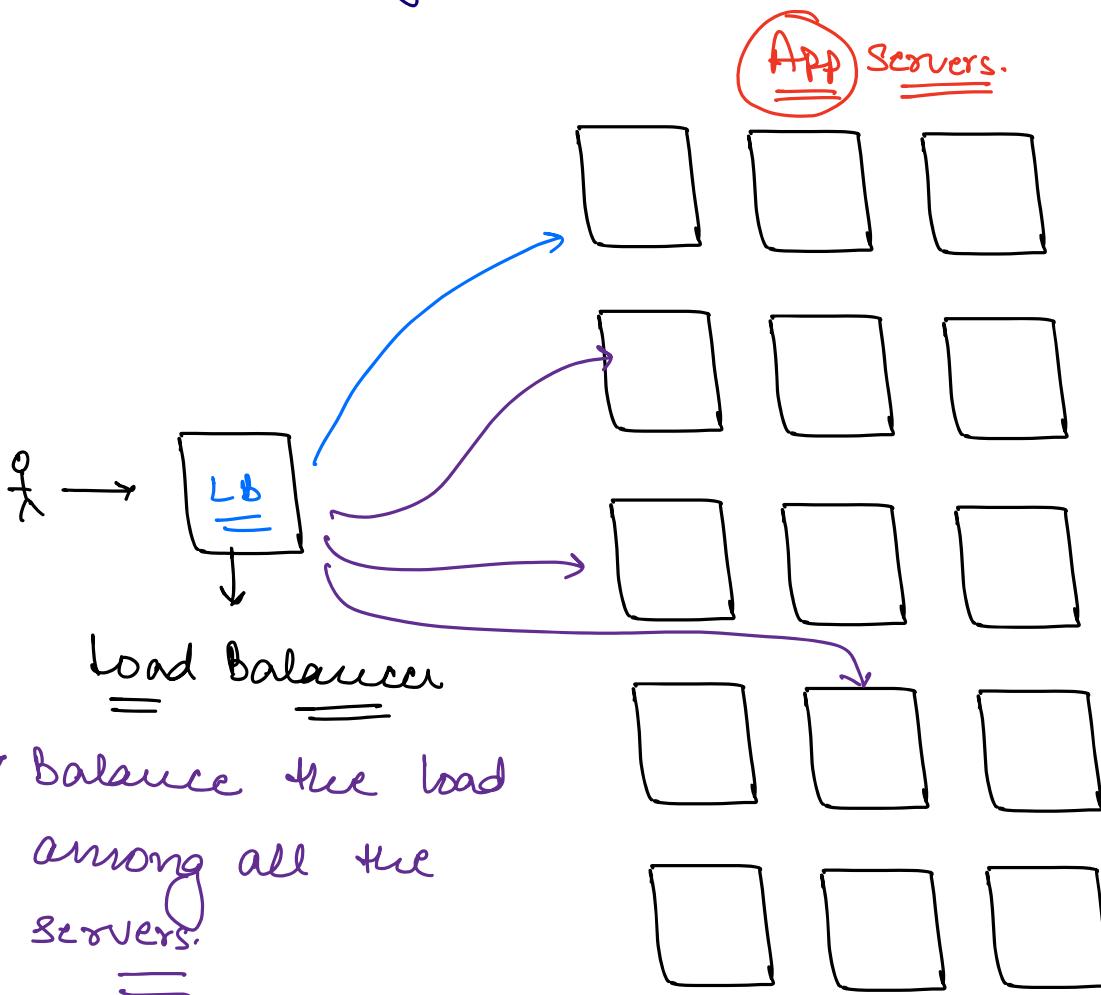


## Agenda.

- Load Balancing
- Properties of a good Load balancer.
- Stateful vs Stateless Load Balancing
- Algorithms

⇒ Vertical Scaling vs Horizontal Scaling



⇒ Balance the load

among all the  
servers.

⇒ Servers can crash at any time.

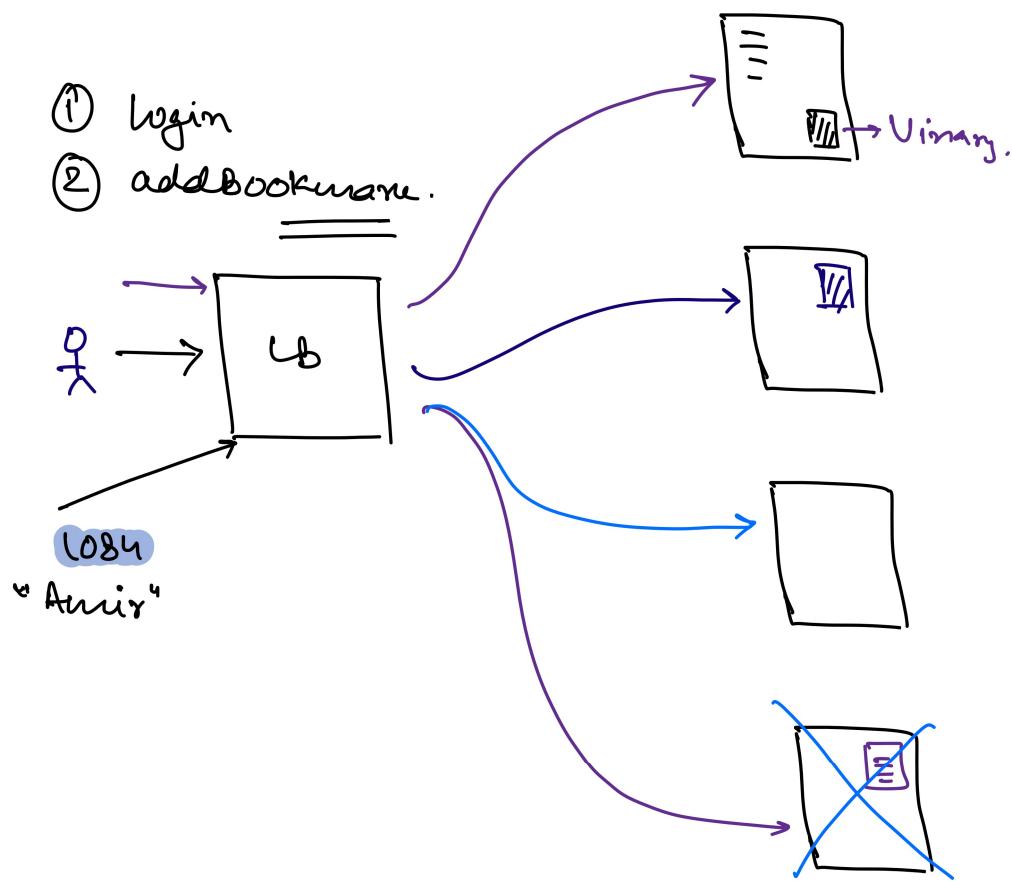
→ heart Beat.

→ Health Check.

# Load balancer can become a SPOF.

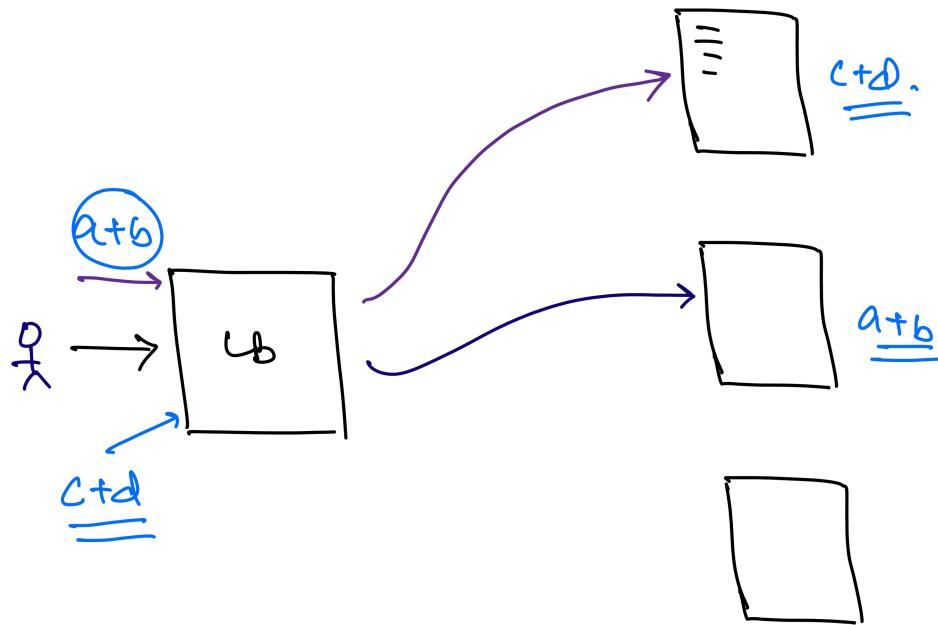
# we can have multiple load balancers and in DNS, we configure multiple IP addresses instead of only one + IP.

Bookmarking.



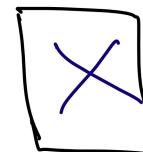
⇒ Stateful = Load Balancing

# Calculator.



⇒ **Statesless**

Load balancing

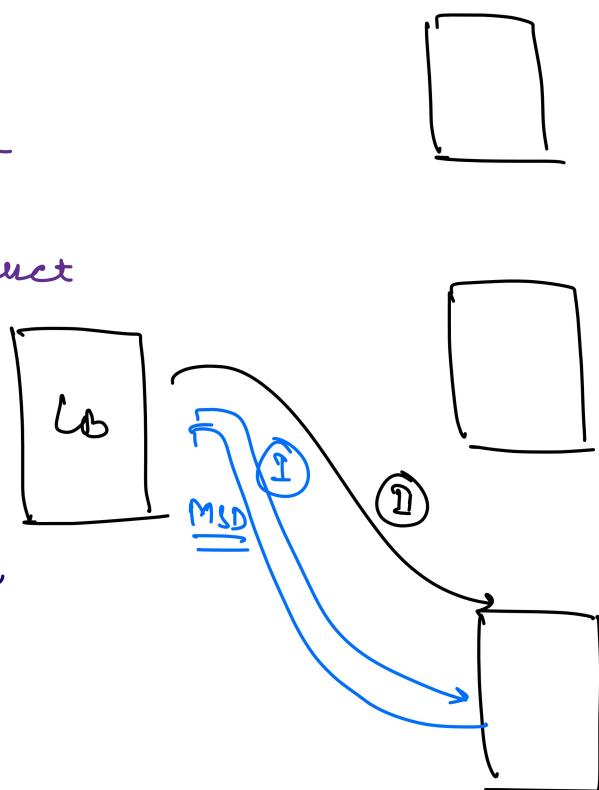


# ChatGPT.

① Who was the Captain of Indian Cricket team in 2011

we?

② Tell me more about him?



# # Load Balancing / Routing Algorithm

→ Properties.

- I) Fast
- II) Equal Distribution.
- III) Easy to add | remove m/c.
- IV) Minimal Data transfer in case m/c is getting added | removed.

Round Robin Algorithm.

User id

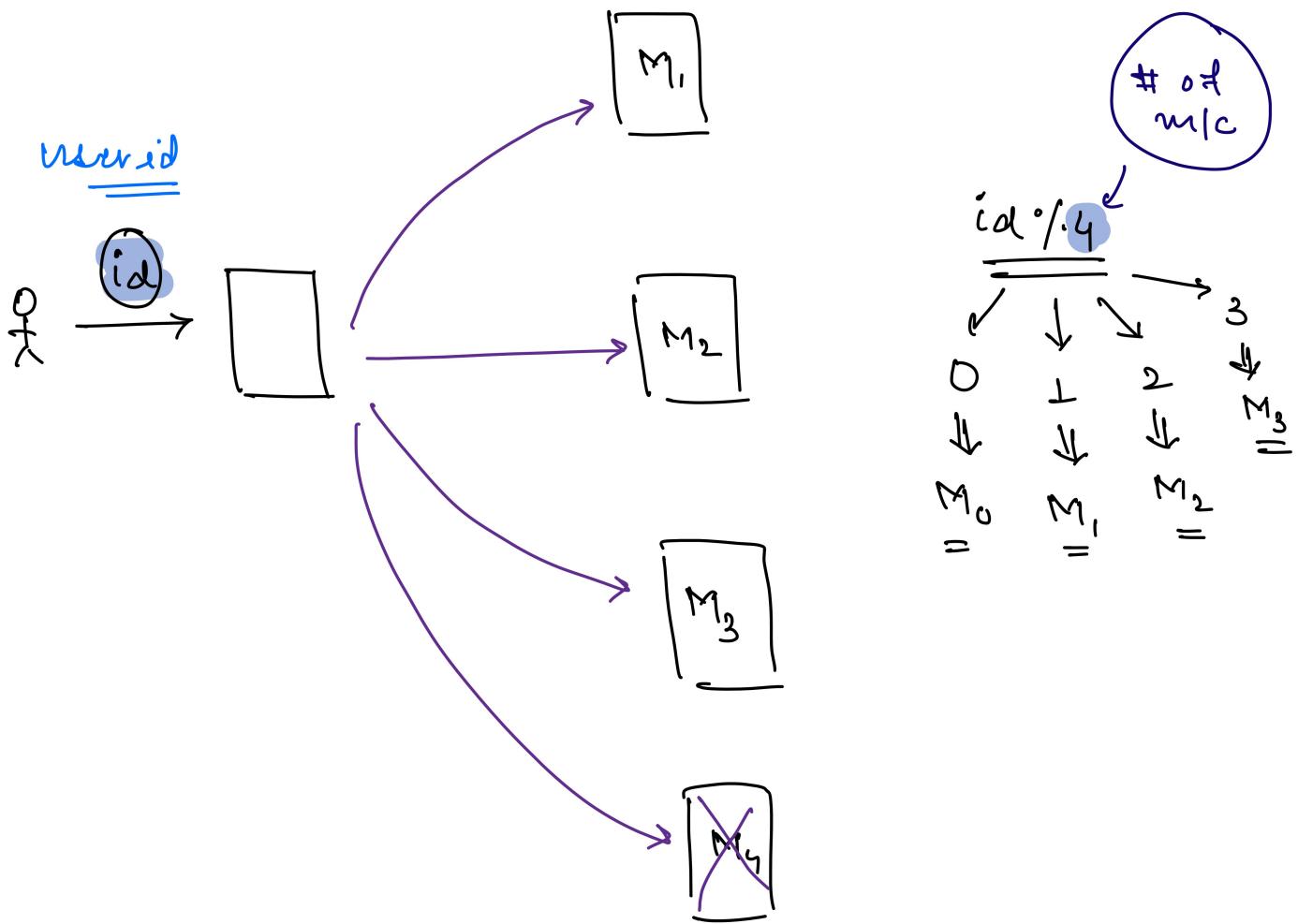
M<sub>1</sub>    0    4    8

Stateful

M<sub>2</sub>    1    5    9

M<sub>3</sub>    2    6    10

M<sub>4</sub>    3    7    11



- Fast & Easy to implement.
- Equal distribution of load.

→

user id

If M<sub>4</sub> goes down.

M <sub>1</sub>	0	4	8
M <sub>2</sub>	1	5	9
M <sub>3</sub>	2	6	10
M <sub>4</sub>	3	7	11

user-id % 3

=====

0  
1  
2

There can be lot  
of unnecessary  
data migration.

M<sub>1</sub>    0    3    6    9

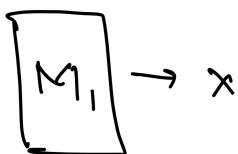
M<sub>2</sub>    1    4    7    10

M<sub>3</sub>    2    5    8    11

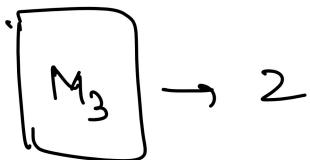
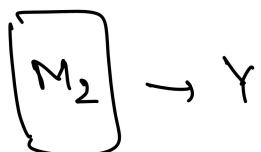
least Connection

=====

⇒

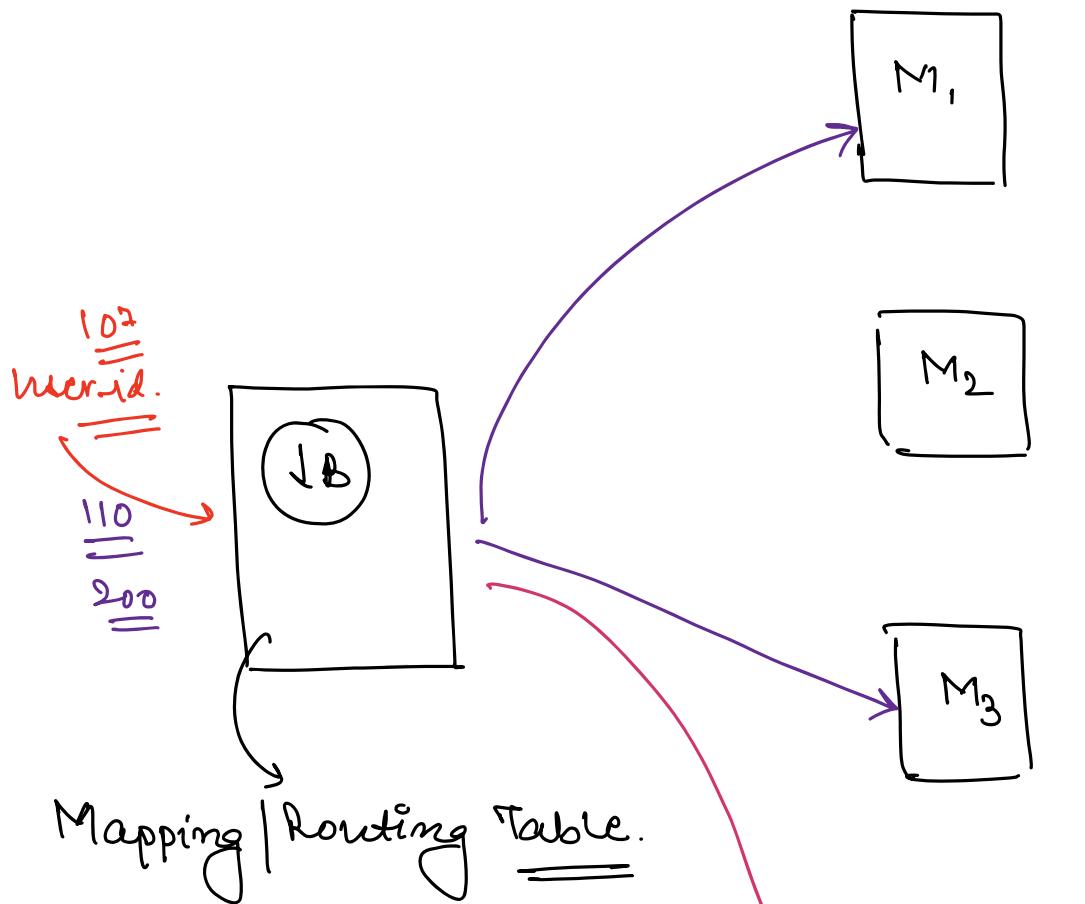


④ →

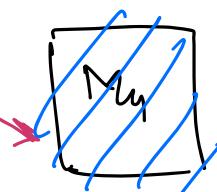


# least Response Time

=====

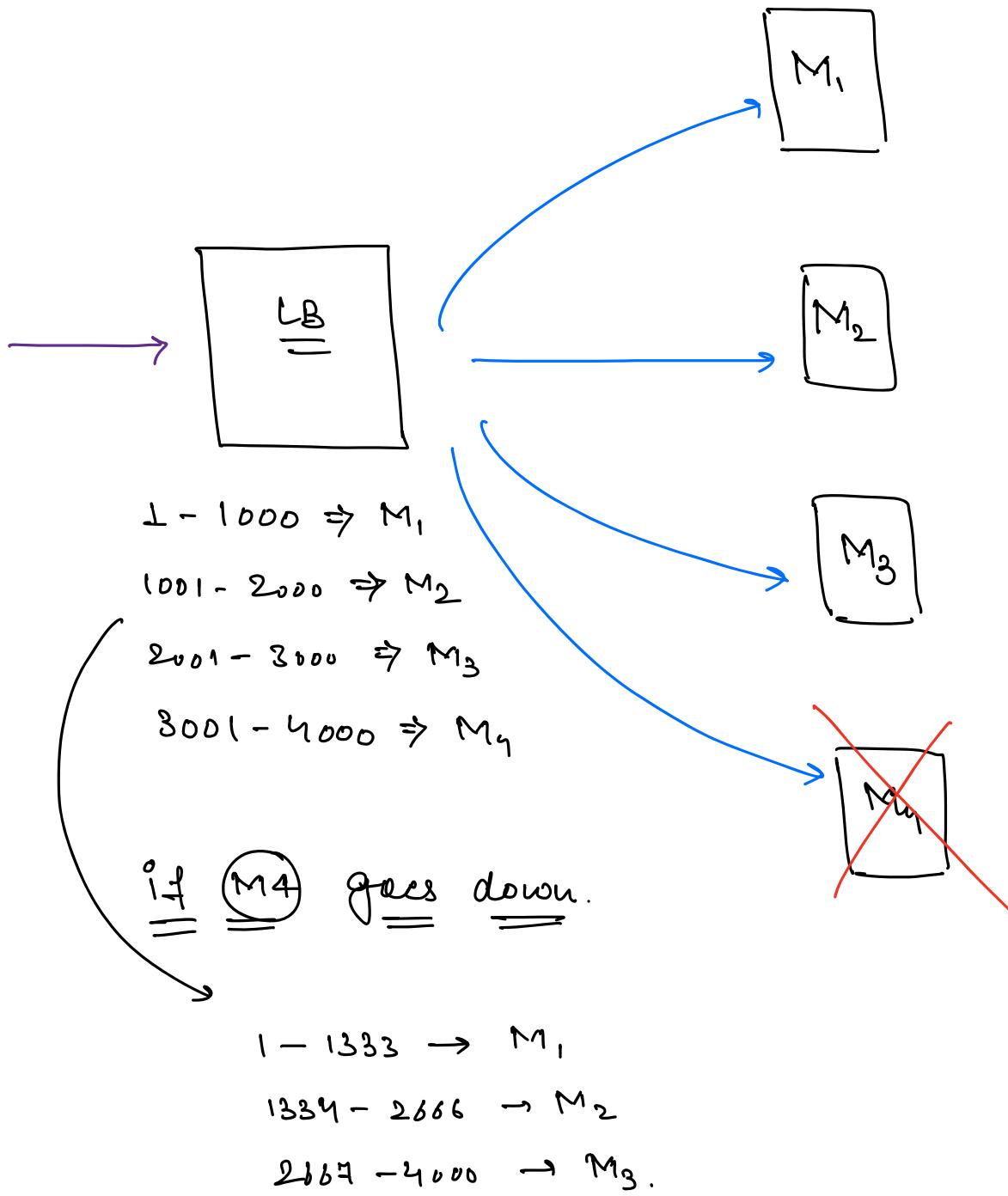


User_id	Machine id
104	$M_3$
104	$M_2$
110	$M_1$
200	$M_4$ X
SOS	$M_4$ X



- Stateful LB.
- Easy to implement fast.
- No impact on the requests which we going to the m/c other than the one which is going down.

## # Range Based Distribution.



$\Rightarrow$  Lot of Data Migration.

# Consistent hashing

↳ Stateful