Problem #2

linear system:
$$n_{tn} = Ant + But$$

quadratic cost: $C = \frac{1}{2} \sum_{\tau} n_{\tau} Q_{n_{\tau}}$

Let
$$R_t = R(n_t) = \frac{1}{2}n_t^T Q n_t$$

$$C = R_0 + R_1 + ... + R_H = \frac{1}{2}n_0^T Q n_0 + \frac{1}{2}n_t^T Q n_1 + \frac{1}{2}n_t^T Q n_2 + ...$$

$$\frac{\partial C}{\partial u_0} = \frac{\partial R_0}{\partial u_0} + \frac{\partial R_1}{\partial u_0} + ... + \frac{\partial R_H}{\partial u_0} + \frac{\partial R_2}{\partial u_0} + \frac{\partial R_2}{\partial u_0} + \frac{\partial R_1}{\partial u_0} + \frac{\partial R_1}{\partial u_0} + \frac{\partial R_2}{\partial u_0} + \frac{\partial R_2}{\partial u_0} + ... + \frac{\partial R_H}{\partial u_0} + \frac{\partial R_H}{\partial u_0} + \frac{\partial R_1}{\partial u_0} + \frac{\partial R_2}{\partial u_0} + \frac{\partial R_2}{\partial u_0} + \frac{\partial R_1}{\partial u_0} + \frac{\partial R_2}{\partial u_0} + \frac{\partial R_2}{\partial u_0} + \frac{\partial R_1}{\partial u_0} + \frac{\partial R_2}{\partial u_0} + \frac{\partial R_$$

$$\frac{\partial R_{t}}{\partial n_{t}} = Qn_{t} \frac{\partial n_{t}}{\partial n_{t-1}} = A^{T} \frac{\partial n_{t}}{\partial u_{t-1}} = B^{T}$$
Thus,
$$\frac{\partial C}{\partial u_{o}} = \frac{\partial R_{o}}{\partial n_{o}} \frac{\partial n_{o}}{\partial u_{o}} + B^{T}Qn_{s} + (AB)^{T}Qn_{s} + (A^{2}B)^{T}Qn_{s} + \dots$$

$$Qn_{o} = \frac{\partial R_{o}}{\partial n_{o}} \frac{\partial n_{o}}{\partial u_{o}} + \frac{\partial n_{t}}{\partial n_{o}} + \frac{\partial n_{t}}{\partial n_$$

Similarly,
$$\frac{\partial C}{\partial u_{i}} = \frac{\partial R_{0}}{\partial x_{0}} \frac{\partial x_{0}}{\partial x_{0}} + \frac{\partial R_{1}}{\partial x_{1}} \frac{\partial x_{1}}{\partial x_{1}} + \frac{\partial R_{2}}{\partial x_{2}} \frac{\partial u_{2}}{\partial x_{1}} + \cdots$$

$$= \frac{\#}{2} (A^{t-1-1}B)^{T} Q x_{t}$$

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Generally,
$$\frac{\partial C}{\partial u_i} = \frac{1}{\sum_{t=i+1}^{t}} (A^{t-i-t}B)^T Q \chi_t$$

The gradient update for shooting medhod:

 $u_i = u_i - y \frac{\partial C}{\partial u_i} Q = u_i Q - y \int_{t=i+1}^{t} (A^{t-i-t}B)^T Q \chi_t \quad (x)$

where $u_i^{(j)}$ is the action at time step i at ideration j

for collocation method, we should update m_i simuldaneously by computing gradient $\frac{\partial C}{\partial x_i}$:

 $\frac{\partial C}{\partial u_i} = \frac{\partial R_0}{\partial x_0} + \frac{\partial R_1}{\partial x_i} + \frac{\partial R_2}{\partial x_i} + \dots + \frac{\partial R_n}{\partial x_n} \frac{\partial x_n}{\partial x_n} \frac{$

The gradient update for collocation method includes:
$$\alpha_{i}^{(j+1)} = \alpha_{i}^{(j)} - \sigma \frac{\partial C}{\partial x_{i}^{(j)}} = \alpha_{i}^{(j)} - \sigma \sum_{t=i}^{\#} (A^{T})^{t-i} Q \alpha_{t}^{(j)}$$

$$u_{i}^{(j+1)} = u_{i}^{(j)} - \sigma \frac{\partial C}{\partial u_{i}^{(j)}} = u_{i}^{(j)} - \sigma \sum_{t=i+1}^{\#} (A^{t-i-1}B)^{T} Q \alpha_{t}^{(j)}$$

$$t = i+1$$

$$(I)$$

Company the shooting method (I) and the collocation method (II) we see that the collocation method updates the states. In the absence of stochasticity, both have the same perfermance. In the plesence of noise, the shooting method may not adopt well due to the effect of early action so much higher than later action, which may make the ple-calculation of actions become invalid, while the collocation method takes into account the noisy states in each update step. In such a way, the state updates decomple between time steps, making computation stable.