

1 Multiple Choice

(1) Which protocol does a host use to learn its own IP address?

- (a) DHCP
- (b) DNS
- (c) ARP
- (d) ICMP
- (e) None of these

Solution: (a) DHCP

(2) Which protocol does a host use to learn its own MAC address?

- (a) DHCP
- (b) DNS
- (c) ARP
- (d) ICMP
- (e) None of these

Solution: (e) None of these

(3) Which protocol does a host use to learn the MAC address of another host on the same network?

- (a) DHCP
- (b) DNS
- (c) ARP
- (d) ICMP
- (e) None of these

Solution: (c) ARP

(4) DHCP is a protocol in which of the following layers?

- (a) Physical
- (b) Datalink
- (c) Network
- (d) Transport
- (e) Application

Solution: (e) Application

(5) ARP is a protocol in which of the following layers?

- (a) Physical
- (b) Datalink
- (c) Network
- (d) Transport
- (e) Application

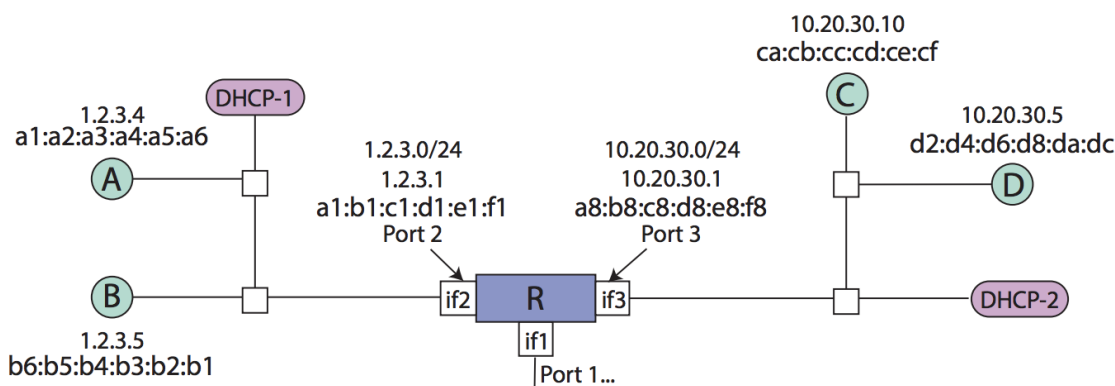
Solution: (b) Datalink

(6) Which of the following can a host learn with DHCP? Select all that apply.

- (a) Its own MAC address.
- (b) Its own IP address.
- (c) The MAC address of another host.
- (d) The IP address of another host.
- (e) The IP address of its first-hop router.
- (f) The MAC address of its first-hop router.
- (g) Its own subnet mask.

Solution: (b) It's own IP address, (e) The IP address of its first-hop router, and (g) Its own subnet mask.

2 Host-to-Host



Consider the above topology. Here, two networks are connected through router *R*. *R* has three interfaces, each associated with a port, MAC address, IP address, and subnet.

We are going to consider what happens when *A* sends a packet to *C*. Assume that *A* just attached to the network, but already knows the IP address of *C* (10.20.30.10). No hosts or routers have sent any previous ARP requests.

- (1) First *A* needs to learn its own IP address, subnet mask, and the IP of its first-hop router by using DHCP. For each of the following DHCP messages, indicate the messages timing in the packet exchange (1 is first, 4 is last), who sends the message, and whether the message is broadcast or unicast.

Message	Order	Sender	Message Type
<i>DHCP request</i>	3	Client	Broadcast
<i>DHCP ACK</i>	4	Server	Broadcast
<i>DHCP discovery</i>	1	Client	Broadcast
<i>DHCP offer</i>	2	Server	Broadcast

- (2) Using this information, how does *A* determine if *C* is on the same subnet?

Solution: *A* uses its IP address, its subnet mask, and *C*'s IP address. If computing the bitwise AND between *A*'s IP and the subnet mask and computing the bitwise AND between *C*'s IP and the subnet mask yields the same result, then *A* and *C* are on the same subnet. If this is true, then *C* is on the same subnet as *A*. In this example, we have:

A's subnet : 11111111 11111111 11111111 00000000
A's IP : 00000001 00000010 00000011 00000100
C's IP : 00001010 00010100 00011110 00001010

The underscored portions are the network addresses, and since they are not equal, *A* and *C* are on different subnets.

- (3) Given that *C* is not on the same subnet as *A*, *A* must send the packet to its first hop router *R*. Which requests and responses are exchanged before this can happen?

Request

ARP request for 1.2.3.4

ARP request for 1.2.3.1

ARP request for 10.20.30.10

ARP request for a1:a2:a3:a4:a5:a6

ARP request for a1:b1:c1:d1:e1:f1

ARP request for ca:cb:cc:cd:ce:cf

Response

ARP response: 1.2.3.4

ARP response: 1.2.3.1

ARP response: 10.20.30.10

ARP response: a1:a2:a3:a4:a5:a6

ARP response: a1:b1:c1:d1:e1:f1

ARP response: ca:cb:cc:cd:ce:cf

- (4) Is the ARP request broadcast or unicast? What about the ARP response?

Solution: The ARP **request** is broadcast. After all, we're trying to learn the MAC address, so we would have no idea, which address to use for unicast. The ARP **response** is unicast. By looking at the source MAC address in the ARP request, the responder can tell which address to unicast the response to.

- (5) In the packet *A* now sends to *R*, what are the source and destination IP and MAC addresses?

Source IP: 1.2.3.4 (*A*'s IP)

Source MAC: a1:a2:a3:a4:a5:a6 (*A*'s MAC)

Destination IP: 10.20.30.10 (*C*'s IP)

Destination MAC: a1:b1:c1:d1:e1:f1 (MAC of *if2*)

- (6) How does *R* know which interface to forward *A*'s packet on?

Solution: *R* looks in its routing table for a prefix that matches 10.20.30.10. Assuming that the routing state has converged, *R*'s forwarding table maps packets destined for 10.20.30.0/24 to port 3.

- (7) Now *R* has the packet. List all remaining packets that are exchanged until *C* receives the packet from *A*.

Solution:

R sends an ARP request for 10.20.30.10.

R receives an ARP response from *C* containing ca:cb:cc:cd:ce:cf.

R sends the packet to *C*.

- (8) What are the source and destination IP and MAC addresses for the packet that *R* sends to *C*?

Source IP: 1.2.3.4 (*A*'s IP)

Source MAC: a8:b8:c8:d8:e8:f8 (MAC of *if3* on *R*)

Destination IP: 10.20.30.10 (*C*'s IP)

Destination MAC: [ca:cb:cc:cd:ce:cf](#) (*C's MAC*)