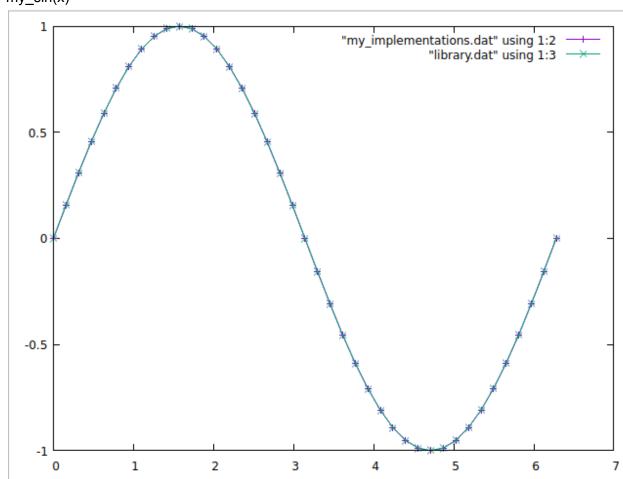
# **WRITEUP**

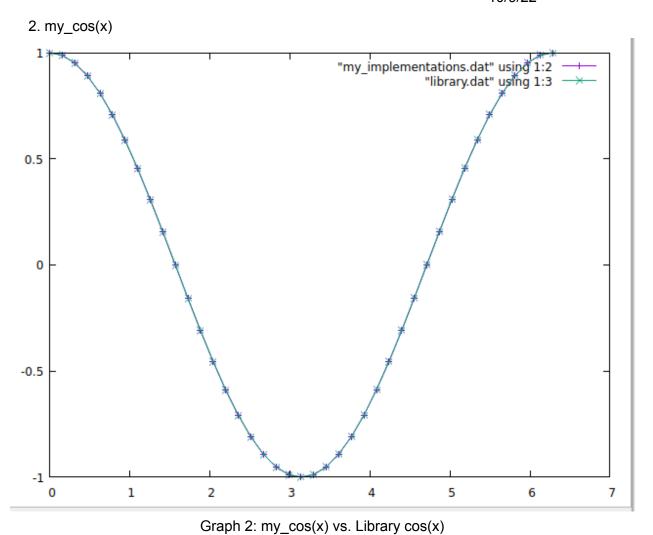
In this document, I will explain the results of my function tests, and reasons there might be some differences between my implementations of the functions vs the standard library.

## 1. my\_sin(x)



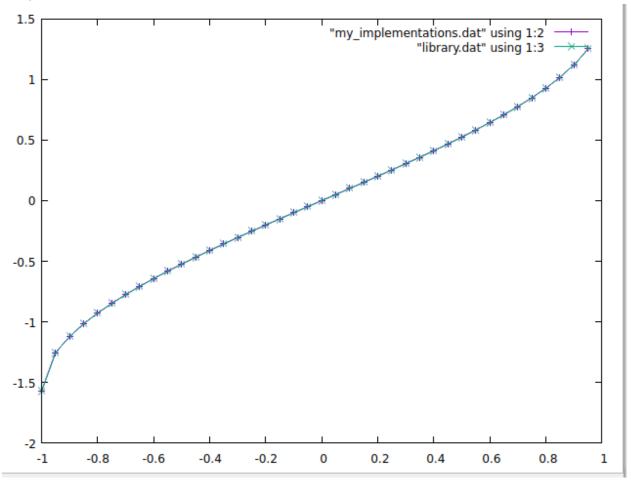
Graph 1: my\_sin(x) vs. Library sin(x)

A. As seen in this graph, and also from the numerical results from the tests, the differences shown are very minor, being as high as 2^-12. In addition, although not shown on here, I have also made my\_sin(x) work with negative values as well.



A. Like the previous graph, my current implementation of cos(x) outputs data to that of the library respective to the input. Numerical errors are also as high as  $2^{\Lambda}-12$ .

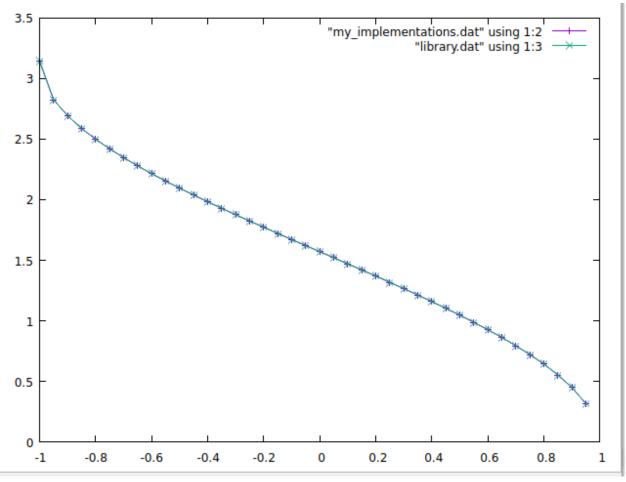
## 3. my\_arcsin(x)



Graph 3: my\_arcsin(x) vs. Library asin(x)

A. The biggest significant difference produced between my implementation and the library is when x = -1, being that it's 0.000000294767. The error could possibly be due to the ambiguity of the value  $z_0$  because when adjusting the value, the error changes somewhat as well.

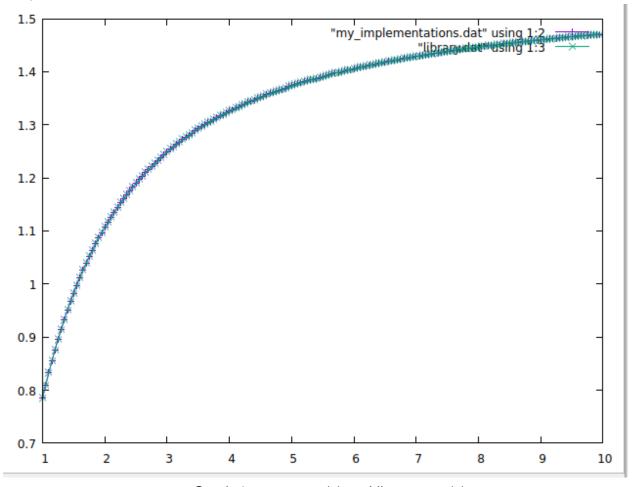
## 4. my\_arccos(x)



Graph 4: my\_arccos(x) vs. Library acos(x)

A. Like my implementations for arcsin(x), the biggest significant difference produced between my implementation and the library is when x = -1, being that it's -0.00000294767. Since this function is solely based on my\_arcsin(x), the source of the error could be coming from that function.

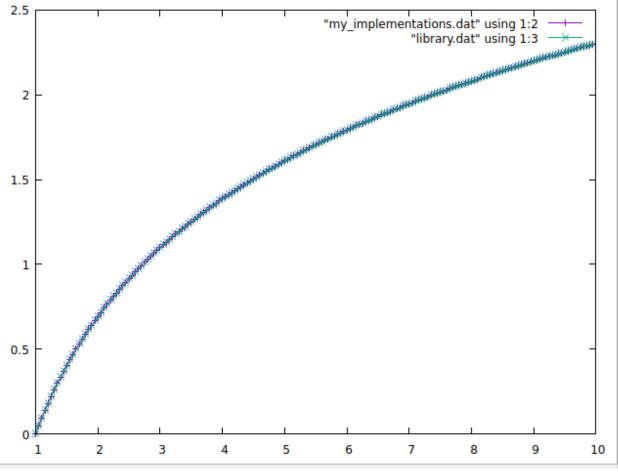
## 5. my\_arctan(x)



Graph 4: my\_arccos(x) vs. Library acos(x)

A. For all values of x, the differences can be seen at 10^-10, although the error may not be as significant. The errors are not very likely not based on the error from x=-1 as used on arcsin(x) since that value is not tested on this function. However, it can be due to the ambiguity of the initial value of Z from my\_arcsin(x).

6. my\_log(x)



Graph 6: my\_log(x) vs. Library log(x)

A. Errors produced are very minimal, but when x is equal to 10, then my implementation of log starts infinitely looping and no value is produced. Errors, when shown numerically, can be as high as 2^-12.