Yuxuan Mei

(646) 830-3939 yuxuan.mei@columbia.edu merlinyx.github.io

I will start my Ph.D. in Computer Science this September. I'm looking for summer opportunities related to my interests, especially graphics.

Education

Columbia University in the City of New York

Expected May 2019

Bachelor of Science in Computer Science

GPA: 4.061/4.33

- Coursework: Analysis of Algorithms, Computer Animation, Computer Graphics, Computer Vision, Machine Learning
- Honors: Dean's List ('15-'18), SelfScore Scholarship ('17), Google Intern GHC Travel Grant ('17)

Work Experience

Software Engineering Intern

May 18 - Aug 18

DoubleClick for Publishers team at Google, New York, NY

- Designed and implemented a FlumeJava pipeline to process front end activity logs to generate an activity graph
- Refactored an internal tool and incorporated the activity sequence visualization into the tool
- Reviewed internal use cases with UX, PM, and other SWE teams to improve the pipeline, documented the general usage, and familiarized other teams with example use cases

Engineering Practicum Intern

May 17 - Aug 17

Keyword Planner team at Google, Los Angeles, CA

- Created an overview page in the app Keyword Planner that displays forecast data using Angular Dart and Sass
- Created a data service on the front end server to serve data for the overview cards using Java
- Implemented a backend API to support location-based forecast data for the data service using Java
- Collaborated with another Google team to coordinate sharing components and styles with our project

Research and Teaching Experience

Undergraduate Researcher

Sep 18 - Present

with Prof. Changxi Zheng, Columbia University, New York, NY

- Researched on noise removal and learning-based audio processing literature and summarized existing methods
- Scraped and analyzed audio datasets, and trained and evaluated neural networks with custom training data using PyTorch
- Currently exploring ideas in fabrication and design

Teaching Assistant at Columbia University, New York, NY

Sep 16 - Present

(Intro to CS in Java, F16 to S18, Head TA in F18, S19; Computer Graphics, S18, S19; Computer Animation, F18)

- Coordinate and support course staff to make the course experience better for students
- Answer questions and help with debugging during weekly office hours and through online platforms
- Grade homework with detailed feedback, lead recitations, and improve homework starter code and documentation

Undergraduate Researcher

Sep 17 - Dec 17

with Prof. Steven Feiner, Columbia University CGUI Lab, New York, NY

• Worked with VR researchers to create visualizations of foliage using Unity packages with custom C# scripts

Undergraduate Researcher

Sep16- Jan17

with Prof. Douglas Almond, Columbia University Economics Department, New York, NY

- Crawled pollution monitoring data from static and dynamic web pages using Python with Redis for crawler job scheduling
- Cleaned the data to CSV files and SQLite databases for further statistical analysis

Leadership and Extracurricular Experience

Corporate Chair at Columbia Womxn in Computer Science, New York, NY

Apr 16 - Present

• Connect with corporate sponsors to plan and fund events and scholarships to help build the WiCS community on campus

Illustrator at Columbia Science Review, New York, NY

Sep 15 - Mar 18

• Illustrated for club publications to promote science; topics include quantum computing and cryptography

Skills and Interests

Languages	Chinese (native speaker) \star English (fluent) \star Japanese (intermediate) \star Korean (beginner)
Programming/Tech	Python \star Java \star C/C++/C# \star Dart \star HTML/CSS/Javascript \star MATLAB \star SQL
	PostgreSQL \star sqlite 3 \star git \star IATEX * Unity \star OpenGL \star FlumeJava \star PyTorch
Other Interests	singing \star walking \star drawing \star cooking