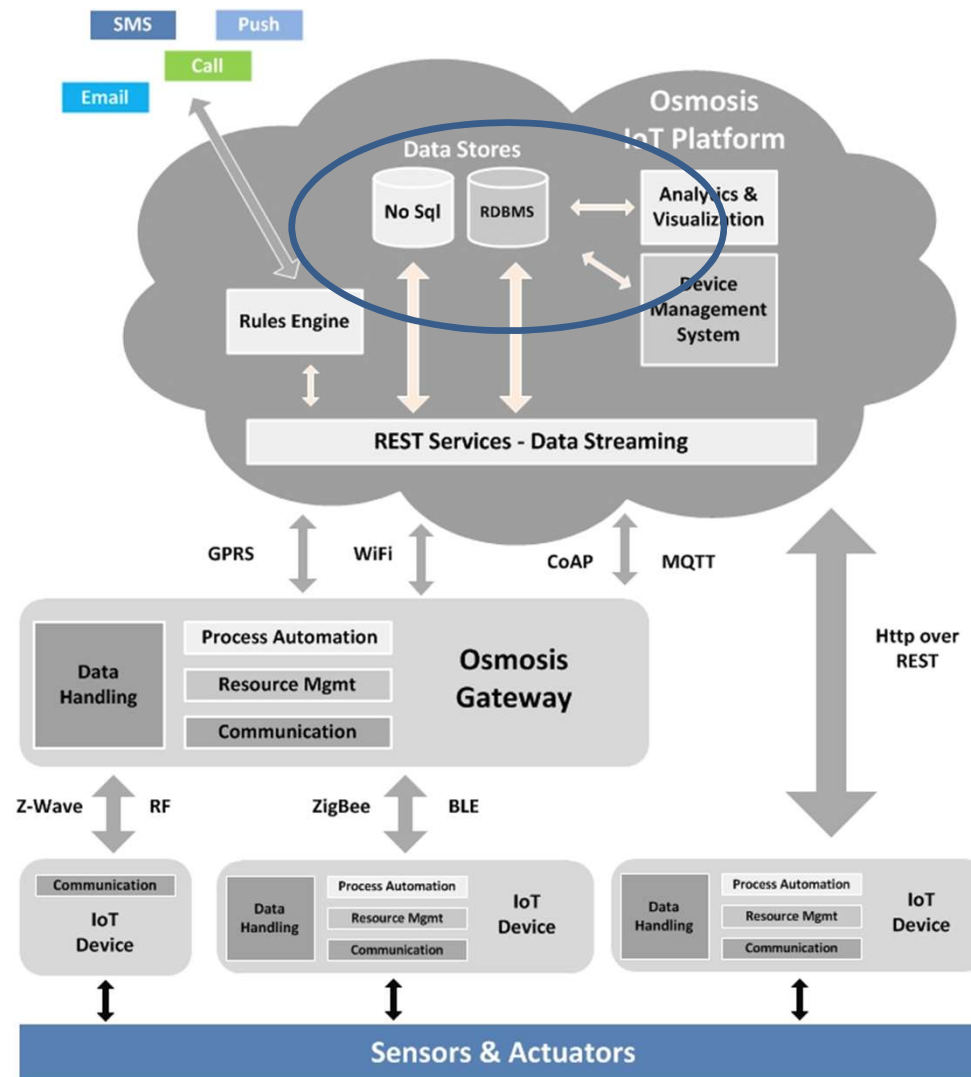
## Approach

- REST over Http / Https
- Jersey reference implementation
- Entire Functionality over REST services
- REST over CoAP under development





# Data Stores



# DATA STORES

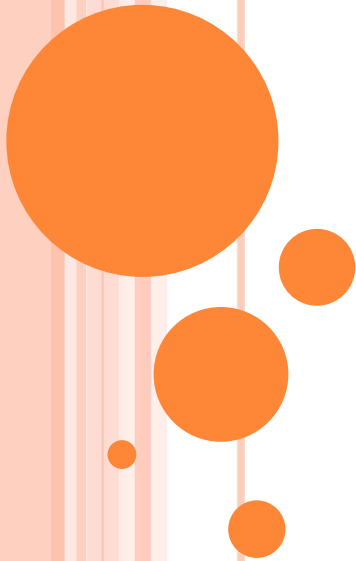
- Sql
  - Oracle
  - **MySql**
- NoSql
  - Key Value – Redis, Amazon SimpleDB
  - Column – Cassandra, HBase
  - Document – CouchDB, **MongoDB**
  - Graph – Neo4J, InfoGraph

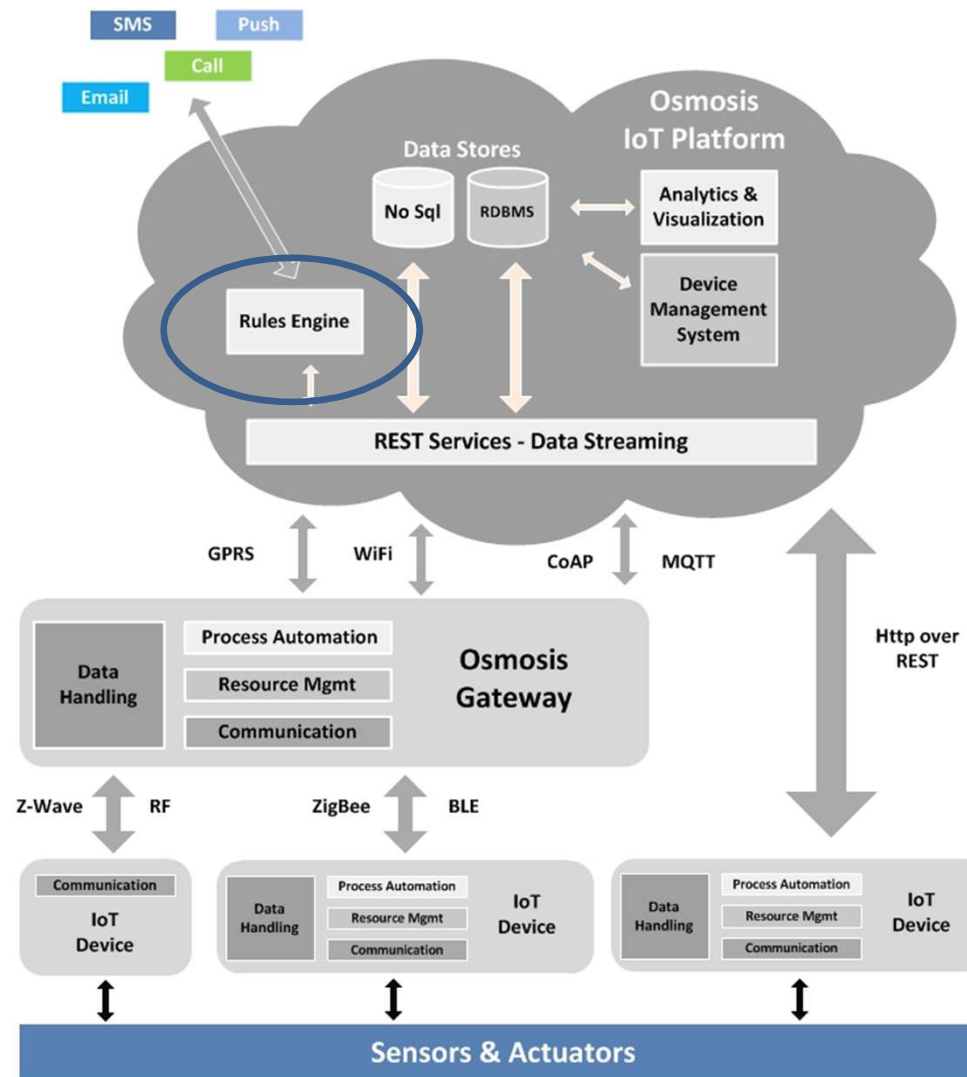
## Approach

- Hybrid
- Hibernate
- Modularization

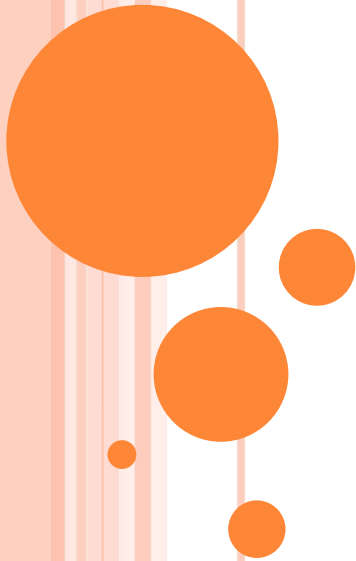


# Event Processing

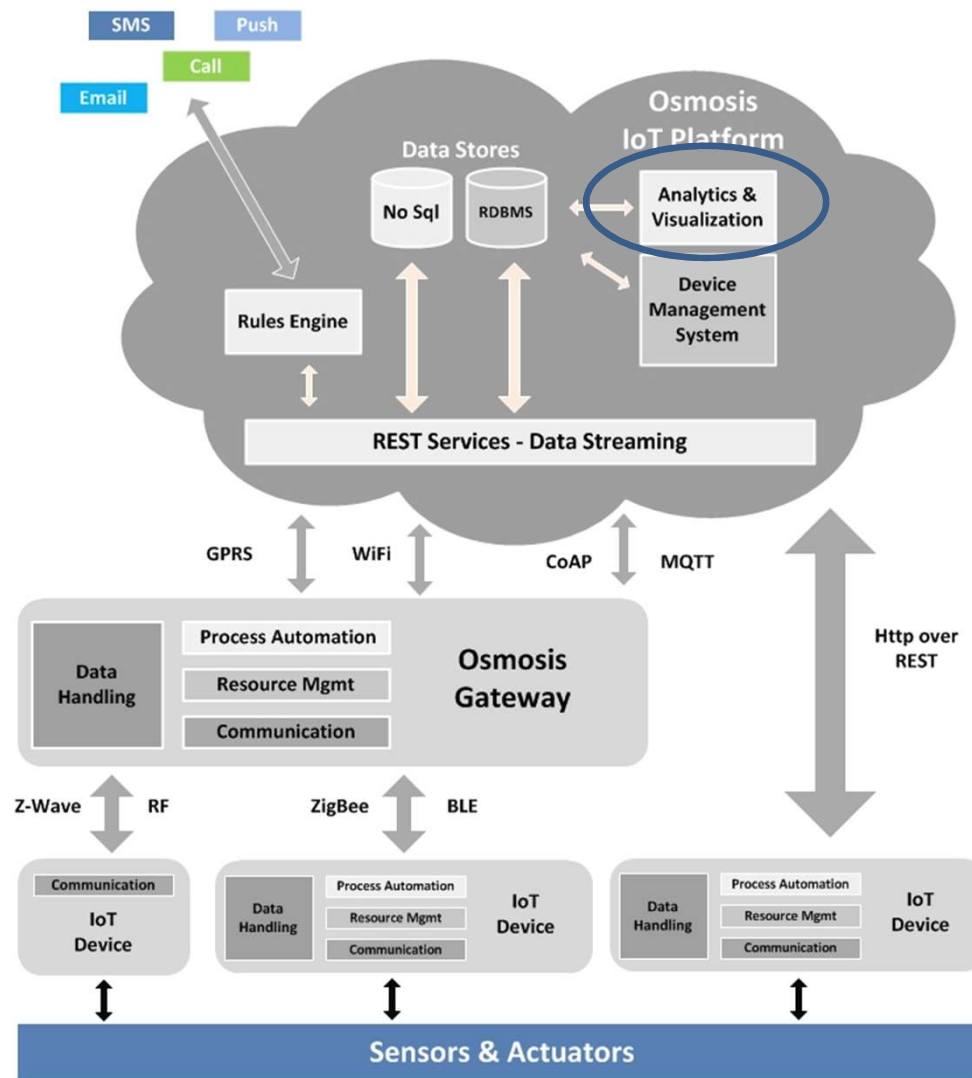




# Analytics







# ANALYTICS

## Components

- Real time
- Offline
- Visualization

## Examples

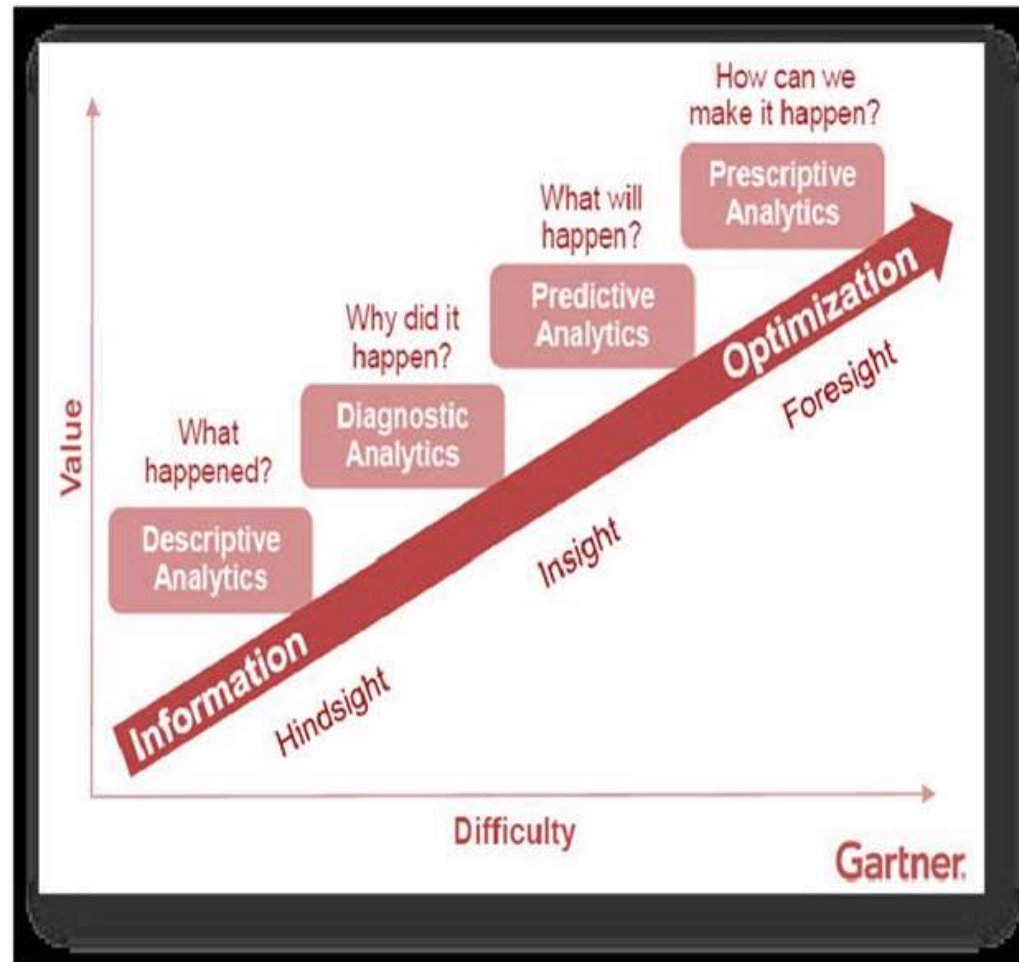
- Hadoop Ecosystem
- Spark
- MongoDB
- D3
- Tableau

## Approach

- MongoDB – Map Reduce
- NVD3 - Visualization
- Real time Dashboards
- Domain Ontologies



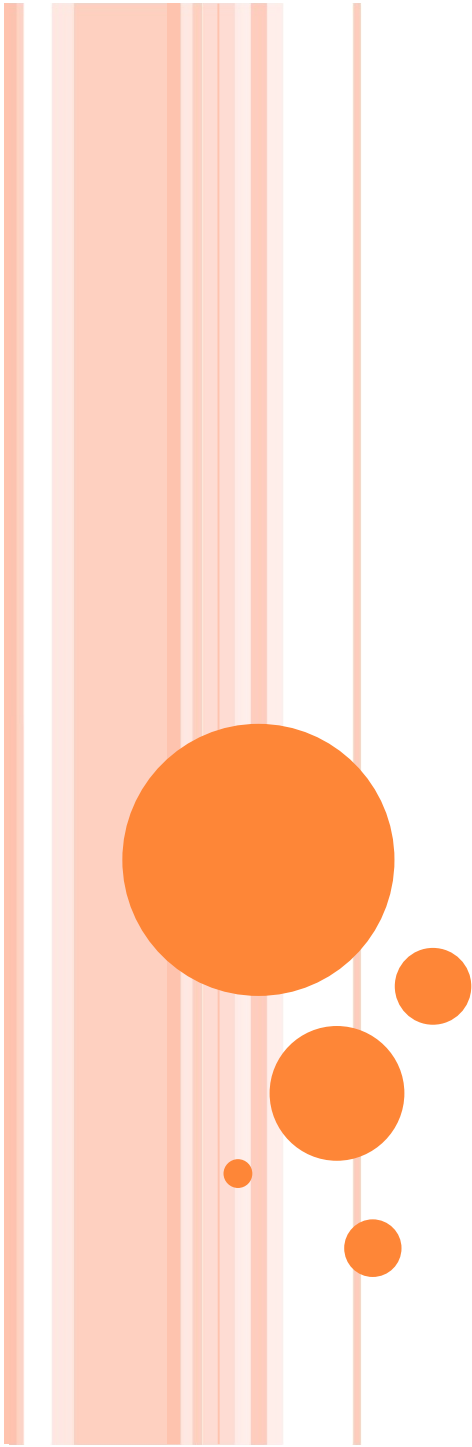
# Analytics Maturity



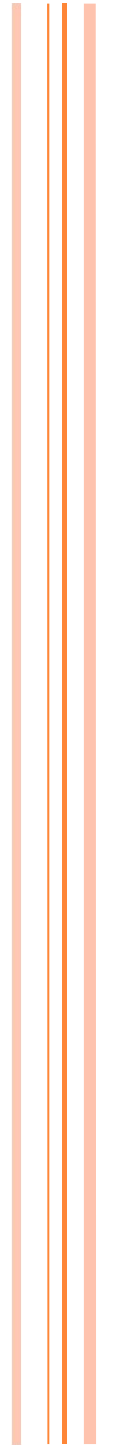
# What is Visual Analytics

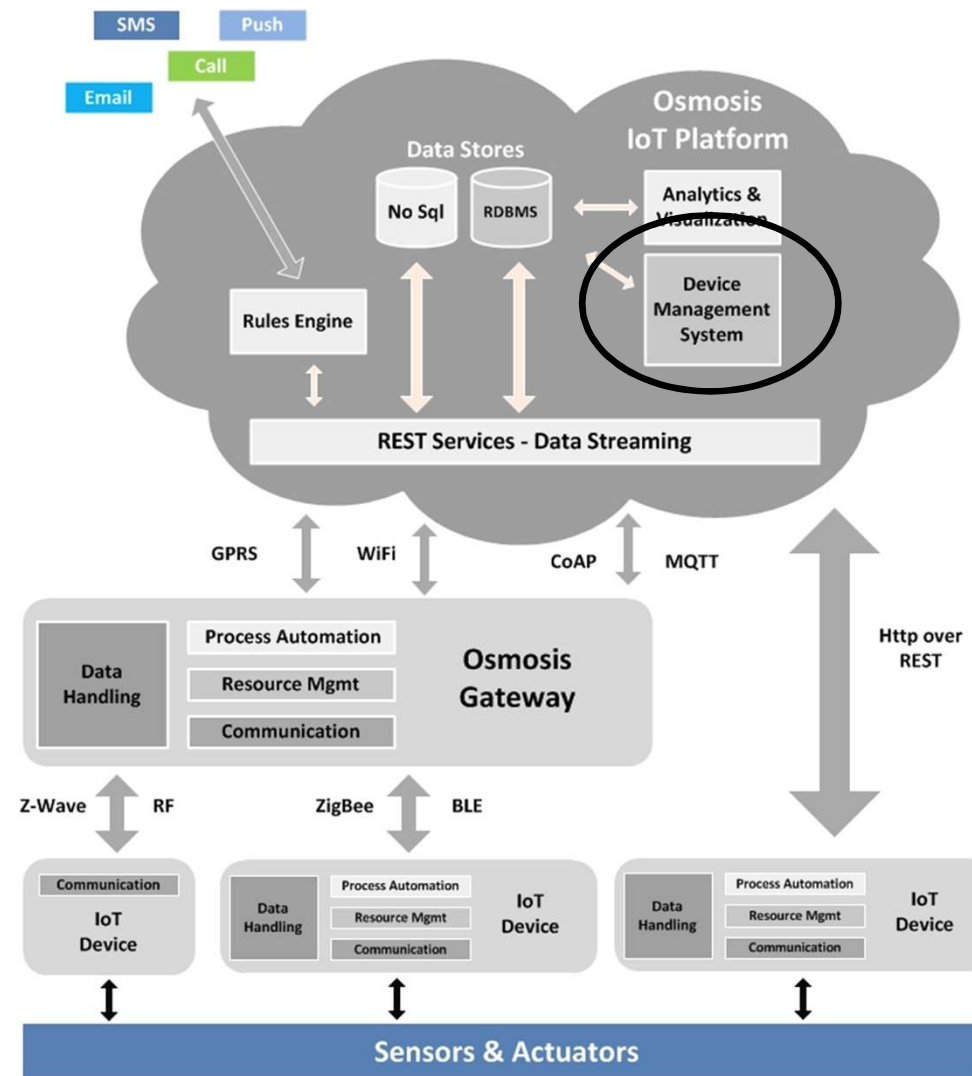
- Science of **analytical reasoning** facilitated by **visual interactive interfaces**
- Integrates new computational and theory-based tools with innovative interactive techniques and visual representations to enable human-information discourse
- Design is based on **human cognitive** and **perceptual** principles





# **Device Management System**





# UI TECHNOLOGIES

## Components

- Business Logic
- Data Store
- Visualization
- Integration and Services

## Examples

- Angular JS
- Google Toolkit
- Spring MVC / Grails
- Ruby on Rails

## Approach

- Spring MVC
- Bootstrap and jQuery
- Hibernate
- MySQL

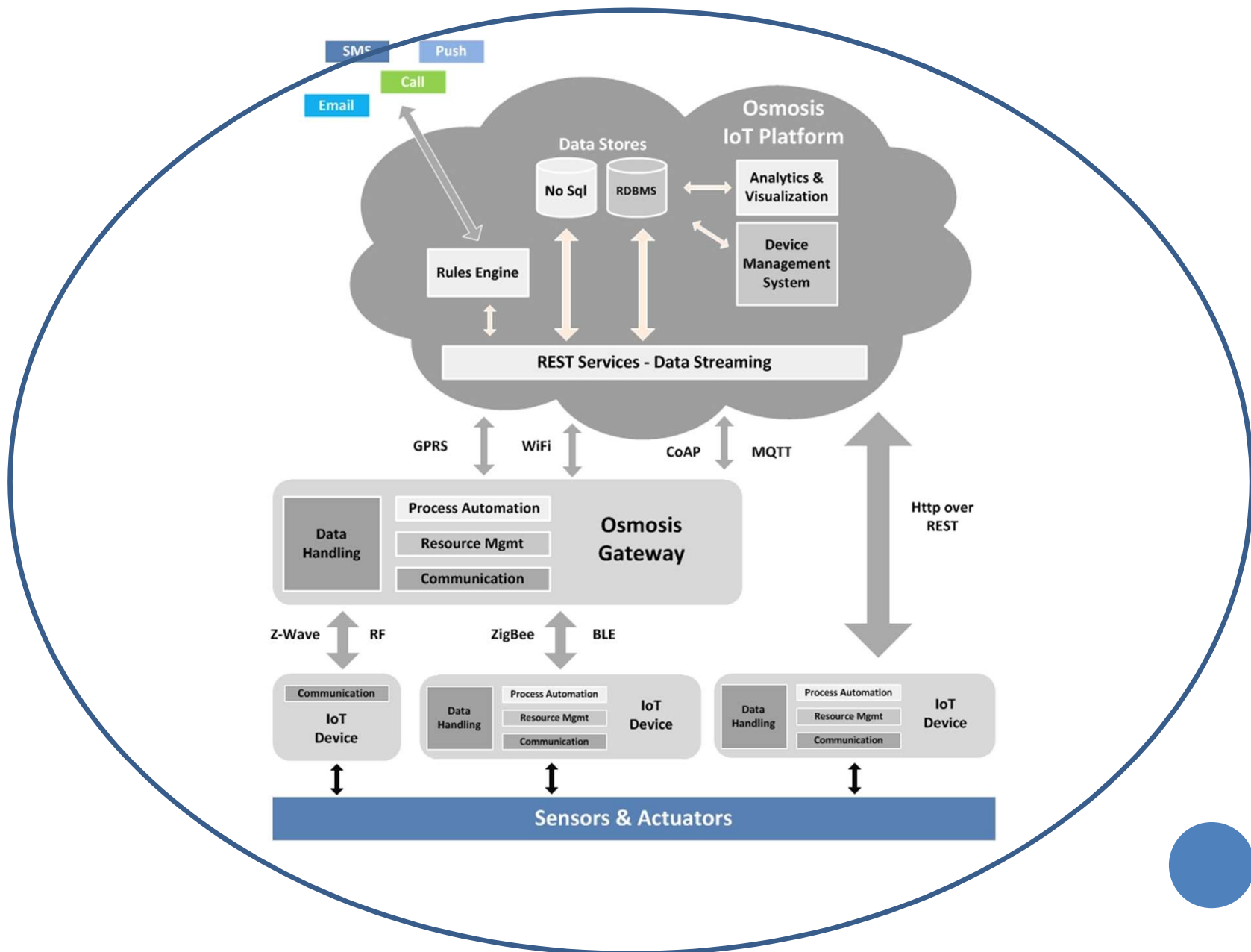




# Security







# SECURITY

## Components

- Wireless Communication
- Communication with Server
- Security of Data in Cloud

## Examples

- DTLS
- Https
- BLE

## Approach

- HTTPS
- Psuedo Random Numbers
- Proprietary Encoding / Decoding
- Fused Code on Chip
- AWS Security infrastructure





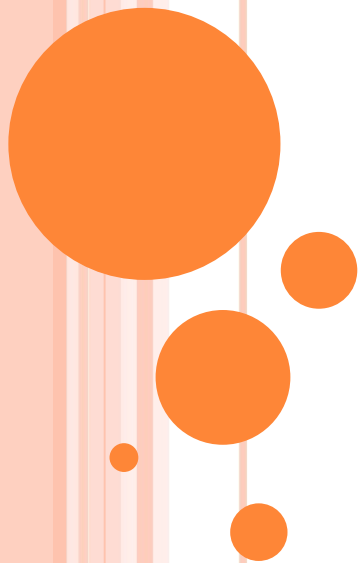
# **WHY IS IOT SECURITY DIFFICULT?**

# BECAUSE...

1. Wireless communication
2. Physical insecurity
3. Constrained devices
4. Potentially sensitive data
5. Lack of standards
6. Heterogeneity: weakest link problem
7. A systems, not software problem
8. Classic web / internet threats
9. Identity management & dynamism
10. Inconvenience and cost



# THREATS TO IoT SYSTEMS



# THE PHYSICAL DEVICES

- Can be stolen
- Can be modified
- Can be replaced
- Can be cloned



# THE SOFTWARE

- Can be modified (firmware / OS / middleware)
- Can be decompiled to extract credentials
- Can be exhausted (denial of service)



# THE NETWORK

- Eavesdropping
- Man-in-the-middle attacks
- Rerouting traffic
- Theft of bandwidth

