

VINCENT CINARDO

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*Software Developer with experience in software-based financial planning solutions.
Military background with a proven record of collaboration, leadership, and excellence.*

EDUCATION

New Jersey Institute of Technology (Newark, NJ)

Bachelor of Science (BS) in Computer Science, with Honor, 3.53 GPA, Dec 2022

Key Courses: Advanced Data Structures and Algorithm Design, Guided Design in Software Engineering, Advanced Database Systems, Database System Design & Management, Intro to Artificial Intelligence, Internet Applications, Intensive Programming in Linux, Principles of Operating Systems

LANGUAGES AND SKILLS

Languages: C/C++, C#, CSS, HTML, JavaScript, Java, SQL, Python, PHP

Software & Systems: Linux OS, Git, JIRA, Asana, Github, Unity, IBM Cognos Analytics & IBM TM1, PAW, PAFE, Arc+, MS Excel, and MS Teams.

EMPLOYMENT

Associate Consultant, Application Consulting Group (Parsippany, NJ) | Oct 2022 – Present

- Provides software solutions to Fortune 500 companies' challenges in business intelligence.
- Develop financial planning solutions for clients using IBM TM1 and IBM Cognos Analytics.
- Collaborate with team members to troubleshoot and implement delegated tasks.
- Convert key stakeholder business requirements to technical requirements.
- Configured customer dashboards to enable fast and easy reporting.

PROJECTS

Cold Caverns | Mar 2023 – Present

- A current personal project in Unity which employs a large codebase in C# using Unity Engine.
- Developing a procedurally generated open-world with artificially intelligent entities.
- Developing professionalism, mastering the use of best practices, readability, maintainability, and optimization.

Cruise Through The Comets | Sept 2022 – Mar 2022

- Designed and created a game to practice C++ and OpenGL, solving vector math and linear algebra problems.
- Practices game programming patterns, memory management, and optimization for gameplay and UI structure.

Bad Dog! | Jul 2022 – Aug 2022

- Designed and implemented a game in Unity that logs kinematic data of upper extremity motor functions for patients with stroke.
- Made use of Unity Engine for scripted behaviors, Ultraleap API, and Blender for 3D modeling.
- Delivered requirements set by NeuroTechR3 in a four week period using Scrum methodologies.

Python Exams | Mar 2022 – May 2022

- Collaborated as a team to develop a website for testing users' python programming knowledge.
- Deployment of a web-based learning solution on a distributed file system (AFS) in linux.

MILITARY SERVICE

Motor Transport Operator, 3-313th Logistic Support Battalion (Fort Dix, NJ) | Aug 2017 – Aug 2023

- Endured bootcamp and advanced individual training, which taught discipline, focus, and leadership skills.
- Participates in the organization and execution of logistics convoys for sister battalions.
- Maintains combat readiness through regimented training in physical fitness, firearms, and operations training.
- Performs monthly maintenance on mission-critical vehicles, where attention to detail is key