



Angular - Interfaces

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We will cover with the following concepts

- 1) What is an Interface?
- 2) Interface as a type
- 3) Interface applied on a class

**Interfaces are like code contracts,
if you implement them, you must follow them**

```
export interface ApiResponse {  
  data: any;  
  error: string;  
  message: string;  
  status: Number;  
}
```

Lets try and write a similar interface for our chat message

These contracts can be applied to classes as well.

- 1) Let's check out the code of lifecycle hook
- 2) Lets try creating an interface of our own which can be applied to the class.

The next steps are ...

Route Guards