

Strings and Arrays

COMP 401, Fall 2018

Lecture 4

String, our first object

- In Java, a string is an immutable sequence of characters.
 - Strings are objects.
- Objects have a type.
 - The name of the class that defines them.
 - Example: String
- Objects have methods
 - Dereferenced using the “.” operator
 - Example:

```
String s = "This is a string";  
int length = s.length();
```
- Objects have fields
 - Properties that can be directly accessed as values.
 - Accessed via the “.” operator like methods
reference.field

Creating Strings

- As a literal.
 - Enclosed in double quotes.
 - Escape sequences for common non-printable or untypeable characters.
 - `\", \\, \t, \n, \u####`
- Using the “new” operator.
 - Generally almost never need to do this.
- As the result of a string concatenation operator
- Lecture 4, Example 1

Useful String methods

- `length()`
- `charAt()`
- `equals()`
- `substring()`
- `trim()`
- `indexOf()`
- Lecture 4, Example 2

Strings are immutable

- Once created, can't change.
 - Some other languages treat strings as an array of characters. Not Java.
- Any operation that manipulates a string is creating a new string.
- Why immutability?
 - If the same string occurs twice, can simply reuse the same object.
 - This is an optimization that Java performs automatically if it can.
 - It may *appear* that `==` can be used to test character-by-character equality, but you should never do that.
 - Always use `.equals()` method of one string, passing the other as the parameter.
 - Lecture 4, Example 3

Arrays

- Arrays hold an indexed sequence of values
 - Indices start at 0
- Another object type ... with a twist
 - A little different because it is a type that combines with another type.
 - The array structure itself is of type Array, but the type of the individual elements must also be specified.
 - Can't have an array of different types mixed together.
 - Also different from other objects in its creation syntax.
- Arrays are fixed length.
 - Must be specified when created.
 - Once created, can not be resized.

Creating / Initializing Arrays

- Type indicator for an array is the type name of the individual elements followed by []
- Using the new operator
 - `type[] vname = new type[length];`
 - Array will be created, and initialized with default values.
 - For numeric types and char: 0
 - For boolean: false
 - For reference types: null
- Example:

```
String[] names = new String[3];  
names[0] = "Alice";  
names[1] = "Bob";  
names[2] = "Carol";
```

Literal Arrays

- When you know the elements in advance.
 - Comma-separated, in curly braces
- Syntax if combined with variable declaration

```
int[] iarray = {1, 2, 3};  
String[] names = {"Abhinandan",  
                  "Bhagavateeprasaad",  
                  "Chaanakya"};
```

- Syntax if used to set an existing variable.

```
iarray = new int[] {4, 5, 6};
```


Indexing Arrays

- 0-based indexing
- Length is provided by *length* field
 - Note, for String objects, `length()` was a method
 - Here, `length` is a field
- Size of array can not change once created, but individual elements may change.
- Lecture 4, Example 4

null

- Special value that is always valid for any reference type.
 - Indicates “no value”
 - Any reference type variable can be set to null.
 - Default value for reference type arrays.

Arrays as Reference Types

- Same reference, same array
 - Implication for arrays passed to methods
 - When an array is passed to a method, any changes that the method makes to its elements are permanent.
- Array cloning
 - Easy way to create a “shallow” copy of an array
 - Just call *clone()* method
 - Result will be a new array of same size with same values or references
- Lecture 4, Example 5

Multidimensional Arrays

- Multidimensional array is simply an array of arrays

- Fill out dimensions left to right.

```
int[][] marray = new int[5][];  
for(int i=0; i<5; i++) {  
    marray[i] = new int[10];  
}
```

- Each subarray can have an independent size.

- Sometimes known as as a “ragged” or “uneven” array

```
int[][] marray = new int[5][];  
for (int i=0; i<5; i++) {  
    marray[i] = new int[i+1];  
}
```

- If each sub-dimension is same size, we can create it with a single *new* statement

```
int[][] marray = new int[5][10];
```

Arrays utility class

- *Arrays* is a library of useful functions for manipulating arrays
 - Note “s” in *Arrays*
 - Like Math class, all methods are static
- `binarySearch`
- `sort`
- filling and copying subranges
- <http://docs.oracle.com/javase/8/docs/api/java/util/Arrays.html>

Lecture 4, Example 6

- Uses scanner to read input.
- Expects input to be a number indicating a size and then one of the following words:
 - integer, real, string
- Creates an array of that size of the corresponding type (i.e., int, double, or String)
- Uses a loop to read in that many of the appropriate type into the array.
- Prints the array.
- Does it all over again indefinitely.