Name: Vinay Dawani

Roll no: 22 Batch: T11

Experiment: 9

Aim: To understand Docker Architecture and Container Life Cycle, install Docker and execute docker commands to manage images and interact with Containers.

Theory: Docker is an open-source platform designed to automate the deployment, scaling, and management of applications using **containerization**. Containers are lightweight, standalone packages that include everything needed to run an application—such as the code, runtime, system tools, libraries, and settings—ensuring consistent performance across various environments.

* 1. Docker Architecture

Docker follows a client-server architecture consisting of:

- Docker Engine: The core of Docker, responsible for building and running containers.
 - Docker Daemon (dockerd): Runs in the background and manages Docker objects like images, containers, volumes, etc.
 - Docker Client (docker): Command-line tool to interact with the daemon.
- Docker Registries: Services like Docker Hub or private registries that store Docker images.

2. Key Docker Concepts

Containers:

- Lightweight, portable, and isolated environments.
- Share the host OS kernel, making them faster and more resource-efficient than traditional virtual machines.

Images:

- Read-only templates used to create containers.
- Built using a **Dockerfile**, which defines the base OS, required packages, and commands.

Dockerfile:

- A script containing instructions for building a Docker image.
- Includes keywords like FROM, WORKDIR, COPY, and CMD.

X 3. Docker Commands Overview

Some commonly used Docker CLI commands include:

- docker --version → Check Docker installation.
- docker pull <image> → Download an image from Docker Hub.

- docker build -t <name> . → Build a Docker image from a Dockerfile.
- docker run <image> → Start a container from an image.
- docker ps → List running containers.
- docker stop <container_id> → Stop a container.
- docker rm <container_id> → Remove a container.
- docker rmi <image> → Remove an image.

4. Container Life Cycle

- 1. **Create** → Define and configure the container.
- 2. **Start** \rightarrow Run the container instance.
- 3. **Stop** \rightarrow Halt the running container.
- 4. **Remove** → Delete the container after use.

5. Why Use Docker?

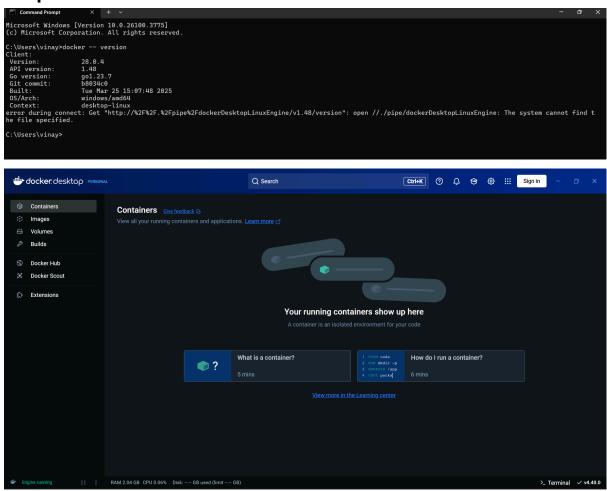
- Portability: Works uniformly across dev, test, and production.
- **Isolation**: Each app runs in its own container without interference.

- Efficiency: Minimal overhead compared to VMs.
- Scalability: Ideal for microservices and large-scale applications.

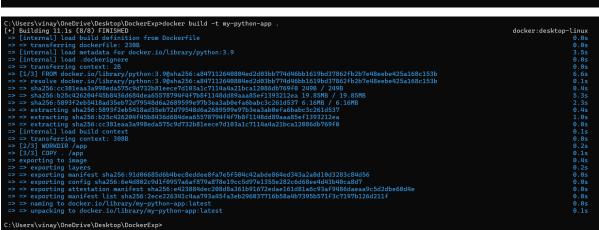
6. Docker Compose (Optional Advanced)

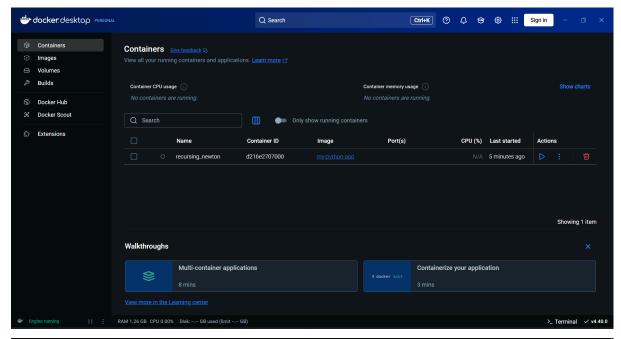
Docker Compose allows defining and running multi-container applications using a docker-compose.yml file. It's useful for managing services, volumes, and networks with a single command.

Output:



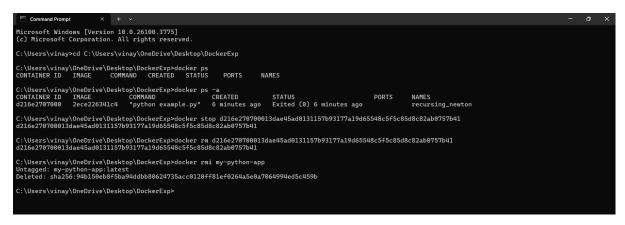






C:\Users\vinay\OneDrive\Desktop\DockerExp>docker run my-python-app Hello from Docker container!

C:\Users\vinay\OneDrive\Desktop\DockerExp>



Conclusion:

In this experiment, we understood the fundamental concepts of Docker, including its architecture, container lifecycle, and key commands. We successfully installed Docker, created a Dockerfile, built a custom image, and ran a container. This demonstrated how Docker simplifies application deployment by providing lightweight, portable, and consistent environments.