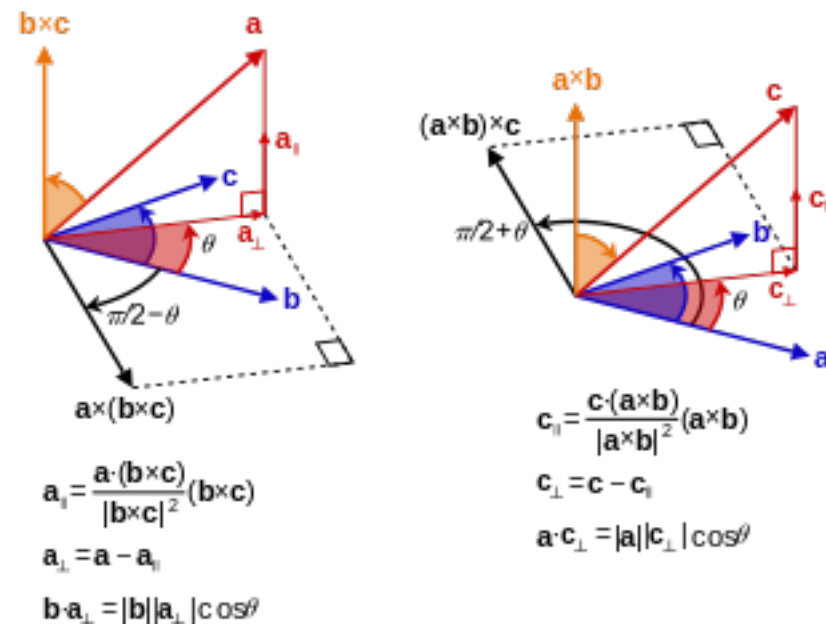


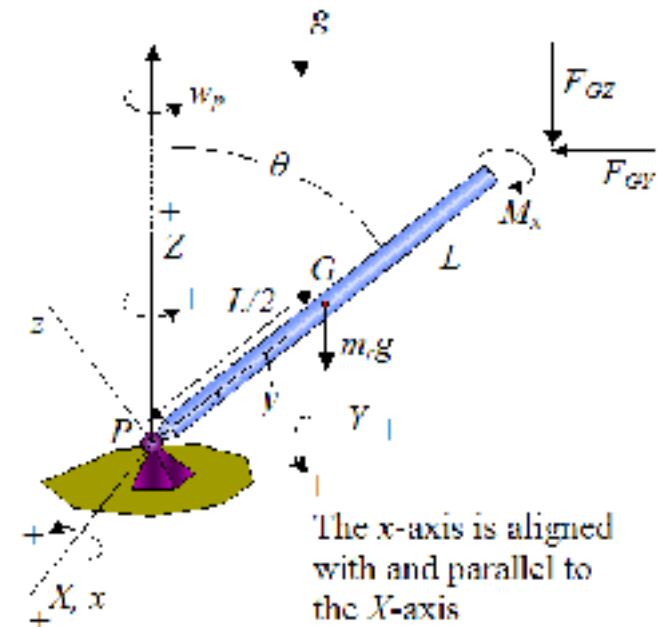
VR Teacher Studio

explain in 3D, share in 2D

Vincent Chen
Liezl Puzon
Andrew Chen

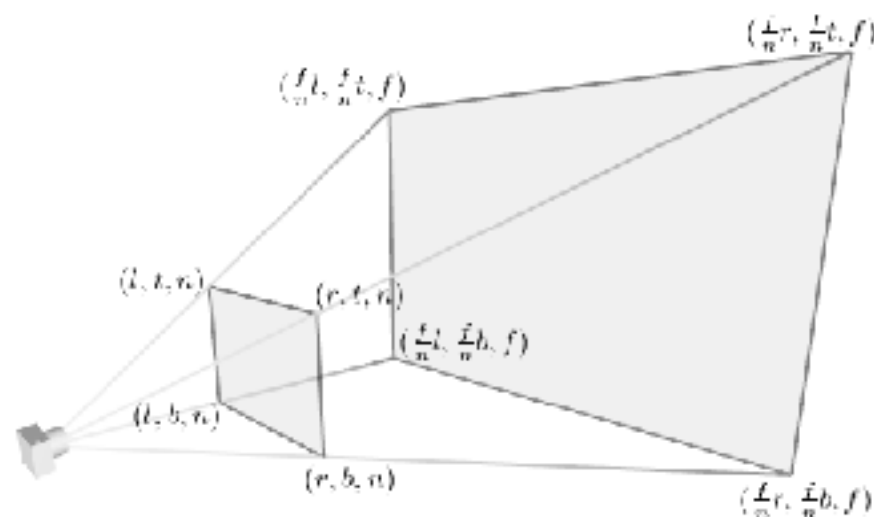


https://en.wikipedia.org/wiki/Cross_product#/media/File:Cross_product_triple.svg

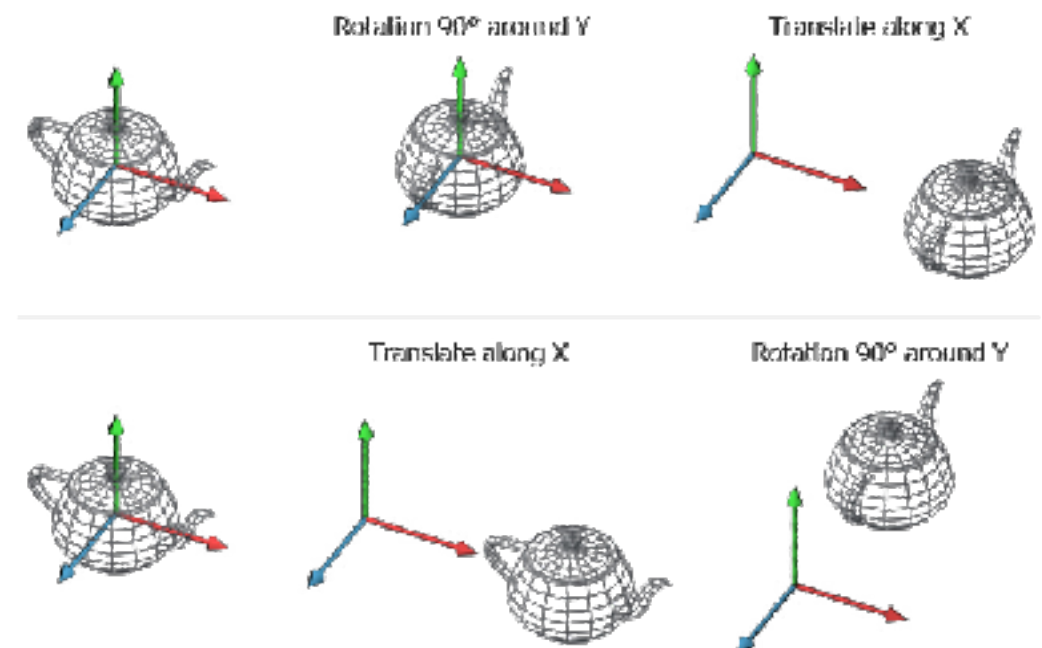


http://www.real-world-physics-problems.com/images/gyroscope_physics_24.png

Some things are hard to explain in 2D



http://www.songho.ca/opengl/files/gl_transform09.png



http://www.codinglabs.net/public/contents/article_world_view_projection_matrix/images/order_dependency.png

But what if we
teach in 3D?

Solution

Teach concepts in VR



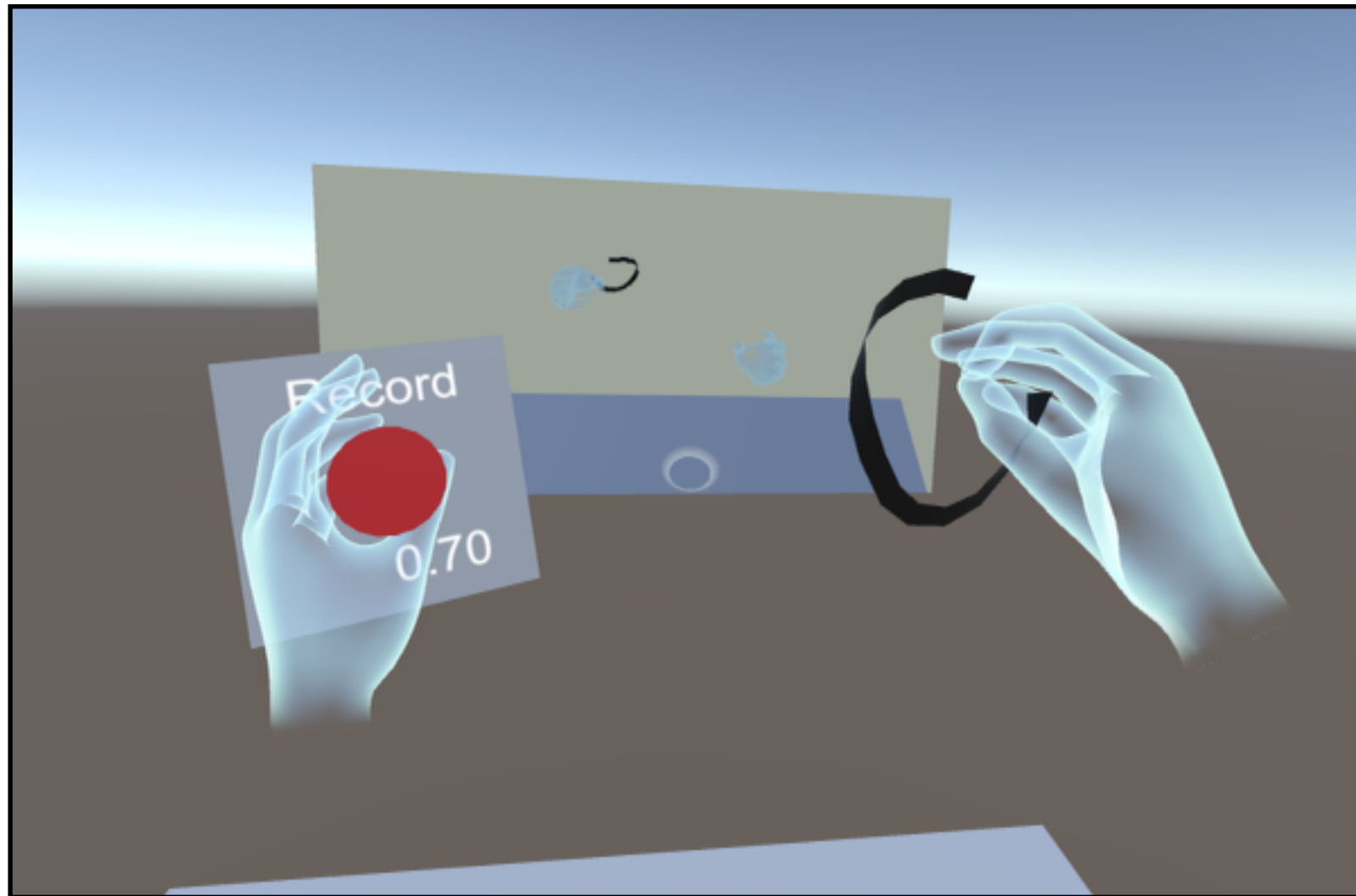
export lessons as videos/gifs



accessible to students
without VR setups

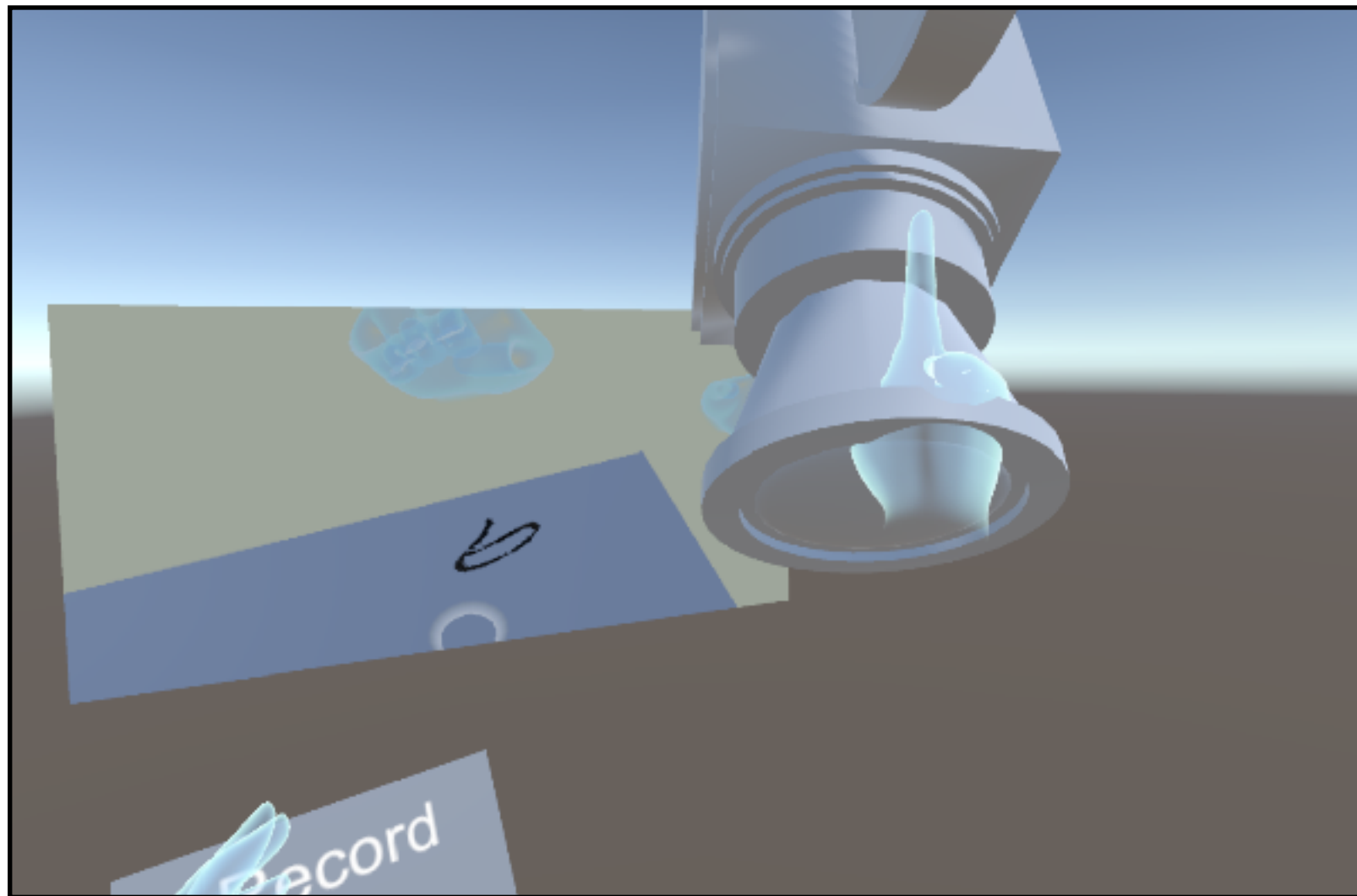
How it works:

Draw, Record, and Preview
your lesson in VR



How it works:

Change camera position/orientation
at any time to better visualize concepts



Finally,
share your lesson
as a gif/video!