

## Computer Vision Notes

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### REFERENCES:

- Introduction to Image Understanding course at the University of Toronto

### LINEAR FILTERS (TODO: Tb ch 3.2)

**Digital Image**: a map  $f: \mathbb{R}^2 \rightarrow \mathbb{R}$  or a matrix  $I$  of integer intensity values  $\in [0, 255]$ ,  $I$  is  $m \times n$  in a grayscale image,  $m \times n \times 3$  in a color image.

Problem: want to locate object in image.

Solution: slide and compare the image of the object.

Problem: noise in image.

Solution: modify pixel by applying function on a neighborhood of pixels e.g., average neighbors (assumes neighbors similar, noise independent) using moving average with (non-)uniform weights.

**Correlation** (cv2.filter2D, 2D moving average with (non-)uniform weights): Given input  $I$ ,  $G = F \otimes I$  where

$$G(i, j) = \sum_{u=-k}^k \sum_{v=-k}^k F(u, v) \cdot I(i + u, j + v)$$

where size of the weight **kernel/mask**  $F$  is  $(2k + 1)^2$  and its entries  $F(u, v)$  are **filter coefficients**. where  $\sum \sum F(u, v) = 1$ .

Let  $\vec{f} = F(:, :)$ ,  $\vec{t}_{ij} = T_{ij}(:, :)$  where  $T_{ij} = I(i - k : i + k, j - k : j + k)$ , then

$$G(i, j) = \vec{f}^T \cdot \vec{t}_{ij}$$

**Normalized Cross-Correlation**: exact match of image crop and filter results in 1. Normalized prevents  $\vec{t}_{ij}$  that is all or almost all white (255) to generate large response.

$$G(i, j) = \frac{\vec{f}^T \cdot \vec{t}_{ij}}{\|\vec{f}\| \|\vec{t}_{ij}\|}$$

### Types of Filters

Sharpening Filter:

$$F = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 0 \end{bmatrix} - \frac{1}{9} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

Gaussian Filter: smooth/blur, reduce noise, neighbors closest to a center have the most influence.

$$h(u, v) = \frac{1}{2\pi\sigma^2} e^{-\frac{u^2+v^2}{\sigma^2}}$$

Generic Gaussian Filter: anisotropic (asymmetric),  $x \in \mathbb{R}^d$ .

$$\mathcal{N}(x; \mu, \Sigma) = \frac{1}{(2\pi)^{d/2} |\Sigma|^{1/2}} \exp\left(-\frac{1}{2} (x - \mu)^T \Sigma^{-1} (x - \mu)\right)$$

## Effect of Size of Filter and Variance

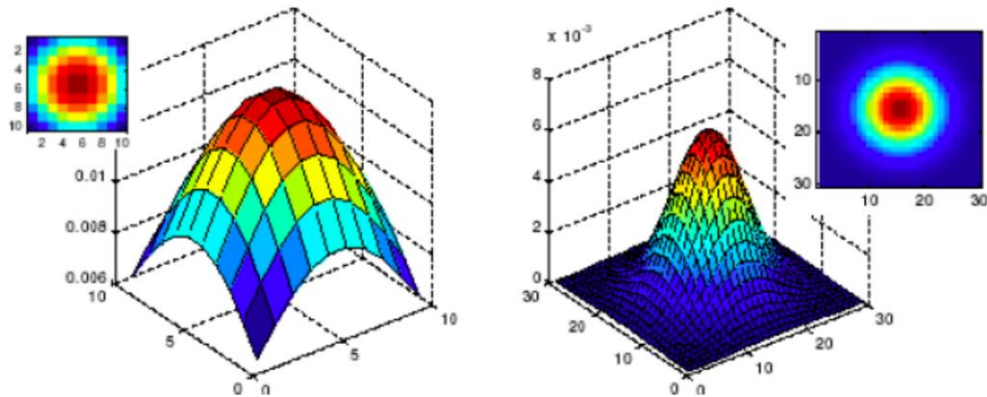


Figure: same  $\sigma = 5$  different filter/mask/kernel size 10x10 vs 30x30.

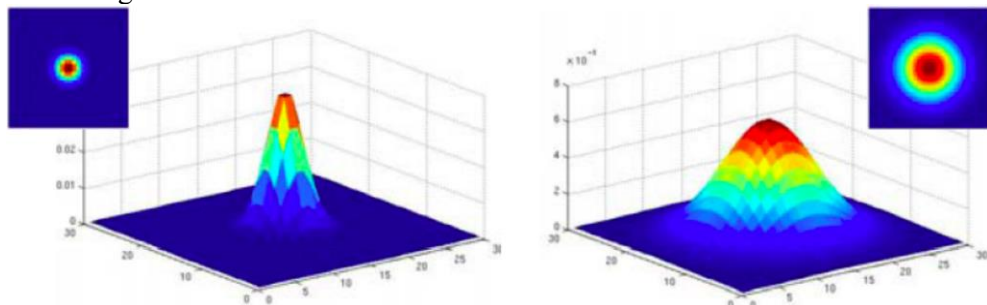


Figure: same size 30x30,  $\sigma = 2$  (left)  $\sigma = 5$  (right), larger is more smoothing.

## Properties of Smoothing

- All values positive
- Sum to 1; prevents rescaling image
- Low-pass filter; removes high frequency (rate of change in pixel intensity values) components which include edges.

**Convolution**: operator that flips filter horizontally and vertically then applies correlation. Given input  $I$ ,  $G = F * I$  where

$$G(i, j) = \sum_{u=-k}^k \sum_{v=-k}^k F(u, v) \cdot I(i - u, j - v)$$

## Properties of Convolution

Commutative	$f * g = g * f$
Associative	$f * (g * h) = (f * g) * h$
Distributive	$f * (g + h) = f * g + f * h$
Associative with scalar multiplier	$\lambda \cdot (f * g) = (\lambda \cdot f) * g$
Convolution Theorem ( $\mathcal{F}$ is Fourier Transform)	$\mathcal{F}(f * g) = \mathcal{F}(f) \cdot \mathcal{F}(g)$

## Implications of Convolution Theorem

Method 1: convolution  $f * g$  runs in  $N^2$ .

Method 2: FFT and IFFT run in  $N \log N$  and mult in  $N$ .

## Separable Filters

[TODO]

## DEEP LEARNING FOR COMPUTER VISION

- Template matching is inadequate for object recognition when there are difficult scene conditions (occlusion, changes in viewing angle, articulation of parts) and too many variations.
- Use networks instead by collecting training images and labels, training a classifier, evaluate the classifier.

### Linear Model for Image Classification

$$f(\vec{x}, W) = W\vec{x}$$

Where  $\vec{x}$  is a vectorized image and its length is the dimensionality of the problem; a point in N-D space.

Where each row in  $W$  is a hyperplane that acts as a decision boundary.

Where sign of inner product  $W\vec{x}$  tells the side of the hyperplane.

Limitations: dataset not linearly separable

### Fully Connected Network

3-layer MLP (multilayer perceptron):  $f = W_3 \max(0, W_2 \max(0, W_1 x))$  where nonlinearity occurs as activation functions between layers, e.g.,  $\text{ReLU}(x) = \max(0, x)$ .

Limitations: destroys special relationship, weights don't scale.

### Convolutional Neural Network

[TODO]