# IE613:Online Learning Assignment-2

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- Proof of FoReL and WMA equivalence
- The update rule for FoRel is

$$W_t = argmin_W \sum_{s=1}^{t-1} c_s(W) + R(W)$$
$$R(W) = W^T \log(W), \qquad c_s(W) = \langle W, V_t \rangle$$

where  $V_t$  is loss vector generated in round t.

• now for optimal  $W_t$ ,:

$$min\{\sum_{s=1}^{t-1}\sum_{j=1}^{d}W_{j}v_{j,s} + \frac{1}{\eta}\sum_{j=1}^{d}W_{j}\log W_{j}\}$$

s.t.

$$\sum_{j=1}^{d} W_j = 1$$

• Using KKT-condition:

$$f := \sum_{s=1}^{t-1} \sum_{j=1}^{d} W_j v_{j,s} + \frac{1}{\eta} \sum_{j=1}^{d} W_j \log W_j + \lambda (\sum_{j=1}^{d} W_j - 1) = 0$$
 (1)

$$\sum_{j=1}^{d} W_j = 1 \tag{2}$$

(3)

Now differentiate equation (1) with respect to  $W_i$ :

$$\frac{df}{dW_{j}} = 0$$

$$\sum_{s=1}^{t-1} v_{j,s} + \frac{1}{\eta} (1 + \log(W_{j})) + \lambda = 0 \qquad \forall j$$

$$\log(W_{j}) = \eta(-\lambda - \sum_{s=1}^{t-1} v_{j,s}) - 1$$

$$W_{j} = \exp\left(\eta(-\lambda - \sum_{s=1}^{t-1} v_{j,s}) - 1\right)$$

Now we will proceed with differentiating equation (1) with respect to  $\lambda$ :

$$\frac{d}{d\lambda} = 0$$

From equation (2), we know

$$\sum_{j}^{d} W_{j} = 1$$

substitute value of  $W_i$  from equation (3), we get

$$\sum_{j=1}^{d} \exp\left(\eta(-\lambda - \sum_{s=1}^{t-1} v_{j,s}) - 1\right) = 1$$

$$\left(\sum_{j=1}^{d} \exp(-\eta \sum_{s=1}^{t-1} v_{j,s})\right) \exp(-\eta \lambda) = e$$

$$\exp(-\eta \lambda) = \frac{e}{\sum_{j=1}^{d} \exp(-\eta \sum_{s=1}^{t-1} v_{j,s})}$$

$$\lambda = \frac{-1}{\eta} \left[1 - \log \sum_{j=1}^{d} \exp(-\eta \sum_{s=1}^{t-1} v_{j,s})\right]$$

now substitute value of  $\lambda$  in equation (3), we get

$$W_{j} = \exp(-\log \sum_{j=1}^{d} \exp(v_{j,s})) \exp(-\eta \sum_{s=1}^{t-1} v_{j,s})$$

further simplifying above equation will give

$$W_j = \frac{\exp(-\eta v_{j,s})}{\sum_{j=1}^d \exp(v_{j,s})}$$

The obtained weight update is equivalent to the weight update of Weighted Majority algorithm.

Hence,

$$w_j^f = w_j^{wm}$$

Hence  $\eta^*$  will also be the same as that of WM i.e.

$$\eta^* = \sqrt{\frac{2\log(d)}{T}}$$

- Follow-The-Leader (FTL)
- Program file for both FTL and FoReL Q2.py, The graph plotted on Logarithmic scale

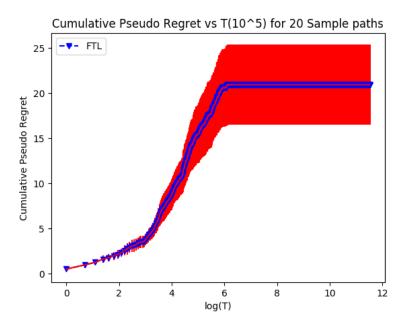


Figure 1: For Follow The Leader:Cumulative Pseudo Regret vs T

#### Follow-the-Regularized-Leader (FoReL)

$$\eta^* = \sqrt{\frac{2\log(d)}{T}}$$

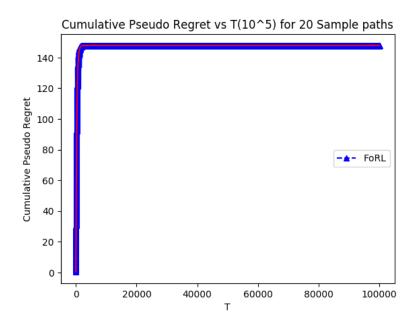


Figure 2: Cumulative Pseudo Regret vs T

- 1 program file Q3.py
- 2 learning rate  $(\eta) = c\eta^*$  and c = [.1, 2.2].

#### Cumulative Pseudo Regret vs T(10^5) for different of C values[.1,2.2] c: 0.1 1400 c: 0.3 c: 0.5 1200 c: 0.7 Cumulative Pseudo Regret c: 1.1 1000 800 c: 1.9 600 c: 2.1 400 200 0 20000 40000 60000 80000 100000

Figure 3: Cumulative Pseudo Regret vs T with different c values

Т

- Graph for Skin Data
- program file Q41.py
- We run both algorithm on given Data as on course website
- the graph for skin data has only one spike, because this is sorted data.

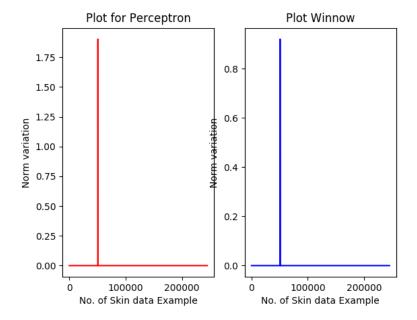


Figure 4: Perceptron and Winnow for Skin Data

- Graph for News Data
- program file Q42.py
- the given Data of News normalized, because original data set this is not working with winnow update(some update lead to infinity value.).

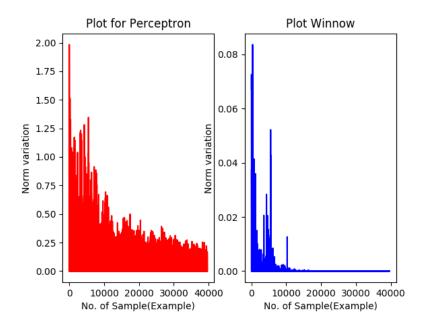


Figure 5: Graph for Perceptron an Winnow

- Graph for Wine Data
- program file Q43.py

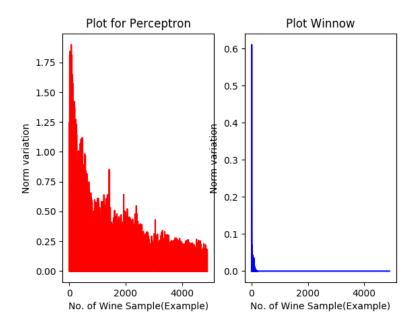


Figure 6: Graph for Perceptron an Winnow

- program file *Q6.py*
- we use 1 extra feature in  $x_t$  as bias term to more efficiently learn the data set, this will reduce mistakes significantly .
- estimated margin( $\gamma$ ) = 3.2
- for perceptron algorithm mistake count = 23
- mistake bound for Perceptron = 176.23 Mistake Bound

$$\frac{R^2 ||W^*||^2}{\gamma^2} \qquad R = \sup\{||x_t||_2\}$$

• Mistake count for Winnow Algorithm with  $\eta \le .5$ 

γ	mistakes
.05	1277
.1	1269
.15	1246
.2	1247
.25	1207
.3	1196
.35	1172
.4	1150
.45	1145

• program file – Q7.py

Given Cost function  $c_t(w) = max\{0, 1 - \eta * x_t * y_t\}$  for Online gradient descent(OGD) update rule is  $w_{t+1} \leftarrow proj_k(w_t - \eta \nabla c_t)$  and  $\nabla c_t = -y_t * x_t$  (when there is mistake, otherwise zero) update rule  $w_t + 1 \leftarrow w_t - (-y_t * x_t)$  thus we can conclude that given cost function *OGD* work same as *Perceptron* 

For Online Mirror Descent(OMD) regularizer  $R(w) = (w^T log(w))$  and with same  $c_t(w)$ . update rule for OMD is

$$\nabla R(w_{t+1}) \leftarrow \nabla R(w_t) - \eta \nabla c_t$$

 $\nabla R(w) = 1 + log(w)$ , after substituting the  $\nabla R(W_{t+1})$ ,  $R(w_t)$  and  $\nabla c_t$  we get:

$$w_{t+1} = w_t exp\{\eta y_t x_t\}$$

• online gradient descent and online mirror descent algorithm

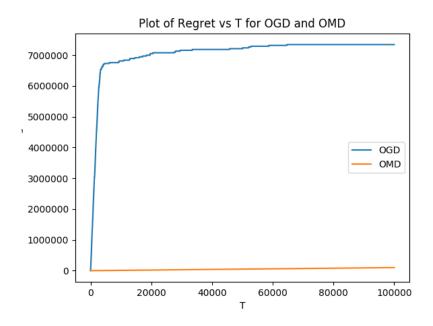


Figure 7: regret vs round t for both algorithms

- from the Figure 7 this is clear that OGD Regret is more than the OMD
- Due to multiplicative update of OMD run with lower regret and also learn faster than OGD.