Spring Labs – Part 1

Lab 0 – Setup

You will need the following to do these labs:

- 1. Java SE 8
 - http://www.oracle.com/technetwork/java/javase/downloads/jdk8-downloads-2133151.html
- 2. Eclipse: Eclipse IDE for Java EE Developers
 - http://www.eclipse.org/downloads/
- 3. Mayen
 - https://maven.apache.org/download.cgi

Maven may already be loaded on your machine. This can be checked by:

- 1. Going to a command prompt and typing **mvn**. This will tell you if it is on the system's path.
- 2. Open Eclipse and go **Help -> Preferences**. On the left-hand side of the **Preferences** panel, there should be a **Maven** menu. See if there is one that is embedded, or if there is another one that has been selected.
- 3. The labs have been tested with Maven 3.3.9, however if you get something newer, there should not be much difference as far as we are concerned.

Note: If you are already using Maven for work purposes, let the instructor know. There is a way to separate what you are using for the class from what you are using for work that they can show you.

Lab 1 – Hello Spring!

For this lab, we will make a simple HelloWorld application, using Spring. There will be three classes, the interface, the Spring bean and the application class. We will do two versions of this. One using the application—config.xml for configuration, the other using JavaConfig.

- 1. Define a new Maven project.
 - File > New > Other > Maven and select Maven Project
 - Click Next and select the archetype maven-archetype-quickstart
 - Select **Next** and fill in as follows:

Group Id: com.di
Artifact Id: hello

Package: com.di.helloworld

Select Finish

- 2. Fix the pom.xml file to use Spring by replacing the one defined by the wizard with the one found in the **resources** directory.
- 3. We will make 3 classes the interface, the bean and the application in the src/main/java directory.
 - Put them in the package com.di.helloworld
 - Suggested names are HelloSpring, HelloSpringBean and MainApplication
 - The bean should have two methods setMessage and getMessage
 - MainApplication should get your ApplicationContext, call both methods, and print your message to the console
- 4. Define the application—config.xml for this project.
 - Right click on the project and go New > Other > XML and select XML File
 - Select our project and name the file application-config.xml
 - Select Finish
- 5. Move the application-config.xml file to be under the src/main/java directory.
- 6. Modify application-config.xml to wire your HelloSpringBean.
 - Note: In the **resources** directory, there is a file called spring-configtemplate.xml. It has the main beans tag that you can copy into your application-config.xml file
- 7. Run the application.
- 8. Copy the **HelloWorld** project and name the new one **HelloWorld2**.
- 9. Define a JavaConfig file to wire your HelloSpringBean using Java.
- 10. Modify MainApplication to now use the JavaConfig file instead of application-config.xml.
- 11. Run the application.

Lab 2 – Initial Wiring of PhoneBookApplication

In this and many future labs, we are going to work on a **PhoneBook** application. You will be given the three base classes — Contact.java, ContactTable.java and ContactRepository.java. The ContactTable will represent your contacts, the ContactRepository will be the interface for this.

- 1. Import the initial project by going to File > Import > Maven then selecting Existing Maven Projects. Select Next then find the PhoneBookApplication which should be under your Resources directory. Select Finish.
- 2. Define a new package called com.di.phonebook.service. In this package, we will define two new classes PhoneService and PhoneServiceBean.

- The interface should have the same methods in it that ContactRepository has
- The bean should have a constructor that takes the ContactRepository as an argument
- Override the inherited methods to call their corresponding method in ContactRepository
- 3. Write the JavaConfig file for this project and place it in a new package called com.di.phonebook.config.
- 4. Write the application class, named whatever you like.
- 5. Run the application.

Lab 3 – Using Property Files

In unit 2 we saw several different configuration items. We used a few of them with our **PhoneBook** application but using property files isn't appropriate with that example. To get practice with them, we are going to return to our **HelloSpring** application.

- 1. Make a copy of HelloSpring2 and call it HelloSpring3.
- 2. Modify this application to read a message from a properties file.
 - The file should be called **messages.properties**
 - The file has one key **messages.greeting**. You may set its value as you wish
- 3. Modify JavaConfig as appropriate to load the property file and perform component scanning.
- 4. Modify HelloSpringBean so that it the message field will be able to be set as part of the startup of the application.
- 5. Modify MainApplication to no longer call setMessage
- 6. Run the application.