UNIVERSITY OF TWENTE.

Formal Methods & Tools.



Model-based Testing with Graph Grammars



Vincent de Bruijn April 5th, 2013



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- 2 Models
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- 6 Research Goals

Testing (1/3)

Testing

- Why do we test?
 - Products have requirements
 - Software implementation should uphold requirements



Testing (2/3)

Testing

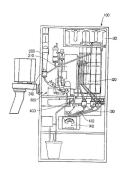
- Creating tests manually:
 - Error-prone
 - Time intensive



Testing

Solution

- Create 'model' from the requirements
- Generate tests automatically using model

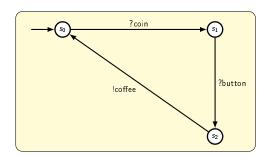


Models (1/2)

Model

Testing

• An abstract representation of the behavior of a system

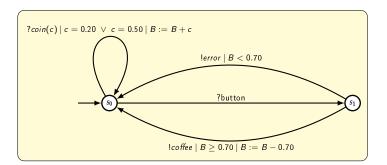


Models (2/2)

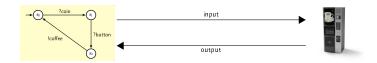
Testing

Symbolic Transition System (STS)

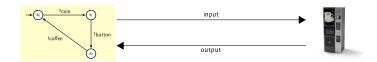
• Transition system with variables, constraints and updates



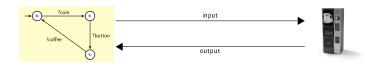
Model-based Testing (1/1)



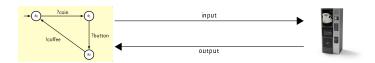
1 Take possible input from model



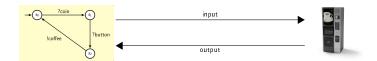
- Take possible input from model
- Apply input to the System Under Test (SUT)



- 1 Take possible input from model
- Apply input to the System Under Test (SUT)
- Observe output



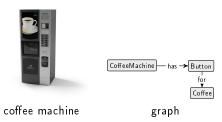
- 1 Take possible input from model
- Apply input to the System Under Test (SUT)
- Observe output
- Oheck if output is according to model



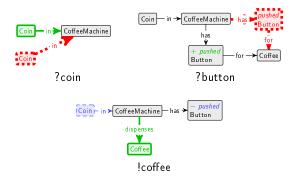
- Take possible input from model
- Apply input to the System Under Test (SUT)
- Observe output
- Oheck if output is according to model
- Notify tester whether test passed or failed

Graph Grammars (1/6)

- Graphs represent system states
- Graph rules represent behavior of the system

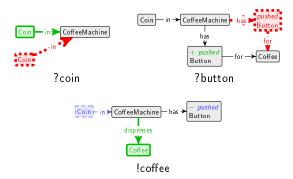


Graph Grammars (2/6)



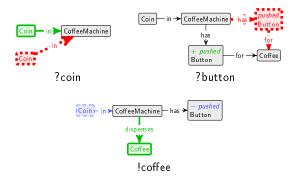
• Black and blue parts have to be present in graph

Graph Grammars (2/6)



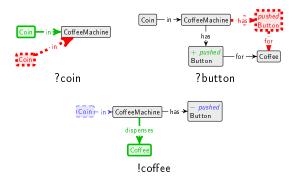
- Black and blue parts have to be present in graph
- Red parts may not be present in graph

Graph Grammars (2/6)



- Black and blue parts have to be present in graph
- Red parts may not be present in graph
- Blue is erased from graph

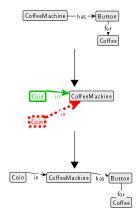
Graph Grammars (2/6)



- Black and blue parts have to be present in graph
- Red parts may not be present in graph
- Blue is erased from graph
- Green is added to graph

Graph Grammars (3/6)

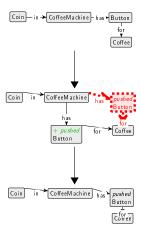
Testing



Models Model-based Testing Graph Grammars

Graph Grammars (4/6)

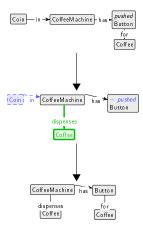
Testing



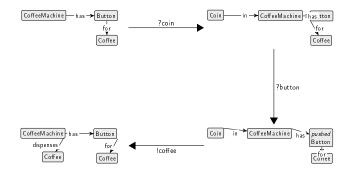
Models Model-based Testing Graph Grammars

Graph Grammars (5/6)

Testing



Graph Grammars (6/6)



Tools or how I got to do this research

- Axini Test Manager (ATM) (uses STSs)
- GRaphs for Object-Oriented VErification (GROOVE) (uses Graph Grammars)





ATM

GROOVE

Research Goals

Goals



- Goals
 - Use GROOVE and ATM to create model-based testing tool with Graph Grammars

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Research Goals

Goals

- Use GROOVE and ATM to create model-based testing tool with Graph Grammars
- Validate this tool using case studies
- Motivation
 - Graphs are well-known and often used to represent system states
 - Rules are useful for describing computations

Contents

- Setup
- From Graph Grammar to STS
- 8 Implementation
- Validation
- Conclusion

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Setup

Make a tool GRATiS (GRoove-Axini Testing System)

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 - Make a model of system with Graph Grammars

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 - Make a model of system with Graph Grammars
 - @ Generate STS from Graph Grammar
 - Model-based test system with STS

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Case study: Coffee machine (1/9)

Requirements:

Dispense coffee and tea

Case study: Coffee machine (1/9)

- Dispense coffee and tea
- Coffee costs 0.70 cts, tea costs 0.40 cts

Case study: Coffee machine (1/9)

- Dispense coffee and tea
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- 0.20 and 0.50 cent coins can be entered

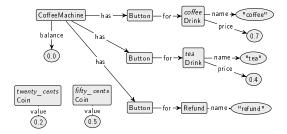
Case study: Coffee machine (1/9)

- Dispense coffee and tea
- Coffee costs 0.70 cts, tea costs 0.40 cts
- 0.20 and 0.50 cent coins can be entered
- Entered coins can be refunded

Case study: Coffee machine (1/9)

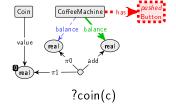
- Dispense coffee and tea
- Coffee costs 0.70 cts, tea costs 0.40 cts
- 0.20 and 0.50 cent coins can be entered
- Entered coins can be refunded
- Machine gives error when drink requested but not enough coins entered.

Case study: Coffee machine (2/9)



Coffee Machine start graph

Case study: Coffee machine (3/9)

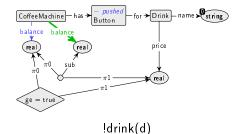


Case study: Coffee machine (4/9)

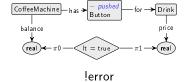


?button(b)

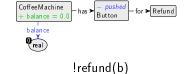
Case study: Coffee machine (5/9)



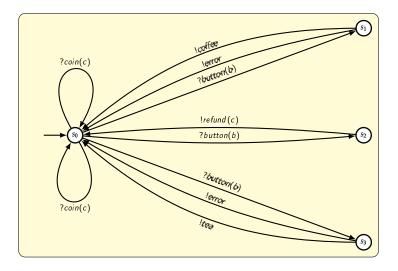
Case study: Coffee machine (6/9)



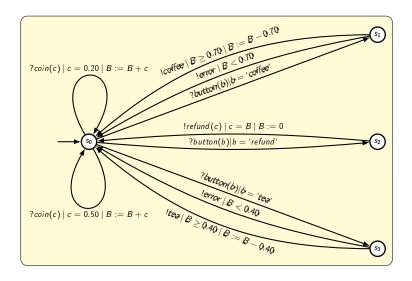
Case study: Coffee machine (7/9)



Case study: Coffee machine (8/9)



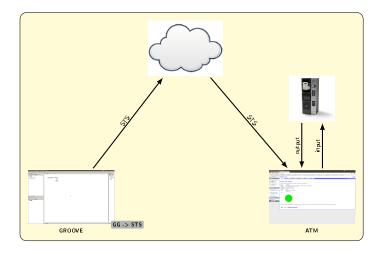
Case study: Coffee machine (9/9)



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Implementation



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Model Examples

• 5 example cases used:

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 - a boardgame

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 - a boardgame
 - a puzzle

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 - a boardgame
 - 2 a puzzle
 - a reservation system

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 - a boardgame
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- Model examples with Graph Grammar and STS

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 - a boardgame
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 - a bar tab system
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- Model examples with Graph Grammar and STS
- Compare models

Measurements

• Performance (How fast does GRATiS make STS?)

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- Model complexity (Is there a difference in complexity between the STS and the Graph Grammar?)
- Extendability (How easy is it to adapt both models to a hypothetical extension?)

Measurement conclusions

• Performance: less than 10 seconds for large case study

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- Model complexity: Both are equally complex
- Extendability: Varying results

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Conclusion

• Created method of generating STSs from Graph Grammars

Conclusion

- Created method of generating STSs from Graph Grammars
- Implemented a tool for model-based testing with Graph Grammars

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- Created method of generating STSs from Graph Grammars
- Implemented a tool for model-based testing with Graph Grammars
- Validated the tool using case studies

Conclusion

- Created method of generating STSs from Graph Grammars
- Implemented a tool for model-based testing with Graph Grammars
- Validated the tool using case studies
- Showed modelling behavior with Graph Grammars is effective