

CSCE 643 Multi-View Geometry CV

Homework I

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I. FOUR POINT RECTIFICATION

First I'd like to briefly summarize the goal and methodology for this rectification problem. As we know, the pictures taken by a camera is actually projections of Euclidean prototype of real-world scenarios. Assuming we have a point in the Euclidean space whose homogenized coordinate is (x, y, z) , and its counterpart in projective space, or in the picture, is (x', y', z') . According to the definition of projective transformation, the planar projective transformation can be represented by a non-singular 3×3 matrix:

$$\begin{pmatrix} x' \\ y' \\ z' \end{pmatrix} = \begin{bmatrix} h_{11} & h_{12} & h_{13} \\ h_{21} & h_{22} & h_{23} \\ h_{31} & h_{32} & h_{33} \end{bmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} \quad (1)$$

More briefly as $\mathbf{x}' = \mathbf{H}\mathbf{x}$, this can be further transformed into (note that by default we assume $h_{33} = 1$):

$$\begin{aligned} x' &= h_{11}x + h_{12}y + h_{13}z \\ y' &= h_{21}x + h_{22}y + h_{23}z \\ z' &= h_{31}x + h_{32}y + z \end{aligned} \quad (2)$$

However, this is up scale, and if we go down scale and set $z' = 1, z = 1$, it turns out that it can be transformed through equation 3–5:

$$\begin{aligned} x' &= \frac{h_{11}x + h_{12}y + h_{13}}{h_{31}x + h_{32}y + 1} \\ y' &= \frac{h_{21}x + h_{22}y + h_{23}}{h_{31}x + h_{32}y + 1} \end{aligned} \quad (3)$$

$$\begin{aligned} x'(h_{31}x + h_{32}y + 1) &= h_{11}x + h_{12}y + h_{13} \\ y'(h_{31}x + h_{32}y + 1) &= h_{21}x + h_{22}y + h_{23} \end{aligned} \quad (4)$$

$$\begin{aligned} x' &= h_{11}x + h_{12}y + h_{13} - h_{31}x' - h_{32}xy \\ y' &= h_{21}x + h_{22}y + h_{23} - h_{31}xy' - h_{32}yy' \end{aligned} \quad (5)$$

which could also be represented by matrix forms:

$$\begin{bmatrix} x & y & 1 & 0 & 0 & 0 & -xx' & -yx' & -x' \\ 0 & 0 & 0 & x & y & 1 & -xy' & -yy' & -y' \end{bmatrix} \begin{bmatrix} h_{11} \\ h_{12} \\ h_{13} \\ h_{21} \\ h_{22} \\ h_{23} \\ h_{31} \\ h_{32} \\ h_{33} \end{bmatrix} = 0 \quad (6)$$

Now, say we have four points whose coordinate in Euclidean space is $(x_1, y_1), (x_2, y_2), (x_3, y_3), (x_4, y_4)$, and their corresponding coordinates in projective space is $(x'_1, y'_1), (x'_2, y'_2), (x'_3, y'_3), (x'_4, y'_4)$, let:

$$\begin{aligned} p_i &= (x_i \quad y_i \quad 1 \quad 0 \quad 0 \quad 0 \quad -x_i x'_i \quad -y_i x'_i \quad -x'_i) \\ p'_i &= (0 \quad 0 \quad 0 \quad x_i \quad y_i \quad 1 \quad -x_i y'_i \quad -y_i y'_i \quad -y'_i) \end{aligned} \quad (7)$$

we can then easily scale equation 6 for our current point set:

$$\begin{bmatrix} p_1 \\ p'_1 \\ p_2 \\ p'_2 \\ p_3 \\ p'_3 \\ p_4 \\ p'_4 \end{bmatrix} \begin{bmatrix} h_{11} \\ h_{12} \\ h_{13} \\ h_{21} \\ h_{22} \\ h_{23} \\ h_{31} \\ h_{32} \\ 1 \end{bmatrix} = 0 \quad (8)$$

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