

1. LED BLINKING:

```
void setup() {  
    // put your setup code here, to run once:  
    pinMode(5,OUTPUT);  
    pinMode(16,OUTPUT);  
}  
  
void loop() {  
    // put your main code here, to run repeatedly:  
    digitalWrite(5,HIGH);  
    delay(1000);  
    digitalWrite(5,LOW);  
    delay(1000);  
    digitalWrite(16,HIGH);  
    delay(1000);  
    digitalWrite(16,LOW);  
    delay(1000);  
}
```

2. Ultra Sonic Sensor

```
#include "NewPing.h"  
  
#define TRIGGER_PIN 16  
#define ECHO_PIN 17  
  
// Maximum distance we want to ping for (in centimeters).  
#define MAX_DISTANCE 400  
  
// NewPing setup of pins and maximum distance.  
NewPing sonar(TRIGGER_PIN, ECHO_PIN, MAX_DISTANCE);
```

```

float duration, distance;

void setup()
{
    Serial.begin(115200);
}

void loop()
{
    // Send ping, get distance in cm
    distance = sonar.ping_cm();
    // Send results to Serial Monitor
    Serial.print("Distance = ");
    Serial.print(distance);
    if (distance >= 400 || distance <= 2)
    {
        Serial.println("Out of range");
    }
    else
    {
        Serial.print(distance);
        Serial.println(" cm");
    }
    delay(1000);
}

```

3. DHT11 on Serial Monitor:

```

#include "DHT.h"
#define DHTPIN 2
#define DHTTYPE DHT11
DHT dht (DHTPIN, DHTTYPE);

```

```

float h,t;
void setup() {
  // put your setup code here, to run once:
  Serial.begin(115200);
}

void loop() {
  // put your main code here, to run repeatedly:
  h = dht.readHumidity();
  t = dht.readTemperature();
  Serial.print("temperature:");
  Serial.println(t);
  Serial.print("Humidity:");
  Serial.println(h);
  delay(10000);
}

```

4. Bluetooth on and off LED

```

#include "BluetoothSerial.h"

#if !defined(CONFIG_BT_ENABLED) ||
    !defined(CONFIG_BLUEDROID_ENABLED)

#error Bluetooth is not enabled! Please run `make menuconfig` to and enable it
#endif

BluetoothSerial SerialBT;

String state;

void setup() {
  pinMode(16, OUTPUT);
  Serial.begin(115200);
  SerialBT.begin("bluetooth practice"); //Bluetooth device name
  Serial.println("The device started, now you can pair it with bluetooth!");
}

void loop() {
  if (Serial.available())
  {

```

```

SerialBT.write(Serial.read());
Serial.println("hello");
}
if (SerialBT.available()) {
state=SerialBT.read();
Serial.print("State :");
Serial.println(state);
if (state.equals("53")) {
digitalWrite(16, HIGH);
Serial.println("Light On");
}
// if the state is 'LED1OFF' the led1 will turn off
else if (state.equals("54")){
digitalWrite(16, LOW);
Serial.println("Light Off");
}
}
state="";
//delay(1000);
}

```

5. LED On/Off Wifi with app

```

#include <ThingSpeak.h>
#include <WiFi.h>
WiFiClient client;
const char* ssid = "2nd Floor";//Enter the ssid of your router
const char* password = "Sai56789";//Enter the password of your router
const char* host = "api.thingspeak.com";

```

```
const char* privateKey = "YRN193XOF406W7NP";//read key
const char* privateKey1 = "NG4SL8DBCEZDBSPS";//write key
void setup() {
  Serial.begin(115200);
  pinMode(4, OUTPUT);//setting led as output
  //pinMode(fan, OUTPUT);//setting led as output
  //dht.begin();
  ThingSpeak.begin(client);
  delay(10);
  // We start by connecting to a WiFi network
  Serial.println();
  Serial.println();
  Serial.print("Connecting to ");
  Serial.println(ssid);
  WiFi.begin(ssid, password);
  while (WiFi.status() != WL_CONNECTED){
    delay(500);
    Serial.print(".");
  }
  Serial.println("");
  Serial.println("WiFi connected");
  Serial.println("IP address: ");
  Serial.println(WiFi.localIP());
}
void loop() {
  //float h= ThingSpeak.readFloatField( 626040,2);
  int d= ThingSpeak.readIntField( 1313948,1);
```

```

Serial.print(d);
if(d==1)
{
digitalWrite(4,HIGH);
Serial.print("LED ON");
Serial.println("");
}
if(d==0)
{ digitalWrite(4,LOW);
Serial.print("LED OFF");
Serial.println("");
}
delay(5000);
}

```

6. DHT11 data retrieval from thingspeak to app

```

#include <WiFi.h>
#include "DHT.h"

#define DHTPIN 15 // what pin we're connected to
#define DHTTYPE DHT11 // define type of sensor DHT 11
DHT dht (DHTPIN, DHTTYPE);

const char* ssid = "Lucky";//Enter the ssid of your router

const char* password = "viniluckyram@123";//Enter the password of your
router

const char* host = "api.thingspeak.com";

const char* privateKey = "QQNJ0Q6HAZEUEJAM";//read key
const char* privateKey1 = "0TWPYXHW92CG2FTO";//write key

String line,line1;

float h,t;

```

```
void setup() {
  Serial.begin(115200);
  pinMode(DHTPIN, OUTPUT);//setting led as output
  //pinMode(fan, OUTPUT);//setting led as output
  dht.begin();
  delay(10);
  Serial.print("Connecting to ");
  Serial.println(ssid);
  WiFi.begin(ssid, password);
  while (WiFi.status() != WL_CONNECTED) {
    delay(500);
    Serial.print(".");
  }
  Serial.println("WiFi connected");
  Serial.println("IP address: ");

  Serial.println(WiFi.localIP());
}

void loop(){
  h = dht.readHumidity();
  t = dht.readTemperature();
  Serial.print("temperature:");
  Serial.println(t);
  Serial.print("Humidity:");
  Serial.println(h);
  delay(10000);
  retrieve_from_Cloud();
}
```

```

delay(10000);
}
void retrieve_from_Cloud(){
    Serial.print("connecting to ");
    Serial.println(host); // Use WiFiClient class to create TCP connections
    WiFiClient client;
    const int httpPort = 80;
    if (!client.connect(host, httpPort)) {
        Serial.println("connection failed");
        return;
    } // We now create a URI for the request
    String url = "/update";
    url += "?api_key=";
    url += privateKey1;
    url += "&field1=";
    url += t;

    url += "&field2=";
    url += h;
    Serial.print("Requesting URL: ");
    Serial.println(url);
    // This will send the request to the server
    client.print(String("GET ") + url + " HTTP/1.1\r\n" + "Host: " + host + "\r\n"
    +
    "Connection: close\r\n\r\n");
    delay(1000);
    // Read all the lines of the reply from server and print them to Serial
    while(client.available()){

```



```
String line1 = client.readStringUntil('\r');
Serial.print(line1);
}
Serial.println("closing connection");
}
```

7. DHT11 data upload to thingspeak

```
#include <WiFi.h>
#include "DHT.h"
#define DHTPIN 15 // what pin we're connected to
#define DHTTYPE DHT11 // define type of sensor DHT 11
DHT dht (DHTPIN, DHTTYPE);

const char* ssid = "Lucky";//Enter the ssid of your router VSES
const char* password = "viniluckyram@123";//Enter the password of your
router gnir33nignEtr@mS

const char* host = "api.thingspeak.com";
//const char* privateKey = "AUCY5TZ02GDI5POO";//read key
const char* privateKey1 = "9VZL995DRHB3A4NT";//write key
//String line,line1;
float h,t;
void setup() {
  Serial.begin(115200);
  dht.begin();
  delay(10);
  Serial.print("Connecting to ");
  Serial.println(ssid);
```

```
WiFi.begin(ssid, password);
```

```
while (WiFi.status() != WL_CONNECTED) {  
    delay(500);  
    Serial.print(".");  
}
```

```
Serial.println("");  
Serial.println("WiFi connected");  
Serial.println("IP address: ");  
Serial.println(WiFi.localIP());  
}
```

```
void loop()  
{  
    h = dht.readHumidity();  
    t = dht.readTemperature();  
    Serial.print("temperature:");  
    Serial.println(t);  
    Serial.print("Humidity:");  
    Serial.println(h);  
    upload();  
    delay(10000);  
}
```

```
void upload()  
{
```

```
Serial.print("connecting to ");
Serial.println(host);

// Use WiFiClient class to create TCP connections
WiFiClient client;
const int httpPort = 80;

if (!client.connect(host, httpPort)) {
    Serial.println("connection failed");
    return;
}

// We now create a URI for the request
String url = "/update";
url += "?api_key=";
url += privateKey1;
url += "&field1=";
url += t;
url += "&field2=";
url += h;

Serial.print("Requesting URL: ");
Serial.println(url);

// This will send the request to the server
client.print(String("GET ") + url + " HTTP/1.1\r\n" +
```

```
        "Host: " + host + "\r\n" +  
        "Connection: close\r\n\r\n");  
delay(1000);  
  
// Read all the lines of the reply from server and print them to Serial  
while(client.available())  
{  
    String line1 = client.readStringUntil('\r');  
    Serial.print(line1);  
}  
Serial.println();  
Serial.println("closing connection");  
}
```