A Matlab Cheat-sheet

Basics:

```
save 'file.mat' save variables to file.mat
load 'file.mat' load variables from file.mat
diary on record input/output to file diary
diary off stop recording
whos list all variables currenly defined
clear delete/undefine all variables
help command
doc command extensive help on a given command
```

Defining/changing variables:

```
x = 3 define variable x to be 3

x = [1 \ 2 \ 3] set x to the 1 \times 3 row-vector (1,2,3)

x = [1 \ 2 \ 3]; same, but don't echo x to output

x = [1;2;3] set x to the 3 \times 1 column-vector (1,2,3)

A = [1 \ 2 \ 3 \ 4;5 \ 6 \ 7 \ 8;9 \ 10 \ 11 \ 12];

set A to the 3 \times 4 matrix with rows 1,2,3,4 etc.

x(2) = 7 change x from (1,2,3) to (1,7,3)

A(2,1) = 0 change A_{2,1} from 5 to 0
```

Arithmetic and functions of numbers:

```
3*4, 7+4, 2-6 8/3 multiply, add, subtract, and divide numbers 3^7, 3^8(8+2i) compute 3 to the 7th power, or 3 to the 8+2i power sqrt(-5) compute the square root of -5 exp(12) compute e^{12} log(3), log10(100) compute the natural log (ln) and base-10 log (log<sub>10</sub>) abs(-5) compute the absolute value |-5| sin(5*pi/3) compute the sine of 5\pi/3 besselj(2,6) compute the Bessel function J_2(6)
```

Arithmetic and functions of vectors and matrices:

```
multiply every element of x by 3
x + 2
                  add 2 to every element of x
                  element-wise addition of two vectors x and y
A * y
                  product of a matrix A and a vector y
                  product of two matrices A and B
A * B
                  not allowed if x and y are two column vectors!
x * y
x .* y
                  element-wise product of vectors x and y
                  the square matrix A to the 3rd power
A^3
x^3
                  not allowed if x is not a square matrix!
                 every element of x is taken to the 3rd power
x.^3
1:6
                  a row vector steps from 1 to 6 ([1,2,3,4,5,6])
1:0.3:2
                  increases and steps of 0.3 until get up to 2([1, 1.3, 1.6, 1.9])
                  the cosine of every element of x
cos(x)
            the absolute value of every element of A \exp(A) e to the power of
abs(A)
                 every element of A
                 the square root of every element of A
sqrt(A)
                 the matrix exponential e^A
expm(A)
sqrtm(A)
                 the matrix whose square is A
```

Transposes and dot products:

```
the transposes of x and A

x', A' the complex-conjugate of the transposes of x and A dot (x), x' * y the dot (inner) product of two column vectors x and y x * y'
```

Constructing a few simple matrices:

```
a 12\times4 matrix with uniform random numbers in [0,1)
rand(12,4)
                 a 12×4 matrix with Gaussian random (center 0, variance 1)
randn(12,4)
                 a 12×4 matrix of zeros
zeros(12,4)
                 a 12×4 matrix of ones
ones(12,4)
                 a 5\times5 identity matrix I ("eye")
eye(5)
                 a 12×4 matrix whose first 4 rows are the 4×4 identity
eye(12,4)
linspace (1.2, 4.7, 100) row vector of 100 equally-spaced numbers from 1.2 to 4.7
                 row vector of 7,8,9,...,14,15
7:15
                          increases and steps of 0.3 until get up to 2([1, 1.3, 1.6, 1.9])
1:0.3:2
diag(x)
                 matrix whose diagonal is the entries of x (and other elements = 0)
```

Portions of matrices and vectors:

```
the 2nd to the 12th elements of x
x(2:12)
                 the 2nd to the last elements of x
x(2:end)
x(1:3:end)
                 every third element of x, from 1st to the last
                 all the elements of x
x(:)
                 the row vector of every element in the 5th row of A
A(5,:)
A(5,1:3)
                 the row vector of the first 3 elements in the 5th row of A
                 the column vector of every element in the 2nd column of A
A(:,2)
                 column vector of the diagonal elements of A
diag(A)
```

Solving linear equations:

```
A \ b for A a matrix and b a column vector, the solution x to Ax=b inv(A) the inverse matrix A^{-1}

[L,U,P] = lu(A) the LU factorization PA=LU eig(A) the eigenvalues of A

[V,D] = eig(A) the columns of V are the eigenvectors of A, and the diagonals diag(D) are the eigenvalues of A
```

Plotting:

```
plot(y)
                 plot y as the y axis, with 1,2,3,... as the x axis
                 plot y versus x (must have same length)
plot(x,y)
                 plot columns of A versus x (must have same # rows)
plot(x,A)
                 plot y versus x on a log-log scale
loglog(x,y)
semilogx(x,y) plot y versus x with x on a log scale
semilogy (x,y) plot y versus x with y on a log scale
fplot(@(x) ...expression..., [a,b]) plot some expression in x from x=a to x=b
axis equal
                 force the x and y axes of the current plot to be scaled equally
title('A Title') add a title A Title at the top of the plot
xlabel('blah') label the x axis as blah
ylabel('blah') label the y axis as blah
legend('foo', 'bar') label 2 curves in the plot foo and bar
grid
                 include a grid in the plot
                 open up a new figure window
figure
```

dot(x,y), sum(x.*y) ...two other ways to write the dot product

the *outer* product of two *column* vectors x and y