

Linear Programming Continued!

Algorithms..

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..multiplication, sorts, depth first search, breadth first search, greedy, dynamic programs.

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- Run algorithm.

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Examples:

Shortest path.

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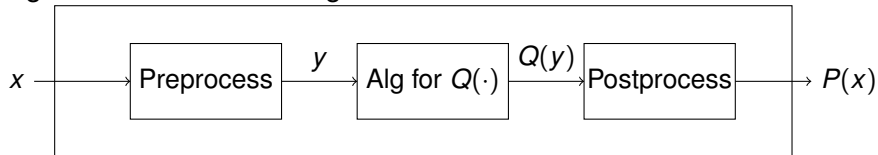
Pre/post process is “easy”.

Reduction.

Algorithm for P .

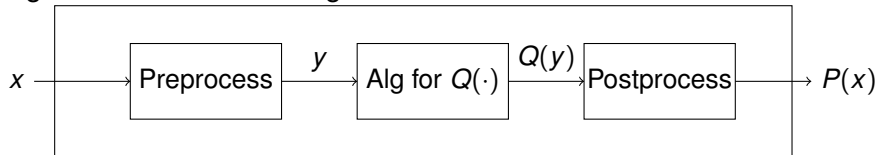
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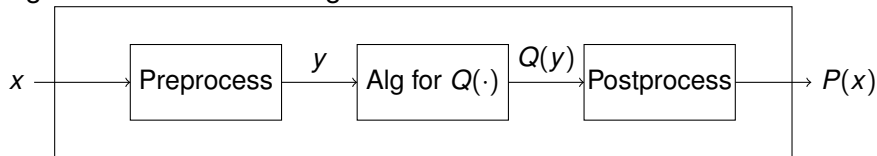
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Peas and Carrots, Production. Instances.

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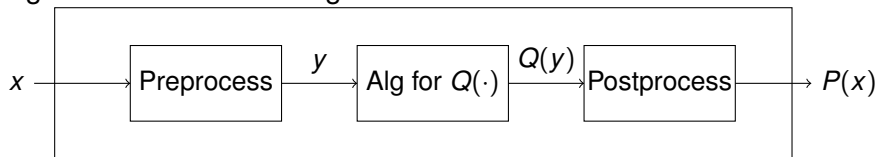


Peas and Carrots, Production. Instances.

General problem reduction to linear program.

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New problem: Maximum Flow.

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Algorithm adds flow, say f , to path from s to t .

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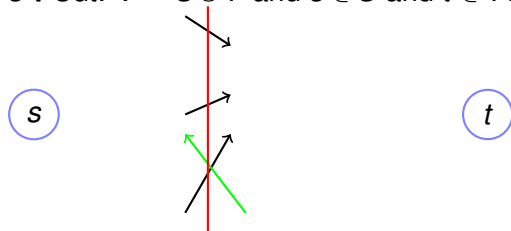
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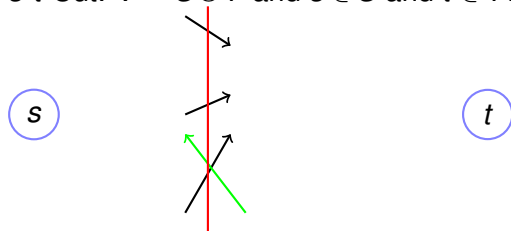
Optimality: upper bound.

s - t Cut: $V = S \cup T$ and $s \in S$ and $t \in T$.



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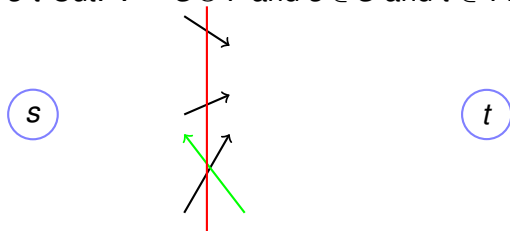
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Lemma: Capacity of any $s - t$ cut is an upper bound on the flow.

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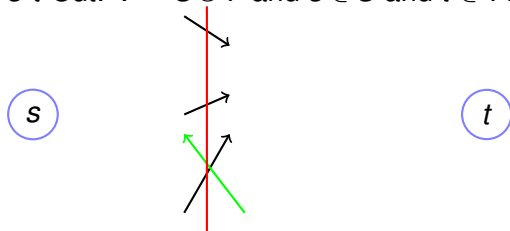


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$C(S, T)$ - sum of capacities of all arcs from S to T

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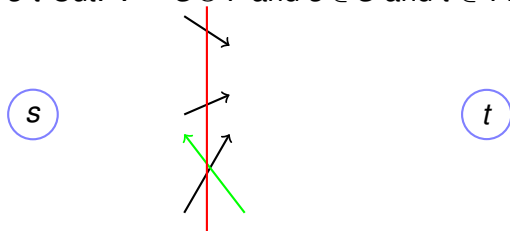
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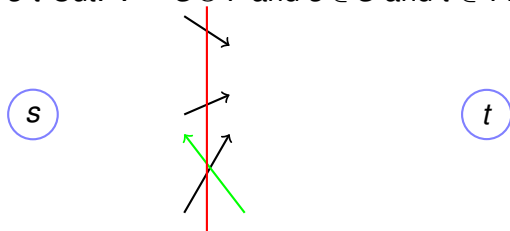
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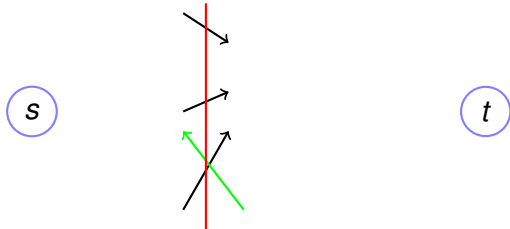
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Flow out of (S) = Flow out of s .

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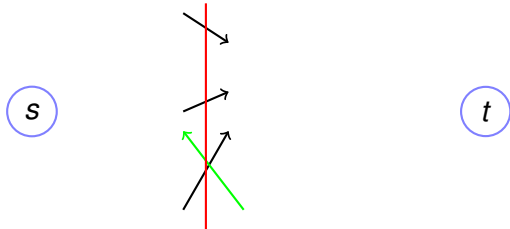
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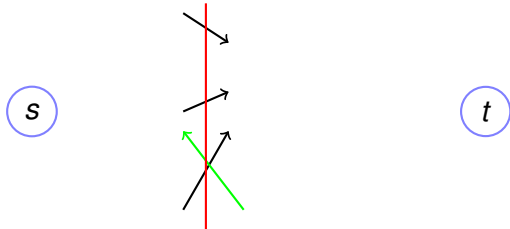
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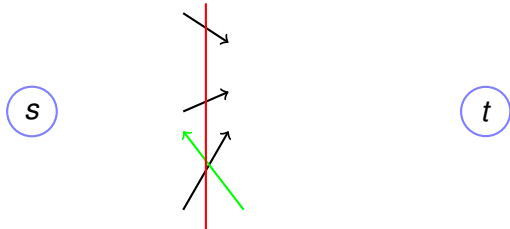
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For any valid flow, $f : E \rightarrow \mathbb{Z}_+$, the flow out of S (into T)

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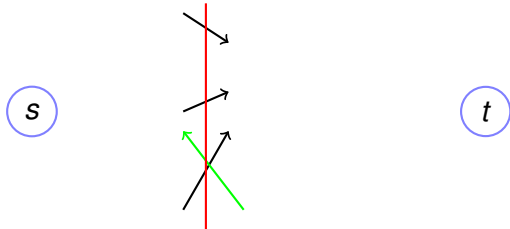
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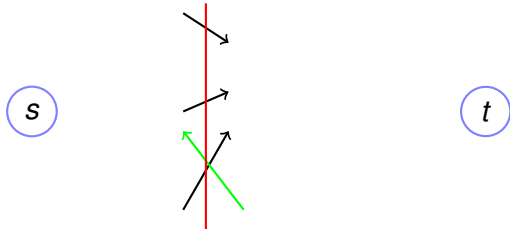
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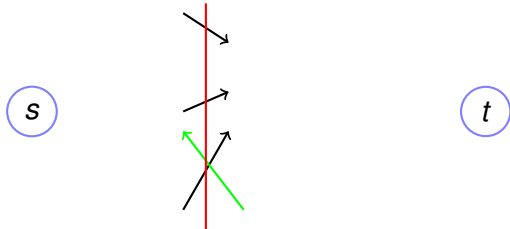
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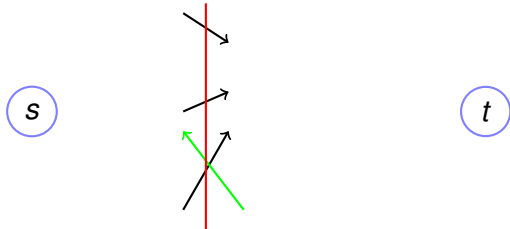
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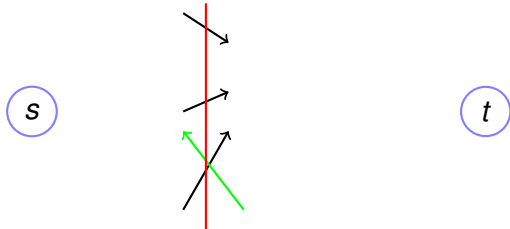
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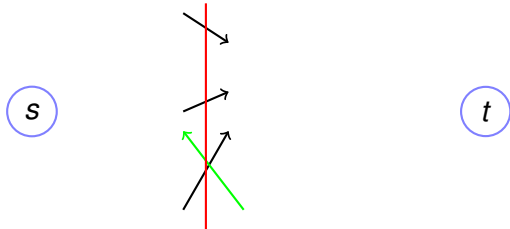
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Optimality: $\text{max flow} = \text{min cut}$.

At termination of augmenting path algorithm.

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No path with residual capacity!

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Depth first search only starting at s does not reach t .

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S be reachable nodes.



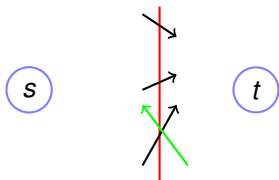
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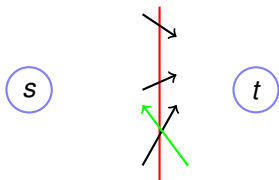


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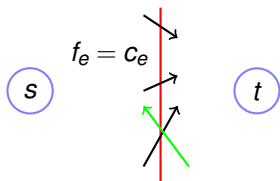
No arc with positive residual capacity leaving S

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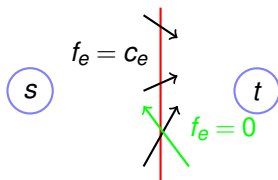
\Rightarrow All arcs leaving S are full.

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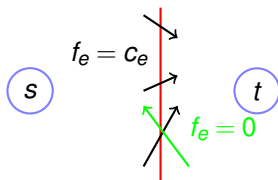
\implies No arcs into S have flow.

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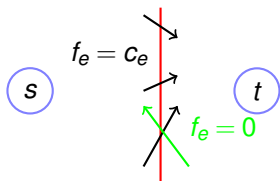
Total flow leaving S is $C(S, T)$.

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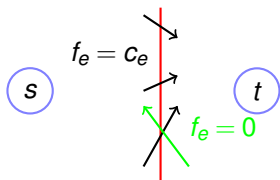
Valid flow \implies all that flow from source.

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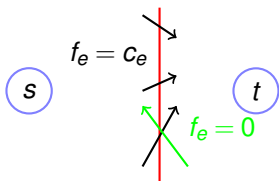
Value of flow equals value of $C(S, T)$.

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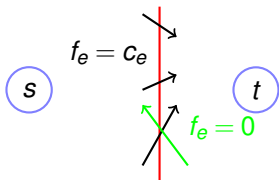
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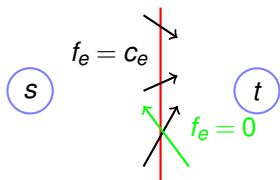
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Value of flow equals value of $C(S, T)$. and Optimal is $\leq C(S, T)$.

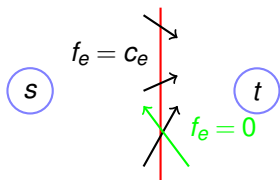
\rightarrow

Optimality: max flow = min cut.

At termination of augmenting path algorithm.

No path with residual capacity!

Depth first search only starting at s does not reach t .



S be reachable nodes.

No arc with positive residual capacity leaving S

\implies All arcs leaving S are full.

\implies No arcs into S have flow.

Total flow leaving S is $C(S, T)$.

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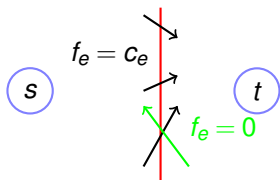
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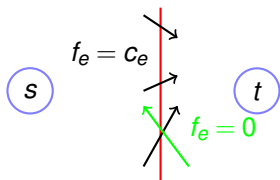
Cut is minimum $s - t$ cut too!

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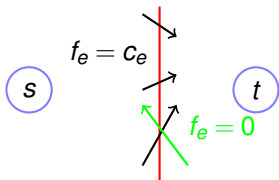
“any flow” \leq “any cut”

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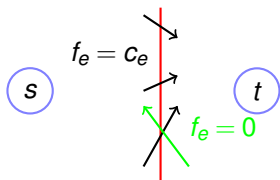
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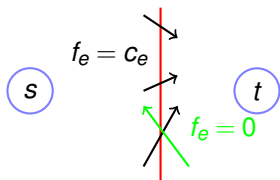
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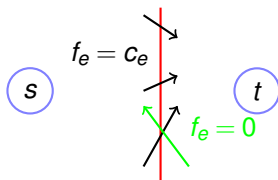
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Total flow leaving S is $C(S, T)$.

Valid flow \implies all that flow from source.

Value of flow equals value of $C(S, T)$. and Optimal is $\leq C(S, T)$.

\rightarrow Flow is maximum!!

Cut is minimum $s - t$ cut too!

“any flow” \leq “any cut” and this flow = this cut.

\rightarrow Maximum flow and minimum $s - t$ cut!

Celebrated max flow -minimum cut theorem.

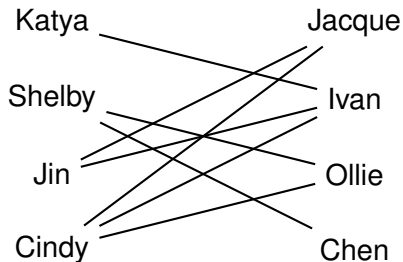
Theorem: In any flow network, the maximum s - t flow is equal to the minimum cut.

Bipartite Matching

Given a bipartite graph: $B = (L, R, E)$ where $E \subseteq L \times R$.

Bipartite Matching

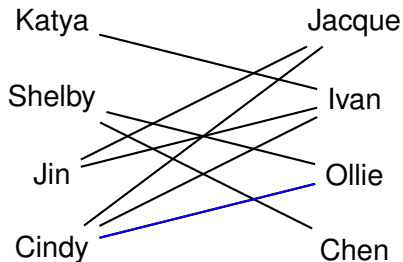
Given a bipartite graph: $B = (L, R, E)$ where $E \subseteq L \times R$.



Find largest subset of edges (“matches”) which are one to one.

Bipartite Matching

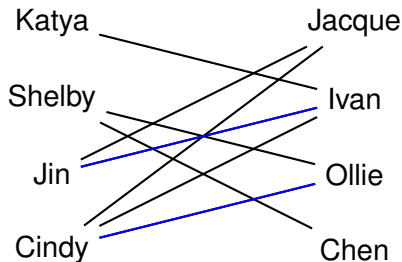
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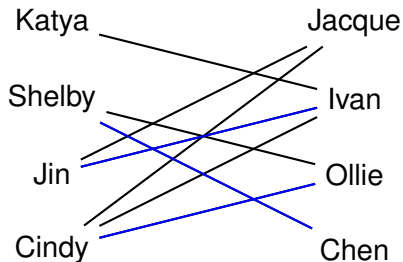
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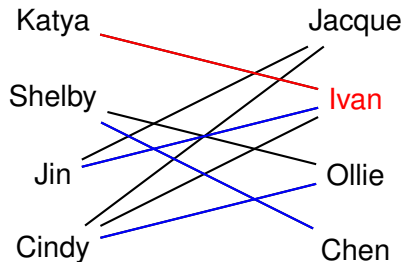
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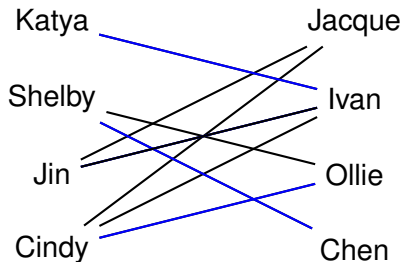
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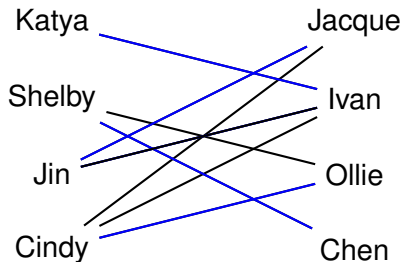
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Bipartite Matching

Algorithm by “Reduction.”:

From matching problem produce flow problem.

Bipartite Matching

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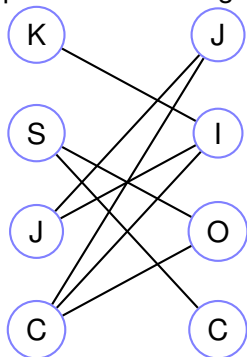
From flow solution produce matching solution.

Bipartite Matching

Algorithm by "Reduction.":

From matching problem produce flow problem.

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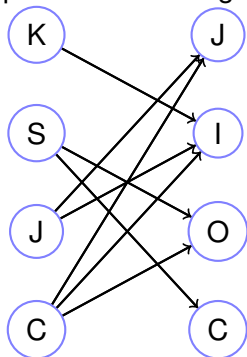


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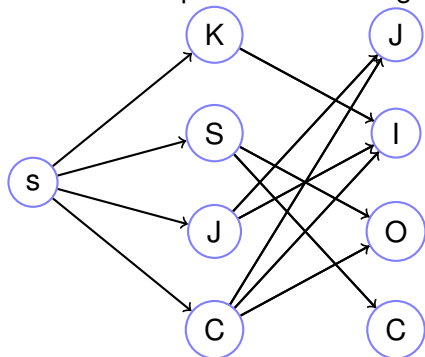


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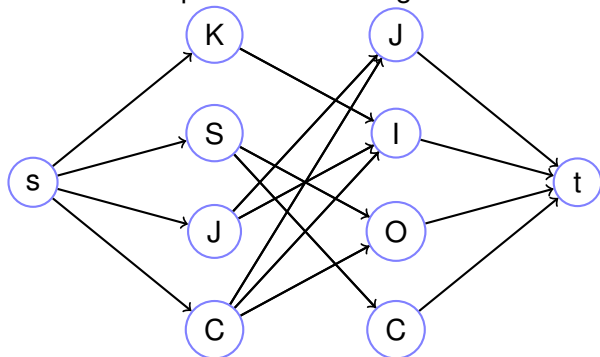


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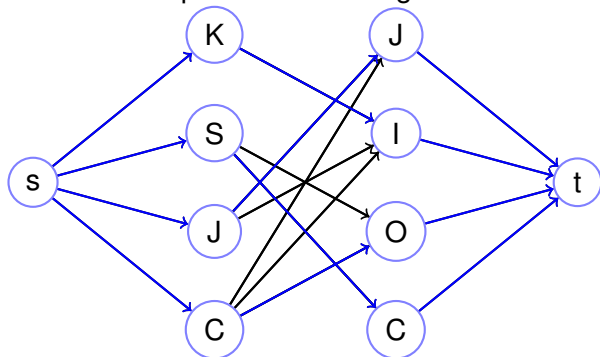


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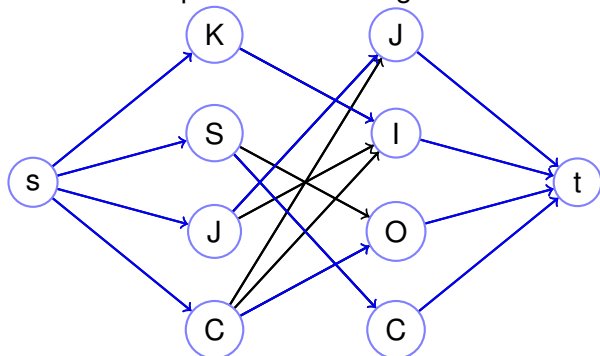


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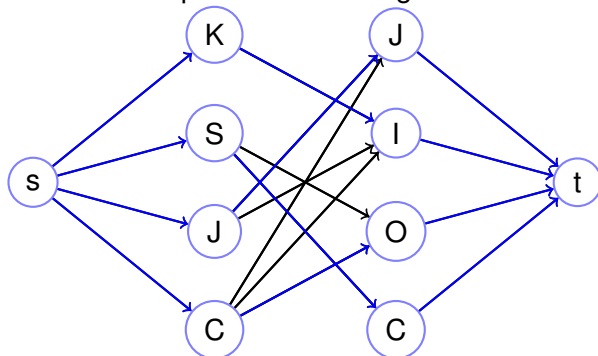
Max flow = Max Matching Size.

Bipartite Matching

Algorithm by "Reduction.":

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Max flow = Max Matching Size.

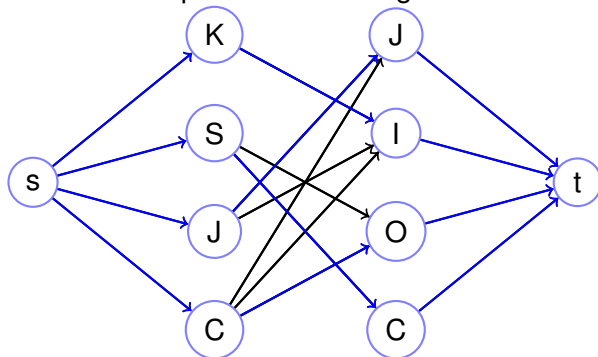
Flow is not integer necessarily....

Bipartite Matching

Algorithm by “Reduction.”:

From matching problem produce flow problem.

From flow solution produce matching solution.



Max flow = Max Matching Size.

Flow is not integer necessarily....

Augmenting path algorithm gives integer flow.

Duality.

$$\max x_1 + 8x_2$$

$$x_1 \leq 4$$

$$x_2 \leq 3$$

$$x_1 + 2x_2 \leq 7$$

$$x_1, x_2 \geq 0$$

Duality.

$$\max x_1 + 8x_2$$

$$x_1 \leq 4$$

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$$x_1 + 2x_2 \leq 7$$

$$x_1, x_2 \geq 0$$

One Solution: $x_1 = 1, x_2 = 3$.

Duality.

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One Solution: $x_1 = 1, x_2 = 3$. Value is 25.

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Best possible?

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Best possible?

For any solution.

$x_1 \leq 4$ and $x_2 \leq 3$..

Duality.

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$$x_1 + 2x_2 \leq 7$$

$$x_1, x_2 \geq 0$$

One Solution: $x_1 = 1, x_2 = 3$. Value is 25.

Best possible?

For any solution.

$$x_1 \leq 4 \text{ and } x_2 \leq 3 \text{ ..}$$

$$\text{....so } x_1 + 8x_2 \leq 4 + 8(3) = 28.$$

Added equation 1 and 8 times equation 2
yields bound on objective..

Duality.

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Better upper bound?

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Solution value: 25.

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Solution value: 25.

Add equation 1 and 8 times equation 2 gives..

$$x_1 + 8x_2 \leq 4 + 24 = 28.$$

Duality.

$$\max x_1 + 8x_2$$

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Add equation 1 and 8 times equation 2 gives..

$$x_1 + 8x_2 \leq 4 + 24 = 28.$$

Better way to add equations to get bound on function?

Duality.

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Add equation 1 and 8 times equation 2 gives..

$$x_1 + 8x_2 \leq 4 + 24 = 28.$$

Better way to add equations to get bound on function?

Sure:

Duality.

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Solution value: 25.

Add equation 1 and 8 times equation 2 gives..

$$x_1 + 8x_2 \leq 4 + 24 = 28.$$

Better way to add equations to get bound on function?

Sure: 6 times equation 2 and 1 times equation 3.

Duality.

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Add equation 1 and 8 times equation 2 gives..

$$x_1 + 8x_2 \leq 4 + 24 = 28.$$

Better way to add equations to get bound on function?

Sure: 6 times equation 2 and 1 times equation 3.

$$x_1 + 8x_2 \leq 6(3) + 7 = 25.$$

Duality.

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Better way to add equations to get bound on function?

Sure: 6 times equation 2 and 1 times equation 3.

$$x_1 + 8x_2 \leq 6(3) + 7 = 25.$$

Thus, the value is at most 25.

Duality.

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Better way to add equations to get bound on function?

Sure: 6 times equation 2 and 1 times equation 3.

$$x_1 + 8x_2 \leq 6(3) + 7 = 25.$$

Thus, the value is at most 25.

The upper bound is same as solution!

Duality.

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Sure: 6 times equation 2 and 1 times equation 3.

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Thus, the value is at most 25.

The upper bound is same as solution!

Proof of optimality!

Duality:example

Idea: Add up positive linear combination of inequalities to “get” upper bound on optimization function.

Duality:example

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Will this always work?

Duality:example

Idea: Add up positive linear combination of inequalities to “get” upper bound on optimization function.

Will this always work?

How to find best upper bound?

Duality: computing upper bound.

Best Upper Bound.

| Multiplier | Inequality |
|------------|---------------------|
| y_1 | $x_1 \leq 4$ |
| y_2 | $x_2 \leq 3$ |
| y_3 | $x_1 + 2x_2 \leq 7$ |

Adding equations thusly...

Duality: computing upper bound.

Best Upper Bound.

| Multiplier | Inequality |
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| y_1 | $x_1 \leq 4$ |
| y_2 | $x_2 \leq 3$ |
| y_3 | $x_1 + 2x_2 \leq 7$ |

Adding equations thusly...

$$(y_1 + y_3)x_1 + (y_2 + 2y_3)x_2 \leq 4y_1 + 3y_2 + 7y_3.$$

Duality: computing upper bound.

Best Upper Bound.

| Multiplier | Inequality |
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Adding equations thusly...

$$(y_1 + y_3)x_1 + (y_2 + 2y_3)x_2 \leq 4y_1 + 3y_2 + 7y_3.$$

The left hand side should “dominate” optimization function:

Duality: computing upper bound.

Best Upper Bound.

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The left hand side should “dominate” optimization function:

If $y_1, y_2, y_3 \geq 0$

Duality: computing upper bound.

Best Upper Bound.

| Multiplier | Inequality |
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$$(y_1 + y_3)x_1 + (y_2 + 2y_3)x_2 \leq 4y_1 + 3y_2 + 7y_3.$$

The left hand side should “dominate” optimization function:

If $y_1, y_2, y_3 \geq 0$

and $y_1 + y_3 \geq 1$ and $y_2 + 2y_3 \geq 8$ then..

Duality: computing upper bound.

Best Upper Bound.

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$$x_1 + 8x_2 \leq 4y_1 + 3y_2 + 7y_3$$

Find best y_i 's to minimize upper bound?

The dual, the dual, the dual.

Find best y_i 's to minimize upper bound?

The dual, the dual, the dual.

Find best y_i 's to minimize upper bound?

Again: If you find $y_1, y_2, y_3 \geq 0$

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Again: If you find $y_1, y_2, y_3 \geq 0$

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Again: If you find $y_1, y_2, y_3 \geq 0$

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$$x_1 + 8x_2 \leq 4y_1 + 3y_2 + 7y_3$$

The dual, the dual, the dual.

Find best y_i 's to minimize upper bound?

Again: If you find $y_1, y_2, y_3 \geq 0$

and $y_1 + y_3 \geq 1$ and $y_2 + 2y_3 \geq 8$ then..

$$x_1 + 8x_2 \leq 4y_1 + 3y_2 + 7y_3$$

$$\min 4y_1 + 3y_2 + 7y_3$$

$$y_1 + y_3 \geq 1$$

$$y_2 + 2y_3 \geq 8$$

$$y_1, y_2, y_3 \geq 0$$

The dual, the dual, the dual.

Find best y_i 's to minimize upper bound?

Again: If you find $y_1, y_2, y_3 \geq 0$

and $y_1 + y_3 \geq 1$ and $y_2 + 2y_3 \geq 8$ then..

$$x_1 + 8x_2 \leq 4y_1 + 3y_2 + 7y_3$$

$$\min 4y_1 + 3y_2 + 7y_3$$

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The **Dual** linear program.

Primal: $(x_1, x_2) = (1, 3)$; Dual: $(y_1, y_2, y_3) = (0, 6, 1)$.

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Value of both is 25!

The dual, the dual, the dual.

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Primal is optimal

The dual, the dual, the dual.

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A linear program.

The **Dual** linear program.

Primal: $(x_1, x_2) = (1, 3)$; Dual: $(y_1, y_2, y_3) = (0, 6, 1)$.

Value of both is 25!

Primal is optimal ... and dual is optimal!

The dual.

In general.

Primal LP

$$\max c \cdot x$$

$$Ax \leq b$$

$$x \geq 0$$

Dual LP

$$\min y^T b$$

$$y^T A \geq c$$

$$y \geq 0$$

The dual.

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Theorem: If a linear program has a bounded value, then its dual is bounded and has the same value.

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Simplex Algorithm.

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Start at a vertex.

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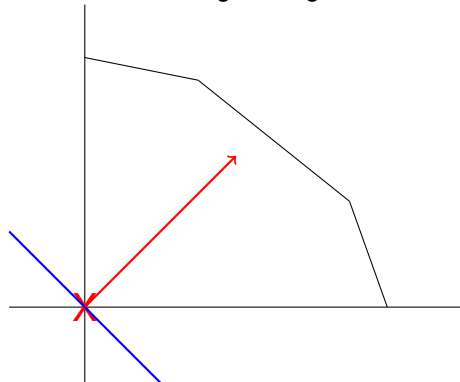
Move to better neighboring vertex.

Simplex Algorithm.

Start at a vertex.

Move to better neighboring vertex.

Until no better neighboring vertex.



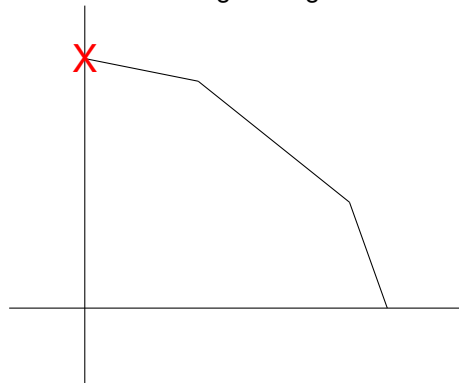
$$\begin{aligned} \max(x_1 + x_2) \\ 7x_1 + 5x_2 &\leq 20 \\ 4x_1 + 5x_2 &\leq 21 \\ 2x_1 + 10x_2 &\leq 33 \\ x_1 &\geq 0, x_2 \geq 0 \end{aligned}$$

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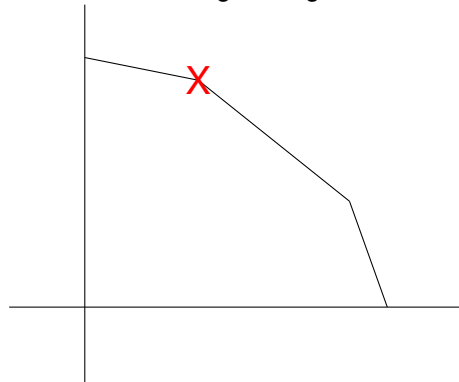
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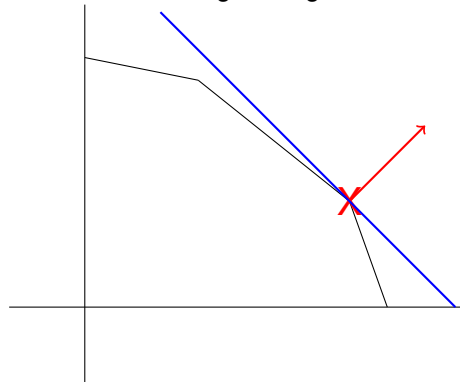
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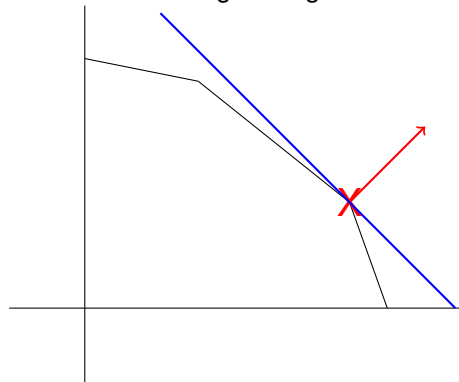
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Why optimal?

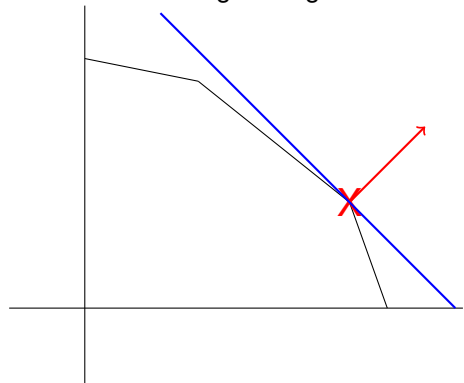
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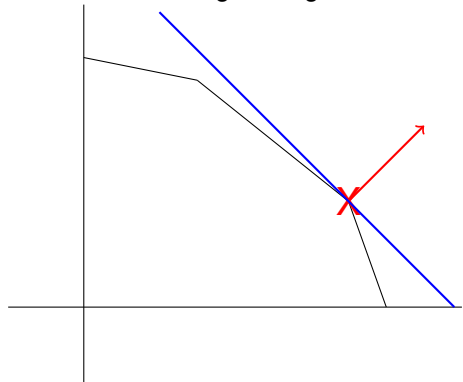
Why optimal? Draw line corresponding to $cx = \text{current value}$.

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Why optimal? Draw line corresponding to $cx = \text{current value}$.
Entire feasible region on “wrong” side.

Example: review.

$$\max x_1 + 8x_2$$

$$x_1 \leq 4$$

$$x_2 \leq 3$$

$$x_1 + 2x_2 \leq 7$$

$$y_1, y_2, y_3 \geq 0$$

$$\min 4y_1 + 3y_2 + 7y_3$$

$$y_1 + y_3 \geq 1$$

$$y_2 + 2y_3 \geq 8$$

$$x_1, x_2 \geq 0$$

“Matrix form”

$$\max [1, 8] \cdot [x_1, x_2]$$

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 2 \end{pmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \leq \begin{bmatrix} 4 \\ 3 \\ 7 \end{bmatrix}$$

$$[x_1, x_2] \geq 0$$

$$\min [4, 3, 7] \cdot [y_1, y_2, y_3]$$

$$[y_1, y_2, y_3] \begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 2 \end{pmatrix} \geq \begin{bmatrix} 1 \\ 8 \end{bmatrix}$$

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Matrix equations.

$$\max[1, 8] \cdot [x_1, x_2]$$

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 2 \end{pmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \leq \begin{bmatrix} 4 \\ 3 \\ 7 \end{bmatrix}$$

$$[x_1, x_2] \geq 0$$

$$\min[4, 3, 7] \cdot [y_1, y_2, y_3]$$

$$[y_1, y_2, y_3] \begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 2 \end{pmatrix} \geq \begin{bmatrix} 1 \\ 8 \end{bmatrix}$$

$$[y_1, y_2, y_3] \geq 0$$

We can rewrite the above in matrix form.

$$A = \begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 2 \end{pmatrix}$$

$$c = [1, 8] \quad b = [4, 3, 7]$$

The primal is $Ax \leq b, \max c \cdot x, x \geq 0$.

The dual is $y^T A \geq c, \min b \cdot y, y \geq 0$.

Generality of Linear Programming.

Linear program solves many problems.

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How applicable is it?

Circuit Evaluation.

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Given: DAG of boolean gates:

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Circuit Evaluation.

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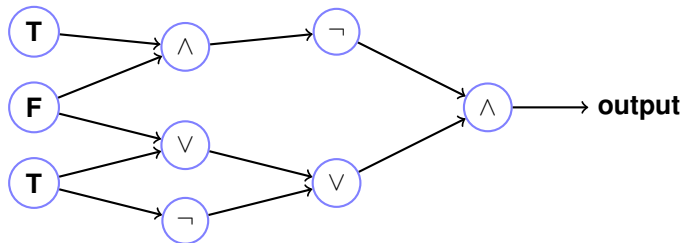
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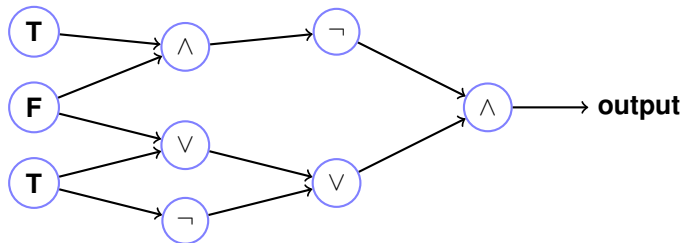
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What is the value of the output?

Translation to linear program.

Variable for gate g : x_g .

Translation to linear program.

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$$0 \leq x_g \leq 1$$

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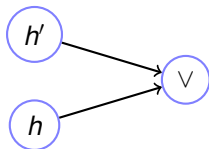
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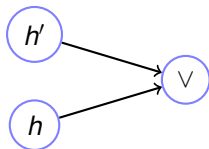
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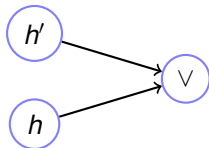
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Gate g is true gate: $x_g = 1$.

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$$x_g \geq x_h$$



Translation to linear program.

Variable for gate g : x_g .

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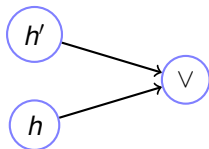
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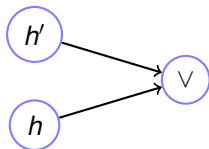
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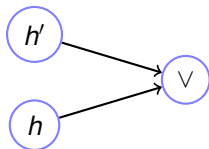
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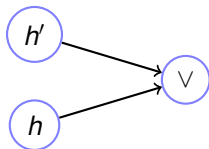
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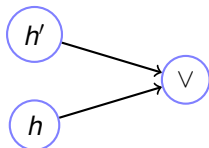
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For \neg gate: $x_g = 1 - x_h$.

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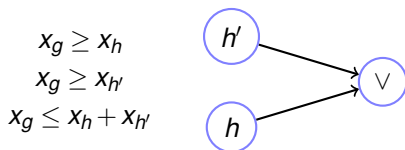
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$$x_g \leq x_h, \quad x_g \leq x_{h'} \quad x_g \geq x_h + x_{h'} - 1$$

For \neg gate: $x_g = 1 - x_h$.

x_o is 1 if and only if the circuit evaluates to true.

What does this mean?

The circuit value problem is completely general!

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Warning: existence proof, not generally efficient.