Here are some of the topics that you **need** to work on:

* Landing Page for your Game of Life project. It should be a different html file from the Game of life page.
* Personal information on your website

Here are some of the topics that you **could attempt** to work on:

* Control speed of the Game of Life. (Checkout framerate, you can use slider to control the framerate )
* Allow users to change the rules of survival.
* Allow users to change the rules of reproduction.
* Start/Stop the Game of life
* Multiple colors of life on the same board.
* Darken colors for stable life.
* Random initial states
* Well-known patterns of Game of Life to select from(Examples:Gosper Glider Gun, Glider, Lightweight train).
* Use Keyboard to control the cursor to place the life
* Resize board on windows resize(Check out windowsResized)
* Switching between different styles.
* Anything else that you could think of.
* GoL1 – origin from CMS
* GoL2 – battle mode
* Gol 3 – extra separated instance of object

Let's build your own 2-D lives!



