# VINCENT TRAN

## **UX & Product Designer**

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## **(**626) 759 - 3327

#### RELEVANT EXPERIENCE

#### **Product Designer · Commit the Change**

October 2020 - Present · Irvine, CA

- Partnered with Justice for Families to reform juvenile incarceration.
- Designing mobile application where families of incarcerated loved ones can find community and support.
- Employed user research techniques to identify user needs and goals.

## **PROJECTS**

#### Web Designer & Developer · vincentran.com

November 2020 - December 2020 · San Gabriel, CA

- Designed portfolio website with intutitive user experiences for recruiters.
- Developed website by coding in HTML, CSS, JavaScript, and Bootstrap.

#### **Product Designer & Researcher · UCI Design-a-thon**

November 20-22, 2020 · Irvine, CA

- Recognized as a top 5 finalist from product design professionals.
- Produced "Studoent", a desktop application that improves a college student's productivity and mindfulness.
- Designed a MVP as a solo participant by employing various user research and design techniques.

#### **UI/UX Designer · Nintendo Online App Redesign**

September 2020 · San Gabriel, CA

- Developed empathy for users by conducting comparative analyses, user surveys, user interviews, usability tests, and online research.
- Sketched low-fi mockups by using the crazy 8's method guided by creating user personas and highlighting design goals.
- Redesigned the application by utilizing wireframing, prototyping, and interaction design techniques in Adobe XD.

#### **UX Designer & Researcher · Soundcloud Redesign**

April 2020 - June 2020 · Irvine, CA

- Understood potential users and stakeholders by conducting online surveys, remote interviews, and competitive analyses.
- Identified Soundcloud user experience issues by conducting remote user tests and collaborative heuristic evaluations.
- Redesigned Soundcloud by utilizing sketching and wireframing to create evidence-based high-fidelity Figma mockups.

### **EDUCATION**

#### **University of California, Irvine**

September 2017 - March 2021 GPA: 3.5

B.S. in Informatics: Human-Computer Interaction

B.A. in Business Economics

#### **LEADERSHIP**

**Vice President of Chapter Operations** · Alpha Kappa Psi

**Coding Instructor** · Coding Minds Academy

**Marketing Agent** · Welk Resorts

#### **SKILLS**

#### Design

Figma · AdobeXD · Design Strategy · Web
Design · Prototyping · Wireframing ·
Interaction Design · User Flows · User
Interface · Game Design · Sketching · Mental
Models · Information Architecture

#### Research

 $\label{lem:user_loss} User Interviews \cdot Surveys \cdot Heuristic \\ Evaluation \cdot Usability Testing \cdot Competitive \\ Analysis \cdot Personas \cdot Contextual Inquiry \cdot \\ Journey Mapping \cdot Task Analysis \\$ 

#### **Programming**

HTML · CSS · JavaScript · Python · Bootstrap · AngularJS · jQuery · TypeScript · Java · C++

#### **Business**

 $\label{eq:marketing Strategy} \textbf{Marketing Strategy} \cdot \textbf{Project Management} \cdot \textbf{Data Visualization} \cdot \\ \textbf{Requirements Gathering}$