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## **Assignment: Make A Quiz**

#### Introduction

Your task is to create a program that will test user knowledge in a given subject area. You will ask the user questions, store their answers in an array, and check the values in the array to see if they are correct. You must also validate all user input to stop bad input.

### **Program Specifics**

The program is required to contain all of the following features:

- A minimum of five questions
- Each answer is checked and correct answers awarded points
- A final score of total points earned which is displayed at the end
- The program is able to catch all run time errors and continue the quiz without issue
- A main menu that offers the player additional options (outlined below)
- When launched, the program should start at the main menu, and return to the main menu when quiz is complete
- The program only ends when the user selects an exit option from the main menu
- A neat and organised user interface (neatly spaced out text, etc.)
- Use of arrays to store user input

Any student that wishes to receive a mark greater than 80% must include <u>one</u> of the following features. Any student that wishes to receive a mark greater than 90% must include <u>two</u> of the following features:

- Multiple difficulty options that can be selected from the menu (minimum of 3 questions per difficulty, total minimum of 5 questions in quiz)
- A multiplayer mode in which players can take turns answering questions and compare scores
- The option to select from multiple subjects
- The option to select the number of questions the user wishes to answer
- Different text output colour for right / wrong answers
- Questions are randomly selected from a larger pool of questions and do not repeat within the same play-through
- Create your own Java Methods (functions) to improve the efficiency of the program and reduce the lines of code that need to be written. For full credit a minimum of 3 methods must be made

Quiz Topics	
Your quiz will be on one of the following topics:	
Math, English, History, Geography, Computer Studies, Physics, Biology, Sports, Politics,	Arts
Completion Checklist	Y/N
Does my program run?	
Does my program include all of the required features?	
Has my program been properly tested?	
Have I addressed all run-time and logic errors found during testing?	
Does my program include the required number of bonus features to meet my goals?	
Have I included proper variable names?	
Have I declared all variables at the top?	
Do I have proper comments (body and header)?	

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	Level 4	Level 3	Level 2	Level 1	
Code Format	at The code is The code		The code is not	The code is very	
	properly	properly	formatted well.	poorly formatted.	
	formatted. There	formatted.	Variable names,	No attention has	
	is a header,	However, the	comments, white	been paid to	
	thorough use of	comments may	space, and/or	formatting	
	body comments,	not always be	general code	techniques such as	
	proper variable	helpful or	structure have not	comments or	
	names, good use	descriptive, or	been organized	variable names.	
	of white space,	there be poor	well.		
	and generally	variable names, or			
	good code	slightly			
	structure.	disorganized code			
		structure.			
Required Features	The program	The program	The program only	The program	
	includes all	includes most or	includes some	includes few if any	
	required features.	all features.	required features.	functioning	
	The features have	However, either	It is significantly	features.	
	been executed	execution is sloppy	limited in what it	Substantial work is	
	effectively and	or one feature is	can do.	needed.	
	thoroughly.	missing.			
Additional	The program	The program	The program does	The program	
Features	includes multiple	includes one	not include any	includes an	
	additional	additional feature.	additional	attempt at	
	features. You have	Well done!	features. You	additional features	
	gone beyond what		should aim higher!	that causes major	
	is expected of you!			errors and ruins	
				execution.	
Creative Solutions	The	The	The	The	
	implementation is	implementation is	implementation is	implementation is	
	effective, efficient,	effective and	effective. The	ineffective. The	
	and unique. The	efficient. The	writer of this code	solution is	
	writer of this code	writer of this code	should think about	incomplete and/or	
	is working beyond	is working at the	how to make more	extensively error-	
	what is expected	level expected of	efficient and direct	prone.	
	of them!	them.	solutions in the		
			future.		

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# **Planning and Testing Assignment Feedback**

## Mark Breakdown

Knowledge	• Communication	Application	Thinking
/10	/10	/10	/10

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## **Topics** (To be printed and cut out for students)

Math	English	History	Geography	Computer Studies
Math	English	History	Geography	Computer Studies
Math	English	History	Geography	Computer Studies
Physics	Biology	Sports	Politics	Arts
Physics	Biology	Sports	Politics	Arts
Physics	Biology	Sports	Politics	Arts