${f Vinay}\,\,{f R}\,\,{f Jumani}$

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Objective

Aspiring AI Hardware and Deep Learning Engineer passionate about building intelligent systems, solving real-world problems, and contributing to impactful technology.

Education

BITS Pilani, Goa Campus

Goa, India

B.E. in Electronics and Instrumentation — CGPA: 7.6/10

Expected May 2028

Projects

• Transformer from scratch

GitHub July 2024

Implemented the Transformer architecture from scratch in Pytorch

• ResNet Project

GitHub March 2024

Trained a ResNet-18 model on the CIFAR-10 dataset using PyTorch. Achieved 90% accuracy by implementing data augmentation, learning rate scheduling, and mixed precision training.

• RAG Chatbot

GitHub May 2024

This project implements a simple yet functional Retrieval Augmented Generation (RAG) chatbot. The chatbot answers user queries based on the content of a provided research paper (PDF format). It combines text retrieval and large language models (LLMs) to generate accurate and contextually relevant responses.

• OpenCV and MediaPipe

GitHub April 2024

Built a hand detection and a basic game using OpenCV and MediaPipe

• CoreML (SAIDL Spring Assignment)

GitHub Jan-March 2024

Worked on implementing the APL framework by adjusting noise levels and comparing the APL with other frameworks.

• Multi-Modality (SAIDL Spring Assignment)

GitHub Jan-March 2024

Implemented Graph Neural Networks (GNNs) for multi-modality learning.

• Miscellaneous

Instructables (profile)

Basic electronics projects from grade 9, including a self-watering plant system. Also worked extensively with 3D printers (FDM).

- In Progress:
 - Mamba Implementation Working on implementing Mamba architecture in Pytorch in a research oriented project.
 - FD-Lora Working on implementing Fast Dynamic Lora using the PEFT library.
 - GPU direct Working on a research project involving BAM, related to GPU data storage/transfer
 - AI Hardware Optimization SaaS Tool lightweight benchmarking + model optimization platform
 - Startup In its very early stage, working on two ideas related to FinTech.

Skills

- $\bullet \ \mathbf{Programming:} \ \mathrm{Python}, \ \mathrm{C/C++}, \ \mathrm{JavaScript}, \ \mathrm{Solidity} \ (\mathrm{blockchain} \ \mathrm{smart} \ \mathrm{contract})$
- Tools/Frameworks: PyTorch, CUDA, TensorFlow, Git, Fusion 360, OpenRocket, CrewAI, OpenCV, MediaPipe, MERN Stack
- Hardware: Raspberry Pi, Arduino, Sensors, Microcontrollers, 3D Printing
- Traits: Extremely fast learner and having deep technical skills.

Achievements / Certifications

- Deep Learning Specialization by Andrew Ng Coursera (link)
- FIDE Chess Rating: 1852 Represented India at National/International level multiple times and rated 2700 on Lichess (bullet) (link)
- \bullet JEE Advanced 2024: Rank 10,452 (CRL) Top 5% of candidates
- \bullet JEE Mains 2024: Rank 18,021 (CRL) Top 2% of candidates
- Indian Aptitude Test (IAT-IISER/IISc) 2024: Rank 275 (CRL) Top 0.6% of candidates
- \bullet CBSE Board: Class 10 97%, Class 12 97%

Extra-Curricular Activities

- Selected as the Campus ambassador for Perplexity
- Core Member Electronics and Robotics Club, SEDS Celestia Simulations (CUDA), Developer's Society Syscal (GPU programming), Center for Entrepreneurial Leadership (CEL), BITS Goa
- Formed a developers community in college with over 300+ community members. Involves verticals like AgenticAI, GenAI, DL, EdgeAI, OpenSource and Vibe Coding
- Sports Professional Chess Player