



Typescript - Introduction

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We will cover with the following concepts

- 1) What is Typescript?
- 2) Why Typescript was created?
- 3) Static vs Dynamic typing

Typescript was created to make JS scalable



<https://www.typescriptlang.org/>

Typescript Filled some gaps of JS which are required for big scale development

- 1) **Compiles** to JS which is compatible with all browsers and platforms.
- 2) It adds the power of **Strongly typed languages** in JS
- 3) **Syntax is easy** and highly javascript-y
- 4) Development tools which come in handy when project size is large -
 - a) Static checking /Type checking
 - b) Code refactoring
 - c) Bug fixing
- 5) Compatible with ES6 features.

Statically typed vs Dynamically typed is long running debate

Static typed

- Better code compilation
- Better performance (relative)
- Hint and Linting is better
- Static type help manage data type validation easy
- Chances of error are reduced
- Popular examples - C#, Java, C++ and typescript

Dynamically typed

- No compilation required, so a lot of time is saved.
- Easy to learn and manage
- Since there are no types, chances of syntax errors are reduced. Most focus is on logical errors
- Popular example - python, JS etc

Typescript is a prerequisite for Angular

<https://angular.io/docs>

We will cover only the important concepts

- 1) We will learn only the most commonly used concept which are important from Angular perspective
- 2) We will cover advance concepts when necessary in form of a short topic introduction or the real world use.

The next steps are ...

Hello World program