1. Python Program for Topological Sorting from collections import defaultdict class Graph: def __init__(self, vertices): self.graph = defaultdict(list) self.V = vertices def addEdge(self,u,v): self.graph[u].append(v) def topologicalSortUtil(self, v, visited, stack): visited[v] = True for i in self.graph[v]: if visited[i] == False: self.topologicalSortUtil(i, visited, stack) stack.insert(0,v) def topologicalSort(self): visited = [False]*self.V stack =[] for i in range(self.V): if visited[i] == False: self.topologicalSortUtil(i, visited, stack) print (stack) g= Graph(6) g.addEdge(5, 2); g.addEdge(5, 0); g.addEdge(4, 0); g.addEdge(4, 1);g.addEdge(2, 3); g.addEdge(3, 1); print ("Following is a Topological Sort of the given graph") g.topologicalSort() Following is a Topological Sort of the given graph [5, 4, 2, 3, 1, 0] 2. Python Program for Radix Sort. In [2]: def countingSort(arr, exp1): n = len(arr)output = [0] * (n)count = [0] * (10)for i in range(0, n): index = (arr[i]/exp1)count[int((index)%10)] += 1 **for** i **in** range(1,10): count[i] += count[i-1] i = n-1while i>=0: index = (arr[i]/exp1)output[count[int((index)%10)] - 1] = arr[i] count[int((index)%10)] -= 1 i = 0for i in range(0,len(arr)): arr[i] = output[i] def radixSort(arr): max1 = max(arr)exp = 1while max1/exp > 0: countingSort(arr,exp) exp ***=** 10 arr = [170, 45, 75, 90, 802, 24, 2, 66] radixSort(arr) for i in range(len(arr)): print(arr[i], end=" ") 2 24 45 66 75 90 170 802 3. Python Program for Binary Insertion Sort. def insertion_sort(arr): for i in range(1, len(arr)): temp = arr[i]pos = binary_search(arr, temp, 0, i) + 1 for k in range(i, pos, -1): arr[k] = arr[k - 1]arr[pos] = tempdef binary_search(arr, key, start, end): if end - start <= 1:</pre> if key < arr[start]:</pre> return start - 1 else: return start mid = (start + end)//2if arr[mid] < key:</pre> return binary_search(arr, key, mid, end) elif arr[mid] > key: return binary_search(arr, key, start, mid) else: return mid arr = [1,5,3,4,8,6,3,4]n = len(arr)insertion_sort(arr) print("Sorted array is:") for i in range(n): print(arr[i], end=" ") Sorted array is: 1 3 3 4 4 5 6 8 4. Python Program for Bitonic Sort. In [5]: def compAndSwap(a, i, j, dire): if (dire==1 and a[i] > a[j]) or (dire==0 and a[i] > a[j]): a[i], a[j] = a[j], a[i]def bitonicMerge(a, low, cnt, dire): **if** cnt > 1: k = cnt//2for i in range(low , low+k): compAndSwap(a, i, i+k, dire) bitonicMerge(a, low, k, dire) bitonicMerge(a, low+k, k, dire) def bitonicSort(a, low, cnt,dire): **if** cnt > 1: k = cnt//2bitonicSort(a, low, k, 1) bitonicSort(a, low+k, k, 0) bitonicMerge(a, low, cnt, dire) def sort(a,N, up): bitonicSort(a,0, N, up) a = [3, 7, 4, 8, 6, 2, 1, 5]n = len(a)up = 1sort(a, n, up) print ("\n\nSorted array is") for i in range(n): print("%d" %a[i], end=" ") Sorted array is 1 5 2 6 3 7 4 8 5. Python Program for Comb Sort. In [2]: def combsort(num): gap = len(num)swaps = True while gap > 1 or swaps: gap = max(1, int(gap / 1.25))swaps = False for i in range(len(num) - gap): j = i + gapif num[i] > num[j]: num[i], num[j] = num[j], num[i] swaps = True num_list = [75, 16, 55, 19, 48, 14, 2, 61, 22, 100] print("Before: ", num_list) combsort(num_list) print("After: ", num_list) Before: [75, 16, 55, 19, 48, 14, 2, 61, 22, 100] After: [2, 14, 16, 19, 22, 48, 55, 61, 75, 100] 6. Python Program for Pigeonhole Sort. In [3]: def pigeonhole_sort(a): $my_min = min(a)$ $my_max = max(a)$ $size = my_max - my_min + 1$ holes = [0] * size for x in a: assert type(x) is int, "integers only please" $holes[x - my_min] += 1$ i = 0for count in range(size): while holes[count] > 0: holes[count] -= 1 $a[i] = count + my_min$ i += 1 a = [8, 3, 2, 7, 4, 6, 8]print("Sorted order is : ", end =" ") pigeonhole_sort(a) for i in range(0, len(a)): print(a[i], end =" ") Sorted order is : 2 3 4 6 7 8 8 7. Python Program for Cocktail Sort. In [5]: def cocktail_shaker_sort(alist): def swap(i, j): alist[i], alist[j] = alist[j], alist[i] upper = len(alist) - 1lower = 0no_swap = False while (not no_swap and upper - lower > 1): no_swap = **True** for j in range(lower, upper): **if** alist[j + 1] < alist[j]: swap(j + 1, j)no_swap = False upper = upper - 1 for j in range(upper, lower, -1): if alist[j - 1] > alist[j]: swap(j - 1, j)no_swap = False lower = lower + 1 alist = input('Enter the list of numbers: ').split() alist = [int(x) for x in alist]cocktail_shaker_sort(alist) print('Sorted list: ', end='') print(alist) Enter the list of numbers: 3 18 5 2 10 0 7 4 Sorted list: [0, 2, 3, 4, 5, 7, 10, 18] 8. Python Program for Gnome Sort. In [7]: def gnomeSort(arr, n): index = 0while index < n:</pre> if index == 0: index = index + 1if arr[index] >= arr[index - 1]: index = index + 1arr[index], arr[index-1] = arr[index-1], arr[index] index = index - 1return arr # main arr = [1,4,2,3,6,5,8,7]n = len(arr)arr = gnomeSort(arr, n) print ("Sorted sequence is:") **for** i in arr: print (i,end=" ") Sorted sequence is: 1 2 3 4 5 6 7 8 9. Python Program for Odd-Even Sort / Brick Sort. def oddEvenSort(arr, n): isSorted = 0while isSorted == 0: isSorted = 1temp = 0for i in range(1, n-1, 2): **if** arr[i] > arr[i+1]: arr[i], arr[i+1] = arr[i+1], arr[i]isSorted = 0for i in range(0, n-1, 2): **if** arr[i] > arr[i+1]: arr[i], arr[i+1] = arr[i+1], arr[i] isSorted = 0return arr = [34, 2, 10, -9]n = len(arr)oddEvenSort(arr, n); for i in range(0, n): print(arr[i], end =" ") -9 2 10 34 10. Python Program for BogoSort or Permutation Sort. In [9]: import random def bogoSort(a): n = len(a)while (is_sorted(a) == False): shuffle(a) def is_sorted(a): n = len(a)for i in range(0, n-1): **if** (a[i] > a[i+1]): return False return True def shuffle(a): n = len(a)for i in range (0,n): r = random.randint(0, n-1)a[i], a[r] = a[r], a[i]a = [3, 2, 4, 1, 0, 5]bogoSort(a) print("Sorted array :") for i in range(len(a)): print ("%d" %a[i]), Sorted array: 1

In []: