

# The underestimated power of KeyPaths

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# KeyPaths?

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KeyPaths were introduced with Swift 4

They are a way to defer a call to the getter/setter of a property

```
let countKeyPath: KeyPath<String, Int> = \String.count // or \.count
```

```
let string = "Hello dotSwift!"
```

```
string[keyPath: countKeyPath] // 15
```

They perform the same job than a closure, but with less \$0 hanging around

How can they be leveraged?

```
people.filter({ $0.isOverEighteen })  
    .map({ $0.lastName })
```

**Let's introduce an operator!**

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prefix operator ^

```
prefix fun <Type, Property>(^ keyPath: KeyPath<Type, Property>)  
    -> (Type) -> Property {  
    return { obj in obj[keyPath: property] }  
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people.filter({ $0.isOverEighteen })  
    .map({ $0.lastName })
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```
people.filter(^\.isOverEighteen)  
        .map(^\.lastName)
```

**It's not always this simple...**

```
people.sorted(by: { $0.lastName < $1.lastName })
```



# Just write another helper

```
func their<Type, T: Comparable>(_ keyPath: KeyPath<Type, T>,
                                comparedWith comparator: @escaping (T, T) -> Bool = (<))
    -> (Type, Type) -> Bool {
    return { obj1, obj2 in
        return comparator(obj1[keyPath: keyPath], obj2[keyPath: keyPath])
    }
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```
people.sorted(by: { $0.lastName < $1.lastName })
```

```
people.sorted(by: their(\.lastName))
```

```
people.sorted(by: their\.lastName, comparedWith: >))
```

# Conclusion

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KeyPaths are great, use them!

Many other possibilities, like type-safe predicates:

```
people.select(where: \.age <= 22 && \.lastName.count > 10)
```

You want to see more?

<https://github.com/vincent-pradeilles/KeyPathKit>

