



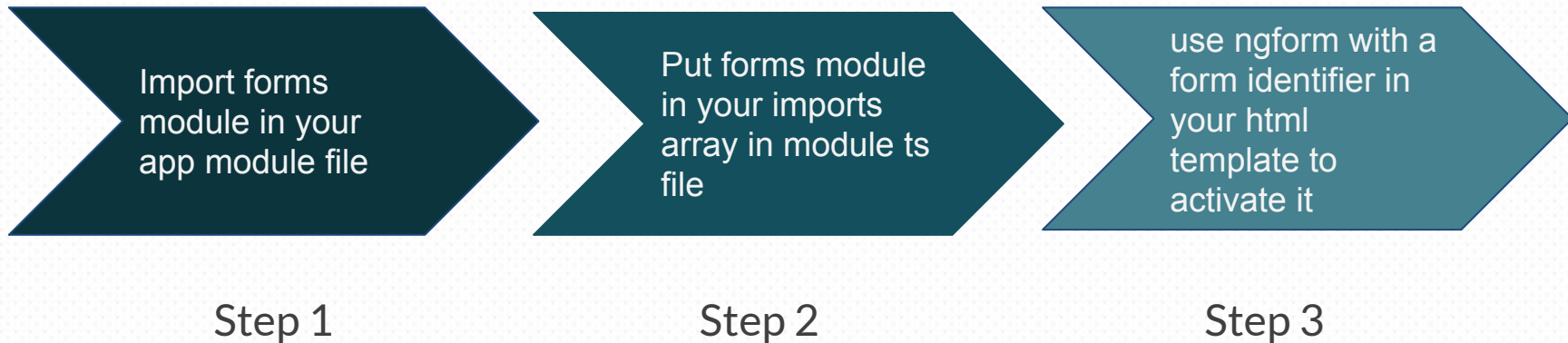
Angular - Forms

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We will cover with the following concepts

- 1) Creating forms
- 2) Using NgModel for two way binding
- 3) Creating and updating information
- 4) Handling events

Using forms in Angular is very easy



Models are the base for two-way data binding

- In interpolation you just display the data which is defined in the component
- In case of Models, the binding is used in more bi-directional way. Lets apply that in code.
- Change in input is reflected in the variable declared in the component and change in variable is reflected on the display in the form.
- We will also handle the form submit event.

The next steps are ...

Summary and Building your application