

# Dynamic Programming Recipe

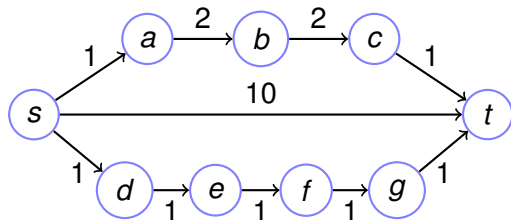
- Define a set of problems, such that
  - ▶ base case - easy to solve
  - ▶ final case - matches (closely) the final problem we want to solve.
- Write it as a recursion: Solve bigger problem in terms of the smaller problems. (Should be a DAG on the problem instances!)
- Compute the problems on the DAG in the linearized order!

# Reliable Shortest Paths.

Shortest reliable path.

Given  $G, k$ . Find shortest path that uses at most  $k$  edges.

More edges, higher chance of a problem.



Shortest path?  $s \rightarrow d \rightarrow e \rightarrow f \rightarrow g \rightarrow t$  Cost: 5

Shortest path that uses at most 4 edges?  $s \rightarrow a \rightarrow b \rightarrow c \rightarrow t$  Cost: 6

Shortest path that uses at most 3 edges?  $s \rightarrow t$  Cost: 10.

# Algorithm

Dijkstra's?

Dynamic Program.

Subproblems: shortest path to node using few edges.

$\text{dist}(v, i)$  - length of shortest path to  $v$  using  $i$  or fewer edges.

$$\text{dist}(v, i) = \min_{(u,v) \in E} (\text{dist}(u, i-1) + l(u, v))$$

$$\text{dist}(s, i) = 0, \text{dist}(v, 0) = \infty \text{ for } v \neq s$$

$O(nk)$  table entries.  $O(|E|)$  time per “iteration”.

Number of iterations?  $k \implies$  time is  $O(|E|k)$ .

Is this familiar?

Bellman Ford...Dynamic Program!

# All pairs shortest path.

$|V|$  single source shortest paths.

Bellman Ford takes  $O(|V||E|)$  time.

$O(|V|(|V||E|)) = O(|V|^2|E|)$  time.

Can we do better?

Find  $d(i, j)$  for all  $i, j$ .

“Bellman”:  $d(i, j, h)$  shortest path from  $i$  to  $j$  using  $h$  hops.

$d(i, j, h) = \min_{(j', j) \in E} \{d(i, j', h-1) + l(j', j)\}.$

$O(|V|)$  iterations,  $O(|V||E|)$  per iteration.  $O(|V|^2|E|)$

Really Bellman-Ford for  $|V|$  sources!

Can we do better?

# Floyd-Warshall

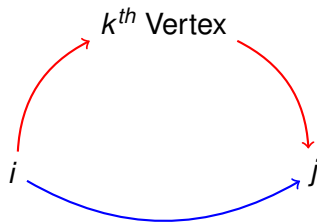
Remember Knapsack without Repetition.

Best knapsack using first  $i$  items.

$d(i, j, k)$  - shortest path from  $i$  to  $j$  using first  $k$  nodes on path.

For each edge  $(i, j) \in E$ ,  $d(i, j, 0) = l(i, j)$ .

$d(i, j, 0) = \infty$  for  $(i, j) \notin E$ .



$$d(i, j, k) = \min(d(i, j, k-1), d(i, k, k-1) + d(k, j, k-1))$$

## Runtime? ( $n = |V|$ )

For each edge  $(i, j) \in E$ ,  $d(i, j, 0) = l(i, j)$ .

Initialization time.

(A)  $O(n^2)$

(B)  $O(|E|)$

B. or A. depends...just doesn't matter!

Fill in table.

$$d(i, j, k) = \min(d(i, j, k-1), d(i, k, k-1) + d(k, j, k-1))$$

(A)  $O(n^3)$

(B)  $O(|E|^3)$

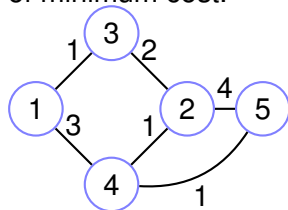
A.  $O(n^3)$  table entries.  $O(1)$  time per entry.

$O(n^3)$  time. (versus  $O(n^2|E|)$  for  $n$  Bellman-Fords).

# Travelling Salesman Problem.

Travelling Salesman Problem.

Given distances between  $n$  cities, find cycle that visits each city once of minimum cost.



try all orders and check.  $n!$  times  $n$ . Uh oh!

Can we do better?

Much better, but still not polynomial!

# TSP Dynamic Program

Subproblem: best tour that visits the first  $i$  cities.

Visit cities in order?

W.l.o.g. - start tour at 1.

Subproblem: best tour that visits a subset  $S$  of cities...  
....and ends at node  $j$ .

$$C(S, j) = \min_{i \in S-j} \{ C(S-j, i) + d_{ij} \}$$

For all  $i$  we have  $C(\{i\}, i) = 0$

Fill in subsets in order of size.

Table Size:  $2^n \times n$ .

Fill in each entry:  $O(n)$  time.

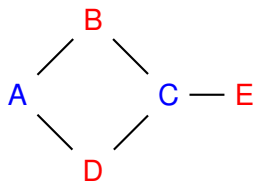
Time:  $O(n^2 2^n)$

Answer? (A)  $\min_{S,j} \{ C(S, j) + d_{j1} \}$  (B)  $\min_j \{ C(V, j) + d_{j1} \}$ , (C)  
 $\min_j \{ C(V, j) \}$



# Dominating Set

Given a graph  $G = (V, E)$ , find the smallest subset,  $S$ , where  $\forall v \in V, v \in S$ , or  $(u, v) \in E$  and  $u \in S$ .



Dominating Set!

Better Dominating Set.

Application?

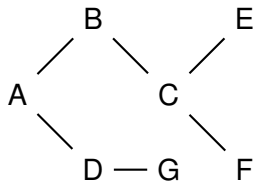
Place ice cream stand on corners

... and only one block to any ice-cream.

What could be more important than ice-cream!

## Vertex Cover on a Tree

Given a tree  $T = (V, E)$ , find the smallest subset,  $S$ , where  $\forall v \in V, v \in S$ , or  $(u, v) \in E$  and  $u \in S$ .



What's the best dominating set?

Root tree at  $A$ . Subproblems correspond to subtrees.

Best solution  $S$  structure?

for subtree at  $B$ .

$B$  could be in  $S$

$B$  could not be in  $S$  and be covered by a node in subtree.

$B$  could not be in  $S$  and not be covered by a node in subtree.

Best solution  $S$  structure?

for subtrees at  $u$ .

$u$  could be in  $S$

$u$  could not be in  $S$  and be covered by a node in subtree.

$u$  could not be in  $S$  and not be covered by a node in subtree.

Subproblem:  $DS(u, \text{in\_cover}, \text{covered})$ .

vertex  $u$ , booleans  $\text{in\_cover}, \text{covered}$ .

Best solution where  $u$  is **in cover or not**  
and **covered or not** in subtree.

$DS(u, \text{true}, \text{true})$

$$= 1 + \sum_{\text{subtree}_v} \min\{DS(v, \text{false}, \text{false}), DS(v, \text{false}, \text{true}), DS(v, \text{true}, \text{true})\}.$$

$DS(u, \text{false}, \text{true}) =$

$$\min_{\text{subtree}_x} DS(x, \text{true}, \text{true}) + \sum_{\text{subtree } v \neq x} \min\{DS(v, \text{false}, \text{true}), DS(v, \text{true}, \text{true})\}.$$

$$DS(u, \text{false}, \text{false}) = \sum_{\text{subtree}_v} DS(v, \text{false}, \text{true})$$

Subproblem:  $DS(u, in\_cover, covered)$ .

vertex  $u$ , booleans  $in\_cover, covered$ .

Best solution where  $u$  is **in cover or not**  
and **covered or not** in subtree.

$DS(u, true, true)$

$= 1 + \sum_{\text{subtree } v} \min\{DS(v, false, false), DS(v, false, true), DS(v, true, true)\}.$

$DS(u, false, true) =$

$\min_{\text{subtree } x} DS(x, true, true) +$   
 $\sum_{\text{subtree } v \neq x} \min\{DS(v, false, true), DS(v, true, true)\}.$

$DS(u, false, false) = \sum_{\text{subtree } v} DS(v, false, true)$

For leaf  $u$ .  $DS(u, false, false)$ ? 0

For leaf  $u$ .  $DS(u, true, true)$ ? 1

For leaf  $u$ .  $DS(u, false, true)$ ? ?? Big, actually.

$O(V)$  table entries.

Fill in entry for degree  $d$  node, in time  $O(d^2)$ .

$O(d)$  with a bit of care.

$O(|E|)$  time.