



# Typescript - Summary

- Aditya Kumar  
Chief Technology Officer, [edwisor.com](https://edwisor.com)

# We will cover with the following concepts

- 1) Concept Summary
- 2) Why did we go through these concepts?
- 3) What comes next?

# We covered the basic functionalities offered by typescript

- 1) Introduction
- 2) Basic Types
- 3) Functions
- 4) Classes and objects
- 5) Access modifiers
- 6) Inheritance

# Terminologies are also important

- 1) **Encapsulation** -> corresponds to visibility -> Access Modifiers and Getters and setters.
- 2) **Inheritance** -> corresponds to ability to inherit members from a parent class -> Extends
- 3) **Abstraction** - Yet to be covered
- 4) **Polymorphism** - yet to be covered

# These concepts will be used in Angular highly frequently

- We will not discuss their basic functioning while learning Angular
- They are deeply integrated into Angular Code.
- Without these concepts, Deciphering the Angular code will be nearly impossible.

# Typescript comes with a few more great features which will be taken up later

- Interfaces
- Static

# The next steps are ...

Angular