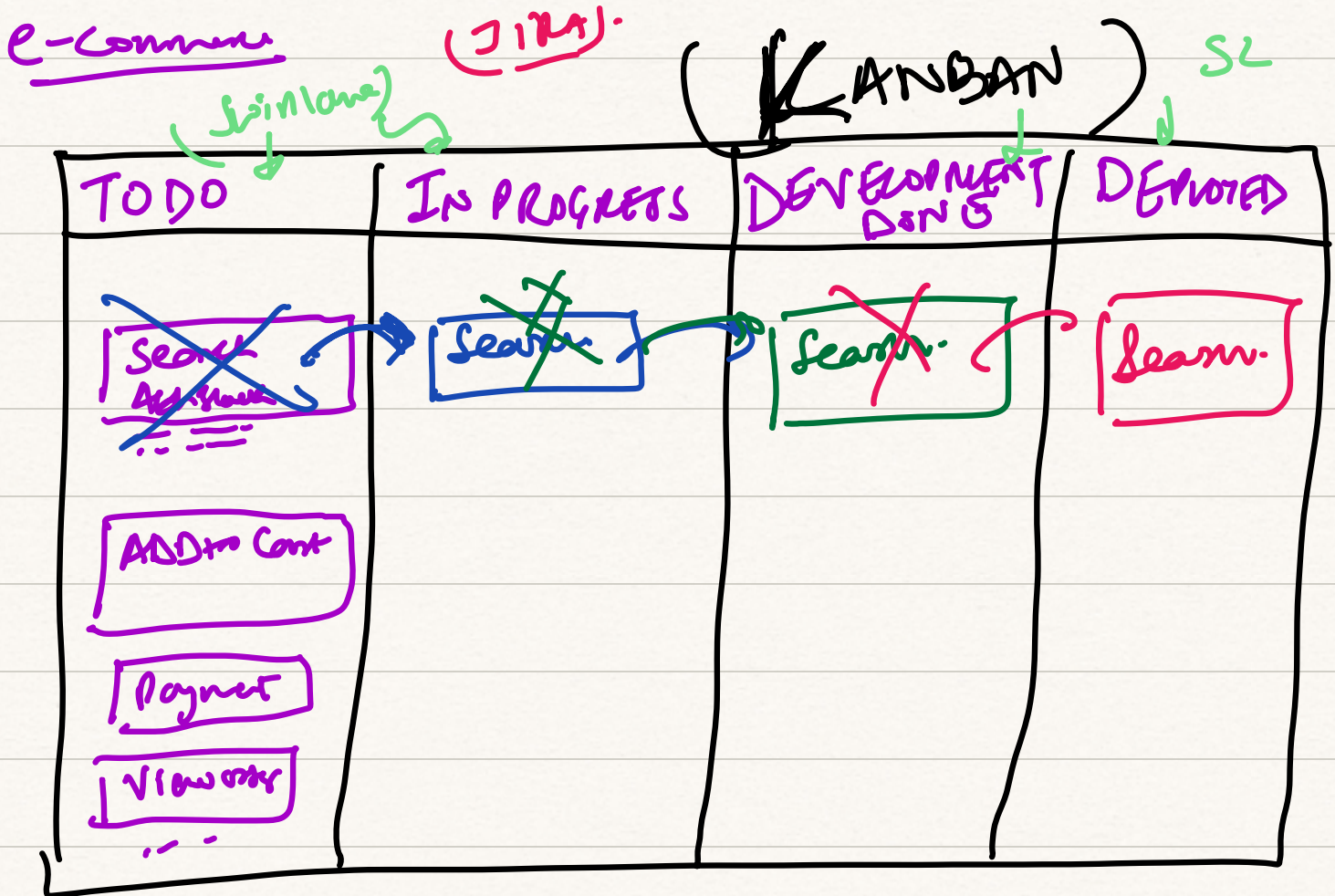


# 18. KANBAN BOARD

## Agenda :

- Description of the project (across 4 classes)
- Requirement & Features of the project



Kanban →

- ✓ Task management Application
- ✓ Enhances productivity

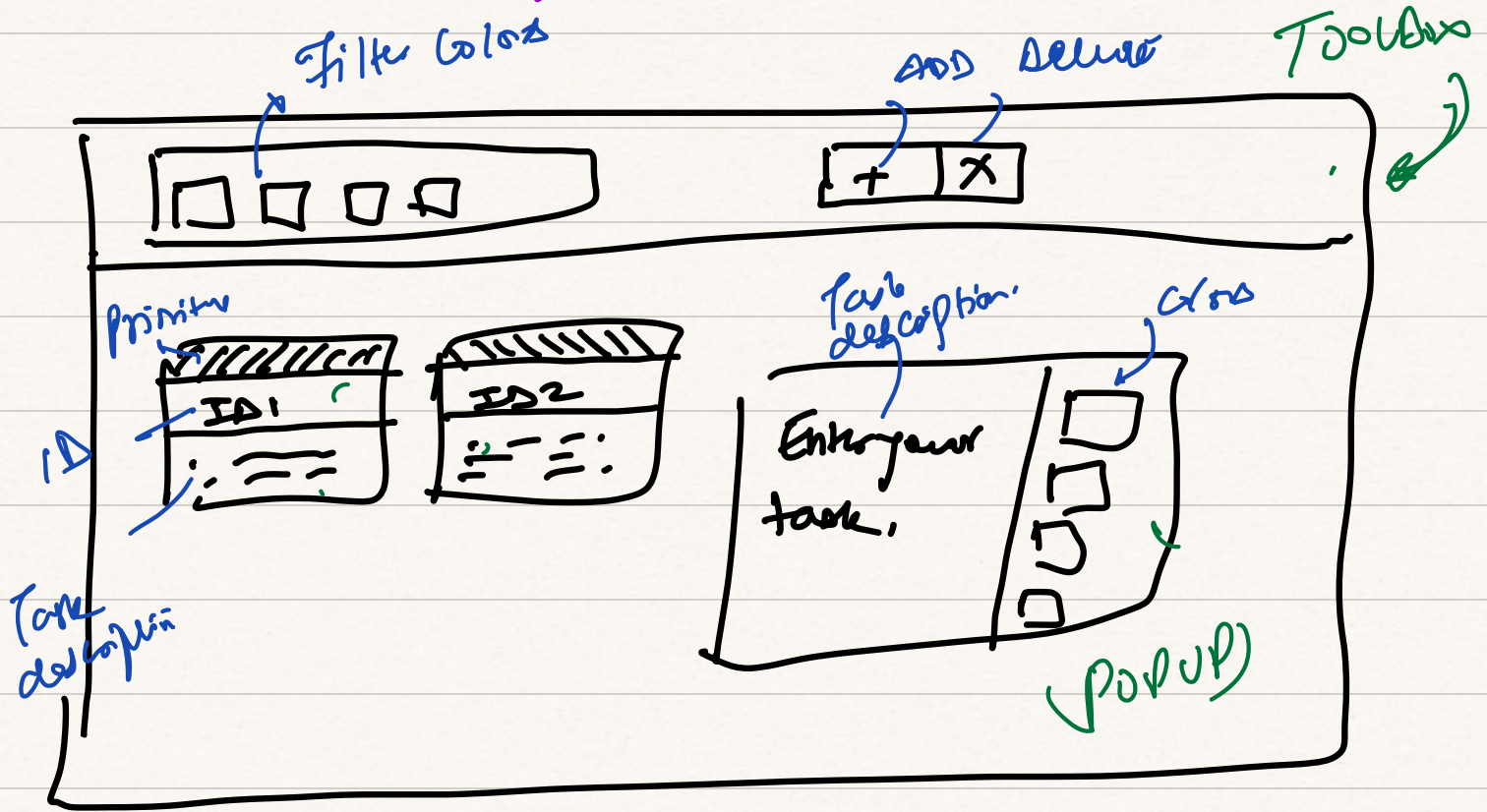
- ✓ Gives tracking info to stakeholders.
- ✓ Virtual format for organizing tasks.
- Stage / priority / Assignee / description / estimate of task

## # FEATURES of the project :

- 0) Board / UI Elements creation.
- 1) Dynamic task addition
- 2) Filter the task based on Color coding
- 3) Edit task descriptions (lock/unlock).
- 4) On refresh data persist [LOCAL STORAGE]
- 5) Task deletion
- 6) Change priority color of a task
- 7) Unique task identification [id for each task]
- 8) Responsive design / UX should be good.



# # Wireframe of the project :



## Color Priorities :

- Pink → TODO (task to be done)
- Green → In progress
- Blue → To be validated (Not Done)
- Black → DONE / DEPLOYED.

# # Class 2:

## Agenda:

- ✓ Model Popup with toggle
- ✓ Ticket generation
- ✓ Adding task, generate ID,  
✓ colour to generated ticket
- ✓ Ticket removal.

# Model: show/hide

flag

< boolean >

Show Popup → true  
                  → false

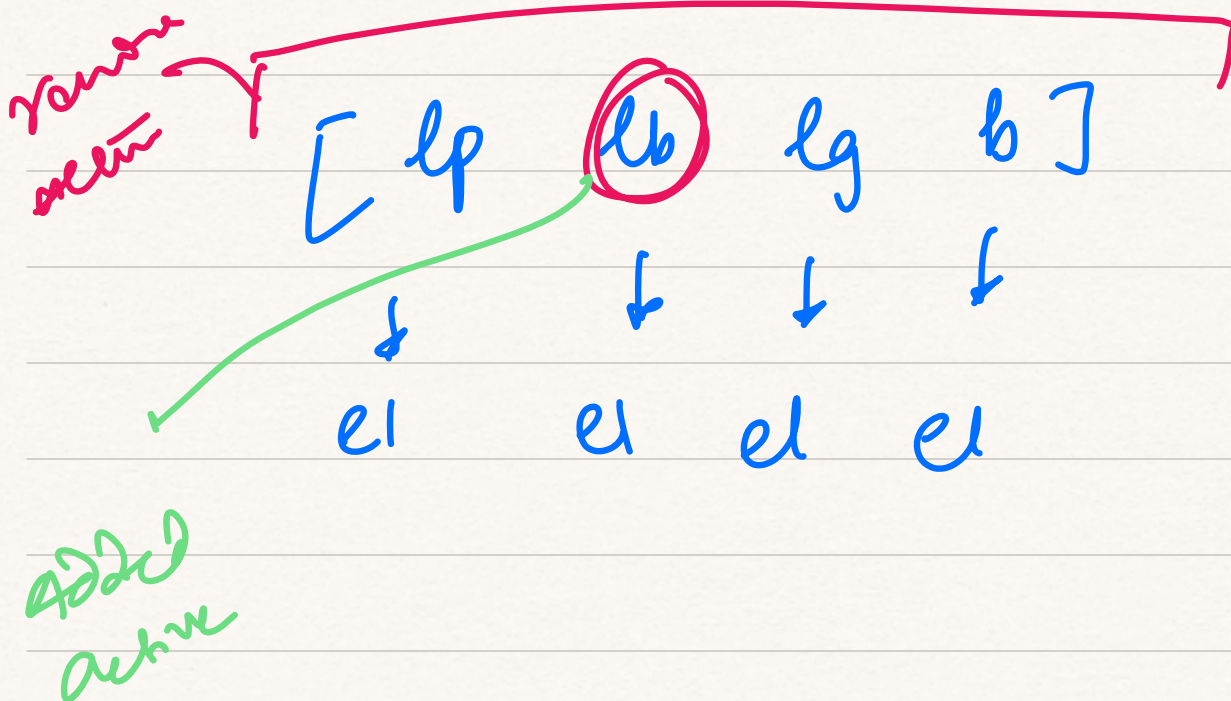


x

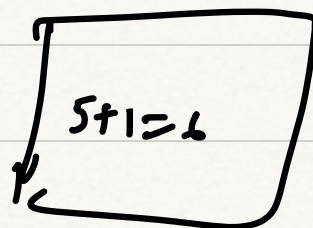
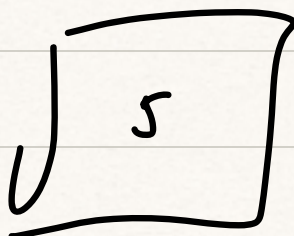
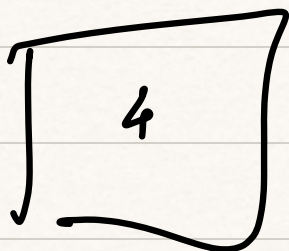
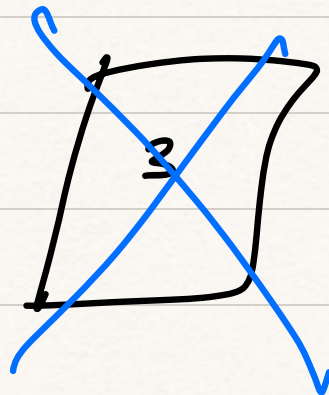
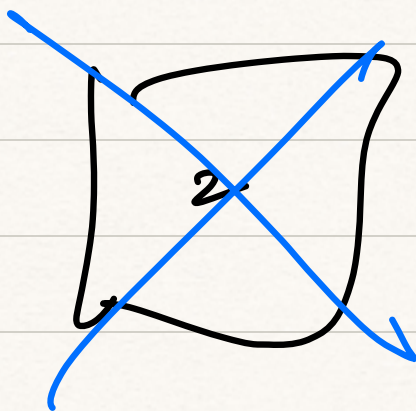
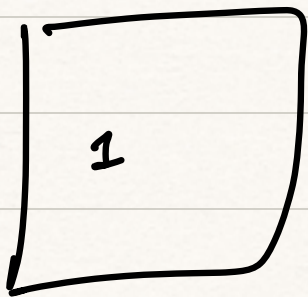
(by definer).

Requirement : (To add task color, description, ID)

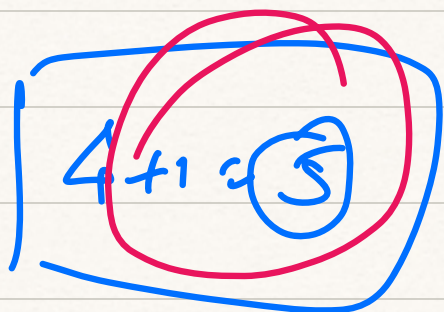
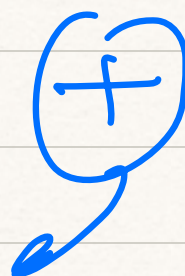
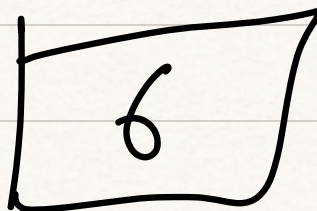
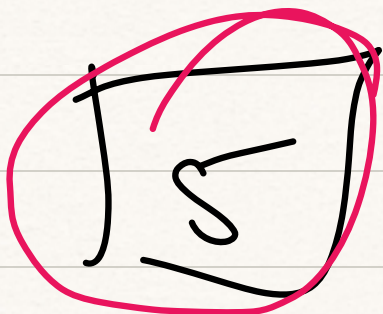
- Choose a color & that color should be applied to the generated ticket.
- Generate & add IDs
- Task description ✓







1)



# Next Class (17/9/24)

- Handle lock
- Filter task on color
- \* Implement Local Storage.

## \* KANBAN-3 :

✓ Locking mechanism

✓ Color change of priority in a task

• Filtering of color in a task.

• State change.

## \* Locking mechanism

show/hide

① Lock ↔ unlock icon

② Clicking unlock, should edit the task box.

lock icon



unlock icon



for lock

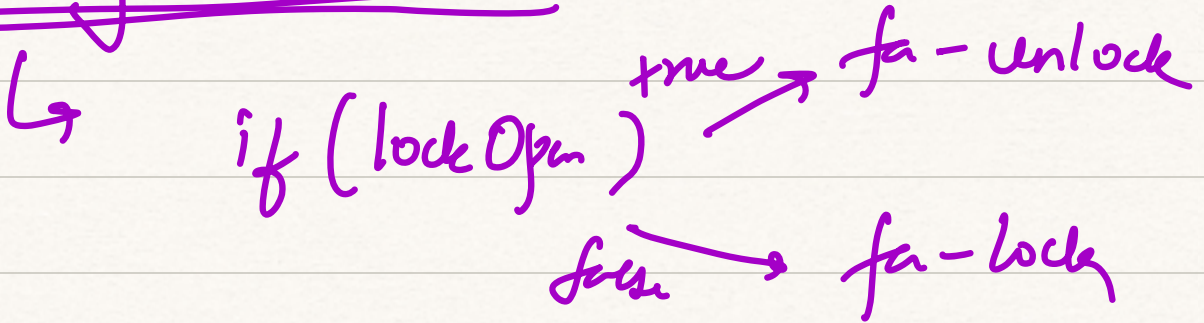
~~for lock~~

for unlock

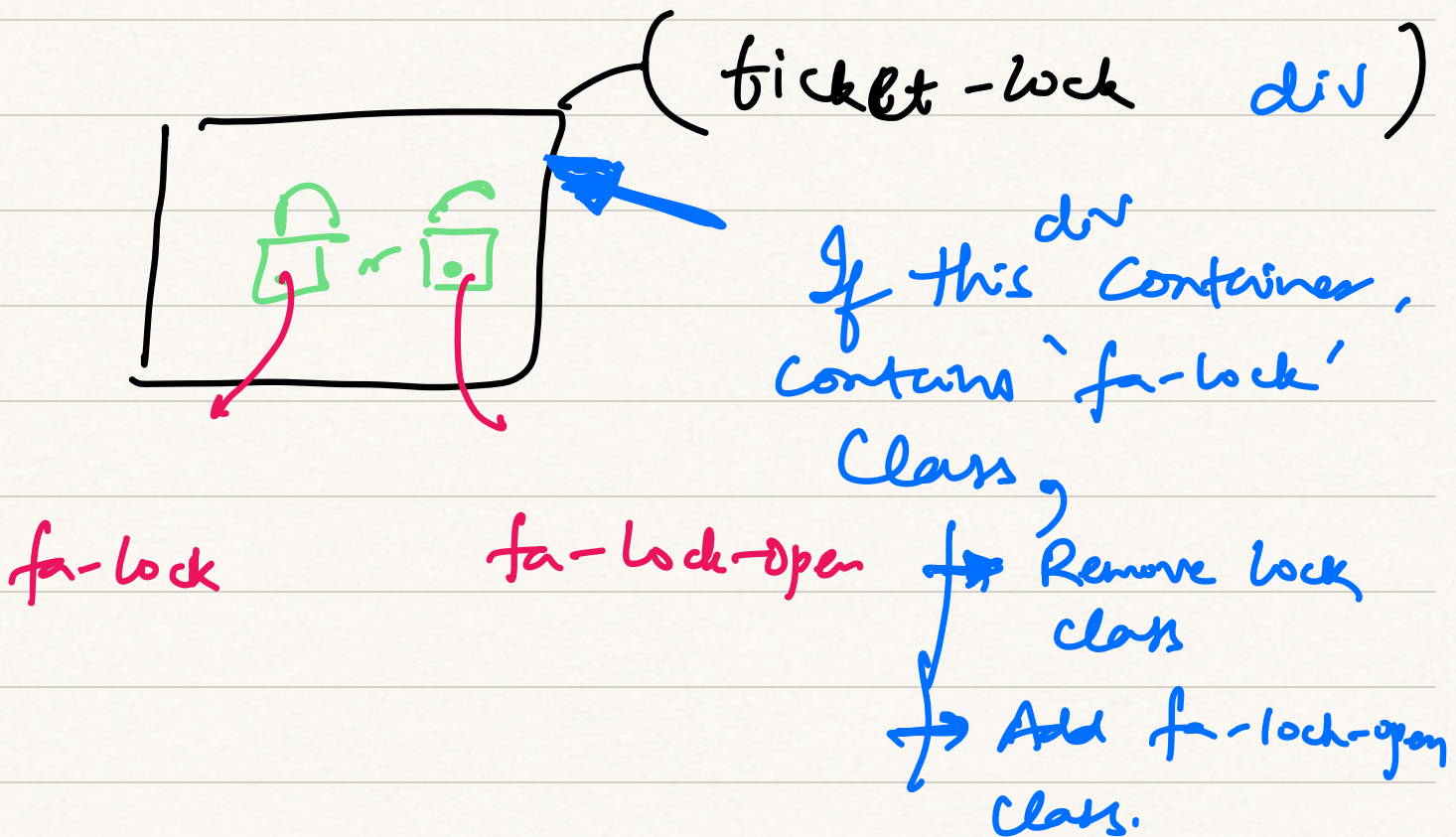


## Ways to impl.

### ① Flag variable



### ② Add dynamic Css.



Or

if div container has unlock class,  
→ Remove unlock/you class  
→ Add lock class.

★ Contenteditable attribute makes  
anything in HTML Editable.

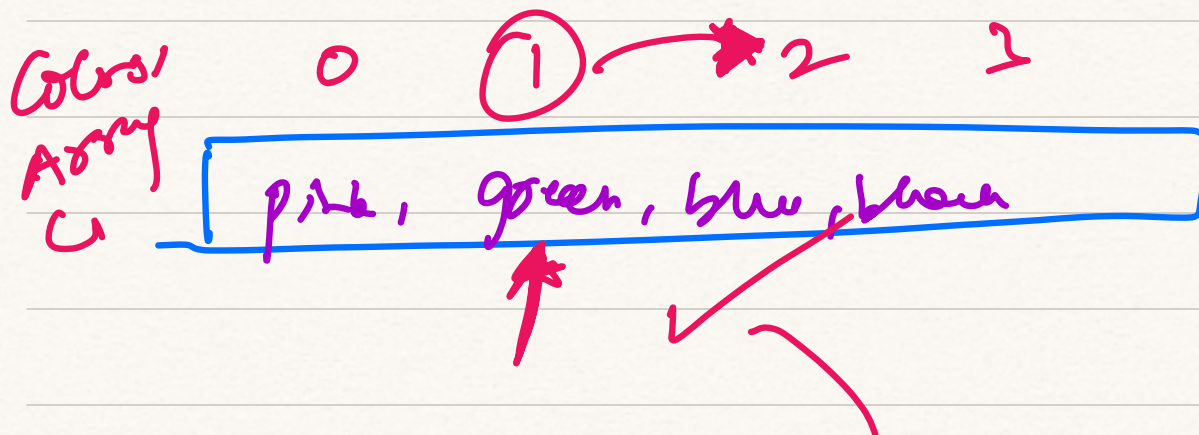
or

° Not all properties in HTML can be  
edited.

Colors/  
Array  
C

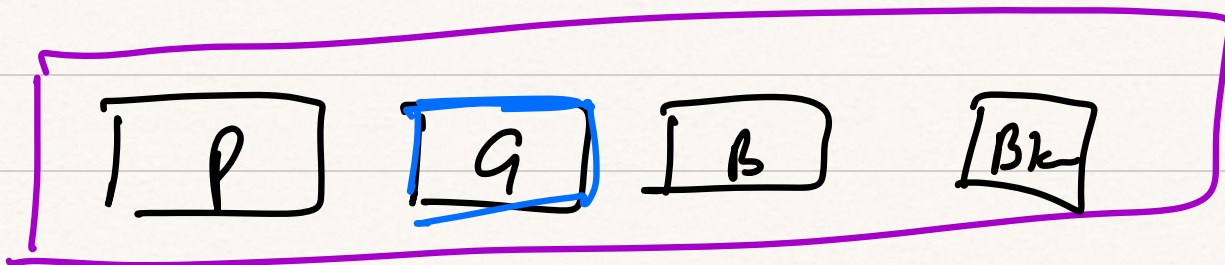
0    ① → 2    3

pink, green, blue, black

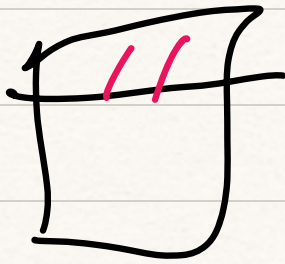




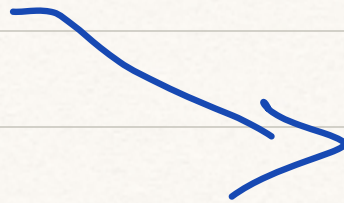
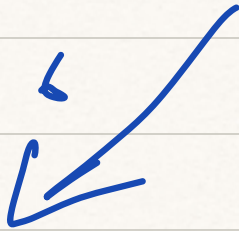
- ① Find current color which is clicked
- ② See its index in colors array
- ③ Find next color ( $\text{index} + 1$ )
- ④ Update ticket with that color







Colors array method  
toIdent



Show  
ticket  
(display  
block),

hide  
ticket  
(display  
none)