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#include <stdio.h>
void swap(int* a, int* b) {
  int t = *a;
   *a = *b;
   *b = t;
}
int partition(int arr[], int low, int high) {
   int pivot = arr[high];
  int i = (low - 1);
  for (int j = low; j \le high - 1; j++) {
     if (arr[j] < pivot) {</pre>
        j++;
        swap(&arr[i], &arr[j]);
     }
  }
  swap(&arr[i + 1], &arr[high]);
   return (i + 1);
}
void quickSort(int arr[], int low, int high) {
  if (low < high) {
     int pi = partition(arr, low, high);
     quickSort(arr, low, pi - 1);
     quickSort(arr, pi + 1, high);
  }
}
void printArray(int arr[], int size) {
  for (int i = 0; i < size; i++) {
     printf("%d ", arr[i]);
  }
   printf("\n");
}
int main() {
  int arr[] = \{10, 7, 8, 9, 1, 5\};
   int n = sizeof(arr) / sizeof(arr[0]);
   printf("Unsorted array: \n");
   printArray(arr, n);
   quickSort(arr, 0, n - 1);
   printf("Sorted array: \n");
   printArray(arr, n);
```

```
return 0;
```