Project 10

Mobile Application for User Identification based on Gestures and Pressure Applied on Touch Screen.

Design Artifacts

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Prepared For

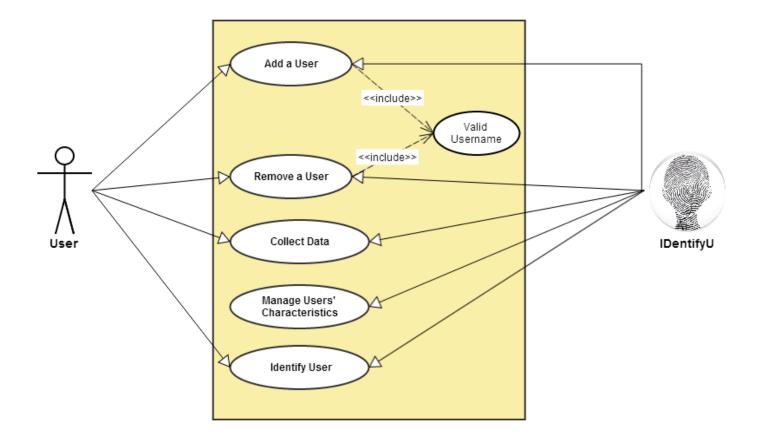
IIT INDORE

Instructor: Dr. Abhishek Srivastava

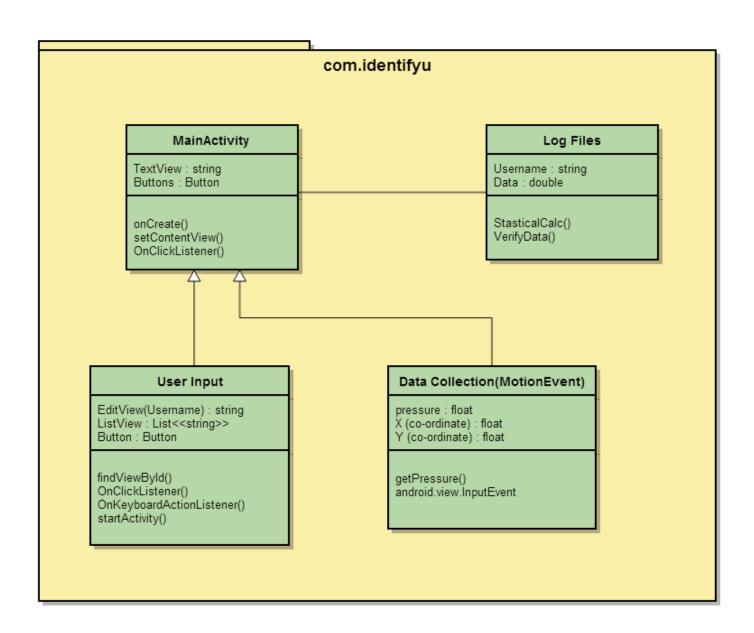
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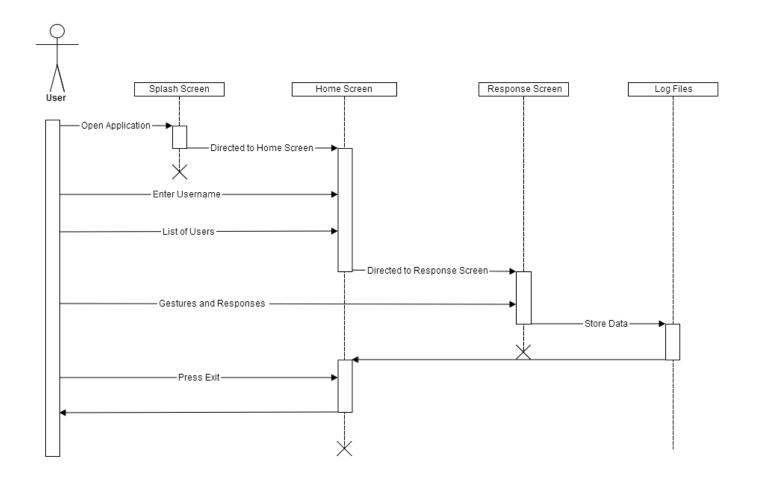
1. Use Case Diagram



2. Class Diagram

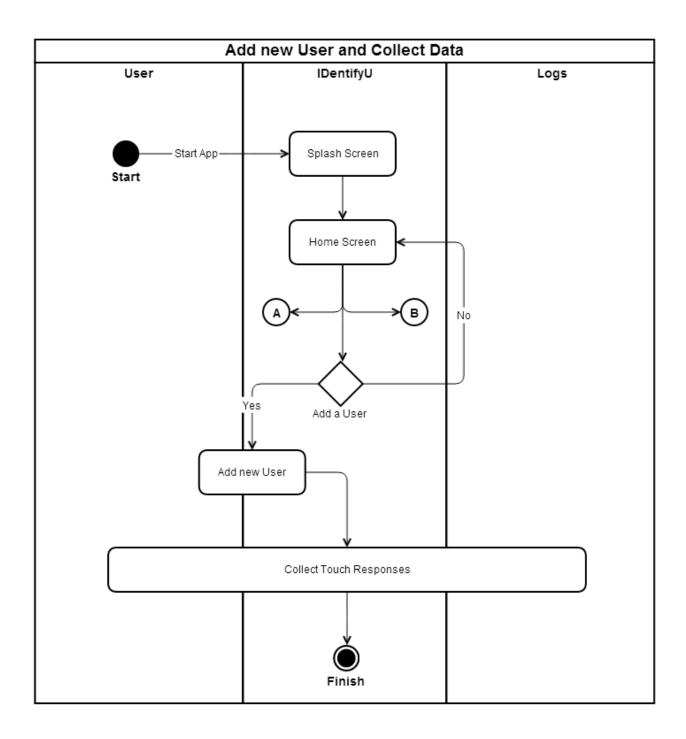


3. Sequence Diagram

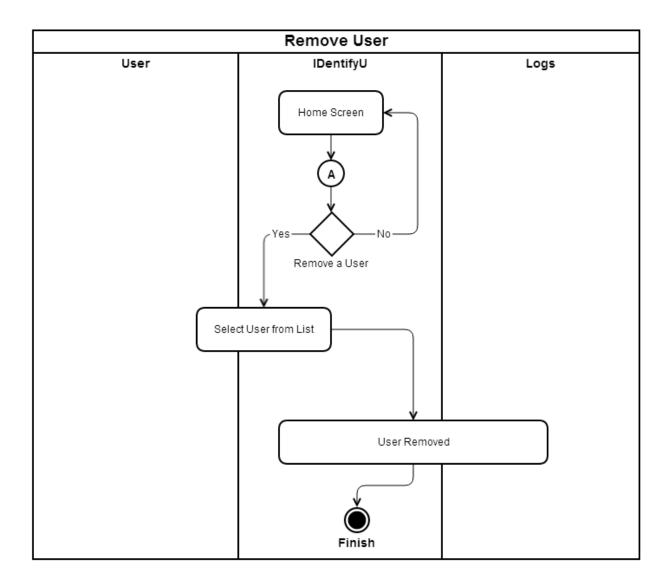


4. Activity Diagram

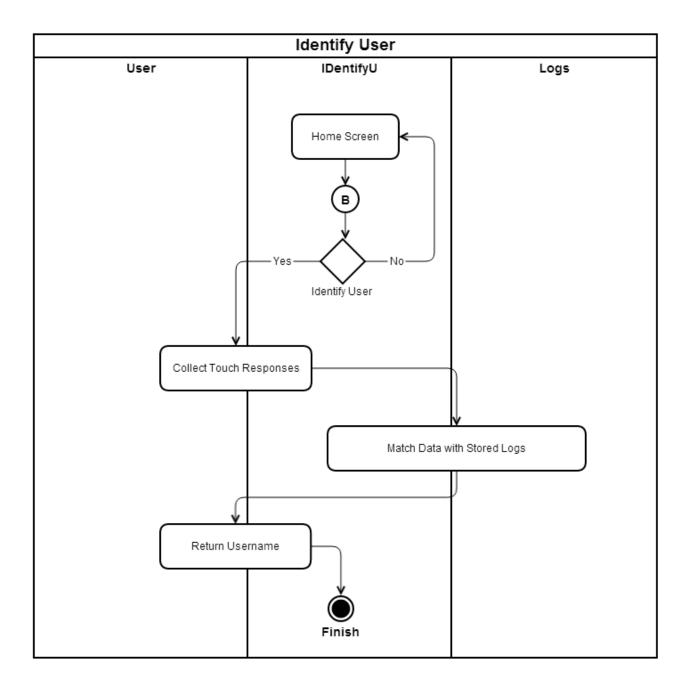
4.1 Activity 1 (Add new User and Collect Data)



4.2 Activity 2 (Remove User)



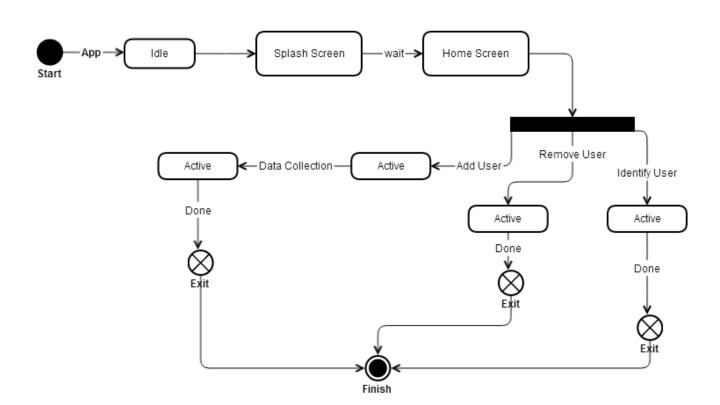
4.3 Activity 3 (Identify User)



5. State Chart Diagram

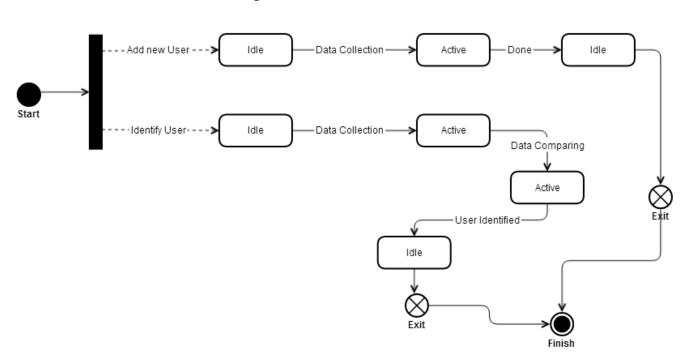
5.1 Class 1 (Main Activity)

Main Activity



5.2 Class 2 (Log Files)

Log Files



6. Component Diagram

