Looking Through The Mirror

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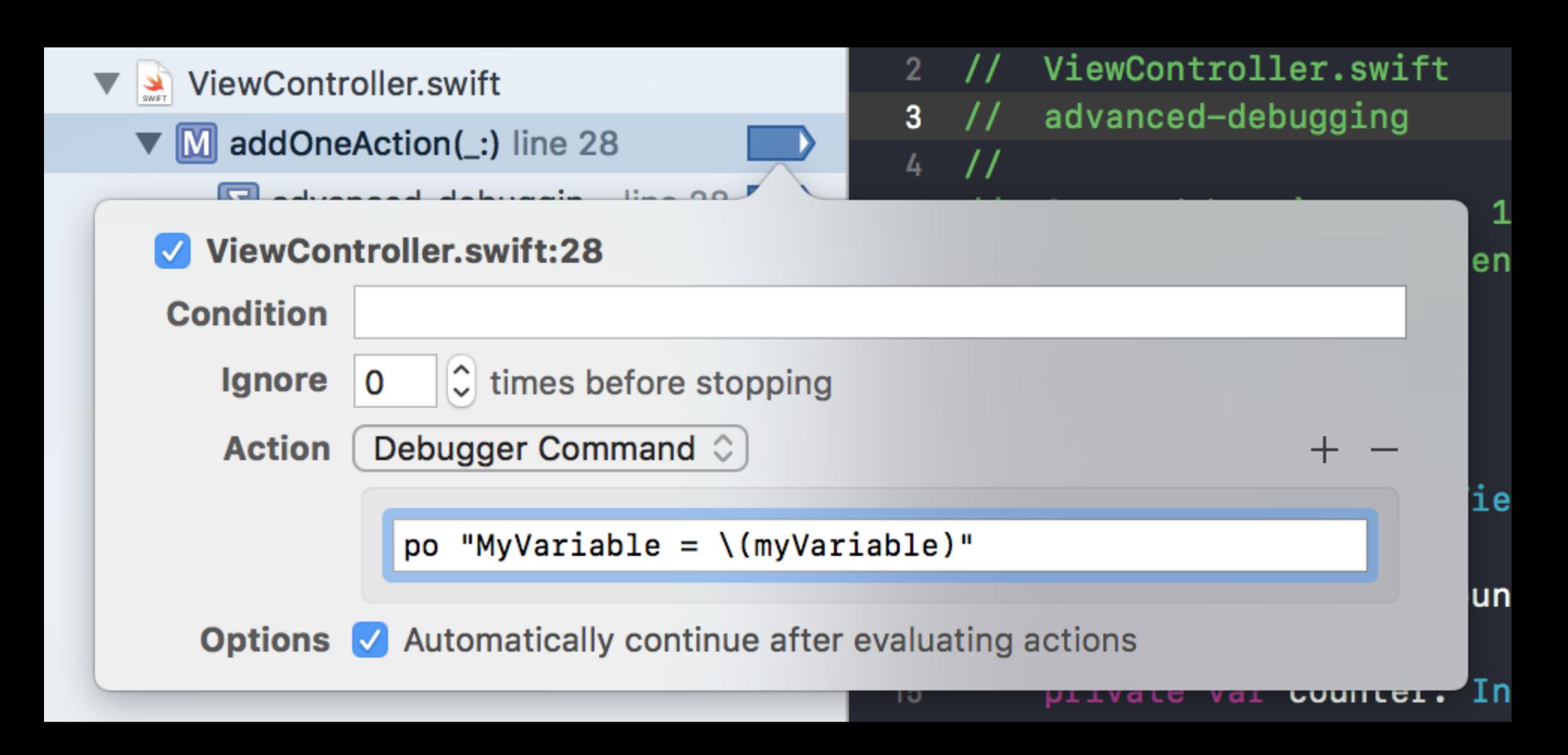
'm Vincent

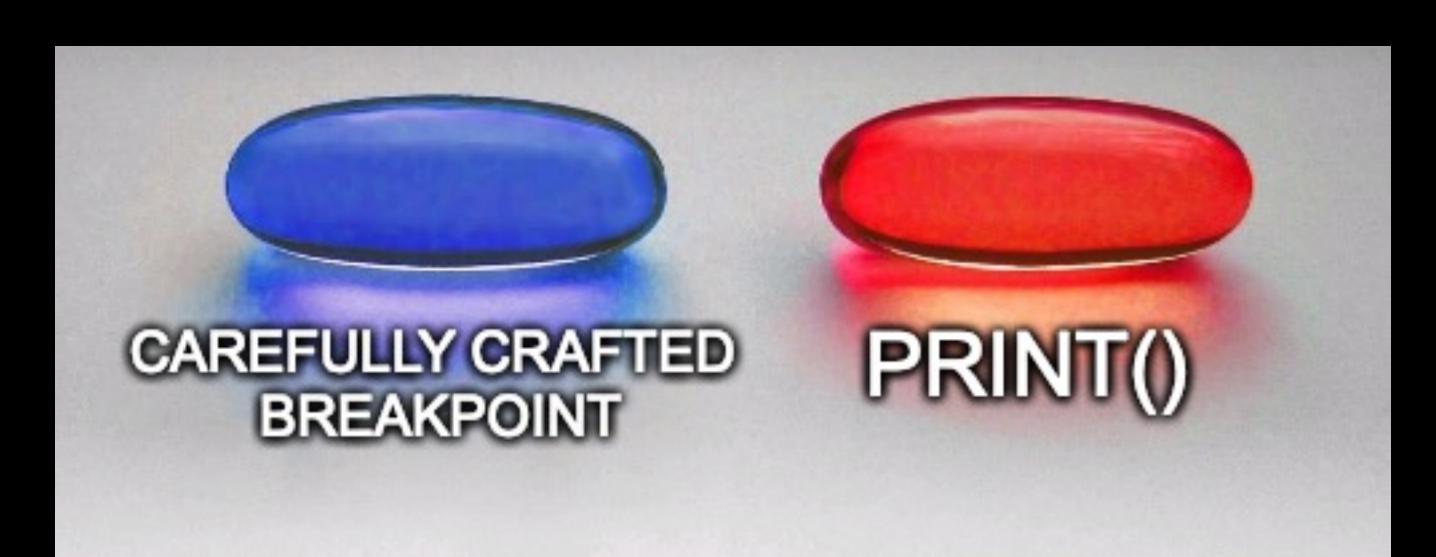




Let's talk of debugging









As iOS developers, we're indeed very familiar with print()!

But did you know that Swift also has another very similar function?

Introducing dump()!

So what's the difference between them?

Let's take a look a some examples!

```
struct User {
   let name: String
   let age: Int
let user = User(name: "Vincent", age: 31)
print(user)
```

```
struct User {
   let name: String
   let age: Int
let user = User(name: "Vincent", age: 31)
print (user)
```

> User(name: "Vincent", age: 31)

```
struct User {
   let name: String
   let age: Int
let user = User(name: "Vincent", age: 31)
dump (user)
```

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struct User {
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let user = User(name: "Vincent", age: 31)
dump (user)
> v User
    - name: "Vincent"
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- age: 31

```
print(user)
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> User(name: "Vincent", age: 31)
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> ∀ User
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```
print(user)
> User(name: "Vincent", age: 31)
dump (user)
> v User
    - name: "Vincent"
    - age: 31
```

Different formatting, but otherwise pretty similar content

Now let's see what happens with classes

```
class User {
    init(name: String, age: Int) {
        self.name = name
        self.age = age
    let name: String
    let age: Int
let user = User(name: "Vincent", age: 31)
print(user)
```

```
class User {
    init(name: String, age: Int) {
        self.name = name
        self.age = age
    let name: String
    let age: Int
let user = User(name: "Vincent", age: 31)
print(user)
$ User
```

```
class User {
    init(name: String, age: Int) {
        self.name = name
        self.age = age
    let name: String
    let age: Int
let user = User(name: "Vincent", age: 31)
dump (user)
```

```
class User {
    init(name: String, age: Int) {
        self.name = name
        self.age = age
    let name: String
    let age: Int
let user = User(name: "Vincent", age: 31)
dump(user)

    User #0

    - name: "Vincent"
    - age: 31
```

```
print(user)
$ User
dump (user)
 v User #0
    - name: "Vincent"
    - age: 31
```

```
print(user)
$ User
dump(user)
$ ▽ User #0
    - name: "Vincent"
    - age: 31
```

Ok now that's an interesting difference!

Why do print () and dump () behave so differently?

Summary

Dumps the given object's contents using its mirror to standard output.

Declaration

```
@discardableResult func dump<T>(_ value: T, name: String? = nil,
indent: Int = 0, maxDepth: Int = .max, maxItems: Int = .max) -> T
```



Dumps the given object's contents using its mirror to standard output.

Declaration

```
@discardableResult func dump<T>(_ value: T, name: String? = nil,
indent: Int = 0, maxDepth: Int = .max, maxItems: Int = .max) -> T
```

So what's this "Mirror"?

Mirrors are Swift mechanism to implement introspection

What's introspection?

It's the ability to reflexively interact with our code at runtime

It's going to be much clearer with an example!

```
let user = User(name: "Vincent", age: 31)
let mirror = Mirror(reflecting: user)
```

```
let user = User(name: "Vincent", age: 31)
let mirror = Mirror(reflecting: user)
for child in mirror.children {
```

```
let user = User(name: "Vincent", age: 31)
let mirror = Mirror(reflecting: user)
for child in mirror.children {
    print("\(child.label): \(child.value)"
```

```
let user = User(name: "Vincent", age: 31)
let mirror = Mirror(reflecting: user)
for child in mirror.children {
    print("\(child.label): \(child.value)"
$ Optional("name"): Vincent
$ Optional("age"): 31
```

Through a Mirror, we can iterate over the properties of an instance!

So now it's time to talk about use cases that leverage this ability

#1 self-loading plugins

```
class AnalyticsSDK {
    func start(with appId: String) {
        print ("Starting Analytics for appId: \(appId\")
class CrashReportingSDK {
    func start() {
        print ("Starting Crash Reporting")
```

```
protocol Loadable {
   func load()
}
```

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}
```

```
protocol Loadable {
    func load()
extension AnalyticsSDK: Loadable {
    func load() {
        start(with: "myAppId")
extension CrashReportingSDK: Loadable {
    func load() {
        start()
```

```
class AppDelegate: UIResponder, UIApplicationDelegate {
    var analytics = AnalyticsSDK()
    var crashReporting = CrashReportingSDK()
    func application(_ application: UIApplication,
                     didFinishLaunchingWithOptions launchOptions: [UIApplication.LaunchOptionsKey: Any]?) -> Bool {
       self.loadPlugins()
        return true
    func loadPlugins() {
        let mirror = Mirror(reflecting: self)
        for child in mirror.children {
           if let loadable = child.value as? Loadable {
                loadable.load()
```

```
class OtherSDK {
    func initialize(with apiKey: String) {
        print("Initializing with apiKev: \(apiKey)")
extension OtherSDK: Loadable {
    func load() {
        initialize(with: "myApiKey")
```

```
class AppDelegate: UIResponder, UIApplicationDelegate {
    var analytics = AnalyticsSDK()
    var crashReporting = CrashReportingSDK()
    func application(_ application: UIApplication,
                     didFinishLaunchingWithOptions launchOptions: [UIApplication.LaunchOptionsKey: Any]?) -> Bool {
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class AppDelegate: UIResponder, UIApplicationDelegate {
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    func loadPlugins() {
        let mirror = Mirror(reflecting: self)
        for child in mirror.children {
           if let loadable = child.value as? Loadable {
                loadable.load()
```

#2 accessing private properties

```
class Service {
    func doService() {
        print("I'm doing a service")
class ViewModel {
    private var service: Service
    init(service: Service) {
        self.service = service
```

```
@testable import Private
class PrivateTests: XCTestCase {
    func testDependencyInjection() {
        let service = Service()
        let viewModel = ViewModel(service: service)
        XCTAssertIdentical(service, viewModel.service)
```

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```
extension Mirror {
    func firstChild<T>(named name: String) -> T? {
        children.compactMap {
            guard let value = $0.value as? T else { return nil }

            return $0.label == name ? value : nil
            }.first
        }
}
```

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```
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class PrivateTests: XCTestCase {
    func testDependencyInjection() {
        let service = Service()
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@testable import Private
class PrivateTests: XCTestCase {
    func testDependencyInjection() {
        let service = Service()
        let viewModel = ViewModel(service: service)
        let mirror = Mirror(reflecting: viewModel)
        XCTAssertIdentical(service, mirror firstChild(named: "service"))
```

#3 runtime code generation

Wouldn't that syntax be cool?

```
struct GetUserDataRequest: HTTPRequestable {
    let path: String = "group/{id}/users"
    @PathArgument("id") var groupId: String
   @QueryArgument("sort") var sort: String
   init(groupId: String, sort: String) {
       self.groupId = groupId
       self.sort = sort
let userDataRequest = GetUserDataRequest(groupId: "42", sort: "desc")
userDataRequest.requestURL // https://api.myservice.com/group/42/users?sort=desc
```

Well let's implement it!

```
struct GetUserDataRequest: HTTPRequestable {
    let path: String = "group/{id}/users"
   @PathArgument("id") var groupId: String
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let userDataRequest = GetUserDataRequest(groupId: "42", sort: "desc")
userDataRequest.requestURL // https://api.myservice.com/group/42/users?sort=desc
```

```
protocol HTTPRequestable {
   var path: String { get }
}
```

```
struct GetUserDataRequest: HTTPRequestable {
    let path: String = "group/{id}/users"
   @PathArgument("id") var groupId: String
   @QueryArgument("sort") var sort: String
   init(groupId: String, sort: String) {
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let userDataRequest = GetUserDataRequest(groupId: "42", sort: "desc")
userDataRequest.requestURL // https://api.myservice.com/group/42/users?sort=desc
```

```
@propertyWrapper
struct PathArgument {
    let name: String
    var value: String = ""
    init(_ name: String) {
        self.name = name
    var wrappedValue: String {
        get { return value }
        set { value = newValue }
    var projectedValue: (name: String, value: String) {
        return (name: name, value: value)
```

```
struct GetUserDataRequest: HTTPRequestable {
    let path: String = "group/{id}/users"
   @PathArgument("id") var groupId: String
   @QueryArgument("sort") var sort: String
   init(groupId: String, sort: String) {
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    let path: String = "group/{id}/users"
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       self.groupId = groupId
        self.sort = sort
let userDataRequest = GetUserDataRequest(groupId: "42", sort: "desc")
userDataRequest.requestURL // https://api.myservice.com/group/42/users?sort=desc
```

```
@propertyWrapper
struct QueryArgument {
    let name: String
    var value: String = ""
    init(_ name: String) {
        self.name = name
    var wrappedValue: String {
        get { return value }
        set { value = newValue }
    var projectedValue: URLQueryItem {
        return URLQueryItem(name: name, value: value)
```

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struct GetUserDataRequest: HTTPRequestable {
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```
extension HTTPRequestable {
    var requestURL: URL {
        let baseUrl = "https://api.myservice.com/"
        let mirror = Mirror(reflecting: self)
       var evaluatedPath = path
        for child in mirror.children {
            if let pathArgument = child.value as? PathArgument {
                evaluatedPath = evaluatedPath.replacingOccurrences(of: "{\(pathArgument.name)}",
                                                                   with: pathArgument_value)
        let fullUrl = baseUrl + evaluatedPath
        var urlComponents = URLComponents(string: fullUrl)!
        var queryItems = [URLQueryItem]()
        for child in mirror.children {
            if let queryArgument = child.value as? QueryArgument {
                queryItems.append(queryArgument.projectedValue)
       urlComponents.queryItems = queryItems
        return urlComponents.url!
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    let path: String = "group/{id}/users"
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   init(groupId: String, sort: String) {
       self.groupId = groupId
        self.sort = sort
let userDataRequest = GetUserDataRequest(groupId: "42", sort: "desc")
userDataRequest.requestURL // https://api.myservice.com/group/42/users?sort=desc
```

Time for a recap!

Mirror is Swift's reflection API

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- Reflection opens up the way for some pretty powerful runtime use cases!
- There are some limits though: for instance, mirrors are read-only
- Also, reflection easily leads to confusing and unpredictable code
- Think twice to make sure that it is indeed worth the added complexity!

That's all Folks!

Thank You!

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