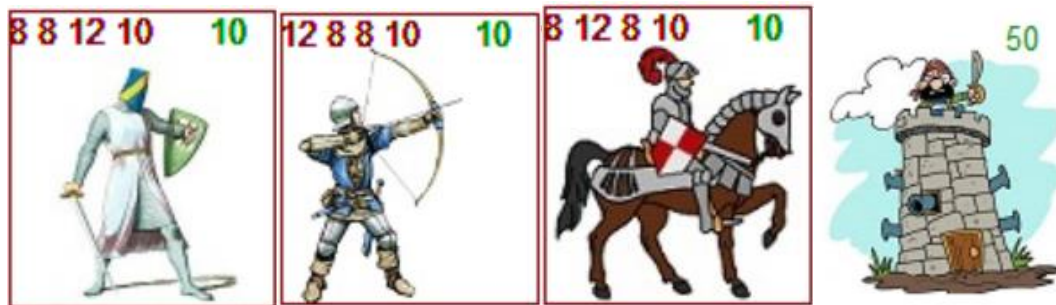Vincent Zhang

June 15-18, 2018

Game Instructions

- There are three troops: Soldier, Archer, and Horse

- Each troop has a heath of 10 displayed in the top right corner of the red box when selected

- All troops do 10 damage to the fortress

- Each troops have a different attack against another troop

- All troops do 8 damage to its own type of troops

Diagram:

The first red number represents the damage towards Soldiers

The second red number represents the damage it does towards Archers

The third red number represents the damage it does against Horses

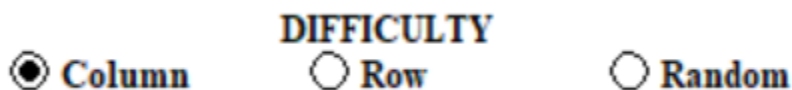The fourth red number represents the damage it does against the enemy Fortress

The green number represents the troop or fortress health

Soldier: Strong against Horse; weak against Archer

Archer: Strong against Soldier; weak against Horse

Horse: Strong against Archer; weak against Soldier

Difficulty

- Choose difficulty with the radio buttons before pressing the "Next" button

- Column is easy; Row is hard; random is random difficulty