13. Angabe der grafische Version

13.1 Übersetzung und Ablaufanweisung

13.1.1   Dateiliste:

[2.7K May 9 22:49] AppController.java*
[6.0K May 10 15:05] AsteroidZone.java*
[4.3K May 9 22:49] CommandInterpreter.java*
[16K May 10 15:22] GameController.java*
[3.1K May 10 15:05] Player.java*
[199 May 9 22:49] EventType.java*
[4.3K May 3 16:49] AIRobot.java*
[5.9K May 10 15:05] Entity.java*
[13K May 10 15:05] Settler.java*
[4.2K May 3 16:49] Ufo.java*
[250 May 10 15:05] AutoEntity.java*
[266 May 10 15:05] Drill.java*
[95 May 10 15:05] Mine.java*
[200 May 10 15:05] Moveable.java*
[113 Apr 29 18:11] MoveableObserver.java*
[598 May 3 16:49] Observable.java*
[201 May 10 15:05] Observer.java*
[593 Apr 29 18:11] Coal.java*
[641 Apr 29 18:11] Empty.java*
[628 Apr 29 18:11] FrozenWater.java*
[592 Apr 29 18:11] Iron.java*
[926 May 9 22:49] Resource.java*
[4.8K May 10 15:05] ResourceStorage.java*
[1.6K Apr 29 18:11] Uran.java*
[7.4K May 10 14:13] Asteroid.java*
[5.4K May 8 19:08] Gate.java*
[2.6K May 8 19:08] HomeAsteroid.java*
[6.0K Apr 29 18:11] Position.java*
[3.5K May 9 22:49] SteppableSpaceObject.java*
[4.8K May 5 9:03] Sun.java*
[2.8K May 8 19:08] Core.java*
[1.4K May 2 18:05] Layer.java*
[4.9K May 10 15:05] MapView.java*
[5.4K May 10 18:39] Menu.java*
[13K May 10 18:15] RightView.java*
[1.4K May 8 19:08] AIRobotGraphic.java*
[1.1K May 8 19:08] AsteroidGraphic.java*
[3.3K May 10 15:05] Drawable.java*
[1.4K May 8 19:08] GateGraphic.java*
[2.1K May 9 22:49] SettlerGraphic.java*
[1018 May 6 9:27] SunGraphic.java*
[1.4K May 8 19:08] UfoGraphic.java*
[1.1K May 8 19:08] ActionResponse.java*

[2.4K May 9 22:49] CallStackViewer.java*
[3.2K May 9 22:49] ConsoleUI.java*
[95 May 9 22:49] GameState.java*
[3.1K May 10 15:05] InitMessage.java*
[6.7K May 10 15:05] TestConfig.java*
[2.7K Apr 29 18:11] Alien.png*
[1.7K Apr 29 18:11] Asteroid_01.png*
[2.5K Apr 29 18:11] Portal.gif*
[3.2K Apr 29 18:11] Robot.png*
[2.1K Apr 29 18:11] Spaceship.gif*
[31K Apr 29 18:11] Sun.gif*
[7.2M Apr 29 18:11] asteroid_game.gif*
[1.8K Apr 16 17:11] log4j2.xml*
[2.0K May 10 15:05] style.css*

15 directories, 57 files

Testdeskriptors:

[493 Apr 29 18:11] assertTest.json*
[574 Apr 29 18:11] buildGateTest.json*
[482 Apr 29 18:11] createGateTest.json*
[966 Apr 29 18:11] createRobotTest.json*
[976 Apr 29 18:11] createZoneTest.json*
[753 Apr 16 17:11] deployResourceTest.json*
[614 Apr 29 18:11] drillTest.json*
[843 Apr 29 18:11] explodeTest.json*
[780 Apr 16 17:11] idxOutOfTest.json*
[440 Apr 29 18:11] jsonConfigTemplate_DO_NOT_OVERWRITE.json*
[520 Apr 29 18:11] listNeighboursTest.json*
[556 Apr 29 18:11] mineTest.json*
[740 Apr 29 18:11] moveTest.json*
[687 Apr 29 18:11] sunFlairTest.json*
[699 Apr 29 18:11] sunFlairTest2.json*

0 directories, 15 files

2021-05-11

13.1.2   Übersetzung und Installationsanweisung

Mit gradle 6.8.3, man muss aus dem ideaProject Bibliothek in einem Terminal das folgende Kommando ausgeben:

./gradlew run

Gradle wird das Buildprozess automatisch durchführen.

Wenn es nicht funktioniert, vielleicht Gradle ist noch nicht auf dem PC heruntergeladen worden.

13.1.3   Programmablauf, Programmstart

Wie im vorigen Abschnitt beschrieben ist, mit gradle.

13.2 Bewertung

Name	Neptun	Arbeit in Prozent
Borbély Ábel	DRP0DT	20%
Domokos Henrietta	J0DCPT	23%
Hrotkó Renátó	OIT6HD	27%
Pongrácz Vince	MKMDJO	30%

2021-05-11

13.3 Tagebuch

Anfang	Zeitdauer	Teilnehmer	Beschreibung
04.27	2 Stunde	Alle	Meeting
04.28	1 Stunde	Alle	Meeting
05.02	3 Stunde	Alle	Meeting
05.05	2 Stunde	Alle	Meeting
05.07	1 Stunde	Alle	Meeting
05.11	2 Stunde	Alle	Meeting

13.3 Tagebuch

2021-05-11