

# VINCENT



# VUONG

4A COMPUTER SCIENCE

## CONTACT

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🌐 <http://vincentvvv.github.io>

🐙 <https://github.com/vincentvvv>

## EDUCATION

### UNIVERSITY OF WATERLOO

Waterloo, Canada. May 2015 – Present

Expected Graduation Date: April 2019

Bachelor of Computer Science with Business Option

## SKILLS

Experience with :

Kotlin, Swift, C#, Python, Ruby, React, Node.js, AS3, Java, LaTeX, HTML, CSS, PHP, Golang

Technologies :

Android Studio, Xcode, Flash, Grafana, MySQL, Unity3D, Sketch, Photoshop, Illustrator, Excel

## INTERESTS

Mobile Development, Blockchain  
Game Development, Web Development  
Security, AI, Virtual/Augmented Reality

## HOBBIES

Volleyball, Ping Pong, Weight Training,  
Hairstyling/ Cutting Hair, Sketching, Food, Anime

## VOLUNTEER

### ORIENTATION LEADER

Univeristy of Waterloo

Fall 2015 & Fall 2016

Led and supervised events, ran a Caricature booth,  
and cosplayed as a zombie surgeon for the  
haunted house event

### ASSIATANT VOLLEYBALL COACH

Weston Collegiate Institute

Winter 2014

Ran drills, gave motivational speeches, and  
helped train the Jr. Girls' Volleyball Team at  
Weston Collegiate Institute

## PROFESSIONAL EXPERIENCE

### IoTeX Software Engineer (co-op) | California, USA

May 2018 – Aug 2018

- Full stack development using React, Node.js, and Golang
- Designed and implemented RPC protocols for the IoTeX blockchain
- Designed and built the IoTeX Explorer, and IoTeX Wallet (<https://iotexscan.io/>)
- Worked directly with the marketing team to build community campaigns
- Created a PoC message display on a Raspberry Pi LED to display IoTeX smart contract interactions

### OPEN PLATFORM Product Manager | Toronto, Canada

Sept 2017 – April 2018

- Worked with founding team to raise \$25 Million USD
- Wrote briefs, contributed to white paper, growth hacking, managed community of over 50K users
- Completed a Asia Roadshow, spoke with potential investors, partners, and participants
- Managed and audited investors, and bounty campaigns with over 100K participants

### YEXT Software Engineer (co-op) | New York, USA

Sept 2017 – Dec 2017

- Full stack development using Play framework, Google Closure templates, and JavaScript
- Built out new features that were demoed at Yext Onward 2017 (<https://onward.yext.com/>)
- Maintained continuous integration through automated selenium and unit tests

### COMPASS Software Engineer (co-op) | New York, USA

Jan 2017 – April 2017

- Mobile development for both the Android (Kotlin) and iOS (Swift) Compass application
- Organized team outings, team sweatshirts, as well as social events

### DOUBLEPLAY ENTERTAINMENT INC. Game Designer (co-op) | Toronto, Canada

May 2016 – Aug 2016

- Game development using AS3 Flash, Illustrator and Flurry Analytics
- Lead developer on a mobile game project for a client. Worked closely with lead artist to build the game from concept to completion
- Created spreadsheets for marketing with MySQL and Excel for potential investors

## PERSONAL PROJECTS

### BROADWAY LOTTERY Android Development

- <https://play.google.com/store/apps/details?id=com.vincentvuong.broadwaylottery>
- 10,000+ downloads and 50,000+ in app events

### AVATAR PULSE Contest hosted by Osler Health "kissmyapp.ca"

- Awarded \$200 for making it into the top 5 video pitches

## HACKATHONS

### Dora Hacks DAPP

- Built a DAPP to create a renewable energy market place
- Won an award from IoTeX for completing their hackathon challenge

### HACK THE NORTH Web Development

- <https://devpost.com/software/bountyphish>
- Won an award from Domain.com for the best domain name: BountyPhish.com

### GLOBAL GAME JAM Game Development

- <http://globalgamejam.org/2015/games/destiny-drawer>
- Won the award for the "Best Story-Line"